

**Problem 1** (Random Forests: calculating impurities) (20 pt).

Consider a two class classification problem ( $C = 2$ ). At the current node there are  $N = 400$  data points of each class (denoted by  $(400, 400)$ ). Evaluate two possible splits:

- Split A: Create two nodes with  $(300, 100)$  and  $(100, 300)$  data points respectively.
- Split B: Create two nodes with  $(200, 0)$  and  $(200, 400)$  data points respectively.

Calculate for each split the misclassification rate, the Gini impurity as well as the entropy. Which split would each criterion prefer? Remember:

$$\text{Gini impurity: } H = 1 - \sum_{c=1}^C p(y=c)^2, \text{ Entropy: } H = - \sum_{c=1}^C p(y=c) \log p(y=c)$$

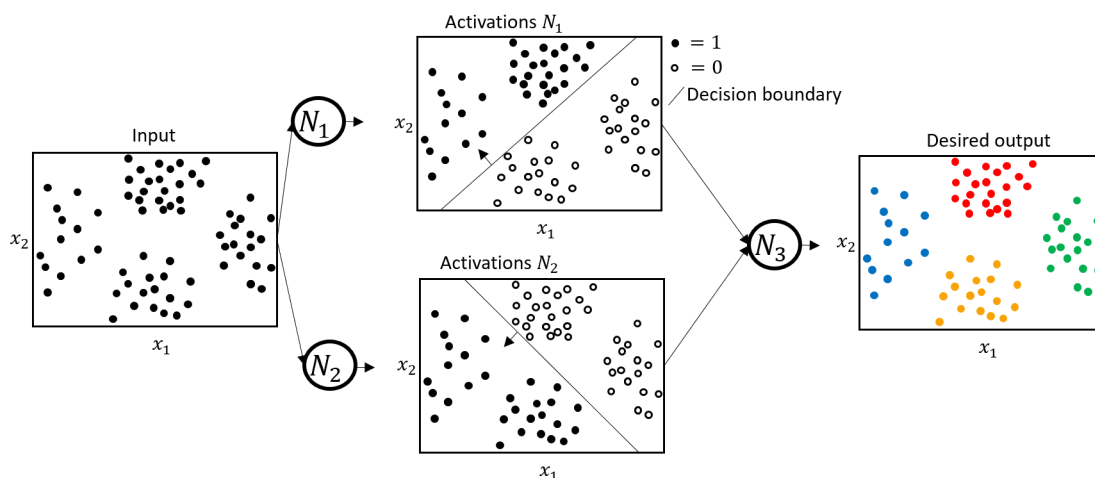
**Problem 2** (Perceptrons as logic gates) (20 pts).

Perceptrons with step activation functions can implement logic gates. The step-function is given by  $a(z) = \begin{cases} 1 & \text{if } z \geq 0 \\ 0 & \text{if } z < 0 \end{cases}$ . E.g., a NOT gate for a single input  $x \in \{0, 1\}$  is implemented by a perceptron with weight  $-1$ , bias  $0.5$ , and step activation function, as  $a(-1 \cdot x + 0.5) = \neg x$ . Construct the following logic gates with  $n$  inputs  $x_1, \dots, x_n \in \{0, 1\}$ :

- OR( $x_1, \dots, x_n$ )
- AND( $x_1, \dots, x_n$ )

Below is sketch of a two-layer Perceptron with two Neurons  $N_1, N_2$  in the first layer and their (step-) activations. Find weights and bias for neuron  $N_3$  in the second layer such that  $N_3$  (with step activation function) outputs

- 1 for the green dots and 0 for all others.
- 1 for the red dots and 0 for all others.



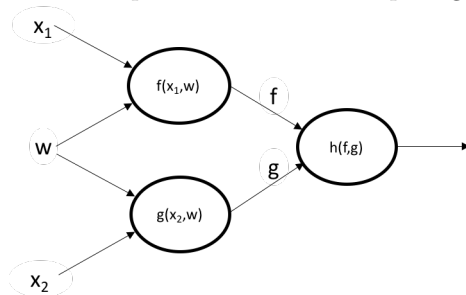
Now imagine a generalization of the above sketch into a two-layer perceptron with  $M$  neurons in the 1st layer. As above, each such neuron defines a decision boundary in input feature space.

- Specify a general rule for constructing weights and bias for a neuron in the 2nd layer that outputs 1 for samples that lie inside one specific polygon of the input feature space, and 0 for all others. Hint: The firing pattern of the  $M$  layer 1 neurons for a particular polygon of the input feature space can be interpreted as a corner of an  $M$ -dimensional hyper-cube (see PR2012 Lecture 4.4). What linear

decision boundary cuts off a single corner? Remember that the weight vector is orthogonal to the decision plane. Intuitively, the weight vector should point from the center of the hyper-cube to the sought corner. This will help you to construct appropriate weights. Now given these weights, what bias makes sure that only one corner is cut?

**Problem 3** (Weight sharing in backpropagation) (15 pt).

Instead of having only one node of a compute graph depend on a certain weight  $w$ , some neural networks have multiple nodes of their compute graph depend on the same  $w$ , as illustrated here:



This is referred to as *weight sharing*.

- (a) What is the partial derivative of the output  $h$  with respect to the weight  $w$ ?
- (b) Which rule of calculus applies here?
- (c) Derive the partial derivative of  $h$  w.r.t.  $w$  explicitly, as an expression over the input variables, via backprop on the compute graph, for  $f(a, b) = g(a, b) = h(a, b) = a \cdot b$
- (d) Derive the partial derivative of  $h$  w.r.t.  $w$  explicitly, as an expression over the input variables, via backprop on the compute graph, for  $f(a, b) = g(a, b) = a + b$  and  $h(a, b) = a^b$