Erriez Serial Terminal library for Arduino

1.1.4

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Chapter 1

Serial Terminal library for Arduino

This is a universal Serial Terminal library for Arduino to parse ASCII commands and arguments.

Hardware

Any Arduino hardware with a serial port, such as:

Arduino:

- UNO
- Nano
- Micro
- Pro or Pro Mini
- Mega or Mega2560
- Leonardo

Other targets:

- DUE
- ESP8266
- ESP32
- SAMD21
- STM32F1

Examples

Arduino IDE | Examples | Erriez Serial Terminal |

- `ErriezSerialTerminal`

Documentation

- [Online HTML](#)

- [Download PDF](#)

Usage

Initialization

Create a Serial Terminal object. This can be initialized with optional newline and delimiter characters.

Default newline character: `'\n'` Default delimiter character: `Space`

```c++
#include <ErriezSerialTerminal.h>
// Newline character '\r' or '\n'
char newlineChar = '\n';
// Separator character between commands and arguments
char delimiterChar = ' ';
// Create serial terminal object
SerialTerminal term(newlineChar, delimiterChar);
void setup()
{
    // Initialize serial port
    Serial.begin(115200);

    // Initialize the built-in LED
    pinMode(LED_BUILTIN, OUTPUT);
    digitalWrite(LED_BUILTIN, LOW);
}
```

Register new commands

Commands must be registered at startup with a corresponding `callback handler`. This registers the command only, excluding arguments.

The callback handler will be called when the command has been received including the newline character.

An example of registering multiple commands:

```c++
void setup()
{
    ...
    // Add command callback handlers
    term.addCommand("?", cmdHelp);
    term.addCommand("help", cmdHelp);
    term.addCommand("on", cmdLedOn);
    term.addCommand("off", cmdLedOff);
}
void cmdHelp()
{
    // Print usage
    Serial.println(F("Serial terminal usage:"));
    Serial.println(F("  help or ?         Print this usage"));
    Serial.println(F("  on                Turn LED on"));
    Serial.println(F("  off               Turn LED off"));
}
void cmdLedOn()
{
    // Turn LED on
    Serial.println(F("LED on"));
    digitalWrite(LED_BUILTIN, HIGH);
}
void cmdLedOff()
{
    // Turn LED off
    Serial.println(F("LED off"));
    digitalWrite(LED_BUILTIN, LOW);
}
```

Set default handler

Optional: The default handler will be called when the command is not recognized.

```c++
void setup()
{
    ...
    // Set default handler for unknown commands
    term.setDefaultHandler(unknownCommand);
}
void unknownCommand(const char *command)
{
    // Print unknown command
    Serial.print(F("Unknown command: "));
    Serial.println(command);
}
```

Read from serial port

Read from the serial port in the main loop:

```c++
void loop()
{
    // Read from serial port and handle command callbacks
    term.readSerial();
}
```

Get next argument

Get pointer to next argument in serial receive buffer:

```c++
char *arg;
// Get next argument
arg = term.getNext();
if (arg != NULL) {
    Serial.print(F("Argument: "));
    Serial.println(arg);
} else {
    Serial.println(F("No argument"));
}
```

Get remaining characters

Get pointer to remaining characters in serial receive buffer:

```c++
char *arg;
// Get remaining characters
arg = term.getRemaining();
if (arg != NULL) {
    Serial.print(F("Remaining: "));
    Serial.println(arg);
}
```

Clear buffer

Optional: The serial receive buffer can be cleared with the following call:

```c++
term.clearBuffer();
```

Enable/Disable Character Echoing

Optional: Allow for any entered charecters to be printed back to the Serial interface. This is useful for terminal programs like PuTTY. Supports both backspace characters, $^\wedge$H and $^\wedge$127.

```c++
term.setSerialEcho(true); //Enable Character Echoing
```

Set Post Command Handler

Optional: Add a function to be called AFTER a command has been handled.

```c++
void setup()
{
    ...
    // Set handler to be run AFTER a command has been handled.
    term.setDefaultHandler(postCommandHandler);
}
void setPostCommandHandler()
{
    // Print '> ' for a primitive user UI
    Serial.print(F("> "));
}
```

Library configuration

`SerialTerminal.h` contains the following configuration macro's:

- `ST_RX_BUFFER_SIZE` : The default serial receive buffer size is 32 Bytes. This includes the command and arguments, excluding the `'\0'` character.
- `ST_NUM_COMMAND_CHARS`: The default number of command characters is 8 Bytes, excluding the `'\0'` character.

Library dependencies

- None.

Library installation

Please refer to the `Wiki` page.

Other Arduino Libraries and Sketches from Erriez

- Erriez Libraries and Sketches

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 4

Class Documentation

4.1 SerialTerminal Class Reference

SerialTerminal class.

```
#include <ErriezSerialTerminal.h>
```

Public Member Functions

- SerialTerminal (char newlineChar='\n', char delimiterChar=' ')

    SerialTerminal constructor.
- void addCommand (const char ∗command, void(∗function)())

    Add command with callback handler.
- void setDefaultHandler (void(∗function)(const char ∗))

    Set default callback handler for unknown commands.
- void setSerialEcho (bool doEcho)

    Set the control state to echo any printable chars to the console.
- void setPostCommandHandler (void(∗function)(void))

    Set post command handler callback for after all handled commands.
- void readSerial ()

    Read from serial port.
- void clearBuffer ()

    Clear serial receive buffer.
- char ∗ getNext ()

    Get next argument.
- char ∗ getRemaining ()

    Get all remaining characters from serial buffer.

4.1.1 Detailed Description

SerialTerminal class.

Definition at line 52 of file ErriezSerialTerminal.h.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 SerialTerminal()

```
SerialTerminal::SerialTerminal (
            char newlineChar = '\n',
            char delimiterChar = ' ' )  [explicit]
```

SerialTerminal constructor.

Parameters

newlineChar	Newline character `'\r'` or `'\n'`. Default: `'\n'`.
delimiterChar	Delimiter separator character between commands and arguments. Default: space.

Definition at line 44 of file ErriezSerialTerminal.cpp.

4.1.3 Member Function Documentation

4.1.3.1 addCommand()

```
void SerialTerminal::addCommand (
            const char * command,
            void(*)() function )
```

Add command with callback handler.

Parameters

command	Register a null-terminated ASCII command.
function	The function to be called when receiving the `command`.

Definition at line 66 of file ErriezSerialTerminal.cpp.

4.1.3.2 getNext()

```
char * SerialTerminal::getNext ( )
```

Get next argument.

Returns

> Address: Pointer to next argument
> NULL: No argument available

Definition at line 203 of file ErriezSerialTerminal.cpp.

4.1.3.3 getRemaining()

```
char * SerialTerminal::getRemaining ( )
```

Get all remaining characters from serial buffer.

Returns

> Address: Pointer to remaining characters in serial receive buffer.
> NULL: No remaining data available.

Definition at line 214 of file ErriezSerialTerminal.cpp.

4.1.3.4 readSerial()

```
void SerialTerminal::readSerial ( )
```

Read from serial port.

Process command when newline character has been received.

Definition at line 123 of file ErriezSerialTerminal.cpp.

4.1.3.5 setDefaultHandler()

```
void SerialTerminal::setDefaultHandler (
            void(*)(const char *) function )
```

Set default callback handler for unknown commands.

Store default callback handler which will be called when receiving an unknown command.

Parameters

function	Address of the default handler. This function will be called when the command is not recognized. The parameter contains the first ASCII command.

Definition at line 113 of file ErriezSerialTerminal.cpp.

4.1.3.6 setPostCommandHandler()

```
void SerialTerminal::setPostCommandHandler (
            void(*)(void) function )
```

Set post command handler callback for after all handled commands.

Store post command handler which will be called when after executing any handled command.

Parameters

function	Address of the callback function. This function will be called after any handled event.

Definition at line 100 of file ErriezSerialTerminal.cpp.

4.1.3.7 setSerialEcho()

```
void SerialTerminal::setSerialEcho (
            bool doEcho )
```

Set the control state to echo any printable chars to the console.

Set the control state to echo any printable chars to the console.

Parameters

doEcho	Should all printable chars be echoed to the serial console?

Definition at line 88 of file ErriezSerialTerminal.cpp.

The documentation for this class was generated from the following files:

- src/ErriezSerialTerminal.h
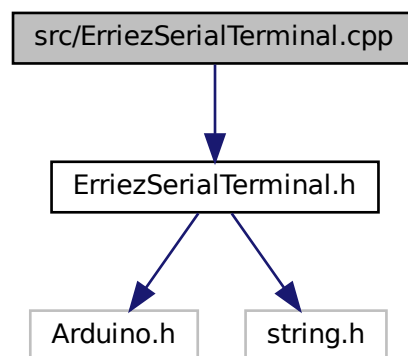- src/ErriezSerialTerminal.cpp

Chapter 5

File Documentation

5.1 src/ErriezSerialTerminal.cpp File Reference

Serial terminal library for Arduino.

```
#include "ErriezSerialTerminal.h"
```
Include dependency graph for ErriezSerialTerminal.cpp:

5.1.1 Detailed Description
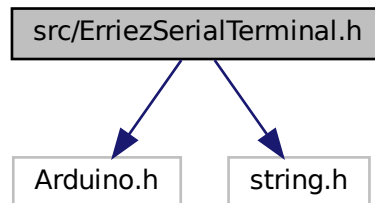
Serial terminal library for Arduino.

Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https←
://erriez.github.io/ErriezSerialTerminal

5.2 src/ErriezSerialTerminal.h File Reference

Serial terminal library for Arduino.

```
#include <Arduino.h>
#include <string.h>
```
Include dependency graph for ErriezSerialTerminal.h:

This graph shows which files directly or indirectly include this file:
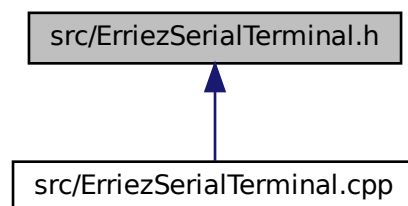
Classes

- class SerialTerminal

    SerialTerminal class.

Macros

- #define ST_RX_BUFFER_SIZE 32

    Size of the serial receive buffer in bytes (Maximum length of one command plus arguments)
- #define ST_NUM_COMMAND_CHARS 8

    Number of command characters.

5.2.1 Detailed Description

Serial terminal library for Arduino.

Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https://erriez.github.io/ErriezSerialTerminal

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