```
GraphVertexBase
# d baseGraph
# d name
# d_value
# d level
# d inConnections
# d outConnections
# d settings
- d type

    hashed

    d count

+ GraphVertexBase()
+ GraphVertexBase()
+ operator=()
+ operator=()
+ GraphVertexBase()
+ GraphVertexBase()
+ ~GraphVertexBase()
+ getType()
+ getTypeName()
+ setName()
and 19 more...
 GraphVertexOutput
+ GraphVertexOutput()
+ GraphVertexOutput()
+ updateValue()
+ updateLevel()
```