

UCR-01: Successful Client Login

1. User launches app and enters a username and password.

The user launches the app and enters a username and password, then clicks the login button. Behind the scenes, the **client** app executes the `LoginButtonClick()` method, which calls the `HandleEvent(sender, e)` handler. The **client** app sends the entered credentials to the **server**, where the **server** runs `ValidateCredentials(username, password)` to determine whether the credentials are valid or if a new account should be created. Since the credentials are correct, the **server** confirms the login and responds by returning the credentials through `Send(credentials)`.