

## 一. 第二章题目

1. 给定一个实数, 会因为该实数表示成单精度浮点数 (float) 而发生误差。不考虑NaN和Inf的情况, 该绝对误差的最大值为\_\_\_\_\_ **A** \_\_\_\_\_

A.  $2^{103}$     B.  $2^{104}$     C.  $2^{230}$     D.  $2^{231}$

2. 运行下述代码, 结果为:  $2^{24} + 1$

```
for (int x = 0; ; ++x) {  
    float f = x;  
    if (x != (int)f) {  
        printf("%d", x);  
5         break;  
    }  
}
```

3. 运行下述代码, 结果为: **2, -1, 0, 1, -2, -1, 0, 1**

```
int x = 33554466; //  $2^{25} + 34$   
int y = x + 8;  
for (; x < y; ++x) {  
    float f = x;  
5    printf("%d", x - (int)f);  
}
```

舍入

4. 在遵守 IEEE 754 标准的一台机器上声明如下三个变量 double f, g, h, 判断:

若  $f > g$ , 则  $f + 1 > g + 1$ : **F**    反例:  $f = 2e50, g = 1e50$

若  $f > g \ \&\& \ g > 1$ , 则  $f - 1 > g - 1$ : **F**

反例.  $f = 2^{53} + 6, g = 2^{53} + 4$

二. 【汇编大题】以下提供了一段代码的 C 语言、汇编语言以及运行到某一时刻栈的情况

I. 互相翻译 C 语言代码和汇编代码，补充缺失的空格（标号相同的为同一格）。

```

0000000000400596 <func>:
400596: sub $0x28,%rsp
40059a: mov (4)____,%rax      } 放 canary
4005a3: mov %rax,0x18(%rsp)
5 4005a8: xor %eax,%eax
4005aa: mov (%rdi),%rax        } if(p->a < p->b)
4005ad: mov 0x8(%rdi),%rdx
4005b1: cmp %rdx,%rax
4005b4: *jge (1)____
10 4005b6: mov %rdx, (%rdi)        } swap(p->a, p->b)
4005b9: mov %rax,0x8(%rdi)
4005bd: mov 0x8(%rdi),%rax      } if(p->b == 0)
4005c1: test %rax,%rax
4005c4: jne 4005cb <func+0x35>
15 4005c6: mov (%rdi),%rax        } jmp to ret.
4005c9: jmp (2)____
4005cb: mov (%rdi),%rdx
4005ce: sub %rax,%rdx           } 返回
4005d1: mov %rdx, (%rsp)
20 4005d5: mov %rax,0x8(%rsp)
4005da: mov (3)____,%rdi
4005dd: callq 400596 <func>
4005e2: mov 0x18(%rsp),%rcx
4005e7: xor %fs:0x28,%rcx      } 检查 canary
25 4005f0: (5)____ 4005f7 <func+0x61>
4005f2: callq 400460 <__stack_chk_fail@plt>
4005f7: add (6)____,%rsp
4005fb: retq                   } ret

30 00000000004005fc <main>:
4005fc: sub $0x28,%rsp
400600: mov %fs:0x28,%rax      } 减栈、放 canary
400609: mov %rax,0x18(%rsp)
40060e: xor %eax,%eax
35 400610: movq 0x69, (%rsp)
400618: movq 0xfc,0x8(%rsp)    } p

```

```

400621: mov %rsp,%rdi
400624: callq 400596 <func>
400629: mov %rax,%rsi
40062c: mov $0x4006e4,%edi
400631: mov $0x0,%eax
400636: callq 400470 <printf@plt>
40063b: mov 0x18(%rsp),%rdx
400640: xor (4)____,%rdx
400649: (5)____ 400650 <main+0x54>
40064b: callq 400460 <__stack_chk_fail@plt>
400650: mov $0x0,%eax
400655: add (6)____,%rsp
400659: retq

```

Handwritten annotations:

- Lines 400621-400624: } call func
- Lines 400629-400636: } call printf
- Lines 40063b-400640: } 检查 canary
- Lines 400649-400655: } ret.

```

typedef struct{ long a; long b; } pair_type;
long func(pair_type *p) {
    if (p->a < p->b) {
        long temp = p->a;
        p->a = p->b;
        p->b = temp;
    }
    if ((7)____ ) return p->a;
    pair_type np;
    np.a = (8)____;
    np.b = (9)____;
    return func(&np);
}
int main(int argc, char* argv[]) {
    pair_type np;
    np.a = (10)____;
    np.b = (11)____;
    printf("%ld", func(&np));
    return 0;
}

```

(1) \_\_\_\_\_

(5) \_\_\_\_\_

(9) \_\_\_\_\_

(2) \_\_\_\_\_

(6) \_\_\_\_\_

(10) \_\_\_\_\_

(3) \_\_\_\_\_

(7) \_\_\_\_\_

(11) \_\_\_\_\_

(4) \_\_\_\_\_

(8) \_\_\_\_\_

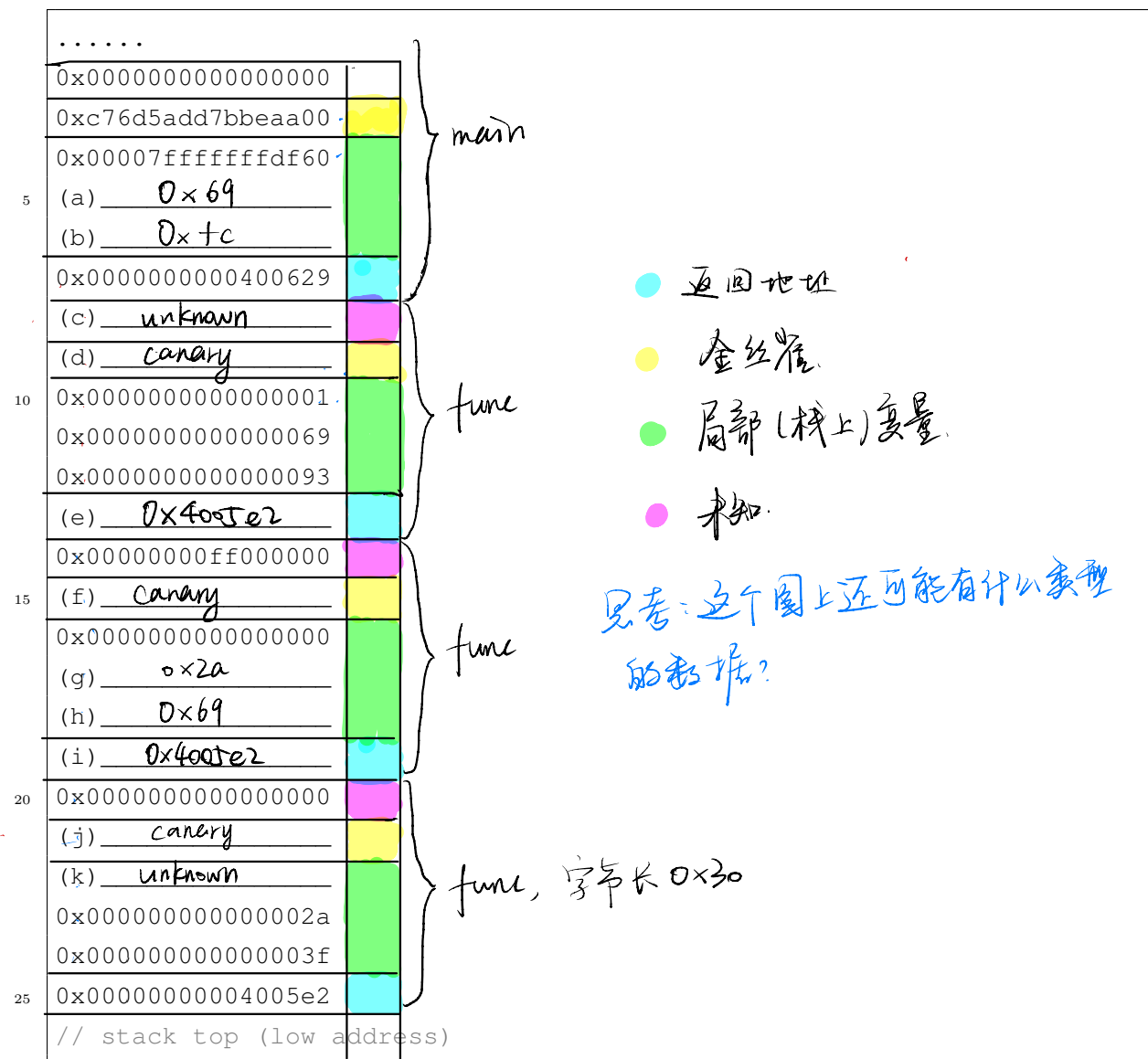
$$0xfc = 0x93$$

$$0x69$$

附: 一些可能用到的字符的 ASCII 码表

\n	space	"	%	(	)	,	0	A	a
0x0a	0x20	0x22	0x25	0x28	0x29	0x2c	0x30	0x41	0x61

II. 补充栈的内容。使用 16 进制, 可以不写前导多余的 0; 对于给定已知条件后仍无法确定的值, 填写“不确定”; 已知程序运行过程中寄存器%fs 的值没有改变



III. 程序运行结果为\_\_\_\_\_.

答:

I.

- (1) 4005bd <func+0x27>
- (2) 4005e2 <func+0x4c>
- (3) %rsp
- (4) %fs:0x28
- (5) je
- (6) \$0x28
- (7) p->b == 0
- (8) p->a - p->b
- (9) p->b
- (10) 105
- (11) 252

II.

- .....
- 0x0000000000000000 (u)
- 0xc76d5add7bbeaa00
- 0x00007fffffffdf60 (u?)
- (a) 0x0000000000000069
  - (b) 0x00000000000000fc
  - 0x0000000000400629
  - (c) // unknown
  - (d) 0xc76d5add7bbeaa00
  - 0x0000000000000001 (u)
  - 0x0000000000000069
  - 0x0000000000000093
  - (e) 0x00000000004005e2
  - 0x00000000ff000000 (u)
  - (f) 0xc76d5add7bbeaa00
  - 0x0000000000000000 (u)
  - (g) 0x000000000000002a
  - (h) 0x0000000000000069
  - (i) 0x00000000004005e2
  - 0x0000000000000000 (u)
  - (j) 0xc76d5add7bbeaa00
  - (k) // unknown

25

```
0x0000000000000002a
0x0000000000000003f
0x00000000004005e2
// stack top (low address)
```

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