Lab 9: Pulse Modulation

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Microcontrollers and Embedded Systems

April 20, 2017

Introduction:

The goal of this lab was to configure the clock, PWM so that input from pinouts changes the brightness of a lightbulb .

Procedure:

Download the base code from Canvas. Then configure GPIO 12 for alternate function 0. Then configure the PWM. Configure PWM0 from 0 to 100% duty cycle. Wire the pinouts to the breadboard, switches, and led.

Code:

```
    .global main
main:   stmfd   sp!,{r4,lr}

    @@ map the devices into our address space
    bl  IO_init

    @@ Load the Base Address of the GPIO device
    ldr r4,=gpiobase    @ load pointer to the address of the gpio device
    ldr r4,[r4]     @ load address of the gpio device

    @@ Set the direction bits for the pins
    mov r0,#17
    bl  gpio_dir_output


    mov r0,#18
    bl  gpio_dir_output

    .|

    mov r0,#3
    bl  gpio_dir_output

    mov r0,#27
    bl  gpio_dir_output
    mov r0,#22
    bl  gpio_dir_input
    mov r0,#23
    bl  gpio_dir_input
    mov r0,#24
    bl  gpio_dir_input
```

pins 22,23,24 set to input for the switches

```
@@ Configure pull-up resistors for input pins
mov r0,#22
mov r1,#2
bl  set_pud

mov r0,#23
mov r1,#2
bl  set_pud

mov r0,#24
mov r1,#2
bl  set_pud

@@ set count to 0 for button presses
mov r5, #0
```

Given Base code

```
@@ set up GPIO 12 for alternate function 0 using gpio_alt_func
mov r0, #12
mov r1, #4
bl  gpio_alt_func

@ Set up PWM clock
@@ disable pwm using pwmbase
ldr r0, =pwmbase
ldr r1,[r0]
mov r2, #0
str r2, [r1, #PWM_CTL]
@@ Derive PWM clock direct from X-tal thus any system
@@ auto-slow-down-clock-to-save-power does not effect it
@@ The values below depends on the X-tal frequency!


@@ disable pwm clock using clkbase
ldr r2, =clkbase
ldr r3,[r2]
bic r4,r3, #0xffffffef
cmp r4, #0
addeq r4, r4, #0x10
str r4, [r3]
@@ wait for busy flag to clear
```

Setting up GPIO 12 for output and alternate function 0, setting up PWM

```
busywait:

    @@ configure and start the clock
     ldr r0, =PWMCLK_CNTL
     ldr r1, =clkbase
     ldr r2, [r1, r0]
     bic r2, #0xffffffbf
     lsr r2, #6
     cmp r2, #0
     bne busywait

    @@ wait for busy flag to clear


    @@starting clock now?
        ldr r1, =clkbase
     ldr r2, [r1]
     ldr r3, =0x5a0c0000          @the password?
     str r3, [r2, #PWMCLK_DIV]
     ldr r1, =clkbase
     ldr r2, [r1]
     ldr r3, =0x5a000011
     str r3, [r2, #PWMCLK_CNTL]
```

First Busy wait,

```
busywait2:

    ldr r0, =PWMCLK_CNTL
    ldr r1, =clkbase
    ldr r2, [r1, r0]
    bic r2, #0xffffffbf
    lsr r2, #6
    cmp r2, #0
    bne busywait2

   @@ configure pwm0 using pwmbase


   @ set the pwm to 0% duty cycle (LED fully on)
   ldr r1, =pwmbase
   mov r2, #0
   str r2, [r1,#PWM_DAT1]

   @ set the range for 0-0x70
   ldr r1, =pwmbase
   mov r2, #0x70
   str r2,[r1,#PWM_RNG1]

   @ set the pwm to 100% duty cycle (LED fully off)
   ldr r1, =pwmbase
   mov r2, #0x70
   str r2, [r1,#PWM_DAT1]

   @ enable the PWM
   mov r0,#(PWM_CTL_PWEN1|PWM_CTL_SBIT1)
   str r0,[r2,#PWM_CTL]    @@assuming r2 holds dereferenced address of pwmbase
```

Second Busy wait

```
loop:
    @@ Read GPIO Level Register 0 (GPLEV0) when a button is pressed
    mov r0,r4
    bl  buttonpress

    moveq   r2,#0       @ Clear update flag
    @@ check bits 22,23,24

    mov r1,#0

    @@ Check input on GPIO 22
    tst r0,#(1<<22)
    moveq   r2,#1       @ Set update flag
    addeq   r5,r5,#1    @ Increment count
    cmp r5,#7
    movgt   r5,#7

    @@ Check input on GPIO 23
    tst r0,#(1<<23)
    moveq   r2,#1       @ Set update flag
    moveq   r5,#0           @ Reset count

    @@ Check input on GPIO 24
    tst r0,#(1<<24)
    moveq   r2,#1       @ Set update flag
    subeq   r5,r5,#1    @ Decrement count
    cmp r5,#0
    movlt   r5,#0

    @@ Skip printing and updating PWM if count did not change
    cmp r2,#1
    bne endloop
```

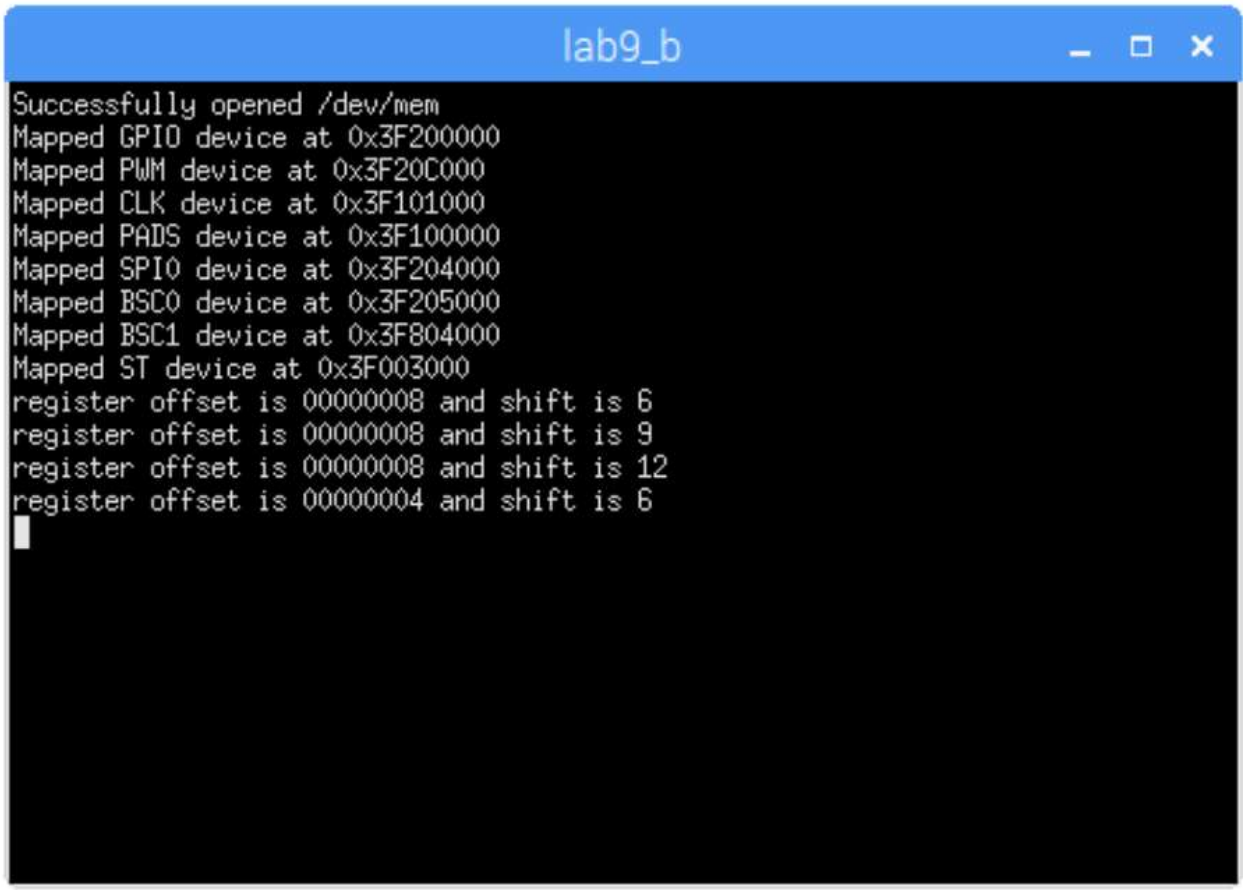
Setting up PWM0

```
    @@ Print current count
    ldr r0,=cntfmt
    mov r1,r5
    bl  printf

    @@ Update PWM duty cycle
    rsb r0,r5,#7
    lsl r0,r0,#4
    ldr r2,=pwmbase
    ldr r2,[r2]
    str r0,[r2,#PWM_DAT1]

waitrelease:
    ldr r0,[r4,#GPLEV0]
    and r0,r0,#((1<<22)|(1<<23)|(1<<24))
    cmp r0,#((1<<22)|(1<<23)|(1<<24))
    bne waitrelease

    @@ Button has been released - do debounce count
    mov r2,#(1<<20)
debounc2:
    adds    r2,r2,#-1
    bpl debounc2

    ldr r0,[r4,#GPLEV0]
    and r0,r0,#((1<<22)|(1<<23)|(1<<24))
    cmp r0,#((1<<22)|(1<<23)|(1<<24))
    bne waitrelease

endloop:

    b   loop

    ldmfd   sp!,{r4,r5,pc}
```

Setting up the duty cycle 0x0 = 0%, up to 0x70 = 100%

Range from 0x0-0x70

Results:



Conclusion:

The code did not work in the end, this was due to an infinite loop in busy wait.