

UCR-03: Successful Server Login

1. User launches app and enters a username and password.

The user launches the **SApp** and enters a username and password, then clicks the login button. Behind the scenes, the **SApp** calls `LoginButtonClick()` which tells the **server** to handle the event via `HandleEvent(sender, e)`, which then validates the credentials using `ValidateCredentials(username, password)` returning a boolean value. Since the credentials are correct, the server confirms the login by using the `Send(credentials)` method call.