

Objetivos

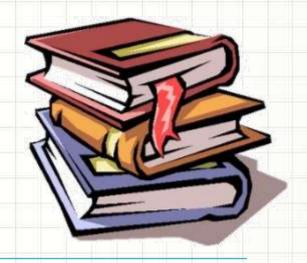
- Compreender o que são ordenações por seleção e por inserção
- Capacitar para implementar ambos os tipos de ordenação

GRUPOS?

- Até o fim da aula!



Material de Estudo



Material	Acesso ao Material
iviateria:	Accesso do Material

Apresentação http://www.caetano.eng.br/

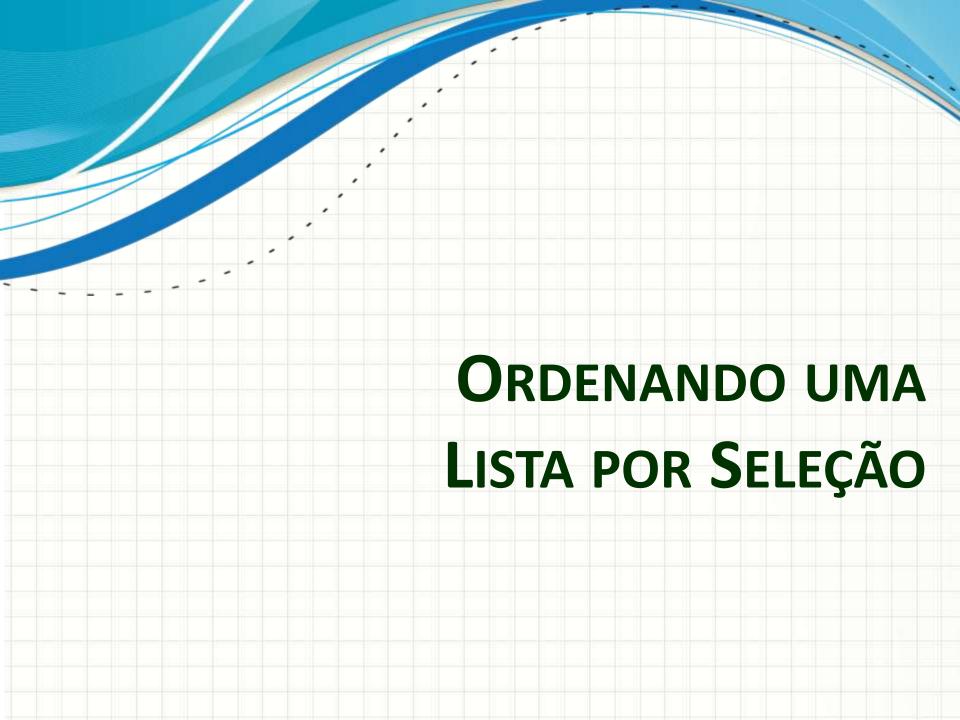
(Aula 4)

Biblioteca Virtual Estruturas de Dados – -?



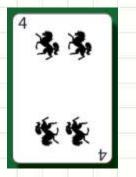
Recordando...

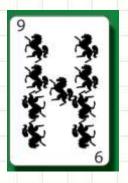
- Podemos criar uma lista ordenada
 - Inserindo um elemento já em seu lugar
- Podemos ordenar uma lista posteriormente:
 - Trocas (bubble sort)
 - Seleção
 - Inserção

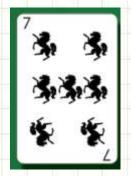


Ordenação por Seleção

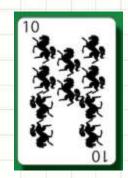
- Lista 1: Lista Desordenada
- Lista 2: Vazia: Construir lista ordenada
- Procedimento
 - Buscar menor elemento da Lista 1
 - Removê-lo e inseri-lo na 1º posição da Lista 2
 - Buscar menor elemento da Lista 1
 - Removê-lo e inseri-lo na 2ª posição da Lista 2

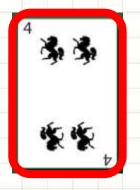


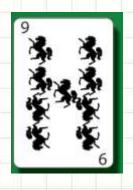


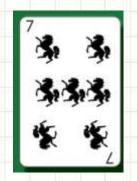


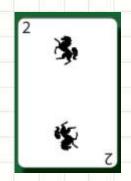


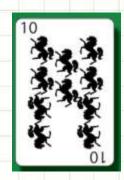






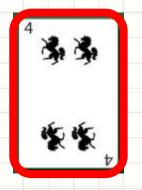


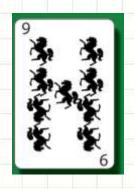


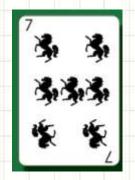


Menor: ?

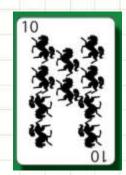
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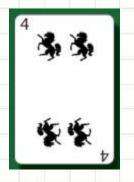


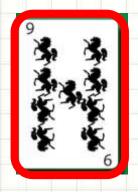


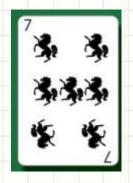




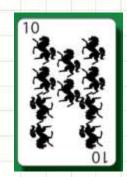
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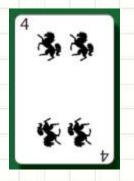


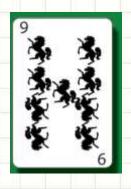


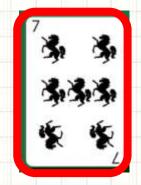


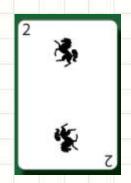


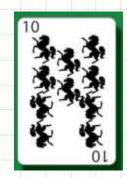
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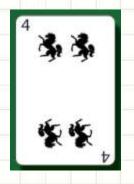


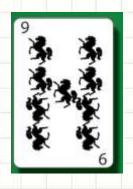


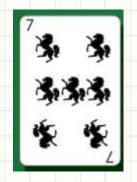


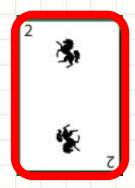


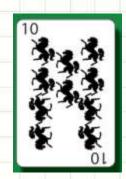
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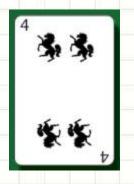


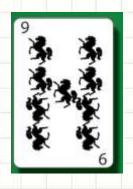


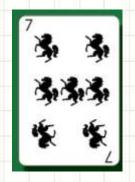


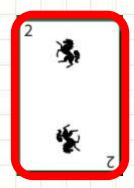


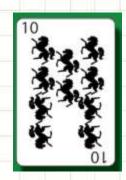
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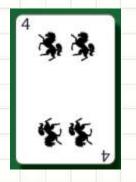


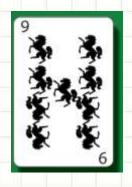


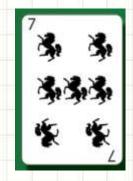


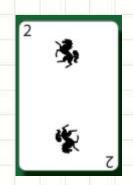


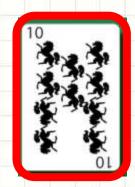
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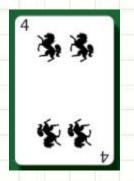


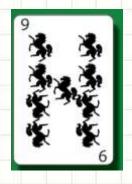


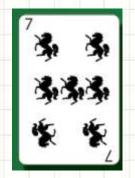




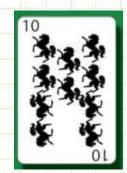
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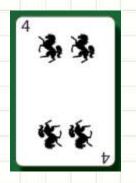


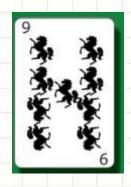


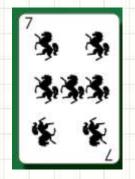


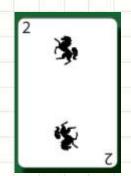


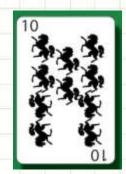
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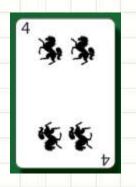


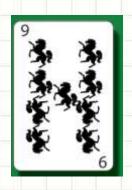


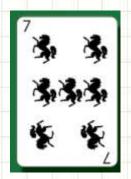


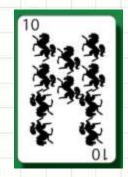


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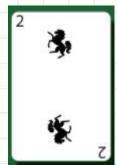




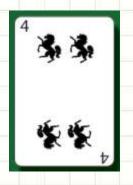


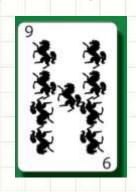


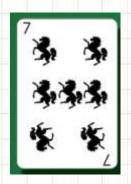
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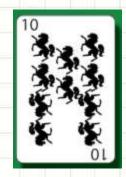






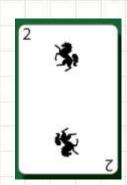




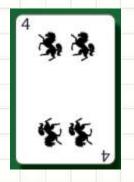


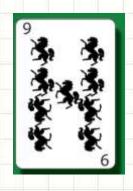
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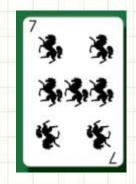
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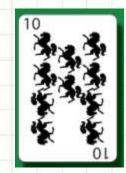






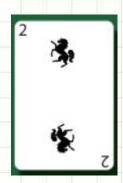


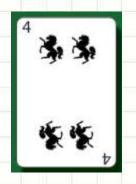


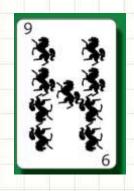


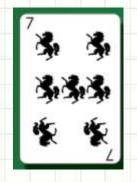
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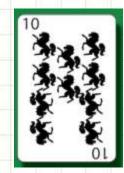
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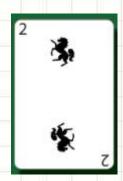


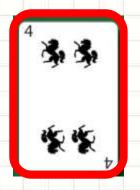


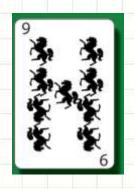


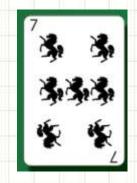
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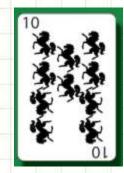
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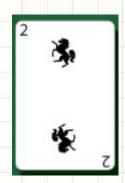


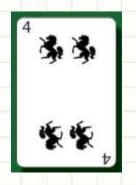


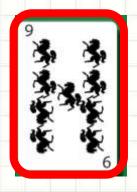


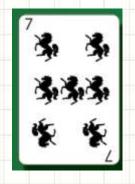
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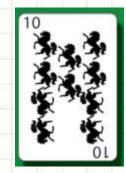
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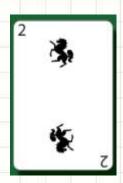


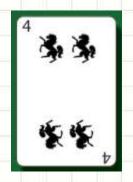


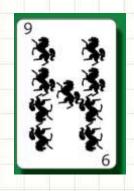


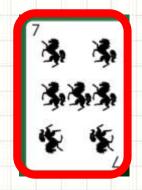
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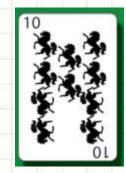
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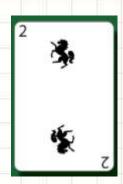


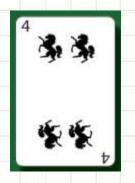


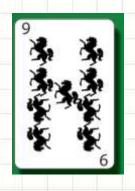


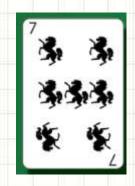
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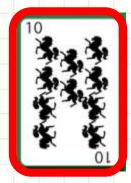
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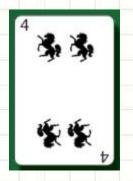


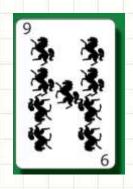


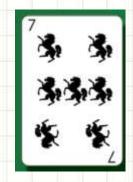
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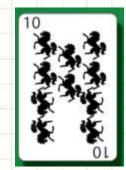
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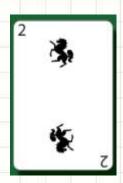


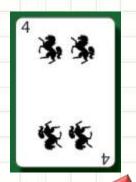


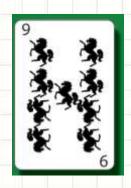


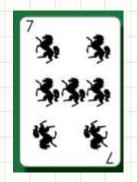
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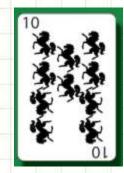
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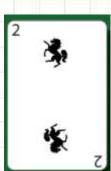


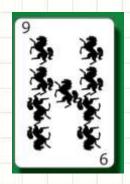


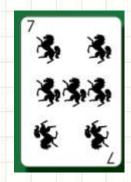
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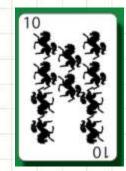
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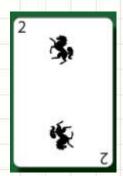


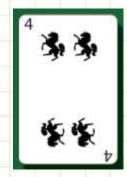


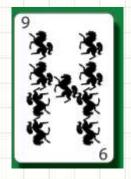


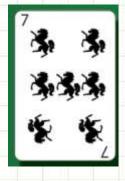


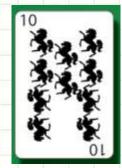
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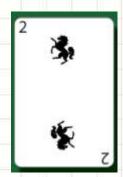


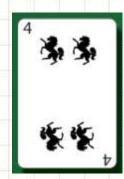


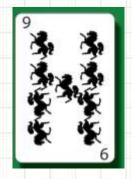


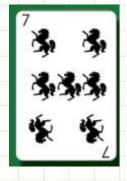
Menor: 4

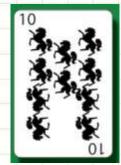
PosMenor: 0







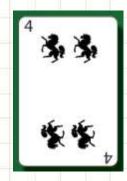


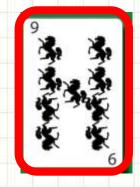


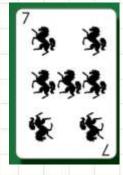
Menor: ?

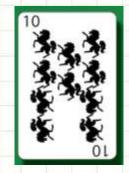
PosMenor: ?







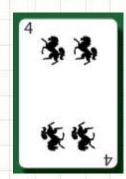


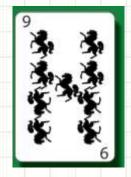


Menor: 9

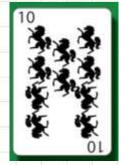
PosMenor: 0





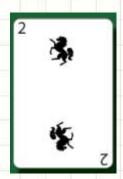


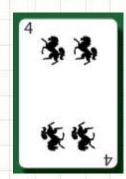


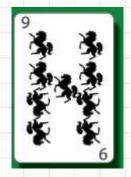


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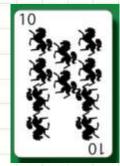
PosMenor: 0





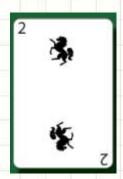


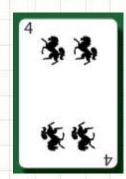


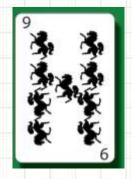


Menor: 7

PosMenor: 1





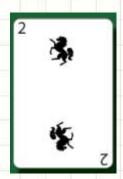


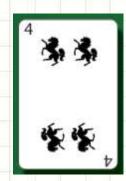


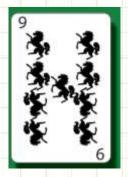


Menor: 7

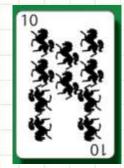
PosMenor: 1









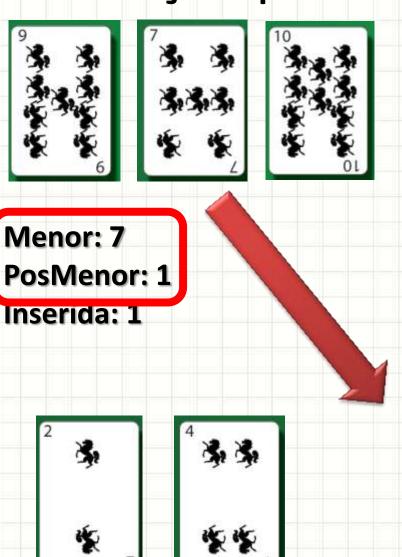


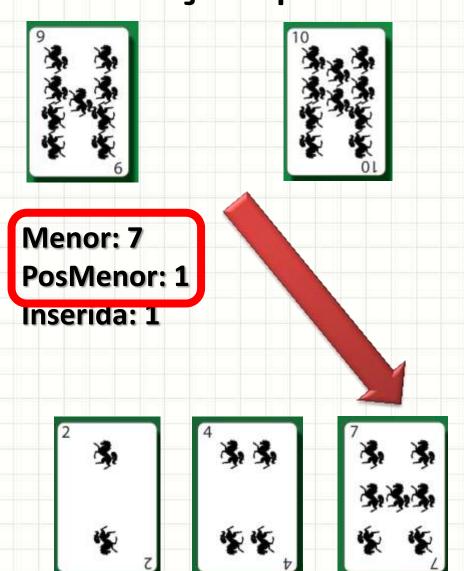
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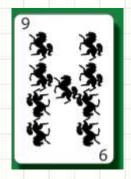
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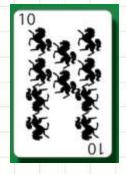








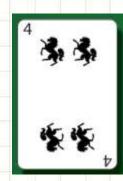


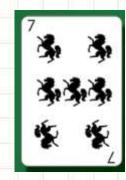


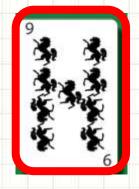
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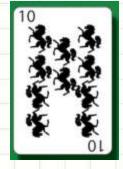
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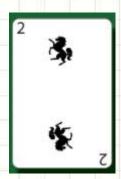


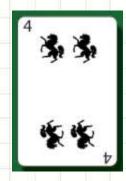


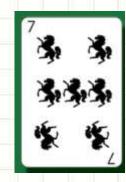


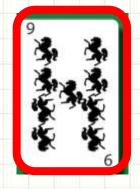
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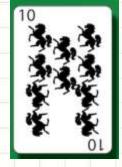
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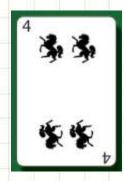


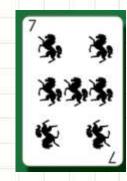


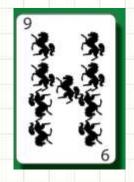
Menor: 9

PosMenor: 0







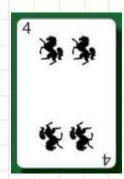


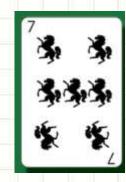


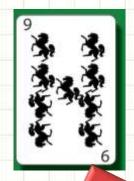
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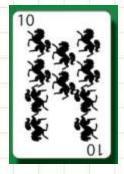
PosMenor: 0





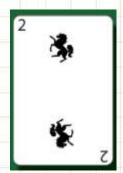


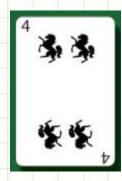


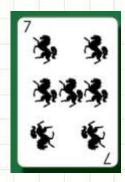


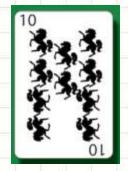
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PosMenor: 0





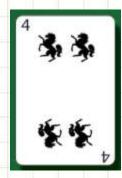




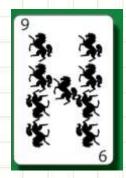
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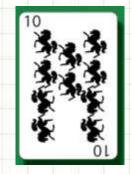
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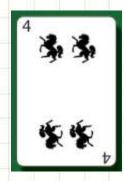


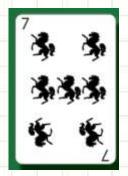


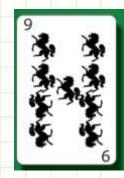
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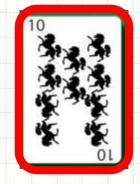
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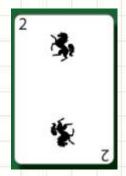


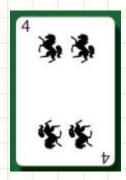


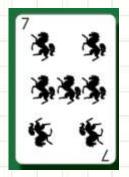


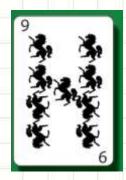
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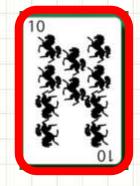
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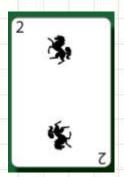


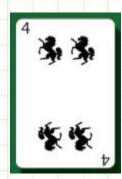


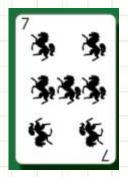


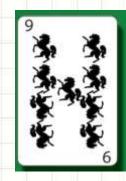
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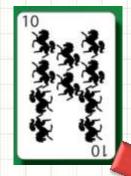
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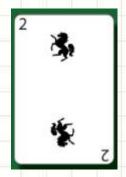


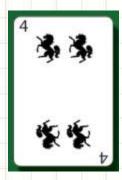


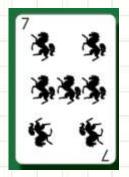


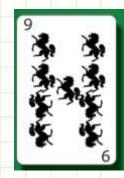
Menor: 10

PosMenor: 0

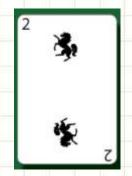


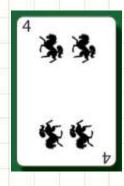


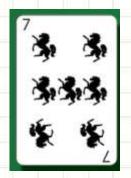


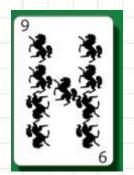


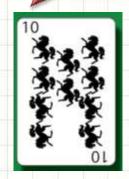
Menor: 10 PosMenor: 0







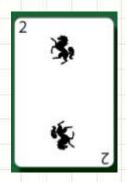


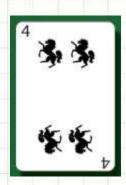


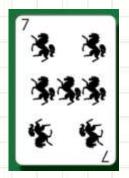


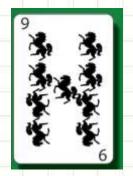
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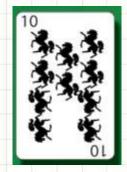
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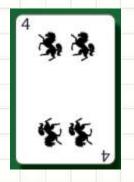


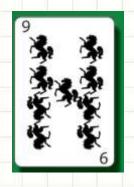


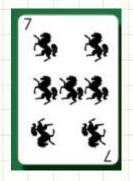
ORDENAÇÃO POR SELEÇÃO OTIMIZADA

Ordenação por Seleção

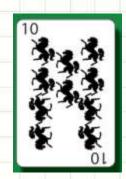
- Será que precisamos de duas listas?
- Procedimento
 - Buscar menor da Lista a partir da pos "0"
 - Trocar com o da pos "0"
 - Buscar menor da Lista a partir da pos "1"
 - Trocar com o da pos "1"
 - - ...







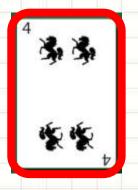


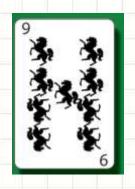


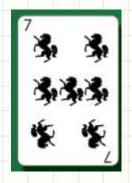
Inicial: 0

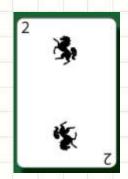
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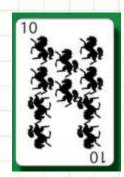
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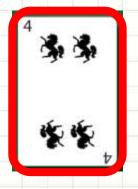


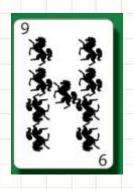


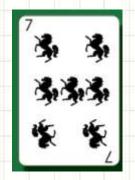
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Menor: ?

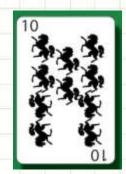
PosMenor: ?





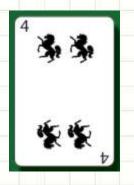


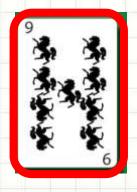


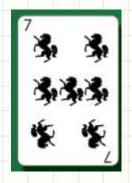


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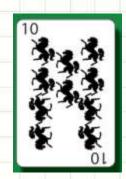
Menor: 4







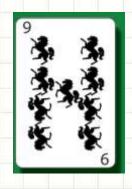


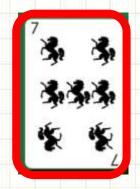


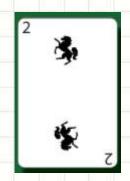
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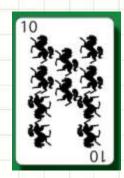
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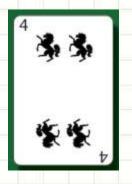


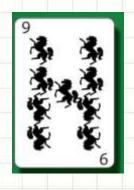


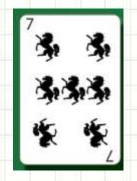


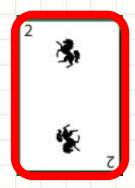
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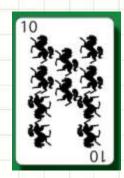
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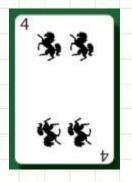


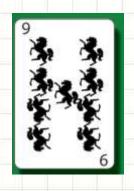


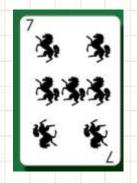


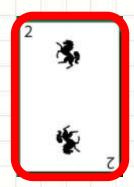
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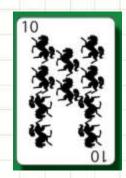
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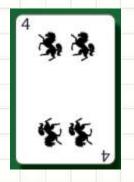


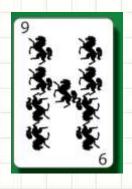


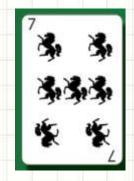


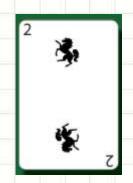
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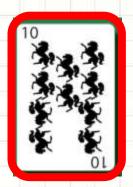
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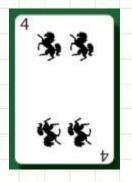


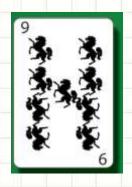


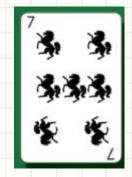


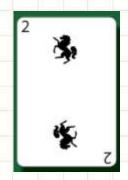
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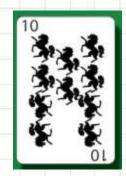
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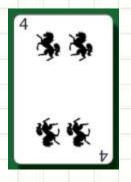


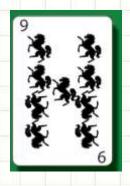


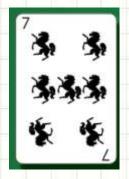


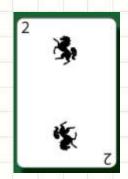
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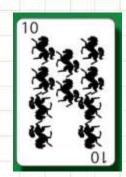
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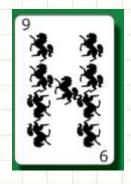


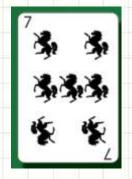


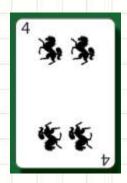
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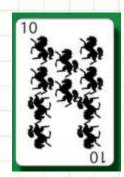
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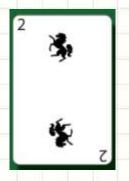


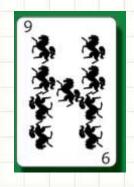


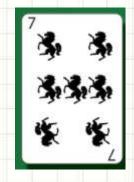


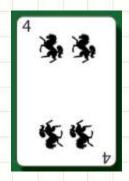
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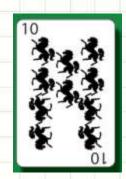
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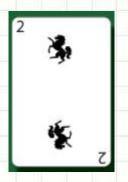


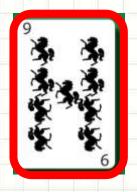


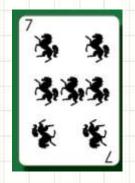
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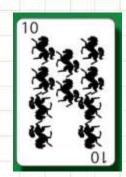
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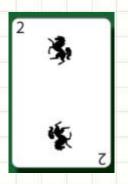


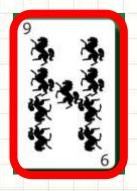


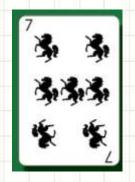
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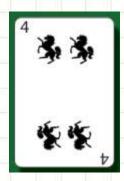
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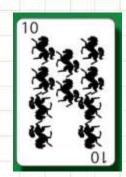
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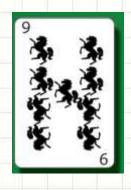


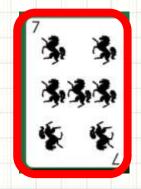


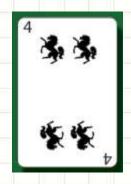
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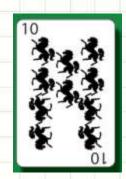
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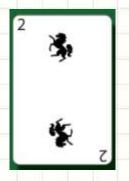


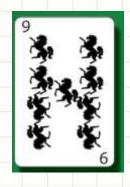


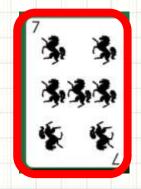


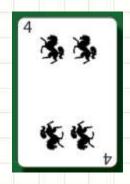
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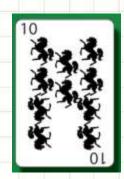
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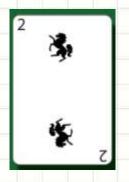


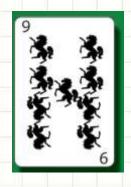


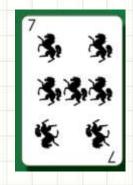


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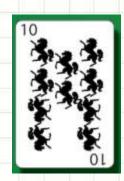
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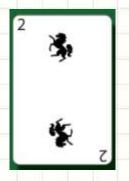


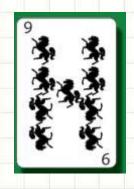


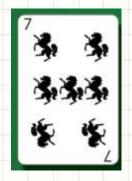


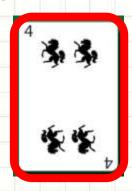
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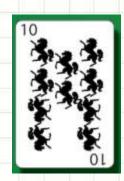
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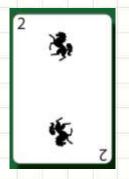


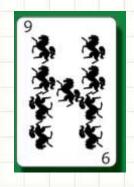


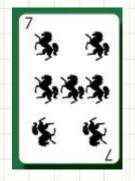


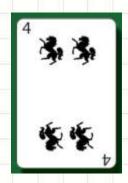
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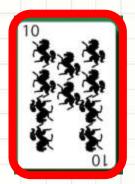
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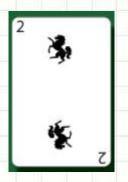


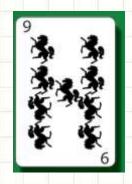


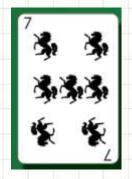


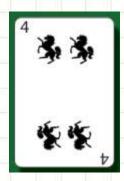
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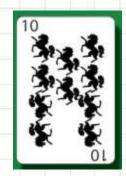
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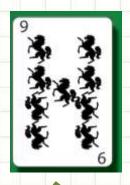


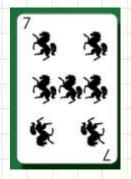


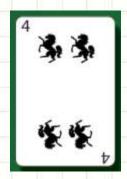
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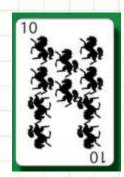
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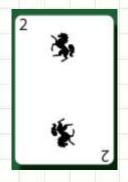


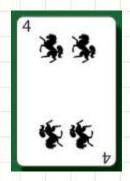


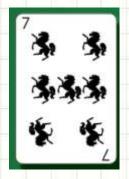


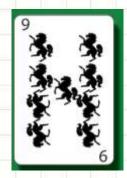
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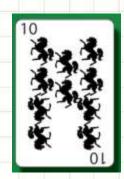
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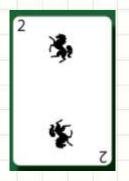


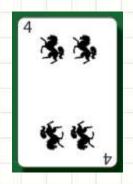


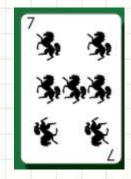


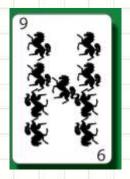
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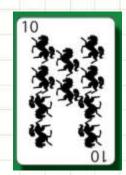
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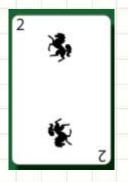


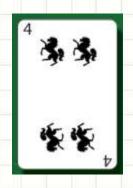


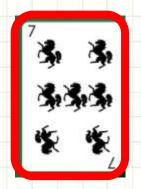
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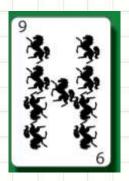
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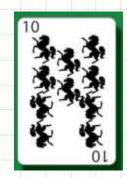
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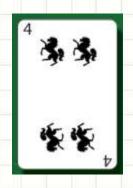


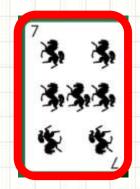
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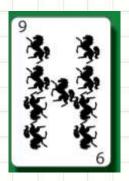
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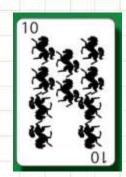
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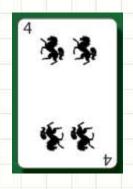


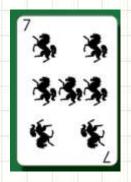


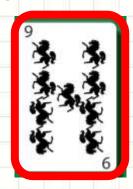
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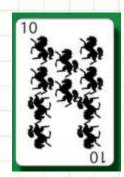
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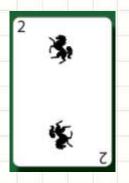


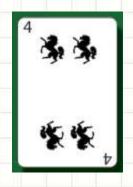


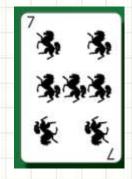


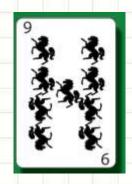
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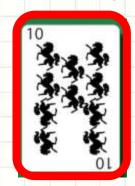
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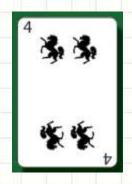


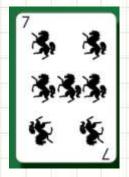


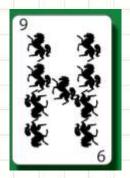
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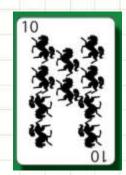
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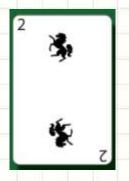


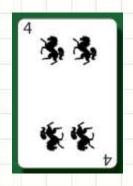


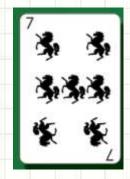


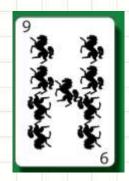
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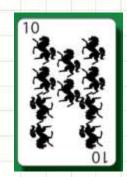
Menor: 7









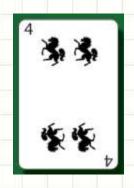


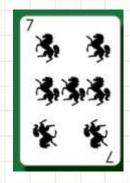
Inicial: 3

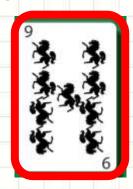
Menor: ?

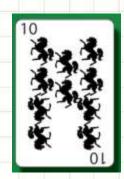
PosMenor: ?







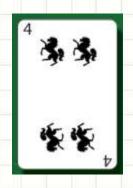


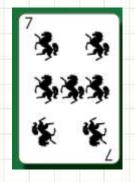


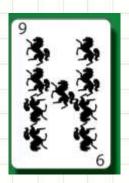
Inicial: 3

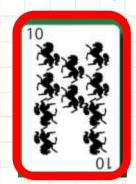
Menor: 9







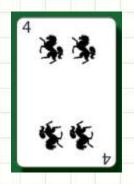


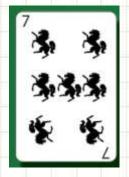


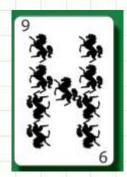
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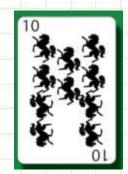
Menor: 9





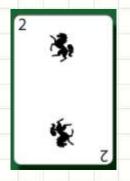


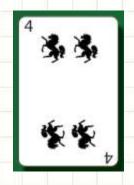


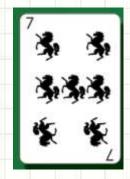


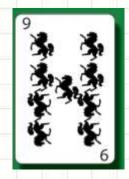
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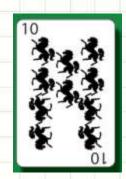
Menor: 9









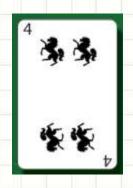


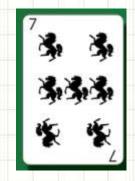
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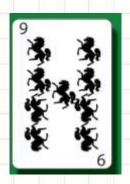
Menor: ?

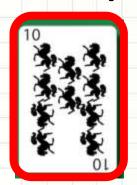
PosMenor: ?





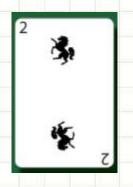


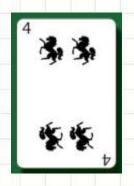


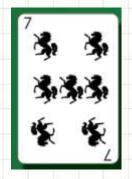


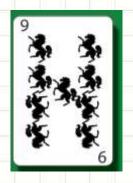
Inicial: 4

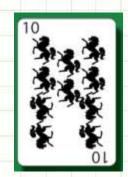
Menor: 10











Inicial: 4

Menor: 10

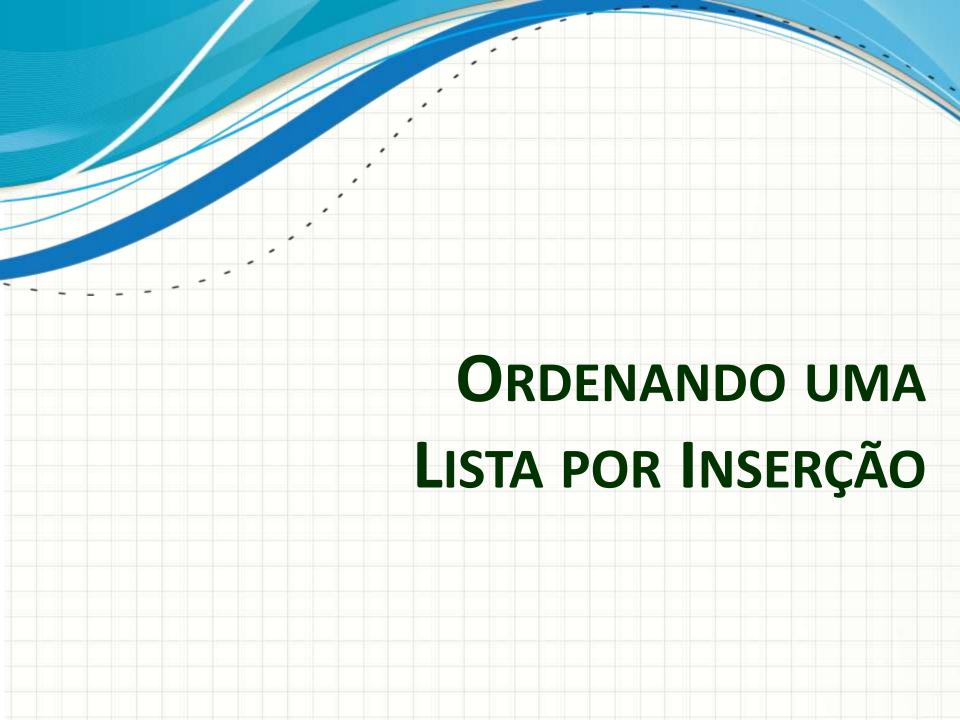
PosMenor: 4



É mais rápido e gasta menos memória!

Ordenação por Seleção

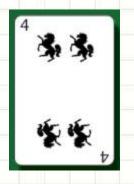
- Implementando...
 - Lista com n elementos
- Algoritmo
 - **1.** i=0
 - 2. Busca menor a partir de i; anotar a pos. menor
 - 3. Trocar elemento da pos. i com o da pos. menor
 - 4. i = i + 1
 - 5. Volta para o passo 2 se i < n
- Pegue o código base da aula selecao.cpp

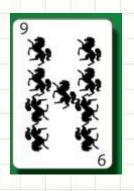


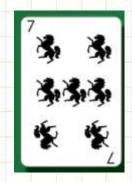
Ordenação por Seleção

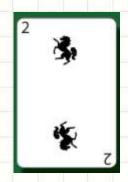
- Lista 1: Lista Desordenada
- Lista 2: Vazia: Construir lista ordenada
- Procedimento
 - Pegar 1º elemento da Lista 1
 - Inseri-lo em sua correta posição na Lista 2
 - Pegar 2º elemento da Lista 1
 - Inseri-lo em sua correta posição na Lista 2

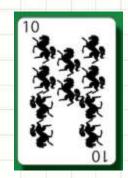
— ...



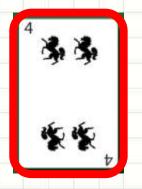


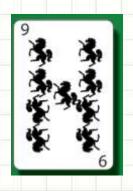


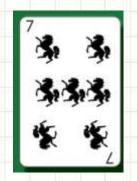


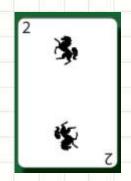


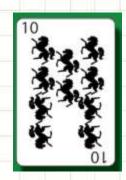
Atual: ?



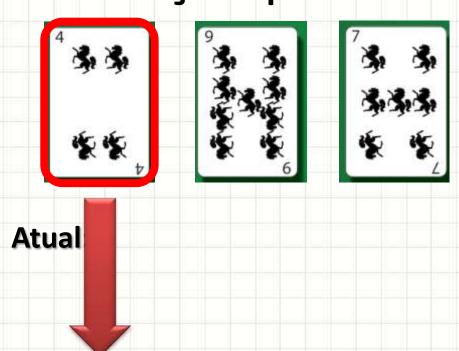


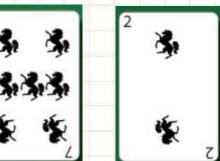


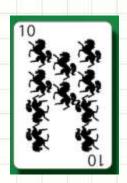


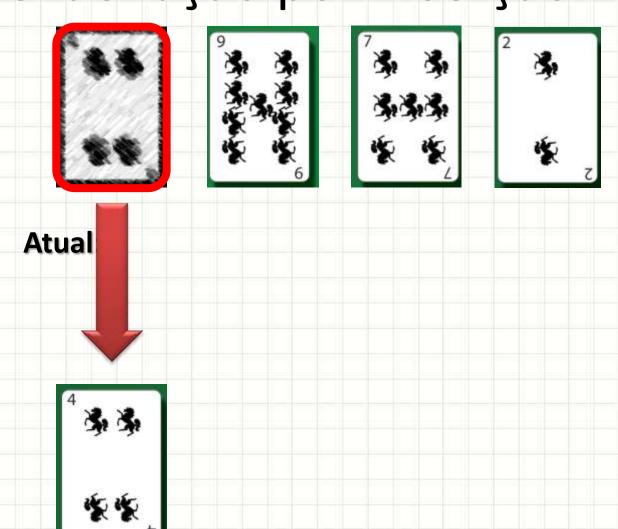


Atual: 0

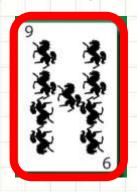


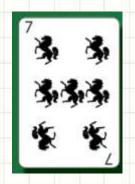


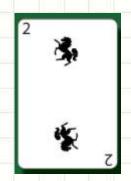


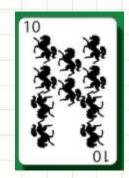




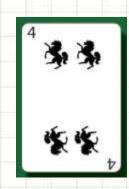




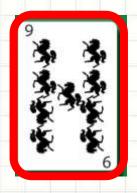


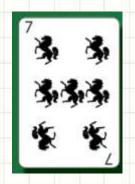


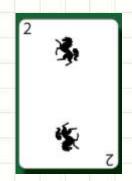
Atual: 1

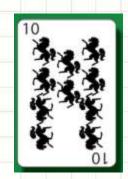




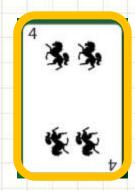




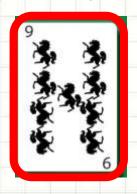


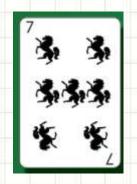


Atual: 1

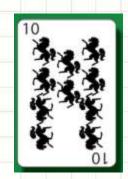






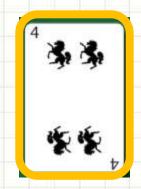


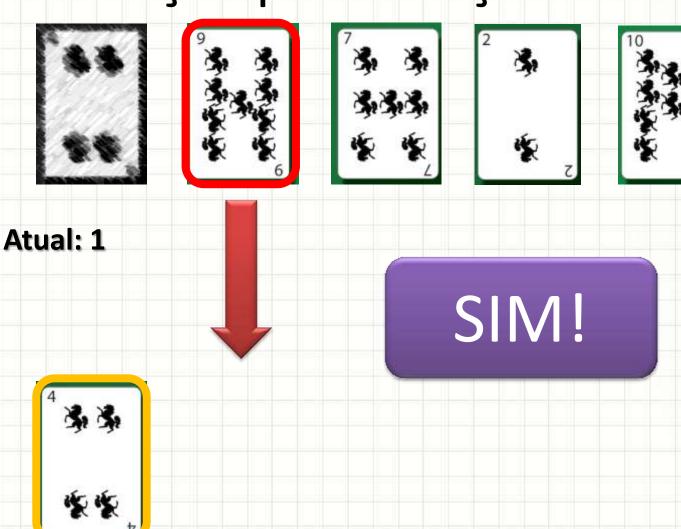


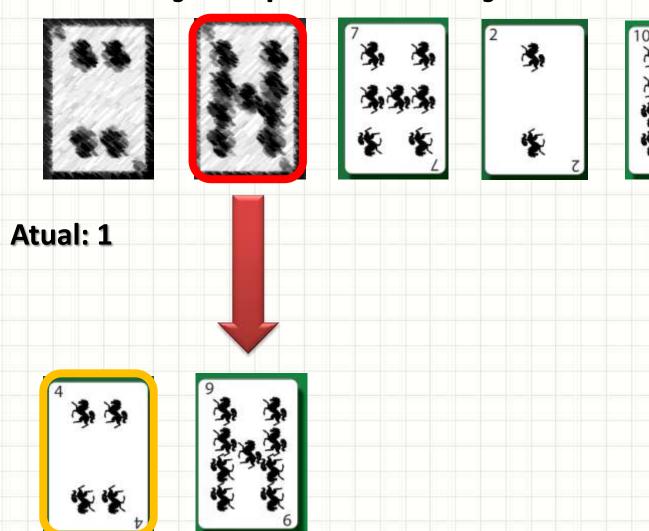


Atual: 1

4 < 9?



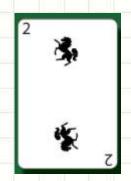


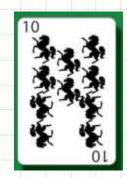




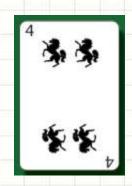


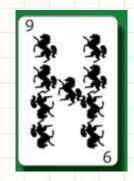






Atual: 2

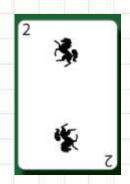


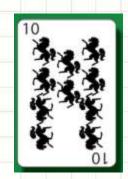






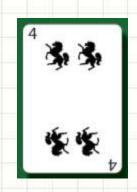


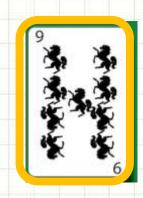




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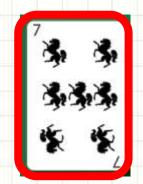
9 < 7?

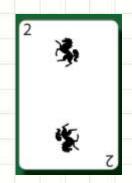


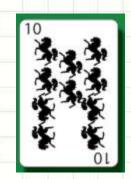






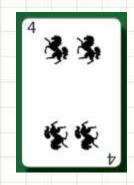




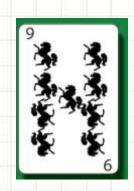


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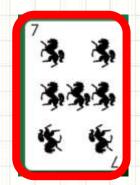




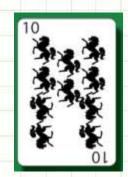






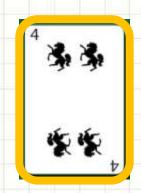


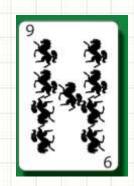




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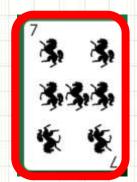
4 < 7?

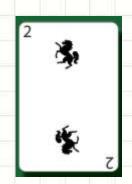


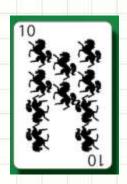








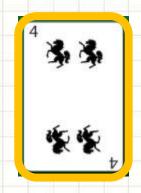


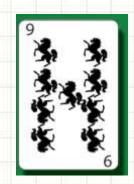


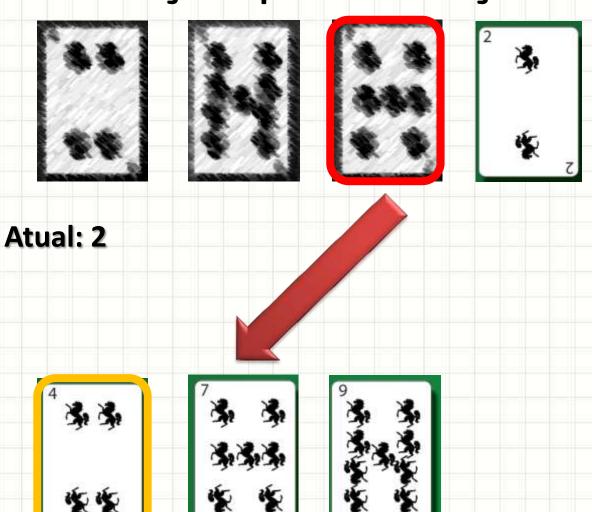
Atual: 2

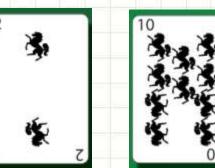


SIM!





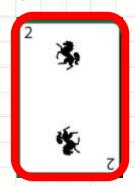


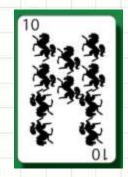




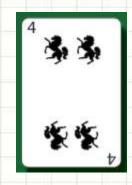




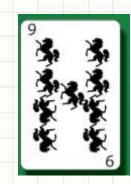




Atual: 3



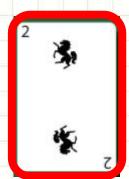


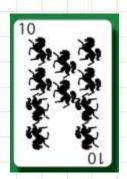






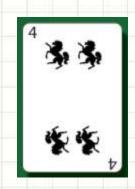


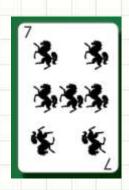


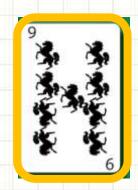


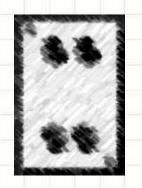
Atual: 3

9 < 2?



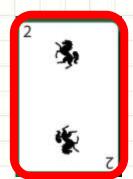


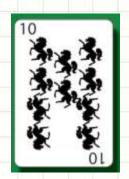






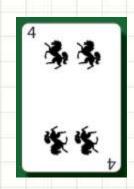






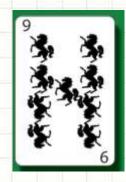
Atual: 3







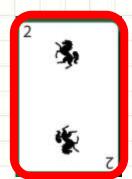


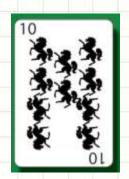






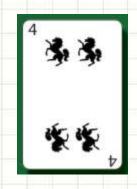






Atual: 3





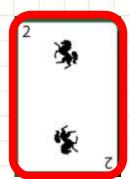


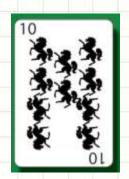




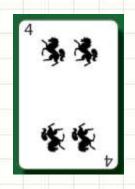




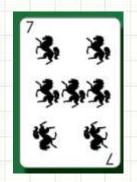


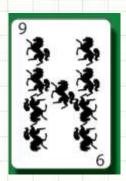


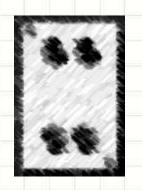






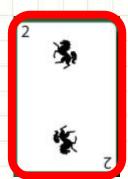


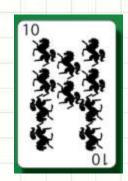




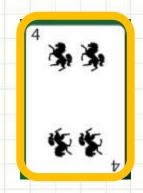


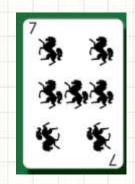


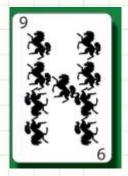








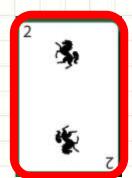


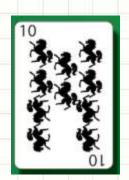




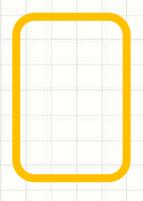


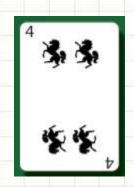


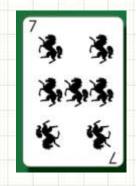


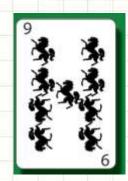








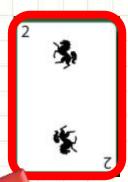


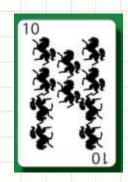


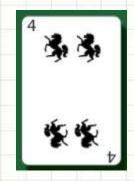


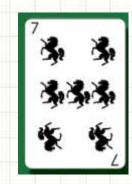


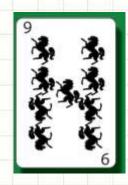










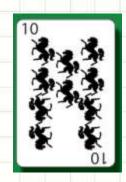


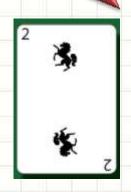


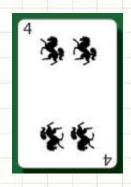


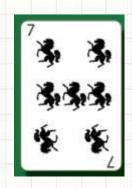


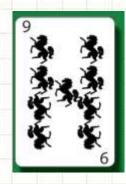






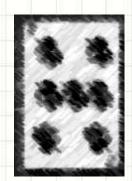


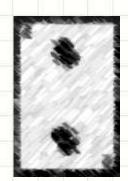


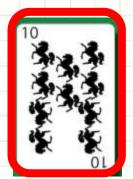






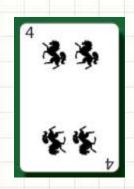


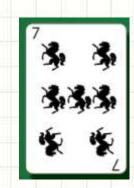


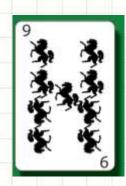


Atual: 4







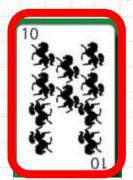




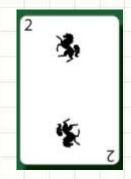


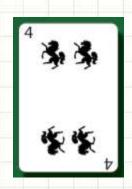




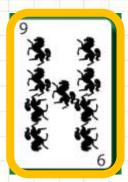


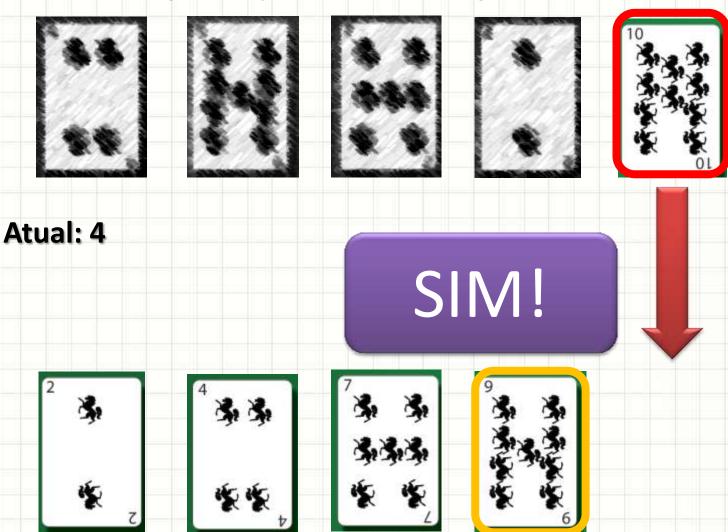


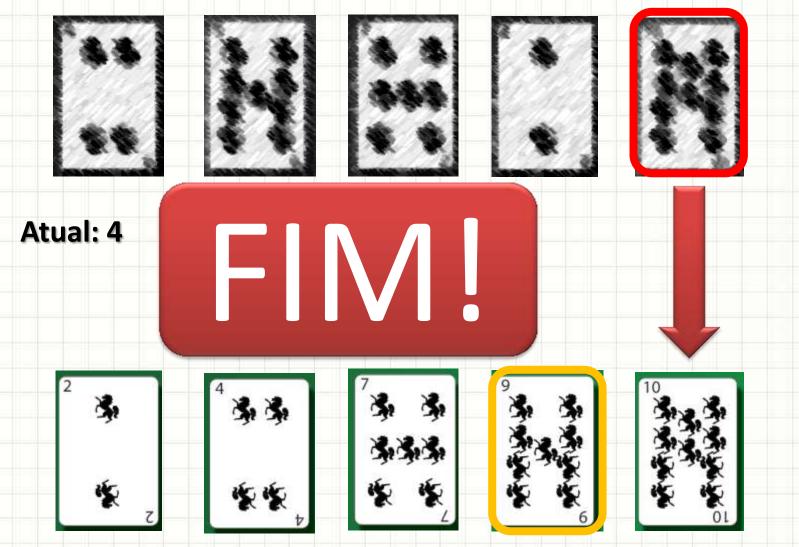










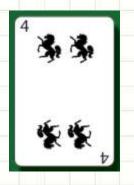


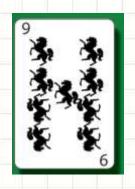
ORDENAÇÃO POR INSERÇÃO OTIMIZADA

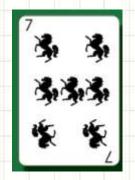
Ordenação por Inserção

- Será que precisamos de duas listas?
- Procedimento
 - Pega elemento da pos "1"
 - Trocá-lo um a um com os anteriores até que ele seja maior que seu antecessor imediato
 - Pega elemento da pos "2"
 - Trocá-lo um a um com os anteriores até que ele seja maior que seu antecessor imediato

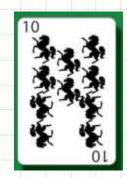
— ...





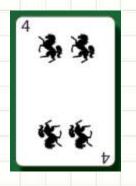


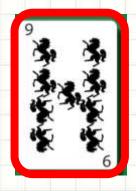


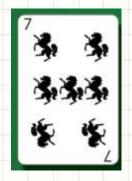


Inicial: ?

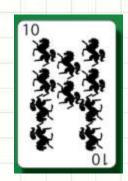
Atual: ?





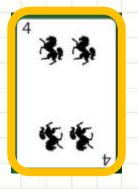


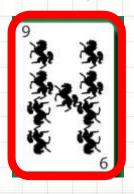


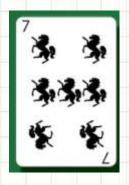


Inicial: 1

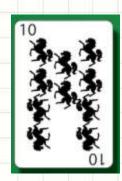
Atual: ?





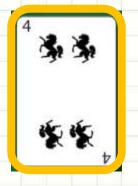


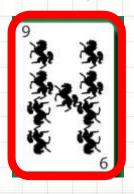


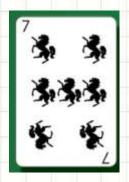


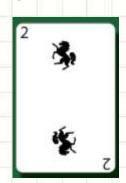
Inicial: 1 Atual: 0

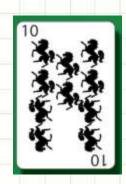
9 < 4?



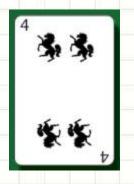


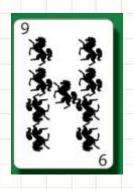


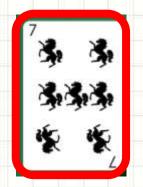


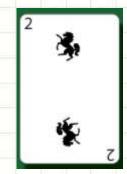


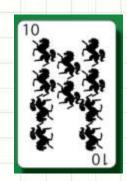
Inicial: 1 Atual: 0 NÃO!





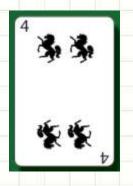


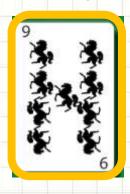




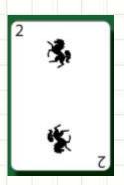
Inicial: 2

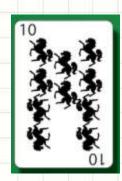
Atual: ?







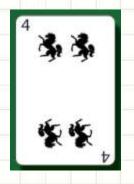


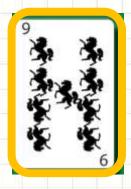


Inicial: 2

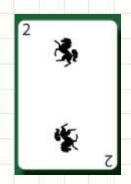
Atual: 1

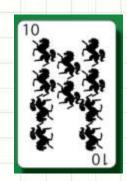
7 < 9?





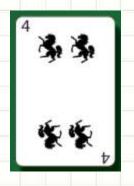


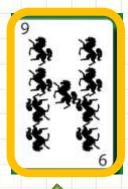


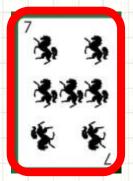


Inicial: 2 Atual: 1

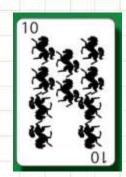
SIM!



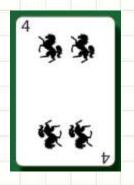




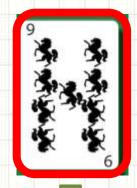


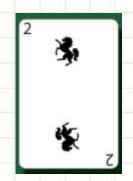


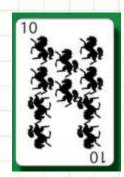
Inicial: 2



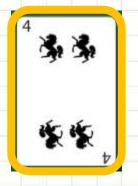




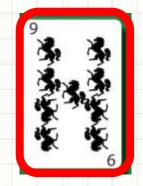


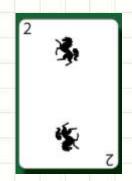


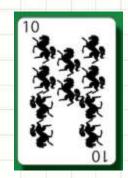
Inicial: 2





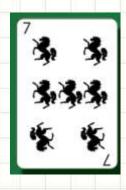


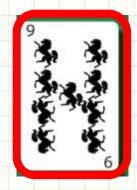


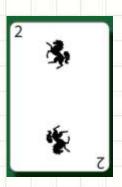


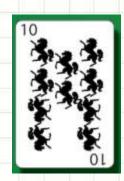
Inicial: 2 Atual: 0





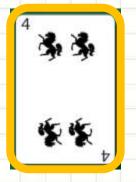


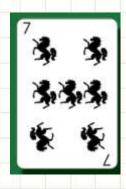


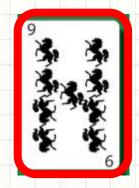


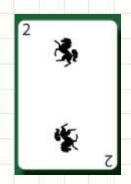
Inicial: 2 Atual: 0

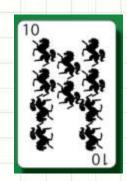
7 < 4?



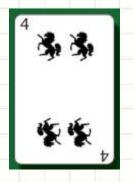


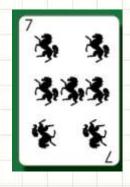


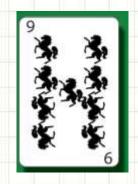


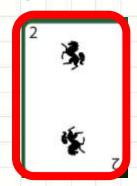


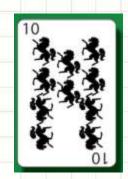
Inicial: 2 Atual: 0 NÃO!





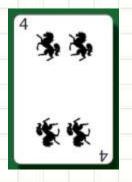


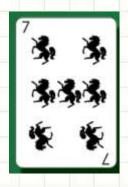


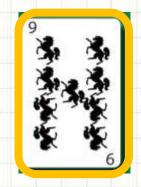


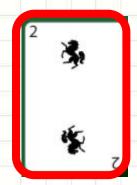
Inicial: 3

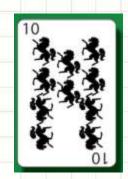
Atual: ?



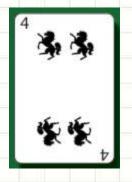


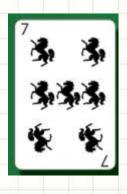


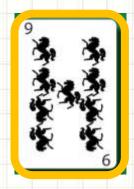


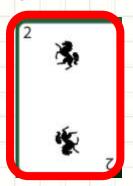


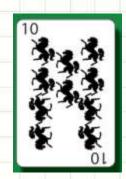
Inicial: 3





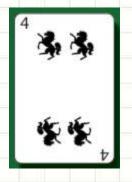


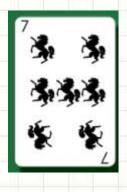


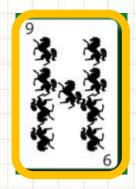


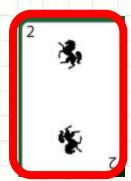
Inicial: 3 Atual: 2

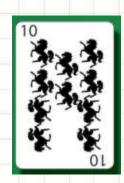
2 < 9?







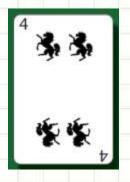


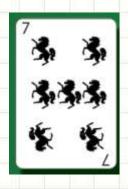


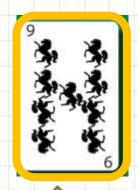
Inicial: 3

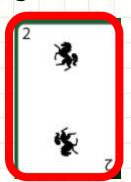
Atual: 2

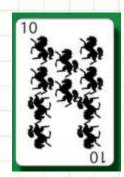
SIM!



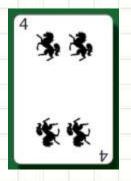




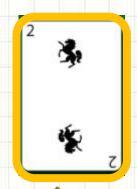


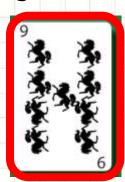


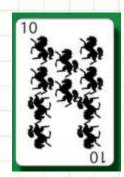
Inicial: 3



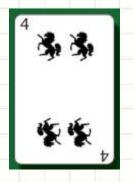


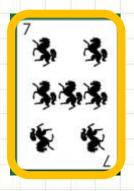


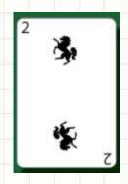


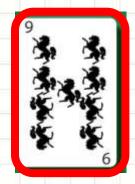


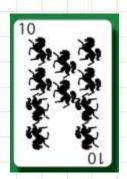
Inicial: 3



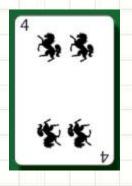


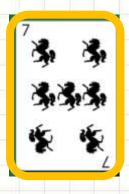


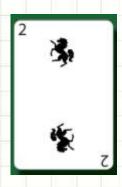


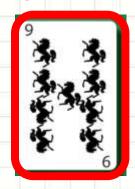


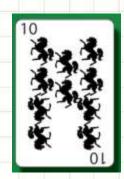
Inicial: 3 Atual: 1







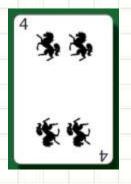


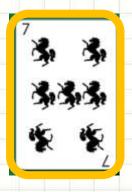


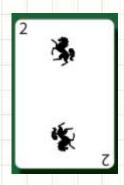
Inicial: 3

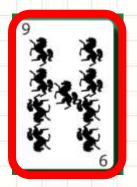
Atual: 1

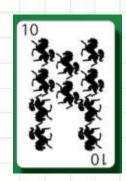
2 < 7?







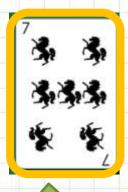


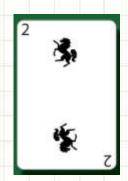


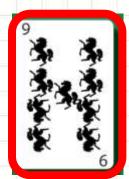
Inicial: 3 Atual: 1

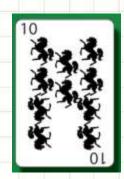
SIM!



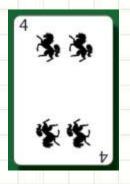


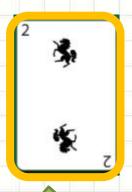


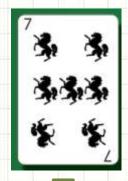


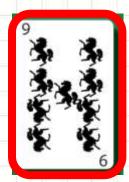


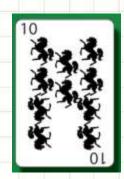
Inicial: 3







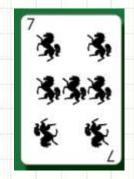


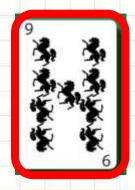


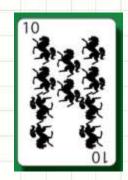
Inicial: 3 Atual: 1





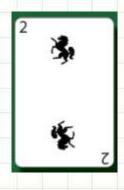


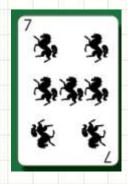


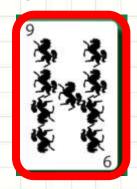


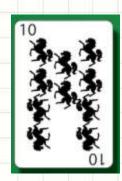
Inicial: 3 Atual: 0





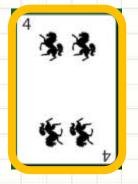


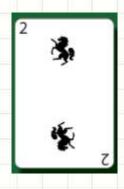


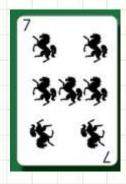


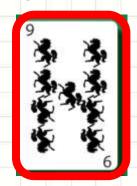
Inicial: 3 Atual: 0

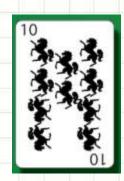
2 < 4?





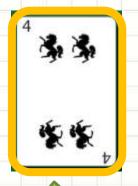


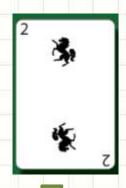


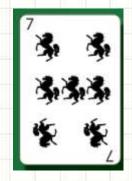


Inicial: 3 Atual: 0

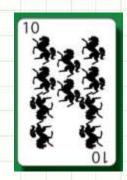
SIM!



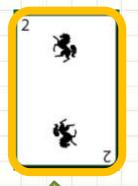


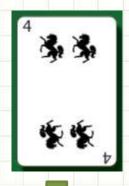




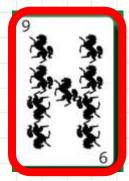


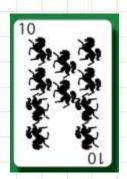
Inicial 3 Atual: 0



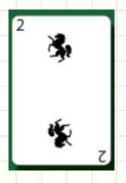


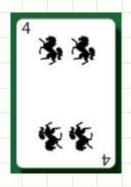


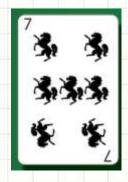


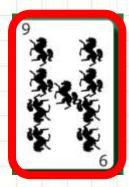


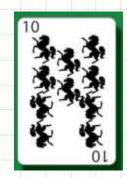
Inicial 3 Atual: 0



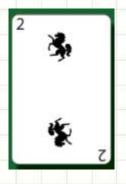


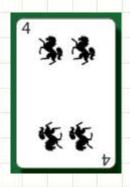


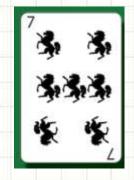


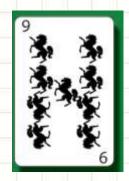


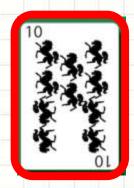
Inicial: 3 Atual: 0



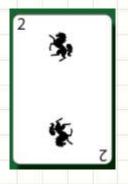


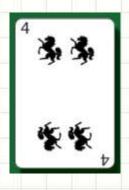


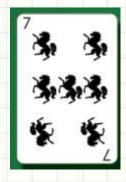




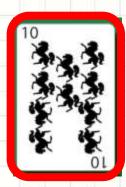
Inicial: 4
Atual: ?





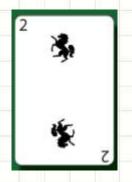


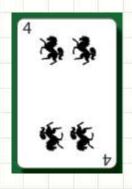


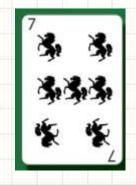


Inicial: 4 Atual: 3

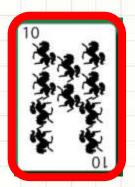
10 < 9?











Inicial: 4 Atual: 3



É mais rápido e gasta menos memória!

Ordenação por Seleção

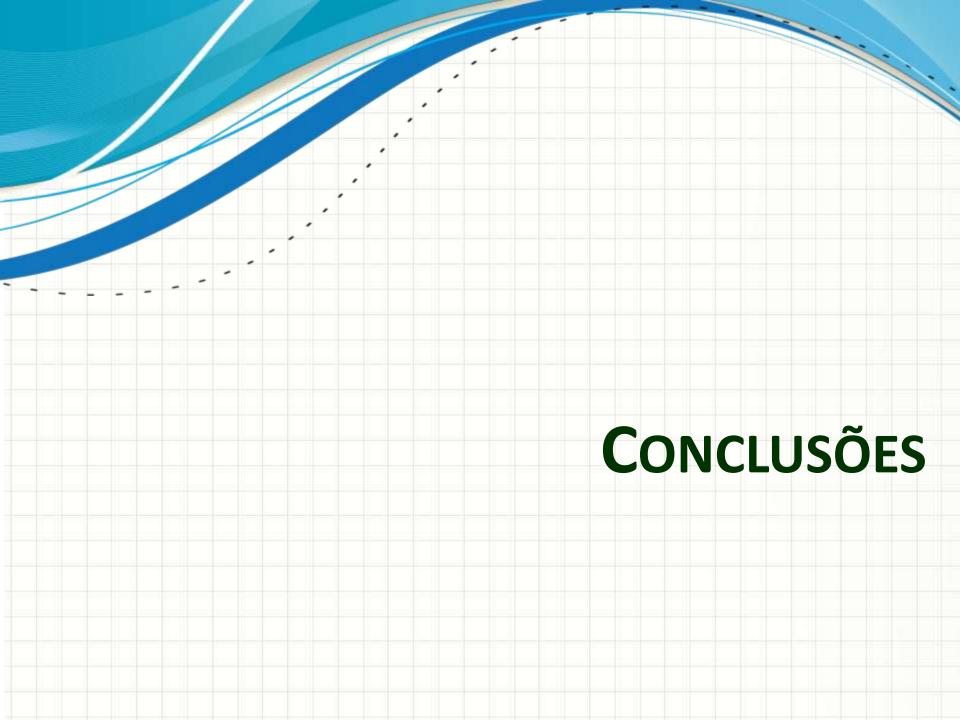
- Implementando...
 - Lista com n elementos
- Algoritmo
 - 1. i=1
 - 2. j = i 1
 - 3. Se valor da pos j < valor da pos j+1
 - j = j 1
 - Se j >= 0, volta para 3
 - 4. i = i + 1
 - Se i <= n, volta para 2
- Pegue o código base da aula insercao.cpp



Exercício

- Em um programa, crie uma lista de elementos não ordenados com 50 valores pares
- Faça um menu que permita:
 - 1) Ordenar com Bubble Sort (código na aula passada!)
 - 2) Ordenar por Seleção
 - 3) Ordenar por Inserção
- Depois de ordenada pelo método escolhido pelo usuário, a lista deve ser impressa.
- Dica: use como base os programas construídos na aula de hoje!

ENTREGA DOS GRUPOS DE TRABALHO



Resumo

- Existem diferentes métodos de ordenação
- Dependendo da implementação, pode-se usar mais ou menos memória
- Cada método tem uma eficiência diferente!

TAREFA

– Estudar!

Próxima Aula



- Lista é a única estrutura?
 - -Não!
- Vamos ver a Pilha!

