

Simple Movie Player Package

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Requirements

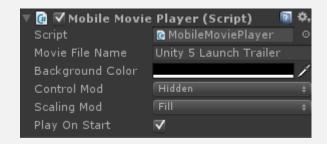
Download QuickTime Player

Indie Games Studio

www.assetstore.unity3d.com/en/#!/publisher/9268

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o Mobile Movie Player

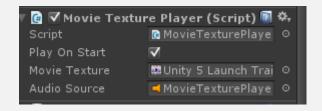


To play a movie on mobile platform fill the details of the Mobile Movie Player component, and then call $\underline{Play()}$ method.

Important Step:

You must move StreamingAssets folder from Assets/StreamingAssets, otherwise clips won't play in mobile platform.

Movie Texture Player



To play a movie on other platform such as Standalone fill the details of the Movie Texture Player component, and then call <u>Play()</u> method.

For more details send email to freelance.art2014@gmail.com