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1 C:\Users\gkrav\.jdk\openjdk-15.0.1\bin\java.exe "-
  javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
  2020.3.1\lib\idea_rt.jar=55708:C:\Program Files\
  JetBrains\IntelliJ IDEA 2020.3.1\bin" -Dfile.encoding
  =UTF-8 -classpath "G:\repos\BlueJ B\IJ-App06-Zuul-
  game\out\production\App06-Zuul" Main
2
3 Welcome to the World of Zuul!
4 World of Zuul is a new, incredibly boring adventure
  game.
5 Type 'help' if you need help.
6
7 You are in bedroom.
8
9 > help
10 You wake up in a bed. You are alone. You remember a
  deep voice
11 telling you, that you have 200 minutes left to leave
  the house or you die.
12
13 Your command words are:
14 help take score look_around use go quit
  inventory
15 > take gloves
16 You picked up gloves
17 gloves is now in your inventory.
18 Used 4 energy
19 Energy left: 196
20 > go south
21 You are in hallway.
22
23 Used 5 energy
24 Energy left: 191
25 > look_around
26 This is a long hallway with pictures and paintings on
  the walls
27 There is a broom wardrobe in the middle..
28 Exits: east north west.
29 Items in this room: broom
30 Used 2 energy
31 Energy left: 189
32 > take broom
33 You picked up broom
34 broom is now in your inventory.
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35 Used 4 energy
36 Energy left: 185
37 > go west
38 You are in living room.
39
40 Used 5 energy
41 Energy left: 180
42 > look_around
43 A weird living room with lots of bookshelves.
44 There seems to be a cup on one of the tall wardrobes
   ..
45 Exits: east south north west.
46 Items in this room: cup
47 Used 2 energy
48 Energy left: 178
49 > take cup
50 You try to reach up the wardrobe but the cup is too
   high to reach.
51 Perhaps you should try to use something to get it.
52 Used 4 energy
53 Energy left: 174
54 > use broom
55 You successfully used the broom to get the cup.
56 You picked up cup
57 Used 4 energy
58 Energy left: 170
59 > go north
60 You are in garden.
61
62 Used 5 energy
63 Energy left: 165
64 > look_around
65 A little garden with very tall walls.
66 There is a sink near the house that leaks watter,
   maybe you should gather some of it.
67 A huge plant is growing here with leaves that look
   poisonous.
68 There seems to a door to enter the basement here too
   ..
69 Exits: south west.
70 Items in this room: leaf
71 Used 2 energy
72 Energy left: 163
73 > take leaf
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74 The plant seems dangerous. You shouldn't take it by
    hands.
75 Used 4 energy
76 Energy left: 159
77 > use cup
78 You put the cup in the old sink
79 Cup was filled with water!
80 You picked up H2O_cup
81 Used 4 energy
82 Energy left: 155
83 > use gloves
84 You put on the gloves and take the leaves of the
    plant
85 You picked up leaf
86 Used 4 energy
87 Energy left: 151
88 > go south
89 You are in living room.
90
91 Used 5 energy
92 Energy left: 146
93 > go east
94 You are in hallway.
95
96 Energy running low! Used 5 energy
97 Energy left: 141
98 > go east
99 You are in lab.
100
101 Energy running low! Used 5 energy
102 Energy left: 136
103 > look_around
104 A room with the smell of SCIENCE! You can see a
    mixer in one of the corners..
105 Exits: west.
106 Items in this room:
107 Energy running low! Used 2 energy
108 Energy left: 134
109 > use leaf
110 Successfully added leaf to the mixer!
111 seems like we need to add more products in the mixer
    (needs one more item)
112 Energy running low! Used 4 energy
113 Energy left: 130
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114 > use H2O_cup
115 Successfully added H2O_cup to the mixer!
116 beep bloop blab mixer worked fine!
117 You made acid!
118 You picked up acid
119 Energy running low! Used 4 energy
120 Energy left: 126
121 > go west
122 You are in hallway.
123
124 Energy running low! Used 5 energy
125 Energy left: 121
126 > go north
127 You are in bedroom.
128
129 Energy running low! Used 5 energy
130 Energy left: 116
131 > look_around
132 You woke up in this bedroom. You can see a writing
    on the wall that says 'get out'.
133 There is a small cupboard with gloves in it in the
    room..
134 Exits: south.
135 There seems to be no items in this room.
136 Energy running low! Used 2 energy
137 Energy left: 114
138 > go south
139 You are in hallway.
140
141 Energy running low! Used 5 energy
142 Energy left: 109
143 > go west
144 You are in living room.
145
146 Energy running low! Used 5 energy
147 Energy left: 104
148 > use acid
149 The handle was melted! Now you can access the
    kitchen
150 Energy running low! Used 4 energy
151 Energy left: 100
152 > go south
153 You are in kitchen.
154
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155 Energy running low! Used 5 energy
156 Energy left: 95
157 > look_around
158 The smell here is incredible but we have to stick to
    our mission
159 and get out of here after grabbing anything useful
    ..
160 Exits: north.
161 Items in this room: crowbar
162 Energy running low! Used 2 energy
163 Energy left: 93
164 > use crowbar
165 There is no item like that in your inventory!
166 Energy running low! Used 4 energy
167 Energy left: 89
168 > take crowbar
169 You picked up crowbar
170 crowbar is now in your inventory.
171 Energy running low! Used 4 energy
172 Energy left: 85
173 > go north
174 You are in living room.
175
176 Energy running low! Used 5 energy
177 Energy left: 80
178 > go north
179 You are in garden.
180
181 Energy running low! Used 5 energy
182 Energy left: 75
183 > go west
184 There is a lock on the door. You need something to
    break it.
185 Energy running low! Used 5 energy
186 Energy left: 70
187 > use crowbar
188 You successfully broke the lock! Now you can access
    the Basement
189 Energy running low! Used 4 energy
190 Energy left: 66
191 > look_around
192 A little garden with very tall walls.
193 There is a sink near the house that leaks watter,
    maybe you should gather some of it.
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194 A huge plant is growing here with leaves that look
poisonous.
195 There seems to a door to enter the basement here too
..
196 Exits: south west.
197 There seems to be no items in this room.
198 Energy running low! Used 2 energy
199 Energy left: 64
200 > go west
201 You are in basement.
202
203 Energy running low! Used 5 energy
204 Energy left: 59
205 > look_around
206 A dark room with something shining on the ground..
207 Exits: east.
208 Items in this room: key
209 Energy running low! Used 2 energy
210 Energy left: 57
211 > take key
212 You picked up key
213 key is now in your inventory.
214 Energy running low! Used 4 energy
215 Energy left: 53
216 > go east
217 You are in garden.
218
219 Energy running low! Used 5 energy
220 Energy left: 48
221 > go east
222 There is no door!
223 Energy running low! Used 5 energy
224 Energy left: 43
225 > go south
226 You are in living room.
227
228 Energy running low! Used 5 energy
229 Energy left: 38
230 > go west
231 The door is locked. You need a key!
232 Energy running low! Used 5 energy
233 Energy left: 33
234 > go west
235 The door is locked. You need a key!

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236 Energy running low! Used 5 energy
237 Energy left: 28
238 > go west
239 The door is locked. You need a key!
240 Energy running low! Used 5 energy
241 Energy left: 23
242 > go west
243 The door is locked. You need a key!
244 Energy running low! Used 5 energy
245 Energy left: 18
246 > go
247 Go where?
248 Energy running low! Used 5 energy
249 Energy left: 13
250 > go
251 Go where?
252 Energy running low! Used 5 energy
253 Energy left: 8
254 > go
255 Go where?
256 Energy running low! Used 5 energy
257 Energy left: 3
258 > use key
259 Congratulations you have beaten the game!
260 Final score: 460
261 Energy running low! Used 4 energy
262 You lost all energy and fainted!
263 Thank you for playing. Good bye.
264
265 Process finished with exit code 0
266
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