# Metaverse event (Key points for Brochure)

1. Event theme
2. No. of Competitions or Event
3. Type and Name of Competitions
4. Platforms supported
5. Schedule of the event (dates etc)
6. Screening round and final round
7. Evaluation Criteria
8. Targeted Audience
9. Goals of the events and competitions
10. Final representation of whole Project

# Detailed Brochure

## Event Theme :- VyomVerse

VyomVerse a.k.a ‘Metaverse of Vyomnauts’

Inspired by theme of ‘conscientia’ i.e. ‘Suit Up Vyomnauts’

## Total No. of Events/Competitions

Competitions :- 4 (before the fest)

Events :- 2 (during the fest)

## Types And Names of Events/Competitions

### Competitions

3D – Modelling And Animation :- name yet to be decided

Texturing And Combining in virtual world :- name yet to be decided

AR effects making competition (instagram & snapchat filters) :- Name yet to be decided

VR virtual world or AR app making competition (Android App) :- Name yet to be decided

### Events

Presenting a virtual world made by us using collected 3D-Models and Textures

Presenting Best collected apps and filters infront of Audience

## Platforms Supported

Participants can use any software Maya, Blender or any other software **We will be accepting entries in .obj, .fbx, or .gltf,** and may be **.blend and .3ds** also

Participants can use SparkAR for AR effects and filters **We will be accepting entries in .arexport format**

**Platforms for hosting Events :- Dare2Compete(a.k.a unstop) or any other similar platform**

## Schedule of the Event

Announced(Problem release) :- yet to be decided

Days Required for participants :- yet to be decided

Extension :- yet to be decided

Result Declaration

## Evaluation Criteria

It will be based on how they have implemented their innovative ideas, the proper functioning of their sample product, and how much hard work has been put together for the project.

Decide winners by having voting in organizing team members.

## Targeted Audience

Any enthusiast in metaverse, AR-VR

We are attracting all the young college students from all institutes like IITs,NITs and other school students also

Since competitions are going to be organize online so more participants are expected to register

Since the contestants are provided a certificate from the Indian Institute Of Space Science And Technology partnering with Dare2compete, the number of contestants drawn towards the event will increase drastically

## Goals And Events Of Competition

To Promote the technologies like AR-VR and mixed reality which have potential to provide an immersive experience of space, space accessories, space travels and launches to the common peoples sitting on Earth

To find and appreciate most talented contestants who have potential to imagine the future technology and bring them to live in virtual worlds

Our team can also work to create virtual worlds which are able to visualize life of VyomNauts. We can also express our ideas regarding future Indian Technology in our Virtual world.

## Representation of whole project

During the fest our team can present projects and AR-effects submitted by our winners

And the virtual world created by our team using submitted 3D models and Textures

# Finance

## Capital required

No idea at all

## Sponsorship

Maybe We will try to find separate Event sponsors working in the field of metaverse who can give us financial as well as motivational and logistic support also

We can ask for sponsorship for our metaverse events or else offer them a stall in our fest to promote virtual reality.

## Devices Required

We will try to use android mobiles as far as possible but may also require some VR headset or at least google cardboard headset and some traditional or VR controllers as well to navigate through our virtual world.