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# Step-unrolled Denoising Autoencoders for Fast Image Generation

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## Abstract

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## 1 Introduction

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## 2 Related Work

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## 3 Method

### 3.1 Latent Dataset Generation

We use the standard two-stage scheme for vector-quantized image modelling [5, 4, 2, 1] using VQ-GAN [2] as our feature extractor. Where such models are available, we use pretrained VQ-GANs for our experiments. For higher resolution experiments (for example, FFHQ-1024 [3]), pretrained models are not available and so training our own VQ-GAN was necessary (see §3.6).

The second stage is to learn a discrete prior model over these latent variables. To enable this, we must first build a latent dataset using our trained VQ-GAN. Formally, given a dataset of images  $\mathcal{X}$ , a VQ-GAN encoder  $E$  with downsample factor  $f$ , and vector-quantization codebook  $\mathcal{C}$  trained on  $\mathcal{X}$ , we define our latent dataset  $\mathcal{L}$  as:

$$\mathcal{L} = \{\mathcal{C}(E(\mathbf{x})) \mid \mathbf{x} \in \mathcal{X}\} \quad (1)$$

where  $\mathbf{x} \in \mathbb{R}^{3 \times H \times W}$  is a single element of the image dataset and  $\mathbf{z} = \mathcal{C}(E(\mathbf{x})) \in \{1, \dots, |\mathcal{C}|\}^{h \times w}$  is the corresponding discrete latent representation. In other words, each  $f \times f$  pixels in  $\mathbf{x}$  is mapped to a single discrete value from 1 to  $|\mathcal{C}|$  (which in turn, corresponds to a vector  $\mathbf{e} \in \mathcal{C}$ ), resulting in a latent representation of shape  $\frac{H}{f} \times \frac{W}{f} = h \times w$ .

We then use  $\mathcal{L}$  to train a discrete prior over the latents. Coupled with the VQ-GAN decoder  $G$ , we obtain a powerful generative model.

### **3.2 2D-Aware Hourglass Transformer**

Inspired by successes in hierarchical transformers for generative language modelling,

### **3.3 Non-Autoregressive Generator Training**

### **3.4 Generating High-Resolution Images**

### **3.5 Arbitrary Pattern Inpainting**

### **3.6 Training a megapixel VQ-GAN**

## **Broader Impact**

## **Acknowledgments and Disclosure of Funding**

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## **References**

## **References**

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- [3] Tero Karras, Samuli Laine, and Timo Aila. A style-based generator architecture for generative adversarial networks, 2019.
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- [5] Aaron van den Oord, Oriol Vinyals, and Koray Kavukcuoglu. Neural discrete representation learning, 2018.