Files: The accompanying file for this assignments is assignment1.html.

Delivery: upload the modified HTML file and any other necessary files to the Racó. All explanations and/or answers to the problems should be included in the HTML file.

Problem 1.

Implement the following 2-dimensional transformations and apply them to the polygonal object in points.

- 1. Translation.
- 2. Rotation around the origin.
- 3. Scaling by (λ_1, λ_2) with respect to the origin.
- 4. Reflection with respect to the x-axis.

Problem 2.

Implement compositions of 2-dimensional transformations and apply them to the polygonal object in points.

- 1. Composition of translation and rotation.
- 2. Composition of rotation and translation.
- 3. Reflection with respect to a given line.

Problem 3.

Implement the following projections in 2D and apply them to the polygonal object in points.

- 1. Parallel projection.
- 2. Central projection.

Problem 4.

Determine which of the projections implemented in Problem 3 preserve affine combinations. Illustrate that in your program. For example, by showing the same point in the original and projected space, and showing the corresponding coordinates.