

# Hackathon Project Phases Template

**Project Title:**

Audio2Art

**Team Name:**

codemasterzz

**Team Members:**

- UL Sivani
- M Sreeja
- R Srija
- CH Varsha
- P Samyuktha

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## Phase-1: Brainstorming & Ideation

**Objective:**

develop a website that converts audio into images using user's input voice prompts , creating visual representations based on audio features.

**Key Points:**

### 1. Problem Statement:

- inaccurate audio-image mapping due to noisy input and challenges in generating meaningful visuals that properly represent sound characteristics.

## 2. **Proposed Solution:**

- the website allows the user to modify the text incase it was not detected properly

## 3. **Target Users:**

- Content Creators & Designers
- Educators & Students
- Marketing & Branding Agencies

## 4. **Expected Outcome:**

a website that would be able to generate prompt images based on user's audio input

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# **Phase-2: Requirement Analysis**

## **Objective:**

Define the technical and functional requirements for the audio to image generator

## **Key Points:**

### 1. **Technical Requirements:**

audio-text:wav2vec2  
text-audio:stable diffusion and transformers  
librosa to convert audio files  
transformer architecture:pytorch

### 2. **Functional Requirements:**

- 1.Accept voice input and convert it into text.
- 2.Process text and generate real-time images based on prompts.

### 3. **Constraints & Challenges:**

ensuring lo-latency real time generation  
handling different accents in voice input

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## **Phase-3: Project Design**

### **Objective:**

Develop the architecture and user flow of the application.

### **Key Points:**

#### **1.System Architecture :**

- Frontend: audio-text: transcribe audio
- Flask Backend:text to image
- AI Model: hugging face stable diffusion for ai generation

### **user flow:**

- Voice Input- Speaks into the microphone to provide a prompt.
- Processing– Audio converts to text, then text generates an image.
- Image Display\*– Generated image appears in real time.

### **UI/UX Considerations:**

UI:Clean design, easy voice input, real-time image display, responsive layout.

UX: Smooth processing, multilingual support, feedback options, loading indicators.

## Phase-4: Project Planning (Agile Methodologies)

### Objective:

Break down development tasks for efficient completion.

Sprint	Task	Priority	Duration	Deadline	Assigned To	dependencies	Expected Outcome
Sprint 1	Environment Setup & API Integration	● High	6 hours (Day 1)	End of Day 1	sivani	token ,python, streamlit	token connection established & working Basic UI
Sprint 1	Frontend UI Development	● Medium	2 hours (Day 1)	End of Day 1	sreeja		with input fields
Sprint 2	Vehicle Search & Comparison	● High	3 hours (Day 2)	Mid-Day 2	srija	token response, UI elements ready	Search functionality with filters
Sprint 2	Error Handling & Debugging	● High	1.5 hours (Day 2)	Mid-Day 2	varsha	token logs, UI inputs	Improved token stability
Sprint 3	Testing & UI Enhancements	● Medium	1.5 hours (Day 2)	Mid-Day 2	samyuktha	token response, UI layout completed	Responsive UI, better user experience
Sprint 3	Final Presentation & Deployment	● Low	1 hour (Day 2)		Entire Team	Working prototype	Demo-ready project

### Sprint Planning with Priorities

#### Sprint 1 – Setup & Integration (Day 1)

- (● High Priority) Set up the **environment** & install dependencies.
- (● High Priority) Integrate **Google Gemini API**.
- (● Medium Priority) Build a **basic UI** with input fields.

#### Sprint 2 – Core Features & Debugging (Day 2)

- (● High Priority) Implement **search & comparison** functionalities.
- (● High Priority) Debug API issues & handle **errors** in queries.

#### Sprint 3 – Testing, Enhancements & Submission (Day 2)

- (● Medium Priority) Test API responses, refine UI, & fix UI bugs.
- (● Low Priority) Final **demo** preparation & deployment.

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## Phase-5: Project Development

### Objective:

Implement core features of the Audio to art website.

### Key Points:

1. Technology Stack Used:

**Frontend:** Streamlit  
**Backend:** hugging face stable diffusion  
**Programming Language:** Python

2. Development Process:

- Implement :hugging face token
- Optimize **search queries for performance and relevance.**

3. Challenges & Fixes:

- **Challenge:** Delayed API response times.  
**Fix:** Implement **caching** to store frequently queried results.
- **Challenge:** Limited API calls per minute.  
**Fix:** Optimize queries to fetch **only necessary data.**

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## Phase-6: Functional & Performance Testing

### Objective:

ensure that Audio to art website works as expected

Test Case ID	Category	Test scenario	Expected Outcome	Status	
TC-001	Functional Testing	mountains	exact image generated.	✔ Passed	
TC-002	Functional Testing	family enjoying vacation on beach	exact image generated	✔ Passed	

TC-003	Performance Testing	API response time under 500ms	API should return results quickly.	⚠ Needs Optimization	
TC-004	Bug Fixes & Improvements	Fixed incorrect API responses.	Data accuracy should be improved.	✅ Fixed	
TC-005	Final Validation	Ensure UI is responsive across devices.	UI should work on mobile & desktop.	❌ Failed - UI broken on mobile	T
TC-006	Deployment Testing	Host the app using Streamlit Sharing	App should be accessible online.	🚀 Deployed	

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## Final Submission

1. Project Report Based on the templates
2. Demo Video (3-5 Minutes)
3. GitHub/Code Repository Link
4. Presentation