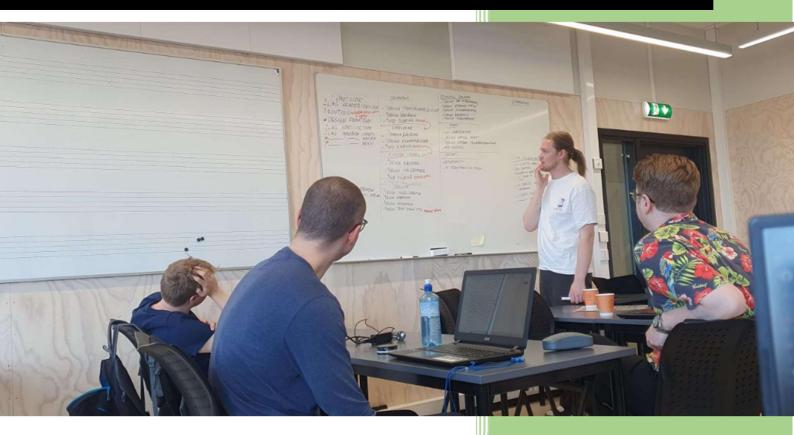
# Sprint 2 report



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## Group members

Oscar, Jan Roger, Jesper, Vegard, Bjørnar, Peter, Espen, and Joakim

## Day 1 Sprint planning (Monday 05.06.23)

When we started planning our sprint this week, we wanted to improve something we had discussed the week before. We realized that we needed to break down the tasks into smaller and more manageable sizes. With that in mind we started breaking down what we wanted to achieve this week. Our main goal this week was to create an MVP we could present to the product owners. To achieve this, we needed to develop the Frontend for our project. Since we are using React, we also needed to route the different React functions to the specific end points, more specifically routing to the various React functions.

After the sprint planning was done, we started developing components such as the Header for the project. There was some additional learning involved in terms of learning the Flexbox framework for CSS. This was a fun process, and progress was shown quickly as the development continued throughout the day.

There was some discussion on how we were to implement our individual code with each other, but this was resolved on day two. The complications on this matter came from merging our work to GitHub and creating the various GitHub branches.

In retrospect, the sprint planning went well and was an improvement from the week before. Also, we were efficient in starting the process the very same day that the sprint planning was completed.



Product backlog before adding it to Scrumwise

## Day 2 First official start on the MVP (Tuesday 06.06.23)

During day two we officially started developing our MVP. In our daily scrum we discussed whether to use a template generated code from Figma or build the entire frontend from scratch, modeling the prototype. We decided to build the whole thing from scratch to reduce the amount of debugging required. During the day we also got our first case of absence due to illness. This gave us a great chance to prove that the effort we put into improving our skills last week proved fruitful. The absent group member also had the opportunity to work remotely during the day, so the absence did not require any permanent restructuring of our dev team.

By the end of the day several of the group members had specialized in different skills which made the rest of the week more goal oriented. A couple of the dev team members took it upon themselves to further educate themselves on the basics of CSS and expanded upon this knowledge during the day. With this knowledge, they produced the styling of our application's front page. With the solid foundation we had established, the group became optimistic about the work ahead.

## Day 3 (07.06.23)

During day 3 we continued working with the front-end of our pages. Unfortunately, we had two members that were sick that day. The group still felt confident that we would pick up the pace as our CSS/react skills were only getting better. At this point we were able to visualize how our final product would look, and the individual pages were starting to come together.

We spent most of the time creating CSS code to make the pages look good and be responsive. The group members who were experienced with CSS spent the day educating and helping the rest. The group members working on the back end started test-routing and ended up with a homepage successfully linking to a test-page.

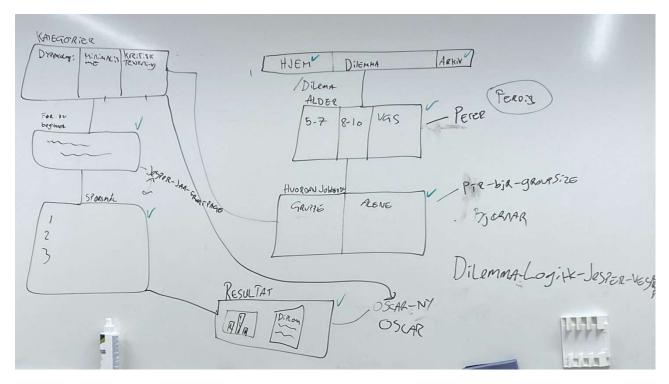
## Day 4 (08.06.23)

We started off where we left off on day 3. We had to finish the CSS and the functions for returning the HTML code for each page. At the same time, some members of our team were finishing the header that would be used on all pages. This meant we did not have to create a header for each page since we are using JavaScript with React to render the application.

The header includes routing for the entire page. After we finished all the individual pages, we had to swap out the test routing pages with the actual pages that should be rendered. This would end up taking up the rest of the day as we had some bugs with the CSS, but changing all elements class-names to unique names was the solution! When all the pages were updated, we called it a day as our MVP was done.

Up until day 4 we had mostly worked on separate files, so now we had to create routes, with react Router, so we could connect the files together. The solution we came up with was to have one "main" router which handles the front page and archive page, then a separate router, which handles all routes for the game.

The programming students in the group have had experience with react router in previous courses, so the main router was easy to setup, but we had some difficulties with the game routing. We solved this by setting up a test routing, which just linked to empty html sites, to make sure that the routing worked correctly. After the routing was working as intended, it was time to convert the routes to the correct sites.



When we converted from test-routing to the correct pages. We used the whiteboard in the study -room to track the process, assign pages to members, and what git branch the pages were available at. We chose to do it like this so everyone would know what needed to be done.

During the day, we spent more time on finalizing our MVP for our presentation, meaning we spent more hours than previous days. This is the first day we spent more time than anticipated to reach our goal for the week, but everyone agreed it was worth it to complete the MVP.

## Day 5 plus retrospective (Friday 09.06.23)

The group met at 10.00 Am, and we use the morning to make final preparations for our presentation while others started with refactoring filenames and deleting unnecessary files (test files etc.). We agreed as a group that this would be necessary for an easy startup on Monday. Then we had the presentation of our MVP. The presentation went well, and we got valuable feedback from the product owners that we will keep in mind for our next sprint planning. Some of the feedback was already points we have included in our product backlog, and we already discussed some points that we will look more into next week.

#### Sprint review

We had a task which involved polishing our questions for our Ethical game, we wanted to complete this task by the end of the week, but we did not manage to complete it because of other tasks that needed to be completed. So, we decided to push this task to next week so we could reach our goal of finalizing our MVP. Since the MVP required a lot more time than anticipated, we would not have been able to complete our MVP if we had not pushed the polishing of our questions back.

#### Sprint retrospective

#### What worked

We all still agree on meeting physical every day at 10 AM and start each off with a Daily SCRUM meeting. In that way we can continue the productivity and good communication.t There was some illness in our group this week, but we still managed to complete our main goals despite this. Meeting in person helps us to synchronize our work and enables us to stay updated on each other progress. Communication has been good throughout the entire project and has been further improved by experience and continued teamwork.

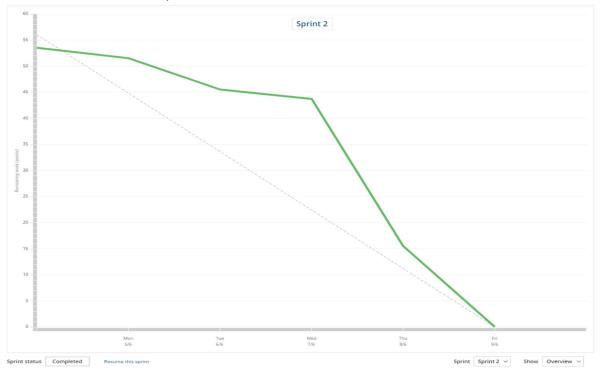
#### What did not work so well

We have not been as good at updating the task board and logging our hours, since it has been a busy week and many of our group members have been occupied with completing their individual tasks. We have also worked a lot in pairs, so the delegation of tasks has not always been representative of the work done, and it was not always clear which group member had the responsibility of marking the task as complete.

## Burndown graph

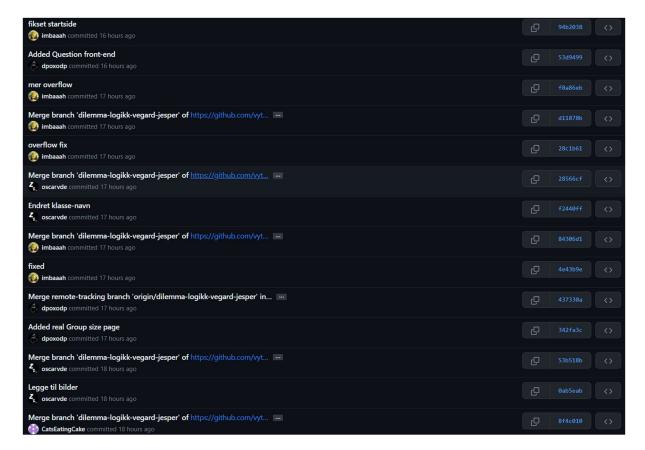
The progress for the burndown graph stagnated for a while, this was due to incomplete work during the first days, but this was quickly resolved when the work started to show, and we managed to complete specific tasks. We were not worried about this though, we knew that we would manage to complete most of the work this week.

In conclusion, the burndown graph shows a significant drop in the middle of the week, as expected. But we need to be more aware of the tasks and communicate more whether we consider a task "Done" by definition.

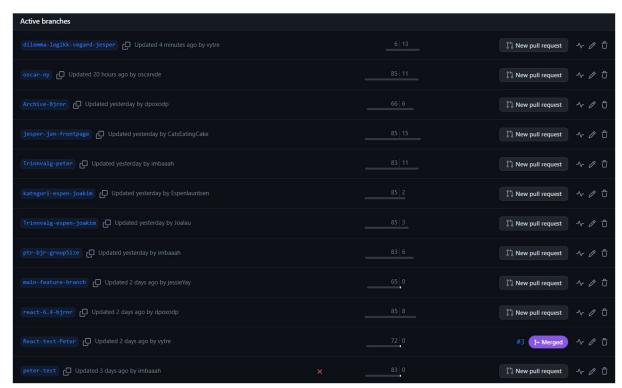


#### **GIT**

We had everyone working on different branches and we would add the files needed from each branch to the main branch. We did this to minimize git-merge conflicts because that would be more work for us. The only downside is that the commits from the individual branches did not show up in main, and it was only possible because we worked in the same room all week to maintain communication. We mostly worked in pairs this week, and that is why you can see many of the same names appearing in the commit log, when there may be three people who worked on that commit.



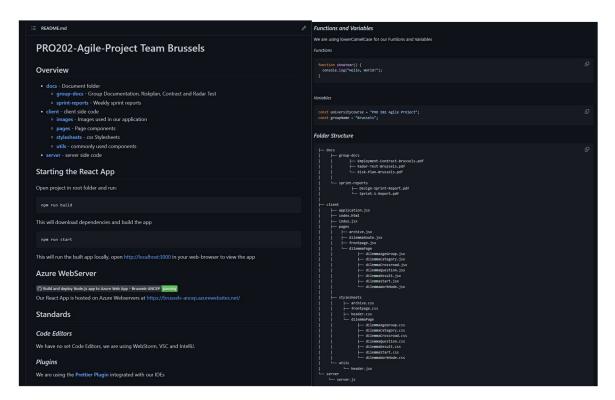
Snippet from commit log, main branch



All active branches

The GitHub repository readme file has a summary and description of how to run the application. Since the website is hosted on Azure websites, we have included the azure link here, together with the GitHub action badge.

We also included a standard section, where we have a summary of which code standards we use in our project.



Readme file

# Sprint backlog

We managed to complete most of our backlog items, but we had to move three items to next week's sprint.

Spint planing	2 p Sprint completed
	Rapport
Scrum Retrospective 2	1 p Sprint completed
	Frontpage
Create/design header   Frontpage	1 p Sprint completed
	Frontpage
Create "Startside-topp"   Frontpage	1 p Sprint completed
	Frontpage
Create first infobox   Frontpage	1 p Sprint completed
	Frontpage
Create info-box "ANCEP"   Frontpage	0.5 p Sprint completed
	Frontpage
Create info-box "Arkiv"   Frontpage	0.5 p Sprint completed
	Frontpage
Create routing for frontpage	2 p Sprint completed
	Age group choice
Create page and background   Age group	1 p Sprint completed
	Age group choice
Create buttons   Age group	1 p Sprint completed
	Age group choice
Add rendering   Age group	2 p Sprint completed
	Categories
Create page and background   Categories	1 p Sprint completed
	Categories
Create buttons   Categories	1 p Sprint completed
	Categories
Add rendering   Categories	2 p Sprint completed
	Group Size
Create page and background   Group Size	1 p Sprint completed
	Group Size
Create buttons   Group Size	1 p Sprint completed

		Group Size
Add Rendering   Group Size	2 p	Sprint completed
		Archive
Add header   Archive	0.5 p	Sprint completed
		Archive
Create "startsidetopp"   Archive	1 p	Sprint completed
		Archive
Create info-box "Arkiv"   Archive	1 p	Sprint completed
		Archive
Create infobox for "kunnskapssamlingen"   Archive	1 p	Sprint completed
		Archive
Add rounting   Archive	2 p	Sprint completed
		Result page
Create page and background   Result	1 p	Sprint completed
		Result page
Create static statistics   Result	1 p	Sprint completed
		Result page
Create info-boxes   Result	1 p	Sprint completed
		Result page
Add routing   Result	2 p	Sprint completed
		Ethical game Front-end
Create question page   Ethical game	1 p	Sprint completed
		Ethical game Front-end
Create dilemmas page   Ethical game	1 p	Sprint completed
		Ethical game Front-end
Create Disussion prompt page   Ethical game	1 p	Sprint completed
		Ethical game Front-end
Add rendering   Ethical game	2 p	Sprint completed
		Ethical game Back-end
Create list for questions   Ethical game	1 p	Sprint completed
		Ethical game Back-end
Create question component   Ethical game	3 p	Sprint completed



Here you can see the three tasks we did not manage to finish. They were de-prioritized because they were not important for the MVP. In this week's sprint review we moved them to the sprint backlog for next sprint.

### Time Lists

Bjørnar	2 hours	Felles sprintplaning	In the backlog item "Spint planing week 2"
Bjørnar	1.5 hours	Adding everything to	In the backlog item "Spint planing week 2"
Peter	2 hours	Felles Sprint Planning	In the backlog item "Spint planing week 2"
Jan Roger	2 hours	Sprint planning for Sprint 2	In the backlog item "Spint planing week 2"
Vegard	2 hours	Sprintplaning	In the backlog item "Spint planing week 2"
Espen	2 hours		In the backlog item "Spint planing week 2"
Joakim	2 hours	Sprintplaning	In the backlog item "Spint planing week 2"
Espen	4 hours		In the backlog item "Create page and background   Categories"
Bjørnar	1.5 hours	Started working w page	In the backlog item "Create page and background   Group Size"
Joakim	4 hours		In the backlog item "Create page and background   Age group"
Oscar	2 hours	Jobbet med resultatsiden	In the backlog item "Create static statistics   Result"
Oscar	2 hours	Jobbet med resulatsiden	In the backlog item "Create page and background   Result"
Oscar	1 hour	Jobbet med resultatsiden	In the backlog item "Create info-boxes   Result"
Peter	1 hour		In the backlog item "Create info-box "Arkiv"   Frontpage"
Peter	1 hour		In the backlog item "Create info-box "ANCEP"   Frontpage"
Jan Roger	2 hours	Designed header	In the backlog item "Create/design header   Frontpage"
Jan Roger	2 hours	Worked on the Frontpage	In the backlog item "Create "Startside-topp"   Frontpage"
Peter	2 hours		In the backlog item "Create first infobox   Frontpage"
Jesper	2 hours	Sprint planning	In the backlog item "Spint planing week 2"
Joakim	2 hours		In the backlog item "Create page and background   Categories"
Espen	4 hours		In the backlog item "Create page and background   Categories"
Espen	2 hours		In the backlog item "Create page and background   Age group"
Espen	2 hours 4 hours		In the backlog item "Create page and background   Age group"  In the backlog item "Create buttons   Age group"
	Bjørnar Peter Jan Roger Vegard Espen Joakim Espen Bjørnar Joakim Oscar Oscar Peter Peter Jan Roger Peter Jan Roger Peter Jesper Joakim	Bjørnar 1.5 hours Peter 2 hours Jan Roger 2 hours Vegard 2 hours Espen 2 hours Joakim 2 hours Bjørnar 1.5 hours Joakim 4 hours Oscar 2 hours Oscar 2 hours Oscar 1 hour Peter 1 hour Peter 1 hour Jan Roger 2 hours Jan Roger 2 hours Peter 2 hours Jesper 2 hours Jesper 2 hours	Bjørnar 1.5 hours Adding everything to  Peter 2 hours Felles Sprint Planning  Jan Roger 2 hours Sprint planning for Sprint 2  Vegard 2 hours Sprint planning  Espen 2 hours  Joakim 2 hours Sprintplaning  Espen 4 hours  Bjørnar 1.5 hours Started working w page  Joakim 4 hours  Oscar 2 hours Jobbet med resultatsiden  Oscar 1 hour Jobbet med resultatsiden  Peter 1 hour  Jan Roger 2 hours Designed header  Jan Roger 2 hours Worked on the Frontpage  Peter 2 hours Sprint planning  Joakim 2 hours Sprint planning

Tuesday 6/6	Bjørnar	2 hours	B4 i went to work	In the backlog item "Add header   Archive"
Tuesday 6/6	Oscar	2 hours	Lagde resultat siden på	In the backlog item "Create static statistics   Result"
Tuesday 6/6	Oscar	2 hours	Lagde resultat siden på	In the backlog item "Create page and background   Result"
Tuesday 6/6	Oscar	1 hour	Lagde resultat siden på	In the backlog item "Create info-boxes   Result"
Tuesday 6/6	Jesper	2 hours		In the backlog item "Create routing for frontpage"
Tuesday 6/6	Peter	3 hours		In the backlog item "Create info-box "Arkiv"   Frontpage"
Tuesday 6/6	Peter	3 hours		In the backlog item "Create info-box "ANCEP"   Frontpage"
Tuesday 6/6	Jesper	2 hours		In the backlog item "Create "Startside-topp"   Frontpage"
Tuesday 6/6	Jan Roger	6 hours	Worked on the Frontpage	In the backlog item "Create "Startside-topp"   Frontpage"
Tuesday 6/6	Jan Roger	0.5 hours	Worked on the Frontpage	In the backlog item "Create "Startside-topp"   Frontpage"
Tuesday 6/6	Peter	3 hours		In the backlog item "Create first infobox   Frontpage"
Wednesday 7/6	Espen	3 hours	Flexbox // syk	In the backlog item "Create page and background   Categories"
Wednesday 7/6	Peter	2 hours		In the backlog item "Create page and background   Group Size"
Wednesday 7/6	Joakim	3 hours	Flexbox // syk	In the backlog item "Create page and background   Age group"
Wednesday 7/6	Bjørnar	5 hours	5 hours of real pain	In the backlog item "Create "startsidetopp"   Archive"
Wednesday 7/6	Oscar	2 hours	Prøvde å gjøre	In the backlog item "Create page and background   Result"
Wednesday 7/6	Oscar	2 hours	Prøvde å gjøre den	In the backlog item "Create info-boxes   Result"
Wednesday 7/6	Oscar	3 hours	Worked on	In the backlog item "Create Disussion prompt page   Ethical game"
Wednesday 7/6	Peter	1.5 hours		In the backlog item "Create Disussion prompt page   Ethical game"
Wednesday 7/6	Jan Roger	7 hours	Worked on the Frontpage	In the backlog item "Create question page   Ethical game"
Wednesday 7/6	Vegard	2 hours		In the backlog item "Create routing for frontpage"
Wednesday 7/6	Peter	3 hours		In the backlog item "Create "Startside-topp"   Frontpage"
Thursday 8/6	Peter	1 hour		In the backlog item "Create page and background   Categories"

Categories"    Categories"  d background   Group Size"    Group Size"  d background   Age group"
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a component   Ethical game
for frontpage"
for frontpage"
for frontpage"

Thursday 8/6	Peter	2 hours		In the backlog item "Create/design header   Frontpage"
Friday 9/6	Peter	2 hours		In the backlog item "Create static statistics   Result"
Friday 9/6	Peter	3 hours		In the backlog item "Create page and background   Result"
Friday 9/6	Vegard	3 hours	Report Writing	In the backlog item "Report writing"
Friday 9/6	Oscar	4 hours	Report writing.	In the backlog item "Report writing"
Friday 9/6	Jesper	4 hours		In the backlog item "Report writing"
Friday 9/6	Bjørnar	4 hours	Report writing	In the backlog item "Report writing"
Friday 9/6	Joakim	4 hours	Report writing.	In the backlog item "Report writing"
Friday 9/6	Espen	4 hours	Report writing	In the backlog item "Report writing"
Friday 9/6	Jan Roger	4 hours	Report writing	In the backlog item "Report writing"
Friday 9/6	Bjørnar	1 hour		In the backlog item "Create presentation"
Friday 9/6	Jan Roger	1 hour	Helping the Scrum maste	In the backlog item "Create presentation"
Friday 9/6	Vegard	1 hour	Updated readme.md file	In the backlog item "Update readme.md"