<u>CERTIFICATE</u>

This work presented in this report is the effort of Sikandar Pandit and work of others that used during the execution of the project or include in the report has been suitably acknowledged through the standard practice of citing reference and stating appropriate acknowledgements.

-

We hereby forward the project entitled "**ONLINE MOVIE TICKET BOOKING SYSTEM WEBSITE**" presented by **Sikandar Pandit** of 5th semester ,Bachelor of Computer Application ,under the guidance of the teacher-in-charge **Prof.Mani Kaustabh Goswami**, Head of the Department **Prof.Shankar Prasad Mitra** and Project Guide **Prof.Birabrata Ganguly** for the partial fulfillment of requirements for the Bachelor of Computer Application of this college.I would also like to thank all the staff and other teachers of our college.

_____

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Executive Director

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_____

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ACKNOWLEDGEMENT

Firstly we would like to thank the people who lead us, shared their thoughts, ideas and gave innumerable suggestions during the development of our project. We would also like to take the opportunity to express our sincere gratitude to **PROF.MANI KAUSTABH GOSWAMI** who is our teacher-in-charge for his immense support during the project work. We are also very thankful and want to show our immense respect to **PROF.SHANKAR PRASAD MITRA** who is our Head of the Department and also to our Project Guide **PROF.BIRABRATA GANGULY** and was also beside us during the difficult situations of project development. He has helped us with resourceful, helpful ideas and suggestion throughtout our journey of our project. Last but not the least we want to thank our institute **SYAMAPRASAD INSTITUTE OF TECHNOLOGY AND MANAGEMENT** for its valuable help.

Sikandar Pandit

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DEPARTMENT of BCA

SYAMAPRASAD INSTITUTE OF TECHNOLOGY AND MANAGEMENT

INDEX

ABASTRACT

This project is aimed at developing an online movie ticket booking system website for customers.Online movie ticket booking system is a project developed for booking movie ticket online.This project saves lots of time and reduces the work of the customer.In online movie ticket booking system booking the movie ticket can be done from anywhere and at any time(24*7).some features provided to the users are new registration,login in,see movies by category,compare ticket price and timing,Customer can book ticket online without registration but if he/she registers then he/she will get different types of special offers,e-newsletters,movie updates and lots more The user can also cancel or update their order.

INTRODUCTION

Online movie ticket booking system is the process whereby consumer directly book the ticket online. online movie ticket booking system is the process of booking ticket from merchants who sell on internet.

Since the emergence of the World Wide Web, merchants have sought to sell their tickets to people who surf the internet. customer can visit web movie ticket theatre from the comfort of their home and book as they sit in front of the computer. Consumer book a verity of movies and related price from online movie theatre. In fact, people can booked the movies just about anything from the companies that provide their tickets consumer can book from an online movie theatre.

Many people choose to conduct book online because of the convenience. For example, when a person book a ticket through movie theatre, he/she has to drive to the movie theatre find a parking place, and walk throughout the movie theatre until she locates the theatres he/she needs. Online movie ticket booking theatre very helpful or useful for the old people.
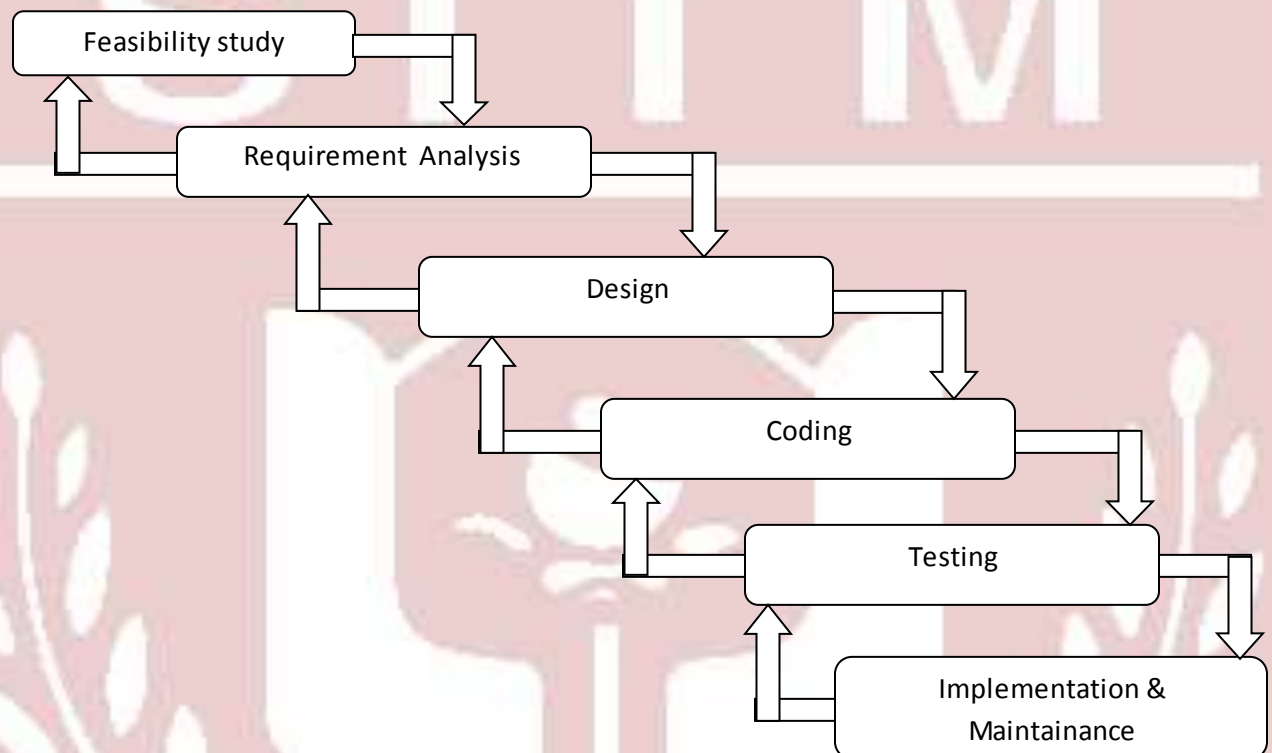
METHODOLOGY

The methodology that will be used throughout the development process will be variation on the Iterative waterfall life cycle. The basic idea behind this metod is to develop a system through repeated cycles (Iterative) and in smaller portions at a time (incremental), allowing software developers to take advantage of what was learned during development of earlier parts of versions of the system. Learning comes from both the development and use of the system, where possible key steps in the process start with a simple implementation of a subset of the software requirements and iteratively enhance the evolving versions until the full system is implemented.At each Iteration,design modifications are made and new functional capabilities are added. The goal for this initial implementation is to create a product to which the user can react. It includes such items as new features to be implemented and areas of redesign of the existing solution. The control list is constantly being revised as a result of the analysis phase. The analysis of iteration is based upon user feedback, and the program analysis facilities available.

FEASIBILITY STUDY

A feasibility study is carried out to select the best system that meets performance requirements .The main aim of the feasibility study activity is to determine whether it would be financially and technically feasible to develop the product. The feasibility study activity involves the analysis of the problem and collection of all relevant information relating to the product such as the different data items which would be input to the system, the processing required to be carried out on these data, the output data required to be produced by the system as well as various constraints on the behavior of the system.

Technical Feasibility:

This is concerned with specifying equipment and software that will successfully satisfy the user requirements. The technical needs of the system may vary considerably, but might include:

The facility to produce outputs in a given time.

Response time under certain conditions.

Ability to process a certain volume of transaction at a particular speed.

Facility to communicate data to distant locations.

In examining technical feasibility, configuration of the system is given more importance than the actual make of hardware. The configuration should give the complete picture about the system's requirements.

How many workstations are required, how these units are interconnected so that they could operate and communicate smoothly?

What speeds of input and output should be achieved at particular quality of printing.

Economic Feasibility:

Economic analysis is the most frequently used technique for evaluating the effectiveness of a proposed system. More commonly known as cost/Benefit analysis, the procedure is to determine the benefits and savings that are expected from a proposed system and compare them with costs. If benefits outweight costs, a decision is taken to design and implement the system. Otherwise, further justification or alternative in the proposed system will have to be made if it is to have a chance of being approved. This is an outgoing effort that improves in accuracy at each phase of the system life cycle.

Operational Feasibility:

This is mainly related to human organizational and political aspects. The points to be considered are:

What changes will be brought with the system?

What organizational structure is disturbed?

What new skills will be required? Do the existing staff members have these skills? If not, can they be trained in due course of time?

This feasibility study is carried out by a small group of people who are familiar with information system technique and are skilled in system analysis and design process.

Proposed projects are beneficial only if they can be turned into information system that will meet the operating requirements of the organization. This test of feasibility asks if the system will work when it is developed and installed.

PROJECT REQUIREMENTS

After analyzing existing system to see which of their features ware useful and how they could be improved. The hardware and software requirements are sufficient for installing and running the application however for best results expands the hardware and software requirements to get an optimum performance. Requirement for this project are:

❖Hardware Requirement:

- ➢ Intel Pentium 3 processor or higher
- ➢ RAM 256 MB
- ➢ 40 GB HDD (Hard Disk)
- ➢ CD Drive 16X or higher

❖Software Requirement:

- ➢ Front-end Tool :-   Microsoft Visual Studio 2012
- ➢ Back-end Tool :-   Microsoft SQL Server 2008
- ➢ Web Browser   :-   Google Chrome
- ➢ Documentation :-   MS Word 2007
- ➢ Project presentation :- MS PowerPoint 2007

❖Platform:

- ➢ Windows XP or later

DESIGN

Software design is the process of implementing software solution to one or more seats of problems. Software design usually involves problem solving and planning a software solution. This includes both a low-level component and algorithm design and a high-level, architecture design.

Data Flow Diagram (DFD)
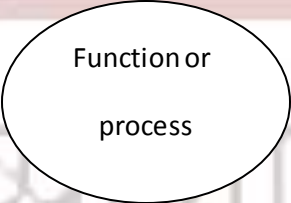
Entity Relationship Diagram (ERD)

Data flow Diagram (DFD):

A data flow diagram (DFD) is a graphical representation of the "flow" of data through an information system, modeling its process aspects. A DFD is often used as a preliminary step to create an overview of the system, which can later be elaborated. DFDs can also be used for the visualization of data processing (structured design).A DFD shows what kind of information will be input to and output from the system, where the data will come from and go to, and where the data will be stored.

It does not show information about the timing of process or information about whether processes will operate in sequence or in parallel (which is shown on a flowchart).

Data Flow Diagram (DFD) Symbols:

- This symbols is called a process, all the bubble that performs Same processing of input data.

Function or

process

- This symbol represents any entity.

```
+---------------------------+
|      External Entity      |
+---------------------------+
```

- A data flow symbol represents the data flow occurring between Two processes or between an External entity and a process in the direction of The data flow arrow.

⟶

- This is used to represents data store. A data store Represents data a logical file, a data structure or a File on disk. Each data store is connected to process By means of a data flow symbol (arrow).

```
   Database
```

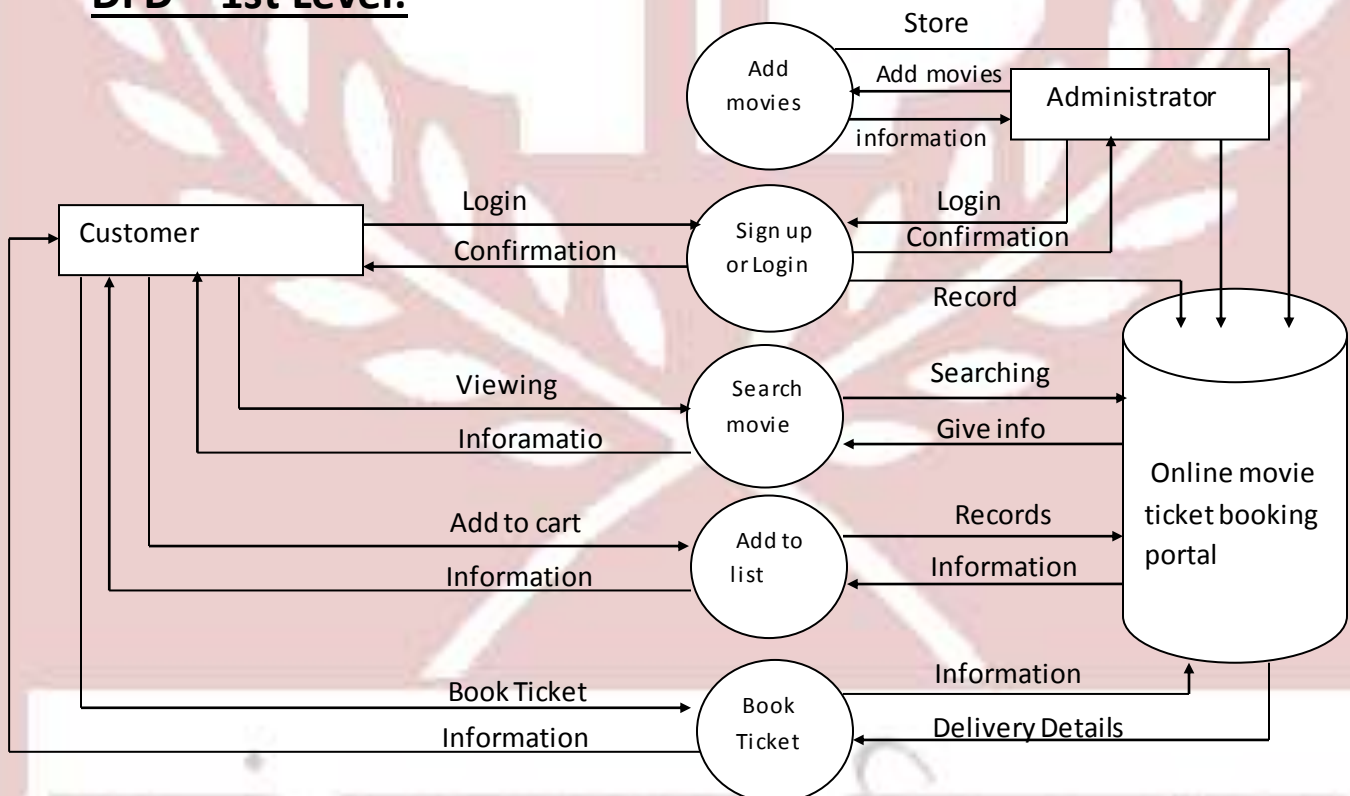- This box represents data production during Human-computer interaction.

```
   Output
```

Data Flow Diagram (DFD)

DFD – 0 Level:

	Login/Visit →	**Online movie ticket booking**	← Update/Manage	
Customer	← Response		Confirmation →	**Administrator**

DFD – 1st Level:

Store

Add movies

Add movies information → Administrator

Customer

Login →
← Confirmation

Sign up or Login

Login
Confirmation → Administrator

Record

Viewing →
← Inforamatio

Search movie

Searching →
← Give info

Online movie ticket booking portal

Add to cart →
← Information

Add to list

Records →
← Information

Book Ticket →
← Information

Book Ticket

Information →
← Delivery Details
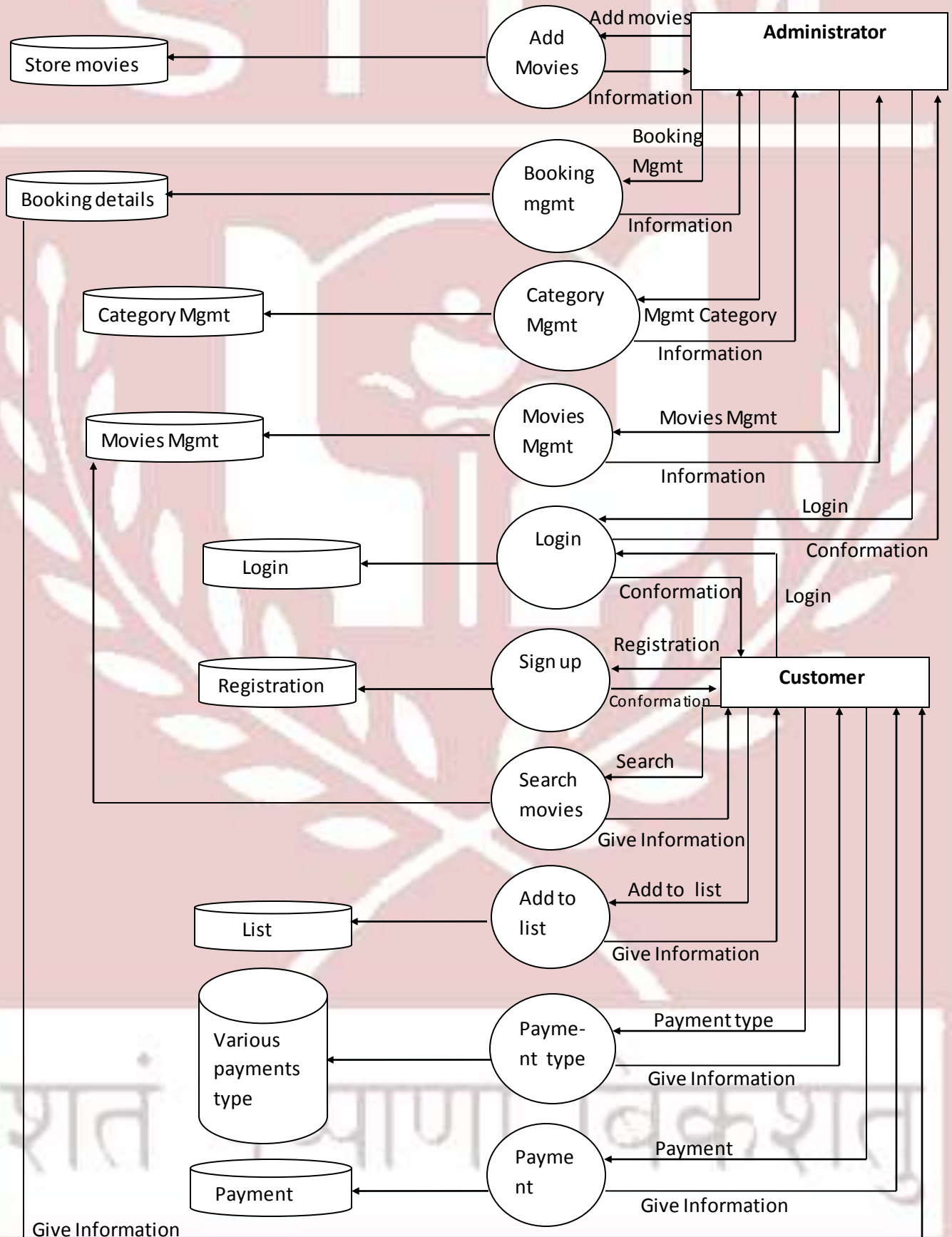
ONLINE MOVIE TICKET BOOKING SYSTEM

DFD-2nd Level:

Entity Relationship Diagram (ERD)

An entity-relationship model (ER model) describe inter-related things of interest in a specific domain of knowledge . An entity relationship diagram (ERD) shows the relationships of entity sets stored in a database. An entity in this context is a component of data. In other words, ER diagram illustrate the logical structure of databases. At first glance an entity relationship diagram looks very much like a flowchart. It is the specialized symbols, and the meanings of those symbols, that make it unique.

Entity Relationship Diagram (ERD) Symbols:

- Entities ,which are represented by rectangles. An entity is an object or concept which you want to store information.

Entity

- Relationship, which are represented by diamond shapes, show how two entities share information in the database.

Relationship

- A data flow symbol represents the data flow occurring between two processes or between an External entity and a process in the direction of the data flow arrow.

- Attributes, which are represented by ovals. A key attribute is the unique, distinguishing characteristic of the entity.

Attributes

- A derived attribute is based on another attribute.

Attributes

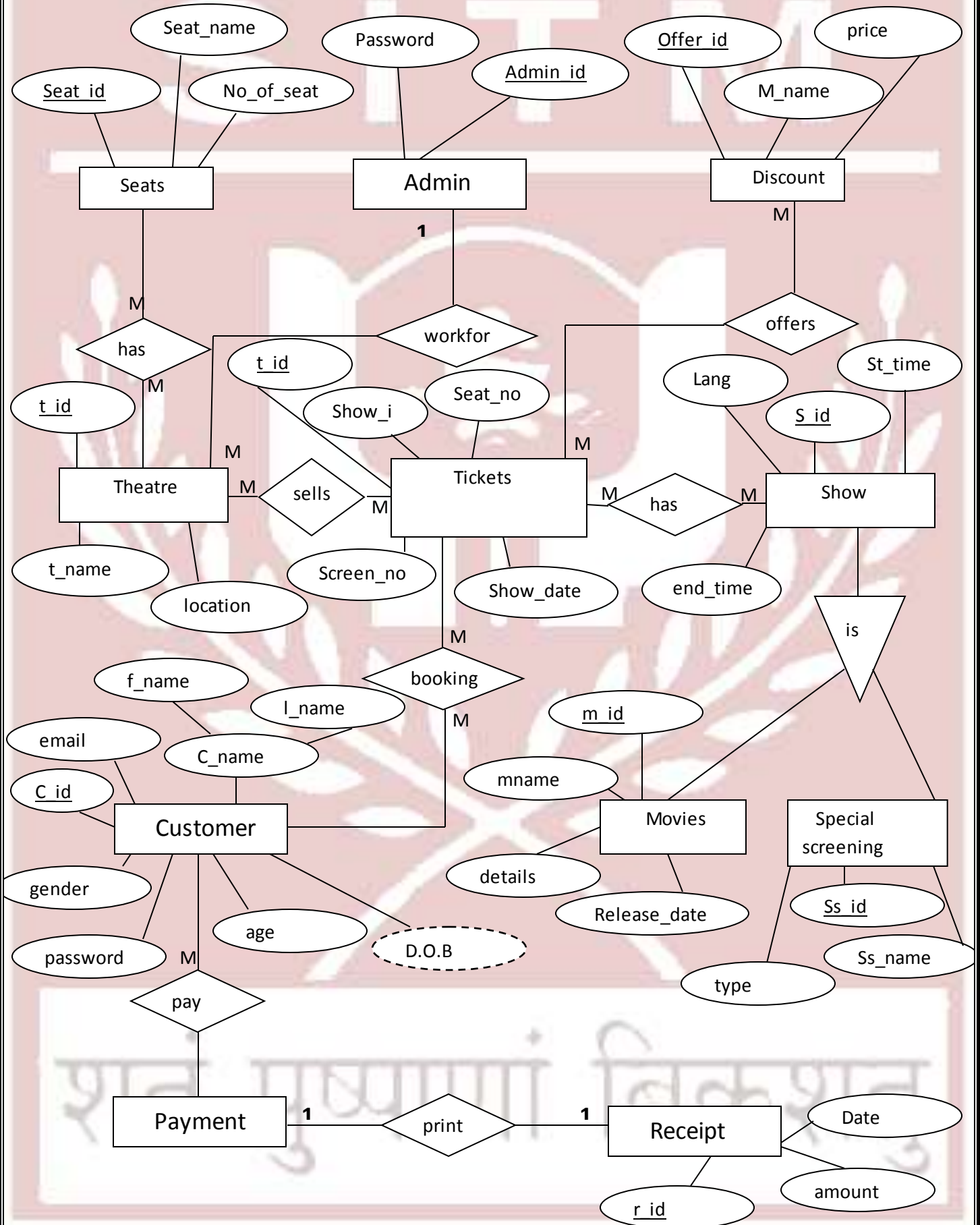- A multi valued attribute can have more then one value.

Attributes

- Cardinality specifies how many instances of an entity relate to one instance of another entity.

  ✓ One to one – 1 : 1
  ✓ One to many – 1 : M
  ✓ Many to one – M : M
  ✓ Many to one – M : 1
  ✓ One or more – 1, n

Entity Relationship Diagram (ERD)

Seat_name

Password

Offer_id

price

Seat_id

No_of_seat

Admin_id

M_name

Seats

Admin

Discount

1

M

workfor

offers

t_id

Seat_no

Lang

St_time

Show_i

S_id

t_id

M

M

has

M

Theatre

M

sells

M

Tickets

M

has

M

Show

t_name

Screen_no

Show_date

end_time

location

M

is

f_name

booking

l_name

M

m_id

email

C_name

mname

C_id

Customer

Movies

Special screening

gender

details

Ss_id

age

Release_date

password

M

D.O.B

Ss_name

pay

type

Payment

1

print

1

Receipt

Date

r_id

amount

TESTING

TYPES OF TESTING:

- Unit testing

- Integration testing

- System testing

- Smoke testing

- Regression testing

- Beta testing

- Acceptance testing

1. UNIT TESTING:

It focuses on smallest unit of software design. In this we test an individual unit or group of inter related units. It is often done by programmer by using sample input and observing its corresponding outputs.

2. INTEGRATION TESTING:

Testing is a very important process which is done before implementation of any to make an accurate user friendly, client requirement satisfying software. Testing is a process of executing a program with the aim of finding error. To make our software perform well it should be error free. If testing is done

successfully it will remove all the errors from the software. The objective is to take unit tested components and build a program structure that has been dictated by design. Integration testing is testing in which a group of components are combined to produce output.

Integration testing is any type of software testing that seeks to verify the interfaces between components against a software design. Software components may be integrated in an iterative way or all together ("big bang"). Normally the former is considered a better practice since it allows interface issues to be located more quickly and fixed.

Integration testing works to expose defects in the interfaces and interaction between integrated components (modules). Progressively larger groups of tested software components corresponding to elements of the architectural design are integrated and tested until the software works as a system.[42]

3. SYSTEM TESTING:

System testing of software or hardware is testing conducted on a complete, integrated system to evaluate the system's compliance with its specified requirements. System testing falls within the scope of black-box testing. and as such, should require no knowledge of the inner design of the code or logic.

4. SMOKE TESTING:

In software testing, smoke testing is preliminary testing to reveal simple failures severe enough to, for example, reject a prospective software release. Smoke tests are a subset of test cases that cover the most important functionality of a component or system, used to aid assessment if main functions of the software appear to work correctly. When used to determine if a computer program should be subjected to further, more fine-grained testing.

Alternately, it is a set of tests run on each new build of a product to verify that the build is testable before the build is released into the hands of the test team.

5. Regression testing:

Regression testing is the process of testing changes to computer programs to make sure that the older programming still works with the new changes. Regression testing is a normal part of the program development process and, in larger companies, is done by code testing specialists. Test department coders develop code test scenarios and exercises that will test new units of code after they have been written. These test cases form what becomes the test bucket. Before a new version of a software product is released, the old test cases are run against the new version to make sure that all the old capabilities still work. The reason they might not work is because changing or adding new code to a program can easily introduce errors into code that is not intended to be changed.

6. Beta testing:

Beta Testing is one of the Acceptance Testing types, which adds value to the product as the end-user (intended real user) validates the product for functionality, usability, reliability, and compatibility.

Since Beta Testing happens at the end user's side, it cannot be the controlled activity.

7. Acceptance testing:

Acceptance testing, a testing technique performed to determine whether or not the software system has met the requirement specifications. The main purpose of this test is to evaluate the system's compliance with the business requirements and verify if it is has met the required criteria for delivery to end users.

CODING

Coding is what makes it possible for us to create computer software ,apps and websites. Your OS, the apps on your phone, and this website- they're all made with code. Hyper Text Markup Language (HTML) is the standard markup language for creating web pages and web applications. With cascading style sheets (css) it forms a tried of cornerstone technology for the world wide web.

1.MASTER PAGE:

```
<%@ Master Language="C#" AutoEventWireup="true"
CodeFile="home1.master.cs" Inherits="admine" %>

<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
     <link rel="shortout icon" href="Images/b0f130a3-85ff-4bcc-acec-
ae92d9ca28b7.png" />
     <meta charset="utf-8"/>
    <meta http-equiv="X-UA-Compatible" content="IE=edge"/>
    <meta name="description" content=""/>
    <meta name="author" content=""/>
    <link href="../vendor/bootstrap/css/bootstrap.min.css"
rel="stylesheet"/>
    <link rel="stylesheet"
href="https://cdnjs.cloudflare.com/ajax/libs/font-
awesome/4.7.0/css/font-awesome.min.css"/>
   <meta name="viewport" content="width=device-width, initial-
scale=1"/>
   <link rel="stylesheet"
href="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/css/bootstrap.
min.css"/>
   <script
src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.j
s"></script>
   <script
src="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/js/bootstrap.mi
n.js"></script>
```

```
    <link rel="stylesheet"
href="https://www.w3schools.com/w3css/4/w3.css"/>
    <style>

    .navbar {
      margin-bottom: 0px;
      border-radius: 0;
    }



.vl {
    border-left: 6px solid green;
    height: 10px;
}
          .dropdown:hover  .dropdown-menu
          {
              display: block;
              border-top:  none;
          }


  </style>
    <asp:ContentPlaceHolder id="head" runat="server">
    </asp:ContentPlaceHolder>
</head>
<body style="background-position:center;

background-image: none; background-repeat: no-repeat; background-
attachment: fixed">

    <form id="form1" runat="server">



        <style>
            .text101
            {
                width:300px;


                 border:none;
                 outline:none;
                 border-bottom:1px solid black;
            }

        </style>

        <div class="container">
```

```html
<div class="modal fade" id="myModal" role="dialog">
  <div class="modal-dialog" >


      <!--style for modelbox-->

    <div class="modal-content">
      <div class="modal-header" style="background-color:#203027;">
          <center><h2 style="color:white;">SignUp</h2></center>
        <button type="button" class="close" data-
dismiss="modal">&times;</button>

      </div>
      <div class="modal-body">
          <div class="container">


       <p class="p">Username:</p>
      <asp:TextBox ID="TextBox1" class="text101"
runat="server"></asp:TextBox>
      <br />
              <p class="p">Password:</p>
      <asp:TextBox ID="TextBox2" class="text101"
runat="server"></asp:TextBox>
      <br />
              <p class="p">Conform Password:</p>
      <asp:TextBox ID="TextBox3" class="text101"
runat="server"></asp:TextBox>
      <br />
              <p class="p">Email Id:</p>
      <asp:TextBox ID="TextBox4" class="text101"
runat="server"></asp:TextBox>
      <br />
              <p class="p">Mobile No.:</p>
      <asp:TextBox ID="TextBox5" class="text101"
runat="server"></asp:TextBox>
      <br />

              <style>
                  .bt1
                  {
                      width:15%;
                      height:50px;
                      background-color:green;
                      border:none;
                      padding-top:10px;
                      margin:20px 0 0 20px;
```

```
                        font-size:20px;
                        color:black;
                        text-align:center;
                        border-radius:5px;
                    }
                </style>
    <asp:Label ID="Label1" runat="server"></asp:Label>
                <asp:Button ID="Button1" class="bt1"  runat="server"
Text="Submit" Font-Bold="True" />


                <asp:Button ID="Button2" class="bt1"
runat="server" Text="Cancel" Font-Bold="True" BackColor="#CC3300" />



        </div>



            </div>

        </div>

        </div>
    </div>

</div>




        <style>
            .p
            {
                font-size:17px;
                font-style:italic;
                color:black;


            }

        </style>

        <div class="container">

    <div class="modal fade" id="Div1" role="dialog">
        <div class="modal-dialog" >
```

```
        <!--style for modelbox-->

    <div class="modal-content">
      <div class="modal-header" style="background-color:#203027;">
          <center><h2 style="color:white;">SignIn</h2></center>
        <button type="button" class="close" data-
dismiss="modal">&times;</button>

      </div>
      <div class="modal-body">
          <div class="container">


        <p class="p">Username:
      <asp:TextBox ID="TextBox6" class="text101"
runat="server"></asp:TextBox></p>
      <br />
            <br />
            <p class="p">Password:
      <asp:TextBox ID="TextBox7" class="text101"
runat="server"></asp:TextBox></p>
      <br />




            <asp:Button ID="Button3" class="bt1"  runat="server"
Text="Submit" />

            <asp:Button ID="Button4" class="bt1"  runat="server"
Text="Cancel" BackColor="#CC0000" />




      </div>

    </div>

   </div>
  </div>

</div>
</div>
```

```
        <nav class="navbar navbar-inverse" style="background-
color:#0b0939;">
   <div class="container-fluid" >
       <!---image for logo-->
       <a class="navbar-brand" href="#">
           <img src="Images/film-158157_1280.png" width="90"
height="90"/>
       </a>


       <!-- for search button-->
       <div class="col-sm-7" style="margin:10px 0 0 170px;">
       <div class="input-group"style="background-
color:black;color:red;">

   <input type="text" class="form-control" placeholder="Search"/>
   <div class="input-group-btn">

       <asp:Button ID="Button5"  class="btn btn-default"
runat="server" Text="Search" OnClick="Button5_Click"
           style="background-color:black;color:red;"/>
   <!--button class="btn btn-default" type="submit"-->
       <i class="glyphicon glyphicon-search"></i>
   </!--button>
   </div>
  </div>
           </div>
       <br />
       <!--end-->



       <!---ul for login and signuppart-->


       <ul class="nav navbar-nav navbar-right">
   <li><a href="#" data-toggle="modal" data-
target="#myModal"><span class="glyphicon glyphicon-user"></span>
  Sign Up</a></li>
       <li><a href="#" data-toggle="modal" data-target="#Div1">
           <span class="glyphicon glyphicon-log-in">

                   </span> Login</a></li>
   </ul>

   <div class="navbar-header">
```

```
      <button type="button" class="navbar-toggle" data-
toggle="collapse" data-target="#myNavbar">
        <span class="icon-bar"></span>
        <span class="icon-bar"></span>
        <span class="icon-bar"></span>
      </button>

   </div>


   <div class="collapse navbar-collapse" id="myNavbar">
     <ul class="nav navbar-nav">
        <li style="color:#a1d509;font-size:30px;font-
family:Alaska;">TicketWay</li>
      <li class="active"><a href="home1.aspx">Home</a></li>

      <li class="dropdown">
        <a class="dropdown-toggle" data-toggle="dropdown"
href="moviespanel.aspx">Movies
        <span class="caret"></span></a>
        <ul class="dropdown-menu"
           style="background-color:#0b0939;width:1000px;
     height:350px;

            box-shadow: 0px 8px 16px 0px rgba(0,0,0,0.2);
   z-index: 1;
   text-decoration:none;">
            <div class="panel-default">
                <div class="panel-body">


                  <div class="row">
                      <div class="col-sm-4">
                  <h2>
                      <a style="text-decoration:none;"
href="moviespanel.aspx"> Bollywood movie</a>
                  </h2>
                        <hr />


                          <a  style="color:green;font-
size:20px;text-decoration:none;"href="#">Latest</a><br />
                          <a style="color:green;font-
size:20px;text-decoration:none;"href="#">Most booking</a><br />
                          <a style="color:green;font-
size:20px;text-decoration:none;"href="#">Blockbuster</a><br/>
                          <a style="color:green;font-
size:20px;text-decoration:none;"href="#">IMAX </a><br/>
                          <a style="color:green;font-
size:20px;text-decoration:none;"href="#">UPCOMING</a>
```

```html
                                </div>

                        <div class="col-sm-4">
                    <h2>
                        Tollywoood movie
                         <hr />

                                <a  style="color:green;font-size:20px;text-decoration:none;"href="#">Latest</a><br />
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">Most booking</a><br />
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">Blockbuster</a><br/>
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">IMAX </a><br/>
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">UPCOMING</a>

                    </h2>
                        </div>

                        <div class="col-sm-4">
                    <h2>
                        Hollywood movie
                         <hr />

                                <a  style="color:green;font-size:20px;text-decoration:none;"href="#">Latest</a><br />
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">Most booking</a><br />
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">Blockbuster</a><br/>
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">IMAX </a><br/>
                                <a style="color:green;font-size:20px;text-decoration:none;"href="#">UPCOMING</a>

                    </h2>

                        </div>

                </div>

            </div>
            <hr />
            </div>
        </ul>
    </li>
```

```
        <li>
            <a   href="bollymov.aspx">Bollywood
        </a>

            </li>
        <li>
            <a   href="hollywood.aspx">Hollywood
        </a>
        <ul class="dropdown-
menu"style="width:600px;height:300px;background-color:white;">
            <div class="row">
                <div class="col-sm-4" style="border-left:1px solid
black;">

                    <h4></h4>


                    <h4></h4>

                </div>
                <div class="col-sm-4" style="border-left:1px solid
black;">

                    <h4></h4>

                    <h4></h4>

                </div>
                <div class="col-sm-4" style="border-left:1px solid
black;">

                    <h4></h4>

                    <h4></h4>

                </div>
            </div>



        </ul>
            </li>
    </ul>




        <!---ul for shopping details-->
```

```
            <ul class="nav navbar-nav navbar-right">
        <li>
            <a  href="offers.aspx">
                <span class="glyphicon glyphicon-gift"></span>
Offers</a>


        </li>
        <li class="dropdown">
            <a class="dropdown-toggle" data-toggle="dropdown"
href="#">
                <span class="glyphicon glyphicon-list"></span>Gift
                <span class="caret"></span>
            </a>
            <ul class="dropdown-menu" style="background-position:
center center; height:600px; width:1000px; background-
color:#0b0939;">




                <center>
                    <h1 style="color:#088db1;">latest gift</h1>

                </center>




            </ul>
        </li>
            <li>
            <a href="welcome.aspx">
                <span class="glyphicon glyphicon-user"></span>Wel
come
            </a>

            </li>

    </ul>
```

```
        </div>
    </div>
</nav>
```

```html
            <!---social networking website-->
<style>

#a1 {
   text-decoration: none;
   vertical-align: middle;
   text-align: center;
   line-height: 3;
   overflow:hidden;
}

p {
   color: white;
   position: relative;
   left: -10px;
   font-family: 'Lato';
}

#sidebar {
   height: 0px;
   width: 10px;
   position: fixed;
   text-align: center;
   padding: 10px;
   margin-left: 10px;
   margin-top:280px;

}

p i {
   left: 30px;
   position: relative;
   vertical-align: middle;
   text-align: center;
   font-size: 24px;
}
```

```css
.social {
  margin-left: -200px;
  width: 230px;
  padding: 0;
  display: inline-table;
  height: 0px;
  background-color: rgba(128, 128, 128, 0.73);
  -moz-transition-property: margin-left;
  -moz-transition-duration: 0.2s;
  -moz-transition-delay: 0.2s;
  -ms-transition-property: margin-left;
  -ms-transition-duration: 0.2s;
  -ms-transition-delay: 0.2s;
  -o-transition-property: margin-left;
  -o-transition-duration: 0.2s;
  -o-transition-delay: 0.2s;
  -webkit-transition-property: margin-left;
  -webkit-transition-duration: 0.2s;
  -webkit-transition-delay: 0.2s;
  box-shadow: 0px 0px 6px 0px #3E3D3D;
  cursor: pointer;
}

.social:hover {
  margin-left: -30px;
  width: 300px;
  background-color: #3b5998;

}

.facebook:hover {
  background-color: #3b5998;
}

.twitter:hover {
  background-color: #4099FF;
}

.google:hover {
  background-color: #DD4B39;
}

.linkedin p i {
  left: 20px;
}

.google p i {
  left: 35px;
```

```css
}

.youtube p i {
  left: 18px;
}

.youtube:hover {
  background-color: #E52D27;
}

.linkedin:hover {
  background-color: #0976B4;
}
        </style>
```

```html
    <div id="sidebar">
  <div class="social facebook">
    <a id="a1" href=" https://www.facebook.com " target="_blank">
      <p>Like on Facebook <i class="fa fa-facebook "></i> </p>
    </a>
  </div>
  <div class="social twitter">
    <a  id="a1" href=" https://www.twitter.com " target="_blank">
      <p>Follow on Twitter<i class="fa fa-twitter"></i> </p>
    </a>
  </div>
  <div class="social google">
    <a  id="a1" href=" https://www.plus.google.com "
target="_blank">
      <p>&nbspAdd on Google+<i class="fa fa-google-plus"></i> </p>
    </a>
  </div>
  <div class="social youtube">
    <a  id="a1" href=" https://www.youtube.com " target="_blank">
      <p>Subscribe on Youtube<i class="fa fa-youtube-play"></i> </p>
    </a>
  </div>
  <div class="social linkedin">
    <a id="a1" href=" https://www.linkedin.com " target="_blank">
      <p>Connect on LinkedIn<i class="fa fa-linkedin"></i> </p>
    </a>
  </div>
</div>


    <!--STYLE SHEET FOR SIDE MENU-->
```

```
<div class="content">
    <asp:ContentPlaceHolder id="ContentBody" runat="server">

    </asp:ContentPlaceHolder>
</div>
```

```
    <footer class="page-footer font-small blue pt-
4"style="background-color:#151313;">
<!-- Footer Links -->
    <div class="container-fluid text-center text-md-left">
    <div class="row">

        <h4 >TicketWay.com</h4>
          <hr />
            <div class="col-md-3 mb-md-0 mb-3">
        <h5 class="text-uppercase"><u>BASIC</u></h5>

        <ul class="list-unstyled">
          <li>
            <a href="home1.aspx">>>HOME</a>
          </li>
          <li>
            <a href="about1.aspx">>>ABOUT</a>
          </li>
          <li>
            <a href="feedback.aspx">>>FEEDBACK</a>
          </li>
          <li>
```

```html
                    <a href="payment.aspx">>>Payment</a>
                </li>
            </ul>

        </div>


        <div class="col-md-3 mb-md-0 mb-3">
            <h5 class="text-uppercase" ><u>MOVIES</u></h5>

            <ul class="list-unstyled">
                <li>
                    <a href="hollywood.aspx">>>HOLLYWOOD</a>
                </li>
                <li>
                    <a href="bollymov.aspx">>>BOLLYWOOD</a>
                </li>
                <li>
                    <a href="Tollywood.aspx">>>TOLLYWOOD</a>
                </li>
                <li>
                    <a href="#!">>>BHOJPURI</a>
                </li>
            </ul>


        </div>




        <div class="col-md-3 mb-md-0 mb-3">
         <h5 class="text-uppercase"><u>OFFERS</u></h5>

            <ul class="list-unstyled">
                <li>
                    <a href="#!">>>LATEST</a>
                </li>
                <li>
                    <a href="#!">>>SEASON</a>
                </li>
                <li>
                    <a href="#!">>>BLOCKBUSTER</a>
                </li>
                <li>
                    <a href="#!">>>SPECIAL SUNDAY</a>
                </li>
            </ul>
```

```html
            </div>



            <div class="col-md-3 mb-md-0 mb-3">

          <h5 class="text-uppercase" ><u>FOLLOW US</u></h5>

          <ul class="list-unstyled">
            <li>
              <a href="#!">>>FACEBOOK</a>
            </li>
            <li>
              <a href="#!">>>TWITER</a>
            </li>
            <li>
              <a href="#!">>>GOOGLE</a>
            </li>
            <li>
              <a href="#!">>>INSTGRAM</a>
            </li>
          </ul>


            </div>



            <div class="row">


                <center>
                    <hr style="width:800px;"/>
                    <img src="offersimage/sk2.jpg"
                        style="height:100px;width:100px;
                               border-radius:50px;"/>
                    <h1>DEVELOPER</h1>
                    <h3>Sikandar Pandit</h3>
                    <h2>Contact</h2>
                    <h4>MOBILE:8584086584</h4>
                    <h4>EMAIL ID:skhackergh@gmail.com</h4>
                </center>
            </div>



    <!-- Copyright -->
    <div class="footer-copyright text-center py-3"
style="padding:30px;">© 2018 Copyright:
```

```
    <a href="home1.aspx"> ticketWay.com</a>
  </div>
```

```
    </div>
```

```
  </footer>
```

```
    </form>
</body>
</html>
```

C# CODE………

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;
using System.Data;
using System.Data.SqlClient;
using System.Configuration;
using System.IO;
public partial class admine : System.Web.UI.MasterPage
{
    protected void Page_Load(object sender, EventArgs e)
    {

    }
        protected void Button1_Click(object sender, EventArgs e)
    {
        string username = TextBox1.Text;
        string password = TextBox2.Text;
        string cpassword = TextBox3.Text;
        string email = TextBox4.Text;
        string mobile = TextBox5.Text;

        string str =
ConfigurationManager.ConnectionStrings["sp"].ConnectionString;
        SqlConnection con = new SqlConnection(str);
        if (con.State == ConnectionState.Closed)
        {
            con.Open();
```

```csharp
        }
        SqlCommand cmd = new SqlCommand("insert into cus_reg
values('" + username + "','" + password + "','"+cpassword+"','" +
email + "','" + mobile+ "')", con);
        cmd.ExecuteNonQuery();
        con.Close();

        TextBox1.Text = "";
        TextBox2.Text = "";
        TextBox3.Text = "";
        TextBox4.Text = "";
        TextBox5.Text = "";
        Label1.Text = "Insert Successfull";
    }
        protected void Button5_Click(object sender, EventArgs e)
        {
            string keydata = TextBox1.Text;
            sikandarEntities ob = new sikandarEntities();
            var Q = (from test in ob.movies where
test.mname.Contains(keydata)   select test).ToList();
            if (Q.Count > 0)
            {


            }
            else
            {


            }
        }
}

using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;
using System.Data;
using System.Data.SqlClient;


public partial class seatbk : System.Web.UI.Page
```

```csharp
{
    static int[] bookedseat;
    static int[] tempbookseat;
    protected void Page_Load(object sender, EventArgs e)
    {
        if (!IsPostBack)
        {
            bookedseat = new int[28];
            tempbookseat = new int[28];
            tempbookseat[0] = 0;
            tempbookseat[1] = 0;
            tempbookseat[2] = 0;
            tempbookseat[3] = 0;
            tempbookseat[4] = 0;
            tempbookseat[5] = 0;
            tempbookseat[6] = 0;
            tempbookseat[7] = 0;
            tempbookseat[8] = 0;
            tempbookseat[9] = 0;
            tempbookseat[10] = 0;
            tempbookseat[11] = 0;
            tempbookseat[12] = 0;
            tempbookseat[13] = 0;
            tempbookseat[14] = 0;
            tempbookseat[15] = 0;
            tempbookseat[16] = 0;
            tempbookseat[17] = 0;
            tempbookseat[18] = 0;
            tempbookseat[19] = 0;
            tempbookseat[20] = 0;
            tempbookseat[21] = 0;
            tempbookseat[22] = 0;
            tempbookseat[23] = 0;
            tempbookseat[24] = 0;
            tempbookseat[25] = 0;
            tempbookseat[26] = 0;
            tempbookseat[27] = 0;

            alreadybooked();
        }
    }
    private void alreadybooked()
    {
        String mycon = "Data Source=SIKANDAR-PC\\SQLEXPRESS; Initial Catalog=sikandar; Integrated Security=True";
        String myquery = "Select * from seatbooking1";
        SqlConnection con = new SqlConnection(mycon);
        SqlCommand cmd = new SqlCommand();
        cmd.CommandText = myquery;
```

```
        cmd.Connection = con;
        SqlDataAdapter da = new SqlDataAdapter();
        da.SelectCommand = cmd;
        DataSet ds = new DataSet();
        da.Fill(ds);
        int rows = ds.Tables[0].Rows.Count;
        int i = 0;
        while (i < rows)
        {
            String status;
            status = ds.Tables[0].Rows[i]["status"].ToString();
            if (status == "B")
            {
                bookedseat[i] = 1;
                if (i == 0)
                {
                    Button6.BackColor = System.Drawing.Color.Red;
                    Button6.Enabled = false;
                }
                if (i == 1)
                {
                    Button7.BackColor = System.Drawing.Color.Red;
                    Button7.Enabled = false;
                }
                if (i == 2)
                {
                    Button12.BackColor = System.Drawing.Color.Red;
                    Button12.Enabled = false;
                }
                if (i == 3)
                {
                    Button13.BackColor = System.Drawing.Color.Red;
                    Button13.Enabled = false;
                }
                if (i == 4)
                {
                    Button14.BackColor = System.Drawing.Color.Red;
                    Button14.Enabled = false;
                }
                if (i == 5)
                {
                    Button15.BackColor = System.Drawing.Color.Red;
                    Button15.Enabled = false;
                }
                if (i == 6)
                {
                    Button16.BackColor = System.Drawing.Color.Red;
                    Button16.Enabled = false;
                }
```

```csharp
if (i == 7)
{
    Button17.BackColor = System.Drawing.Color.Red;
    Button17.Enabled = false;
}
if (i == 8)
{
    Button18.BackColor = System.Drawing.Color.Red;
    Button18.Enabled = false;
}
if (i == 9)
{
    Button19.BackColor = System.Drawing.Color.Red;
    Button19.Enabled = false;
}
if (i == 10)
{
    Button20.BackColor = System.Drawing.Color.Red;
    Button20.Enabled = false;
}
if (i == 11)
{
    Button21.BackColor = System.Drawing.Color.Red;
    Button21.Enabled = false;
}
if (i == 12)
{
    Button22.BackColor = System.Drawing.Color.Red;
    Button22.Enabled = false;
}
if (i == 13)
{
    Button23.BackColor = System.Drawing.Color.Red;
    Button23.Enabled = false;

}
if (i == 14)
{
    Button24.BackColor = System.Drawing.Color.Red;
    Button24.Enabled = false;

}
if (i == 15)
{

    Button25.BackColor = System.Drawing.Color.Red;
    Button25.Enabled = false;
}
if (i == 16)
```

```
        {
            Button26.BackColor = System.Drawing.Color.Red;
            Button26.Enabled = false;
        }
        if (i == 17)
        {
            Button27.BackColor = System.Drawing.Color.Red;
            Button27.Enabled = false;
        }
        if (i == 18)
        {
            Button28.BackColor = System.Drawing.Color.Red;
            Button28.Enabled = false;
        }
        if (i == 19)
        {
            Button29.BackColor = System.Drawing.Color.Red;
            Button29.Enabled = false;
        }
        if (i == 20)
        {
            Button30.BackColor = System.Drawing.Color.Red;
            Button30.Enabled = false;
        }
        if (i == 21)
        {
            Button31.BackColor = System.Drawing.Color.Red;
            Button31.Enabled = false;
        }
        if (i == 22)
        {
            Button32.BackColor = System.Drawing.Color.Red;
            Button32.Enabled = false;
        }
        if (i == 23)
        {
            Button33.BackColor = System.Drawing.Color.Red;
            Button33.Enabled = false;
        }
        if (i == 24)
        {
            Button34.BackColor = System.Drawing.Color.Red;
            Button34.Enabled = false;
        }
        if (i == 25)
        {
            Button35.BackColor = System.Drawing.Color.Red;
            Button35.Enabled = false;
        }
```

```
            if (i == 26)
            {
                Button36.BackColor = System.Drawing.Color.Red;
                Button36.Enabled = false;
            }
            if (i == 27)
            {
                Button37.BackColor = System.Drawing.Color.Red;
                Button37.Enabled = false;
            }

        }
        if (status == "A")
        {
            bookedseat[i] = 0;
            if (i == 0)
            {
                Button6.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 1)
            {
                Button7.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 2)
            {
                Button12.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 3)
            {
                Button13.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 4)
            {
                Button14.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 5)
            {
                Button15.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 6)
            {
                Button16.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 7)
            {
                Button17.BackColor = System.Drawing.Color.Gray;
            }
            if (i == 8)
            {
```

```
                Button18.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 9)
    {
                Button19.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 10)
    {
                Button20.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 11)
    {
                Button21.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 12)
    {
                Button22.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 13)
    {
                Button23.BackColor = System.Drawing.Color.Gray;


        }
    if (i == 14)
    {
                Button24.BackColor = System.Drawing.Color.Gray;


        }
    if (i == 15)
    {


                Button25.BackColor = System.Drawing.Color.Gray;
        }
    if (i == 16)
    {
                Button26.BackColor = System.Drawing.Color.Gray;


        }
    if (i == 17)
    {
                Button27.BackColor = System.Drawing.Color.Gray;


        }
    if (i == 18)
    {
                Button28.BackColor = System.Drawing.Color.Gray;


        }
    if (i == 19)
```

```
                {
                        Button29.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 20)
                {
                        Button30.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 21)
                {
                        Button31.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 22)
                {
                        Button32.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 23)
                {
                        Button33.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 24)
                {
                        Button34.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 25)
                {
                        Button35.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 26)
                {
                        Button36.BackColor = System.Drawing.Color.Gray;

                }
                if (i == 27)
                {
                        Button37.BackColor = System.Drawing.Color.Gray;

                }
        }
        i++;
    }
```

```csharp
    }

    protected void Button6_Click(object sender, EventArgs e)
    {
        if (tempbookseat[0] == 0)
        {
            Button6.BackColor = System.Drawing.Color.Green;
            tempbookseat[0] = 1;

        }
        else
        {
            Button6.BackColor = System.Drawing.Color.Gray;
            tempbookseat[0] = 0;
        }
    }
    protected void Button7_Click(object sender, EventArgs e)
    {
        if (tempbookseat[1] == 0)
        {
            Button7.BackColor = System.Drawing.Color.Green;
            tempbookseat[1] = 1;

        }
        else
        {
            Button7.BackColor = System.Drawing.Color.Gray;
            tempbookseat[1] = 0;
        }
    }
    protected void Button12_Click(object sender, EventArgs e)
    {
        if (tempbookseat[2] == 0)
        {
            Button12.BackColor = System.Drawing.Color.Green;
            tempbookseat[2] = 1;

        }
        else
        {
            Button12.BackColor = System.Drawing.Color.Gray;
            tempbookseat[2] = 0;
        }
    }
    protected void Button13_Click(object sender, EventArgs e)
    {
        if (tempbookseat[3] == 0)
```

```
        {
            Button13.BackColor = System.Drawing.Color.Green;
            tempbookseat[3] = 1;

        }
        else
        {
            Button13.BackColor = System.Drawing.Color.Gray;
            tempbookseat[3] = 0;
        }

    }
    protected void Button14_Click(object sender, EventArgs e)
    {
        if (tempbookseat[4] == 0)
        {
            Button14.BackColor = System.Drawing.Color.Green;
            tempbookseat[4] = 1;

        }
        else
        {
            Button14.BackColor = System.Drawing.Color.Gray;
            tempbookseat[4] = 0;
        }

    }
    protected void Button15_Click(object sender, EventArgs e)
    {
        if (tempbookseat[5] == 0)
        {
            Button15.BackColor = System.Drawing.Color.Green;
            tempbookseat[5] = 1;

        }
        else
        {
            Button15.BackColor = System.Drawing.Color.Gray;
            tempbookseat[5] = 0;
        }

    }
    protected void Button16_Click(object sender, EventArgs e)
    {
        if (tempbookseat[6] == 0)
        {
            Button16.BackColor = System.Drawing.Color.Green;
            tempbookseat[6] = 1;
```

```
            }
        else
        {
            Button16.BackColor = System.Drawing.Color.Gray;
            tempbookseat[6] = 0;
        }

    }
    protected void Button17_Click(object sender, EventArgs e)
    {
        if (tempbookseat[7] == 0)
        {
            Button17.BackColor = System.Drawing.Color.Green;
            tempbookseat[7] = 1;

        }
        else
        {
            Button17.BackColor = System.Drawing.Color.Gray;
            tempbookseat[7] = 0;
        }

    }
    protected void Button18_Click(object sender, EventArgs e)
    {
        if (tempbookseat[8] == 0)
        {
            Button18.BackColor = System.Drawing.Color.Green;
            tempbookseat[8] = 1;

        }
        else
        {
            Button18.BackColor = System.Drawing.Color.Gray;
            tempbookseat[8] = 0;
        }

    }
    protected void Button19_Click(object sender, EventArgs e)
    {
        if (tempbookseat[9] == 0)
        {
            Button19.BackColor = System.Drawing.Color.Green;
            tempbookseat[9] = 1;

        }
        else
        {
            Button19.BackColor = System.Drawing.Color.Gray;
```

```csharp
            tempbookseat[9] = 0;
        }

    }
    protected void Button20_Click(object sender, EventArgs e)
    {
        if (tempbookseat[10] == 0)
        {
            Button20.BackColor = System.Drawing.Color.Green;
            tempbookseat[10] = 1;

        }
        else
        {
            Button20.BackColor = System.Drawing.Color.Gray;
            tempbookseat[10] = 0;
        }

    }
    protected void Button21_Click(object sender, EventArgs e)
    {
        if (tempbookseat[11] == 0)
        {
            Button21.BackColor = System.Drawing.Color.Green;
            tempbookseat[11] = 1;

        }
        else
        {
            Button21.BackColor = System.Drawing.Color.Gray;
            tempbookseat[11] = 0;
        }

    }
    protected void Button22_Click(object sender, EventArgs e)
    {
        if (tempbookseat[12] == 0)
        {
            Button22.BackColor = System.Drawing.Color.Green;
            tempbookseat[12] = 1;

        }
        else
        {
            Button22.BackColor = System.Drawing.Color.Gray;
            tempbookseat[12] = 0;
        }

    }
```

```
    protected void Button23_Click(object sender, EventArgs e)
    {
        if (tempbookseat[13] == 0)
        {
            Button23.BackColor = System.Drawing.Color.Green;
            tempbookseat[13] = 1;

        }
        else
        {
            Button23.BackColor = System.Drawing.Color.Gray;
            tempbookseat[13] = 0;
        }

    }
    protected void Button24_Click(object sender, EventArgs e)
    {
        if (tempbookseat[14] == 0)
        {
            Button24.BackColor = System.Drawing.Color.Green;
            tempbookseat[14] = 1;

        }
        else
        {
            Button24.BackColor = System.Drawing.Color.Gray;
            tempbookseat[14] = 0;
        }

    }
    protected void Button25_Click(object sender, EventArgs e)
    {
        if (tempbookseat[15] == 0)
        {
            Button25.BackColor = System.Drawing.Color.Green;
            tempbookseat[15] = 1;

        }
        else
        {
            Button25.BackColor = System.Drawing.Color.Gray;
            tempbookseat[15] = 0;
        }

    }
    protected void Button26_Click(object sender, EventArgs e)
    {
        if (tempbookseat[16] == 0)
        {
```

```csharp
            Button26.BackColor = System.Drawing.Color.Green;
            tempbookseat[16] = 1;

        }
        else
        {
            Button26.BackColor = System.Drawing.Color.Gray;
            tempbookseat[16] = 0;
        }

    }
    protected void Button27_Click(object sender, EventArgs e)
    {
        if (tempbookseat[17] == 0)
        {
            Button27.BackColor = System.Drawing.Color.Green;
            tempbookseat[17] = 1;

        }
        else
        {
            Button27.BackColor = System.Drawing.Color.Gray;
            tempbookseat[17] = 0;
        }

    }
    protected void Button28_Click(object sender, EventArgs e)
    {
        if (tempbookseat[18] == 0)
        {
            Button28.BackColor = System.Drawing.Color.Green;
            tempbookseat[18] = 1;

        }
        else
        {
            Button28.BackColor = System.Drawing.Color.Gray;
            tempbookseat[18] = 0;
        }

    }
    protected void Button29_Click(object sender, EventArgs e)
    {
        if (tempbookseat[19] == 0)
        {
            Button29.BackColor = System.Drawing.Color.Green;
            tempbookseat[19] = 1;

        }
```

```csharp
        else
        {
            Button29.BackColor = System.Drawing.Color.Gray;
            tempbookseat[19] = 0;
        }

    }
    protected void Button30_Click(object sender, EventArgs e)
    {
        if (tempbookseat[20] == 0)
        {
            Button20.BackColor = System.Drawing.Color.Green;
            tempbookseat[20] = 1;

        }
        else
        {
            Button20.BackColor = System.Drawing.Color.Gray;
            tempbookseat[20] = 0;
        }

    }
    protected void Button31_Click(object sender, EventArgs e)
    {
        if (tempbookseat[21] == 0)
        {
            Button31.BackColor = System.Drawing.Color.Green;
            tempbookseat[21] = 1;

        }
        else
        {
            Button31.BackColor = System.Drawing.Color.Gray;
            tempbookseat[21] = 0;
        }

    }
    protected void Button32_Click(object sender, EventArgs e)
    {
        if (tempbookseat[22] == 0)
        {
            Button32.BackColor = System.Drawing.Color.Green;
            tempbookseat[22] = 1;

        }
        else
        {
            Button32.BackColor = System.Drawing.Color.Gray;
            tempbookseat[22] = 0;
```

```
            }

        }
    protected void Button33_Click(object sender, EventArgs e)
    {
        if (tempbookseat[23] == 0)
        {
            Button33.BackColor = System.Drawing.Color.Green;
            tempbookseat[23] = 1;

        }
        else
        {
            Button33.BackColor = System.Drawing.Color.Gray;
            tempbookseat[23] = 0;
        }

    }
    protected void Button34_Click(object sender, EventArgs e)
    {
        if (tempbookseat[24] == 0)
        {
            Button34.BackColor = System.Drawing.Color.Green;
            tempbookseat[24] = 1;

        }
        else
        {
            Button34.BackColor = System.Drawing.Color.Gray;
            tempbookseat[24] = 0;
        }

    }
    protected void Button35_Click(object sender, EventArgs e)
    {
        if (tempbookseat[25] == 0)
        {
            Button35.BackColor = System.Drawing.Color.Green;
            tempbookseat[25] = 1;

        }
        else
        {
            Button35.BackColor = System.Drawing.Color.Gray;
            tempbookseat[25] = 0;
        }
    }
    protected void Button36_Click(object sender, EventArgs e)
```

```csharp
        {
            if (tempbookseat[26] == 0)
            {
                Button36.BackColor = System.Drawing.Color.Green;
                tempbookseat[26] = 1;

            }
            else
            {
                Button36.BackColor = System.Drawing.Color.Gray;
                tempbookseat[26] = 0;
            }

        }
        protected void Button37_Click(object sender, EventArgs e)
        {
            if (tempbookseat[27] == 0)
            {
                Button37.BackColor = System.Drawing.Color.Green;
                tempbookseat[27] = 1;

            }
            else
            {
                Button37.BackColor = System.Drawing.Color.Gray;
                tempbookseat[27] = 0;
            }

        }
        protected void Button79_Click(object sender, EventArgs e)
        {
            int i = 0;
            for (i = 0; i < 27; i++)
            {
                if (tempbookseat[i] == 1)
                {
                    String mycon = "Data Source=SIKANDAR-PC\\SQLEXPRESS;
Initial Catalog=sikandar; Integrated Security=True";
                    String updatedata = "Update seatbooking1 set
status='B' where seatno=" + (i + 1);
                    SqlConnection con = new SqlConnection(mycon);
                    con.Open();
                    SqlCommand cmd = new SqlCommand();
                    cmd.CommandText = updatedata;
                    cmd.Connection = con;
                    cmd.ExecuteNonQuery();
                    con.Close();
                }
```

```
        }

        Session["tempbooking"] = tempbookseat;

        Response.Redirect("thanks.aspx");
    }
}

public partial class thanks : System.Web.UI.Page
{
    protected void Page_Load(object sender, EventArgs e)
    {
        int[] seats = (int[])Session["tempbooking"];
        String seatbooked = "";
        String seatbooked1 = "";


        int i = 0;



        for (i = 0; i < 27; i++)
        {

            if (seats[i] == 1)
            {
                seatbooked = seatbooked + " NO:-" + (i + 1) +" /";
                seatbooked1 =  " PRICE:-" + (i * 150);


            }


        }

        Label2.Text = "SEAT  " + seatbooked;
        Label3.Text = "TOTAL" + seatbooked1;


    }
}
```

Implementation & Maintenance

The Maintenance phase occurs once the system is operational. It includes implementation of changes that software might undergo over a period of time, or implementation of new requirements after the software is deployed at the customer location. The maintenance phase also includes handling the residual errors that may exist in the software even after the testing phase. This phase also monitors system performance, rectifies bugs and requested changes are made. Maintenance, often turned support, is a crucial activity for linking the experiences of users/customers with the product delivery organization. We consider perspectives on high tech maintenance from bug fixing through to design focused activities.basically maintenance is what happens during the rest of the software's life:changes, correction, additions, moves to a different computing platform and more. This ,the last glamorous and perhaps most important step of all,goes on seemingly forever.

Screenshot

1.Home page:
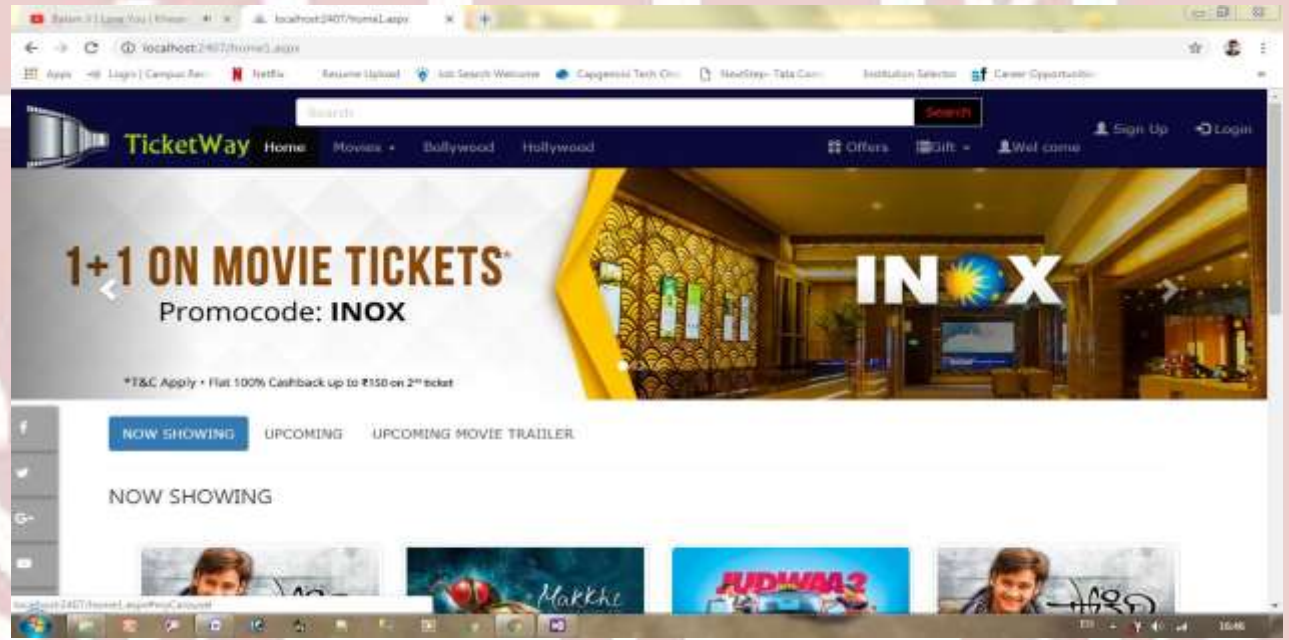
2. Footer:
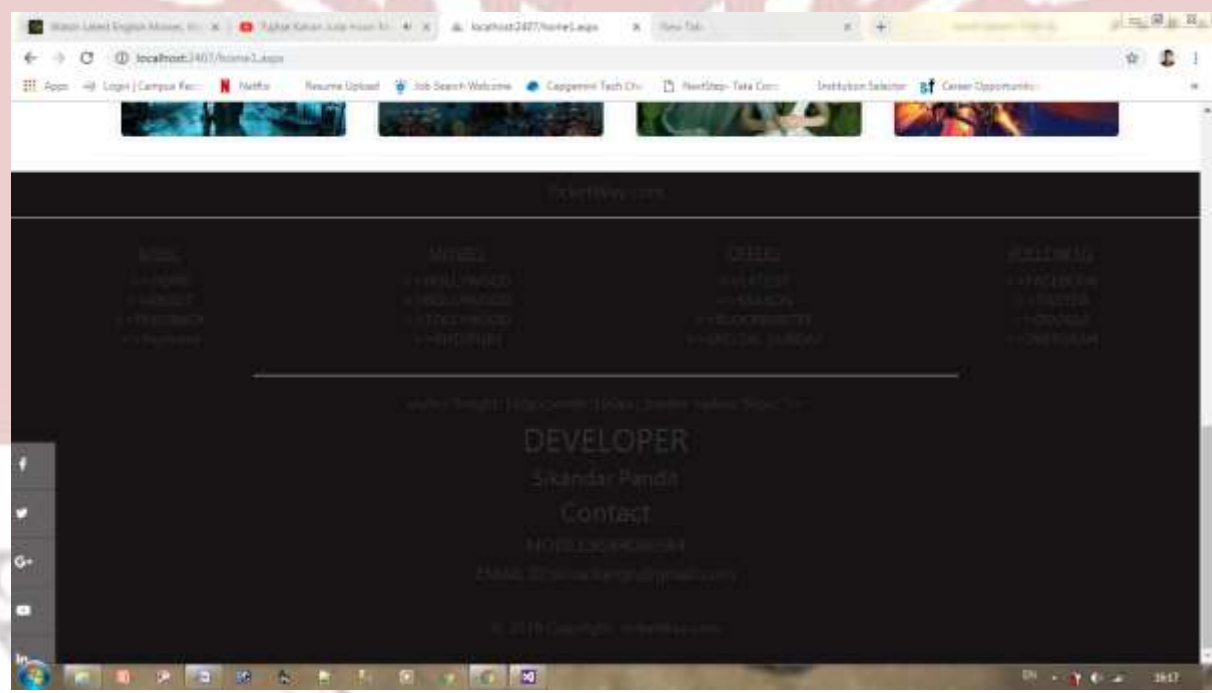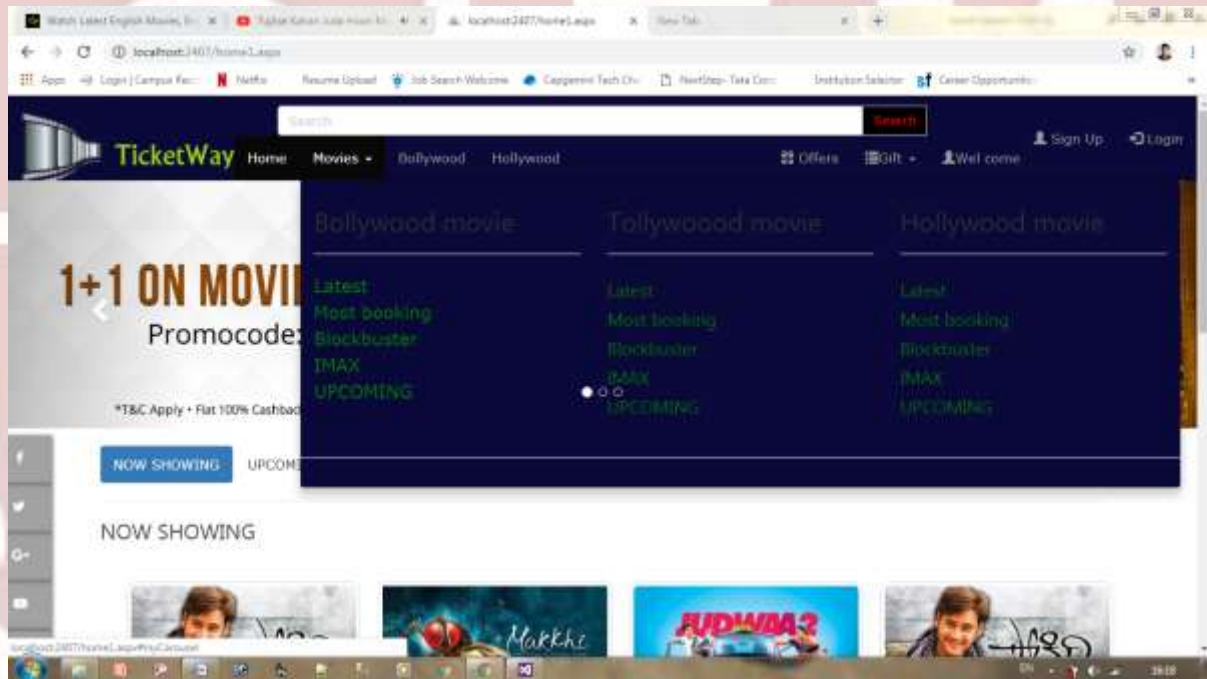
3. Home page mega menu:

4. Signup page:
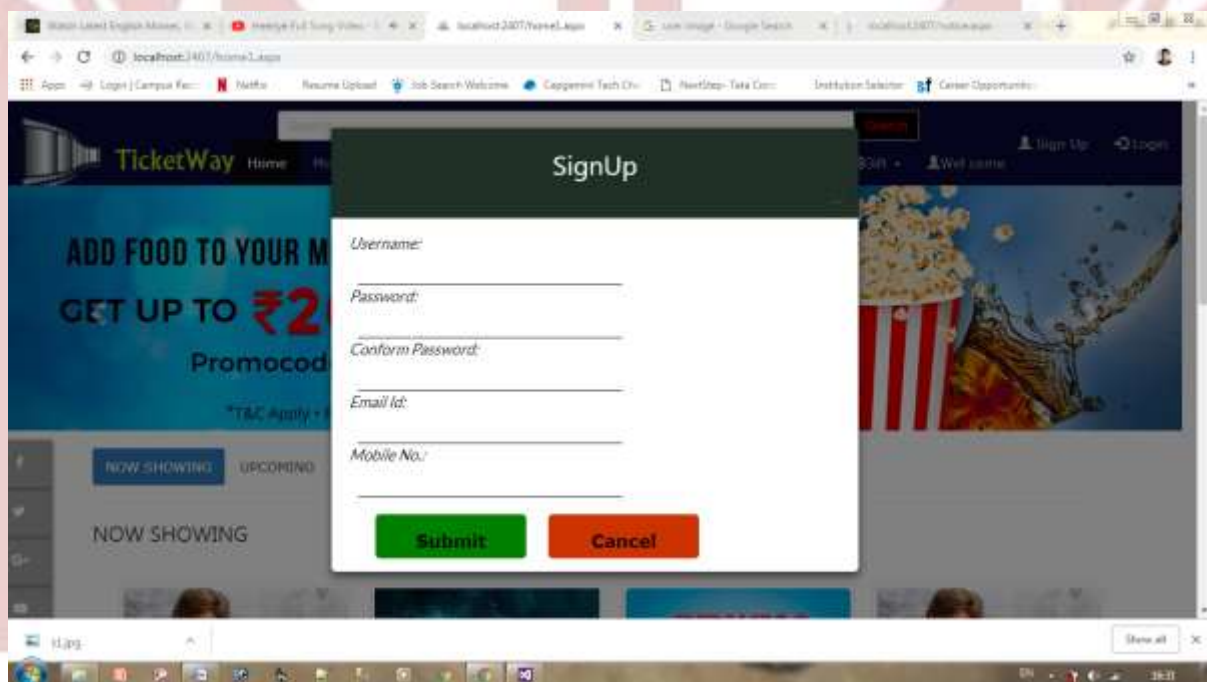
5. Login page:
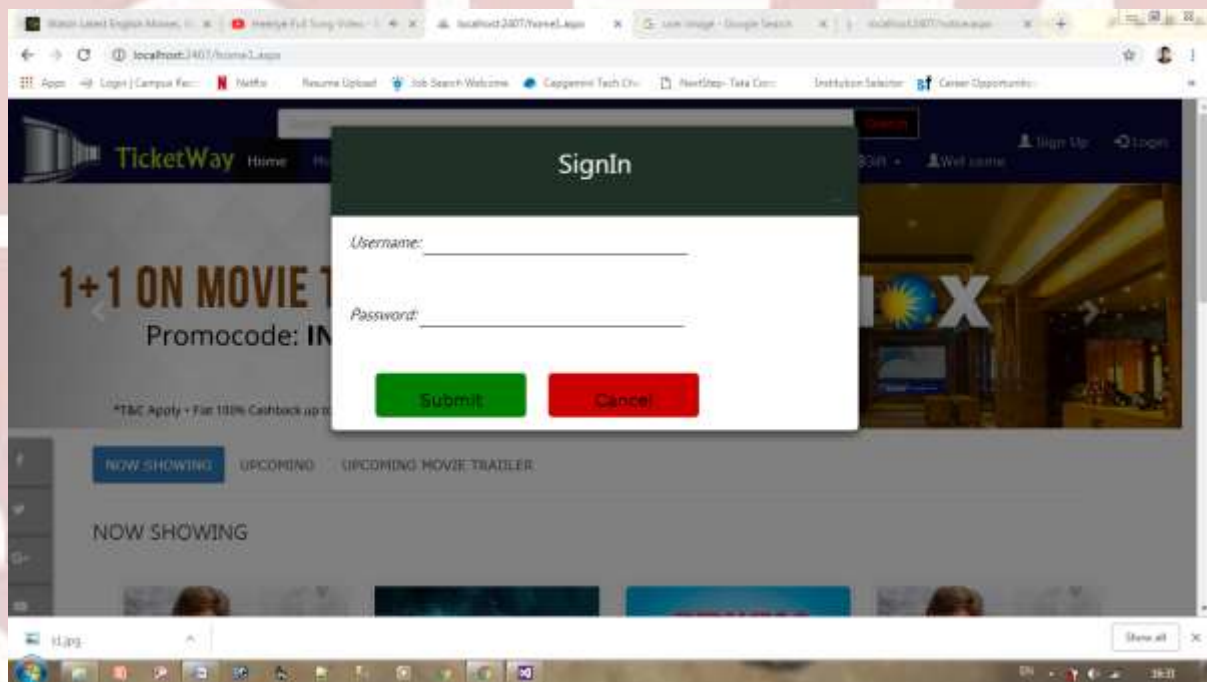
6. Movies:
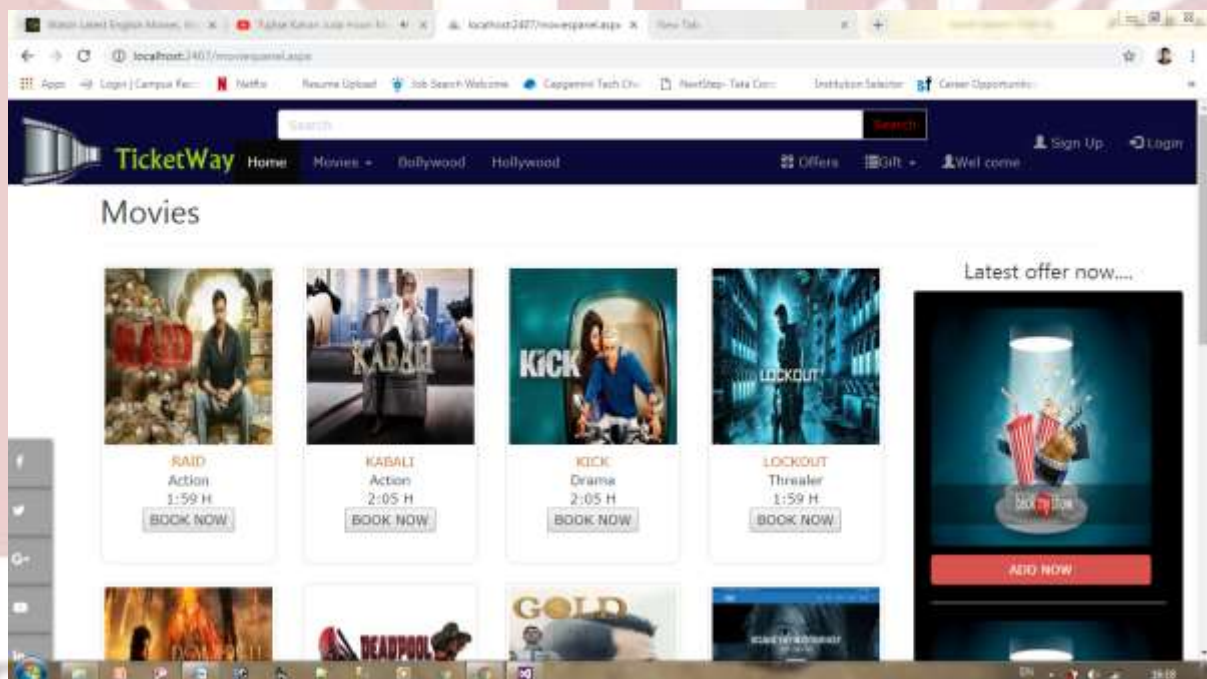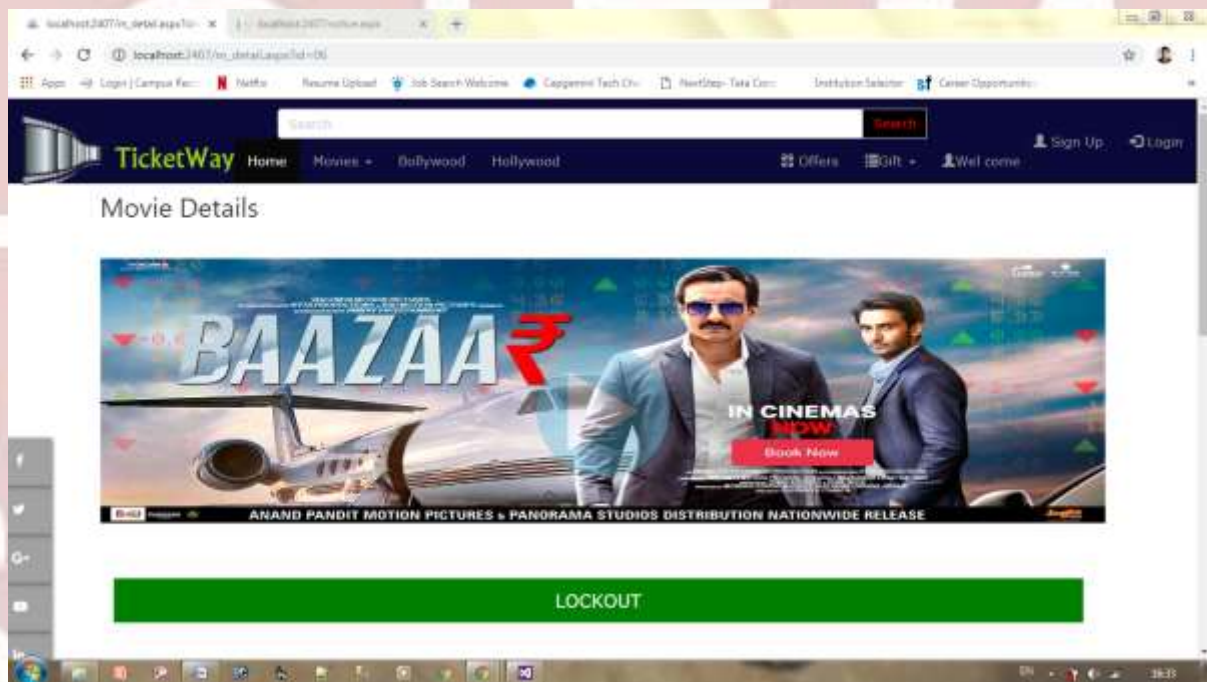
7. Movie details:

8. Movie trailer:

9. Movie details:
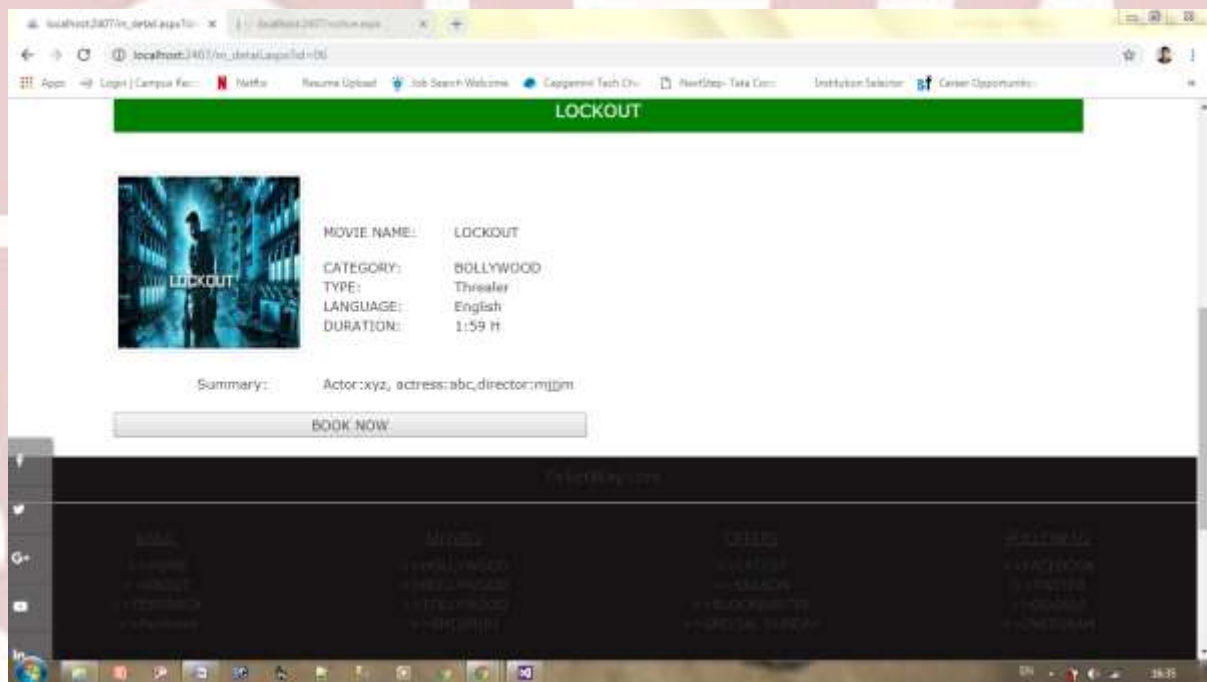
10. Seat selection:
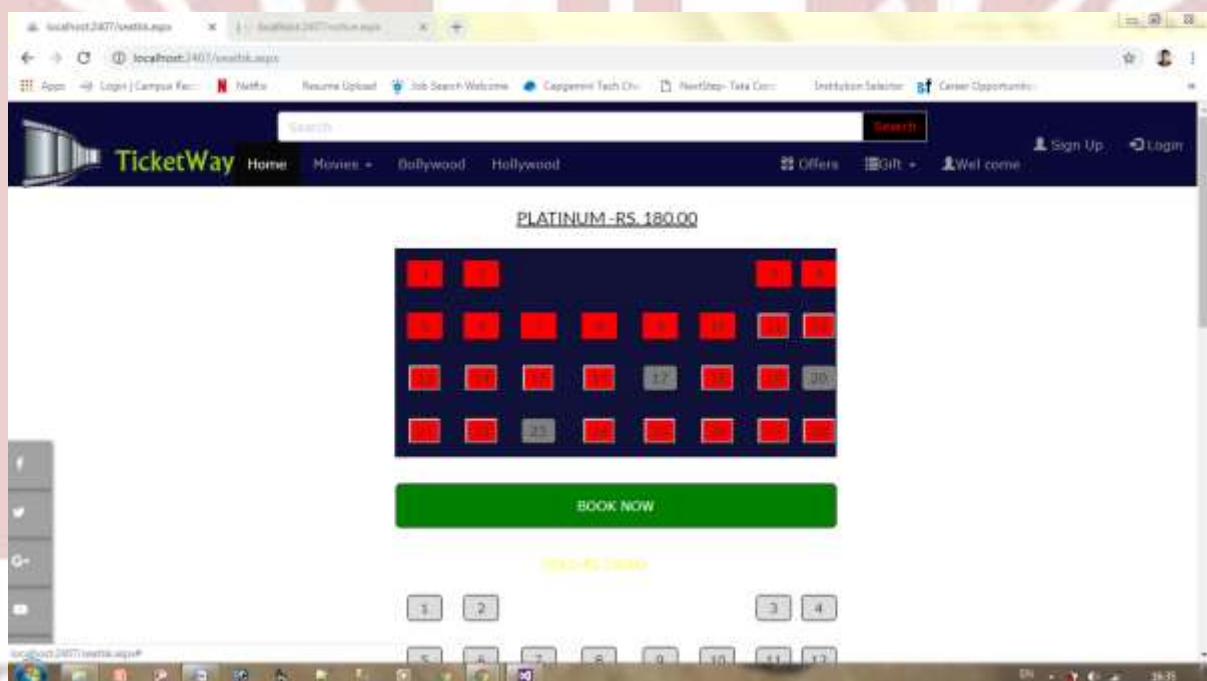
11. Booking Information:
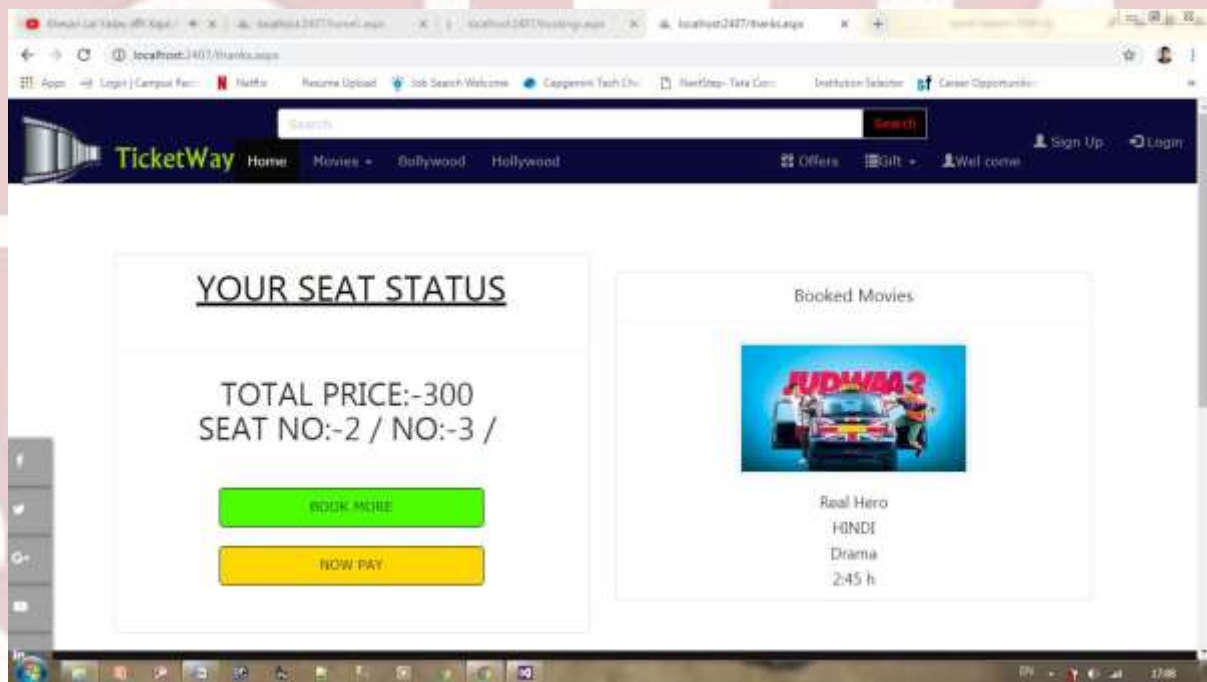
12. Payment process:
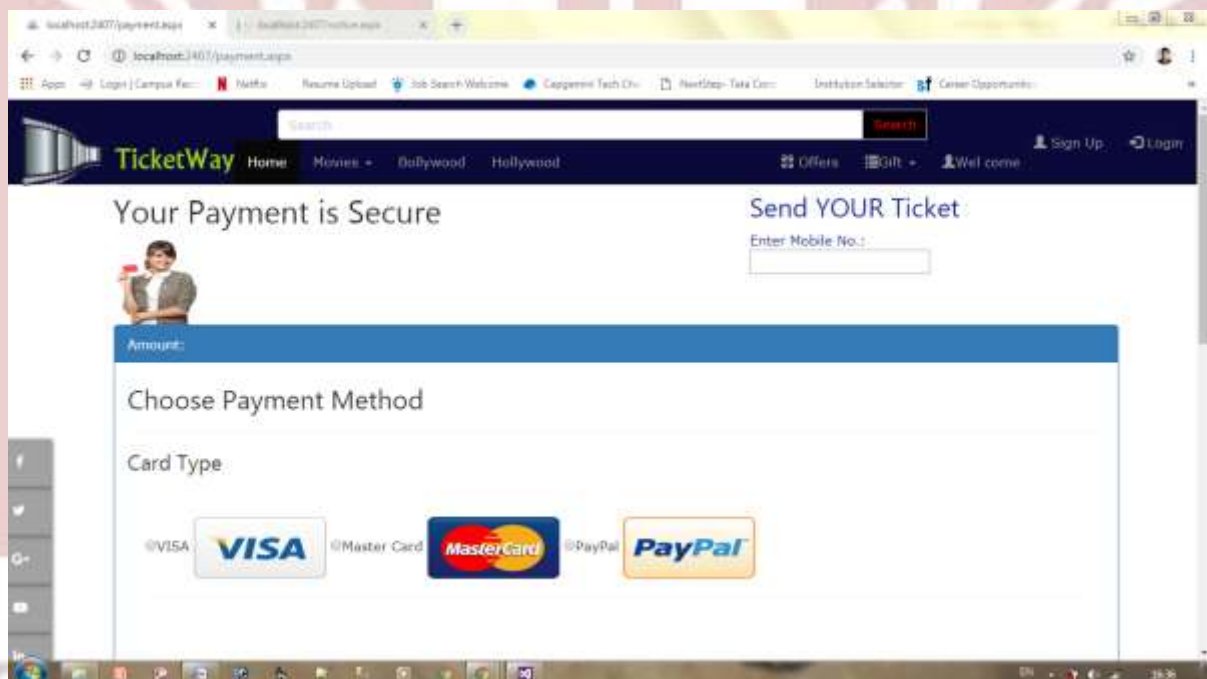
13. Download Tickets:

14. Feedback page:
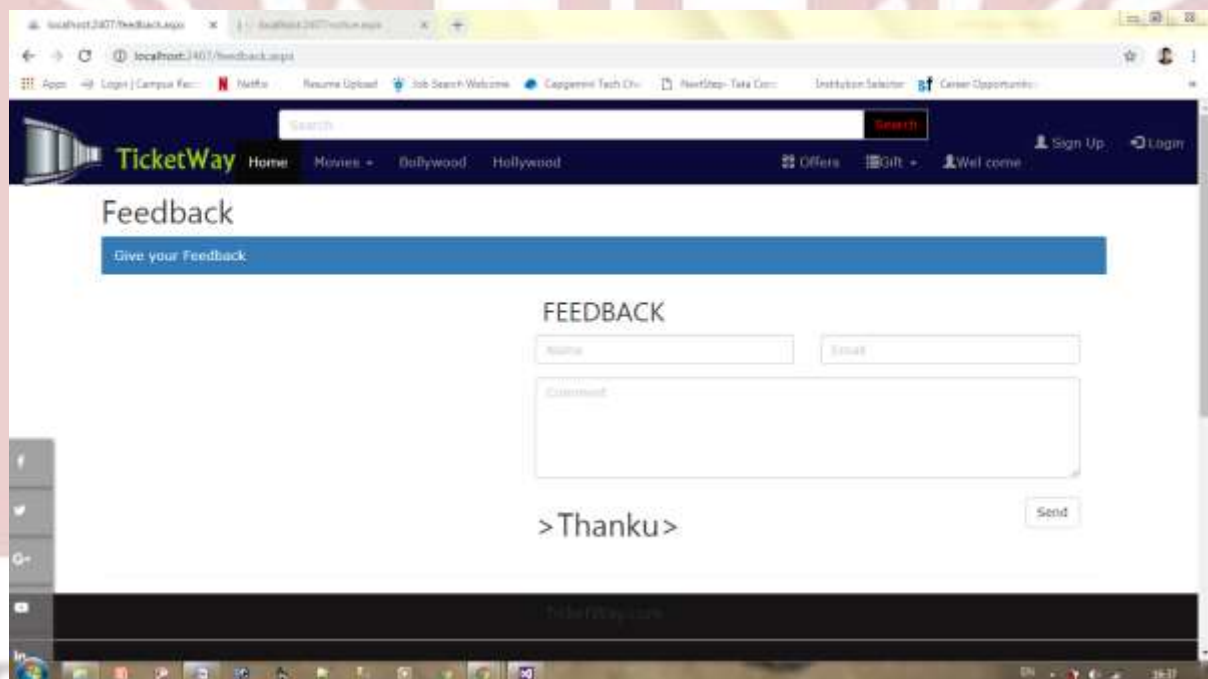
15. Wel Come page:

16. Update movie ticket:

17. Movie upload:

18. Movie update:

19. Dashboard:

20. Upload slider image:
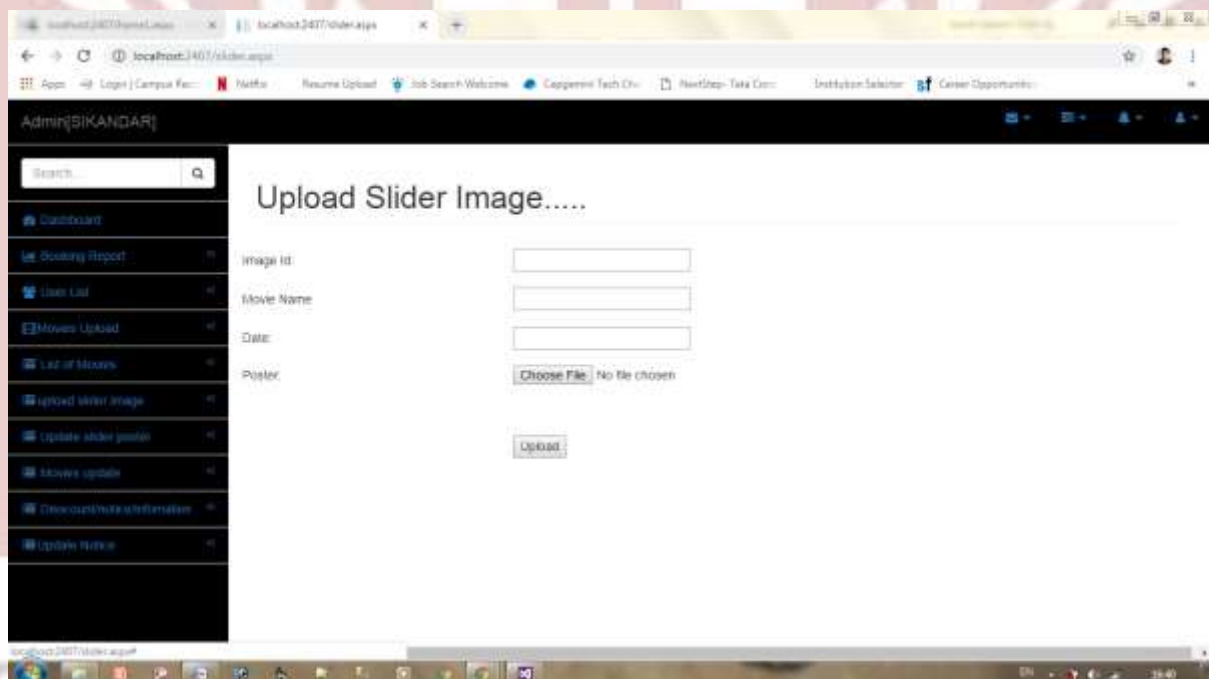
CONCLUSION

From this project we had came across many situations where many system defined function. We used had some inherent nature which made debugging the system tediously. Some features are implemented there is a scope for improvement in enhancing the user experience of the software and other features should have to be incorporated as the requirement increases.

BIBLIOGRAPHY

Textbooks Guide:

- ➢ The complete reference HTML
- ➢ Learn css (cascading style sheet)
- ➢ The complete reference of my SQL
- ➢ Fundamentals of software Engineering

Website I used as reference:

www.google.co.in

www.wikipedia.com

www.w3school.com

www.bookmyshow.com

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