Vaibhay Sen Malla

305 Fernwood CT, State College, PA 16803 vaibhav.s.malla@gmail.com | (917) 969-6095 | Linkedin.com/in/vaibhav-malla

Education and Skills

The Pennsylvania State University

University Park, PA Expected: Dec. 2020

Bachelor of Science: Information Sciences and Technology (Software Design & Development Focus)

Major GPA: 3.60, Cumulative GPA: 3.26

Dean's List for College of IST (Spring 2018, Fall 2019, Spring 2020), Gamma Tau Phi Honors Society

Programming Languages: Java, C++, Python, JavaScript, HTML, CSS, SQL

Frameworks/Technologies: Adobe XD, InVision, Bootstrap, MongoDB, Node.js, Express.js, React.js, Scrum, Visio, Netbeans

Professional Experience

Gage Ventures - Cofounder

University Park, PA Feb. 2020 - Present

Startup co-founded with 4 other members mentored at Happy Valley LaunchBox program

- Founded a startup focused EdTech solutions such as a behaviour tracking tool for ADHD
- Received \$15,000 in funding from the Summer Founders program (top 6 teams out of 46 teams)

 I ad the technical side planned out of the summer Founders program (top 6 teams out of 46 teams).
- Led the technical side: planned out software architecture, designed wireframes, and led MVP development

Nittany Al Challenge - Team Tech. Lead (The Pennsylvania State University)

University Park, PA Jan. 2020 - Present

Annual competition for developing products utilizing AI to solve global issues

- Entered 2 projects into the competition, both won first phase (ADHD Screening Game and Team Builder app)
- Developed prototype of ADHD Screening Game
- Top 20 out of 67 teams, won \$1000 in rewards

Undergraduate Research Intern (The Pennsylvania State University)

University Park, PA May 2019 - May 2020

Penn State's College of Information Sciences and Technology

- Aided research in the field of Human-Computer Interaction
- Prototyped graphical user-interfaces to be proposed as part of research project
- Conducted user experience studies for the "Third-Eye" project, aiming to develop/modify the way visually
 impaired/blind individuals navigate and perform their daily activities

Crew Leader (Penn State Pollock Dining Commons)

Part-time catering services for Penn State students and faculty members

University Park, PA

Oct. 2018 - Present

- Led and supported teams of approx. 10 coworkers to function efficiently in fast-paced work environments
- Trained and mentored new student-employees on procedures to meet quality standards of service
- Coordinated with team to effectively serve 1900 customers per meal service

Projects

Rent-a-Skateboard Apr. 2020 - May 2020

Full-stack development of a skateboard sharing service. Built RESTful API using Express.js

Mar. 2020 - Apr. 2020

Developed recipe web app with HTML, JavaScript, CSS, and APIs to retrieve ingredient data

Search & Rescue Navigation App - (Team work)

Sept. 2019 - Dec. 2019

Developed using JavaFX and MVC architecture to help first responders locate victims in disaster events

Carnival Video Game Sept. 2018 - Dec. 2018

Constructed a game in Java utilizing concepts like timed mechanics, persistent data storage, etc.

Volunteer Experience

Pimlico Elementary/Middle School, Volunteer Assistant Teacher

Week-long alternative break service trip teaching math and English to first-graders

Baltimore, MD Mar. 2020

Event Organization Volunteer

Personal Recipe App

• Ushered fans and helped organize seating areas at Penn State's football games

University Park, PA Oct. 2018 - Mar. 2020

Child Workers in Nepal (CWIN), Relief Volunteer

• Packaged supplies, and food; sending out approx. 100 crates daily to victims of the Nepal earthquakes

Kathmandu, Nepal Jun. 2015 - Jul. 2015

Lalitpur, Nepal

Self-Help Group for Cerebral Palsy Nepal (SGCP)

Assisted senior members of the organization teach children diagnosed with cerebral paralysis

Jun. 2015 - Jul. 2015

Helped develop their motor skills, alphabets, and basic math