class BookStore:

def \_\_init\_\_(self):

self.items =[]

def add\_items(self,item\_name,qty):

item = (item\_name, qty)

self.items.append(item)

def remove\_item(self, item\_name):

for item in self.items:

if item[0] == item\_name:

self.items.remove(item)

break

def calculate\_total(self):

total = 0

for item in self.items:

total += item[1]

return total

b = BookStore( )

b.add\_items("star", 200)

b.add\_items("starwar", 210)

b.add\_items("marvel", 500)

print("Current Items in b :")

for item in b.items:

print (item[0],"=",item[1])

total\_qty=b.calculate\_total()

print("Total Quantity.",total\_qty)

b .remove\_item("star")

print("\nupdate items in b:")

for item in b.items:

print(item[0], "-", item[1])

total\_qty = b.calculate\_total()

print("Total Quantity:",total\_qty)