2LLL

OCLL 1



Sune: R U R' U R U2' R'



 $\mathbf{L}\text{:}\ F\ R'\ F'\ r\ U\ R\ U'\ r'$



Antisune: L' U' L U' L' U2 L



 \mathbf{H} : R U R' U R U' R' U R U2' R'



U: R2' D' R U2 R' D R U2 R



Pi: R U2' R2' U' R2 U' R2' U2' R



T: r U R' U' r' F R F'

\mathbf{CP}

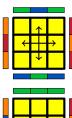


T perm: R U R' U' R' F R2 U' R' U' R U R' F'

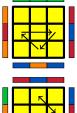


Y perm: F R U' R' U' R U R' F' R U R' U' R' F R F'

3 \mathbf{EPLL}



 \mathbf{H} perm: M2 U M2 U2 M2 U M2



Ub perm: M2 U' M U2 M' U' M2



Ua perm: M2 U M U2 M' U M2



Z perm: M2 U2 M U M2 U M2 U M

4 PLL

4.1 Adjacent corner swap

