ParentsParameters - d tournamentNumber - d parentsType + setParentsType() + getParentsType() + setTournamentNumber() + getTournamentNumber() + operator==() -d parentsParameters RecombinationParameters MutationParameters d recombinationType d mutationType d refPoints - d probability Gen d maskProbability SelectionParameters - d exchangeType d recombinationNumber - d probability Truth Table d_selectionType + getRecombinationType() - d numOfSurvivors + MutationParameters() + getParentsParameters() + getMutationType() + getRefPoints() + getNumOfSurvivors() + getProbabilityGen() + setRefPoints() + setNumOfSurvivors() + getExchangeType() + getMaskProbability() + operator==() + getProbabilityTruthTable() + setRecombinationParameters() + setSelectionType() + operator==() + getRecombinationParameters() + getSelectionType() + setMutationType() + operator==() + setProbabilityGen() + setMaskProbability() + setExchangeType() + setParentsParameters() + setProbabilityTruthTable() + setRecombinationType() #d recombinationParameters | #d selectionParameters #d mutationParameters GeneticParameters # d_inputs # d_outputs # d_populationSize # d_numOfCycles # d keyEndProcessIndex + GeneticParameters() + getInputs() + setInputs() + getOutputs() + setOutputs() + getSelectionParameters() + setSelectionParameters() + getRecombinationParameters() + setRecombinationParameters() + getMutationParameters() and 6 more... **TruthTableParameters** + TruthTableParameters() + TruthTableParameters() + getPopulationSize() + size()

+ operator==()