

## Assignment 2: Classes and Objects

Submit by **Feb 11, 2022 11:59** PM (midnight) upload to D2L dropbox

Points: 5

**Assignment must be done individually**

Supporting material:

- Music.py
- Histogram.py
- analyze\_book1.py
- feynman.txt
- words.txt

### 1. Music Room (2.5pt)

A MusicRoom object holds a list of Instrument objects. Instruments are specialized in child classes inheriting the Instrument parent class. Instruments can play a song which sounds different if the instrument is not tuned. Different instruments de-tune differently. The following instruments are available:

1. Guitar, de-tunes after every song.
2. Bass, de-tunes after playing 2 songs.
3. Drums, always stay in tune.

MusicRoom allows to tune all instruments not currently tuned.

In `Music.py` you find skeleton code. Complete this code according to the documentation.

Code sections needing implementation are marked with `#` `TODO`:

Human-readable representation of an instrument should be:

```
"a {} {} {}".format(self.year, self.brand, self.kind)
```

Playing an instrument should return a string:

```
"{} plays: {}".format(self.kind, song)
```

if instrument is tuned and use `song.swapcase()` otherwise. Running `python Music.py` should produce the following output:

```

Bass plays: Metallica - Nothing Else Matters
Guitar plays: Metallica - Nothing Else Matters
Drums plays: Metallica - Nothing Else Matters
Bass plays: Metallica - Nothing Else Matters
Guitar plays: mETALLICA - nOTHING eLSE mATTERS
Drums plays: Metallica - Nothing Else Matters
Bass plays: mETALLICA - nOTHING eLSE mATTERS
Guitar plays: mETALLICA - nOTHING eLSE mATTERS
Drums plays: Metallica - Nothing Else Matters
      Tuning      a      2001 Ibanez Bass
      Tuning      a      1998 Fender      Guitar
Done tuning
Bass plays: Metallica - Nothing Else Matters
Guitar plays: Metallica - Nothing Else Matters
Drums plays: Metallica - Nothing Else Matters

```

## 2. Analyze Book with Histogram Class (2.5pt)

In `Histogram.py` and `analyze_book1.py` you find skeleton code. Complete this code according to the documentation. Code sections needing implementation are marked with

#

TODO: .

Use [http://thinkpython2.com/code/analyze\\_book1.py](http://thinkpython2.com/code/analyze_book1.py) as a reference and help.

Running `python Histogram.py` should produce the following output:

```

*** Test Initialize with count()
      PASS
*** Test int hist most_common all
      PASS
*** Test char hist most_common n=3
      PASS
*** Test word hist most_common n=5
      PASS

```

Running `python analyze_book1.py` with `feynman.txt` and `word.txt` should produce the following output:

```

Total number of words: 1078
Number of different words: 379
The most common words are:
67 the

```

44	of
36	to
35	is
25	we
22	and
22	a
21	that
21	in
17	it
13	but
12	so
11	you
11	laws
11	be
11	are
10	first
9	this
9	law
9	all

The	words in	the	book	that	aren't in	the	word	list	are:		
a	euclidean	relativity									
Here	are	some	random	words	from	the	book				
there	another	every	example	appreciable	are	then	grasp	easier			
piece	kind										
two	from	of	and	things	spinning	of	this	at	the	it	
knowledge	we	let	you								
the	first	big	as	training	has	three	of	at	page		
hints	entire	outline									
first	are	law	or	be	you	constant	possible	significant	to		
	labor	more	a	let							
knowledge	more	all	physics	is	the	light	ideas	for	years	and	
	of	basic									
science	fact	in	our	so	arises	now	so	in	background	mass	was
velocity	we	is	the	knowledge	to	conceptual	is	how	so		
	fun	an	known								
therefore	there	truth	it	concentrate	how	again					

Note that the random words will likely be different.

## **What to hand in**

Upload three python files to D2L dropbox with solutions to the above exercises:

1. Music.py
2. analyze\_book1.py
3. Histogram.py