Vlas Zyrianov

vlasz2@illinois.edu www.zyrianov.org

EDUCATION

University of Illinois at Urbana-Champaign

2020-2026

Accepted to Ph.D. studies in Computer Science beginning in Fall 2020.

Kent State University

2019-2020

BS in Computer Science (GPA: 3.92).

PUBLICATIONS

Conference Papers

Zyrianov, V., Newman, C., Guarnera, D.T., Collard, M.L., Maletic, J.I., (2019) "srcPtr: A Framework for Implementing Static Pointer Analysis Approaches", in the Proceedings of the 27th IEEE International Conference on Program Comprehension (ICPC), Montreal, Canada, May 25-26, pp. 144-147.

Sharif, B., Peterson, C., Guarnera, D.T., Bryant, C., Buchanan, Z., Zyrianov, V., Maletic, J.I., (2019) "Practical Eye Tracking with iTrace", in the Proceedings of the 6th ACM International Workshop on Eye Movements in Programming (EMIP), Montreal, Canada, May 27, pp. 41-42.

WORK IN PROGRESS

Zyrianov, V., Guarnera, D.T., Sharif, B., Maletic, J.I., "Déjà Vu: Data collection at high eye tracker speeds"

INDUSTRY EXPERIENCE

Software Engineer Intern

Spring 2020

AiR Everywhere (Augmented Reality Startup), Kent, OH

- Worked in a fast-paced agile environment on a full stack augmented reality social media app.
- Primarily worked on building and developing unit tests for the backend API, which is written in C# using ASP.NET Core and interfaces with AWS DynamoDB.
- Added features to the frontend app (written with the Unity Game Engine) by leveraging and extending pre-existing components.
- Developed internal tool to provide administrator-level access to the API in C# WPF.

RESEARCH EXPERIENCE

iTrace Eye-tracking Infrastructure

2018-Present

Kent State University

- NSF-funded project to develop "an infrastructure that combines eye tracking into integrated development environments to study software development and program comprehension," CNS 17-30181, PIs: Dr. Jonathan Maletic and Dr. Bonita Sharif.
- Developed a pipeline in C# for collecting gaze data from multiple brands of eye trackers, processing the data into a unified format, and then either writing the data out to a file in an XML format or sending it to plugins connected over TCP sockets or web sockets. Research resulted in a paper at ACM ETRA'19.
- Invented a novel method of collecting environment data at high eye tracker speeds. Implemented in a tool called Déjà Vu.

srcPtr Pointer Analysis Tool

2016-2018

Kent State University

 Worked in Dr. Jonathan Maletic's lab (SDML) on an NSF-funded project to "enhance the srcML Infrastructure: A multi-language exploration, analysis, and manipulation framework," CNS 13-05292.

- Created srcPtr, a pointer analysis tool
- The tool uses a novel method of analysis: it parses srcML (raw code marked up with its AST), generates a simplified model of the code's execution, and runs pointer analysis algorithms on it.
- Research resulted in a paper in IEEE ICPC'19.

TEACHING EXPERIENCE

Substitute Lecturer for CS II Data Structures & Abstraction (CS23001) September 30, 2019

Kent State University

Gave one lecture on dynamic memory and RAII in C++ to a class of 70 students.

CS II Lab Instructor Assistant

Kent State University

Assistant for once-a-week lab during the fall term. Presented materials, graded student work, and responded to student questions.

Substitute for CS II Lab Instructor

October 6, 2016

2018

Jan 2018-May 2018

Kent State University

Gave one talk on pointers and answered questions

SERVICE

Student Volunteering

IEEE 35th International Conference on Software Maintenance & Evolution 2019 (ICSME'19), Cleveland, Ohio

Clubs

Vice President of the Kent State University College Credit Plus Student Organization

Ad Hoc Reviewer

ACM Symposium on Eye Tracking Research & Applications (ETRA'19)

IEEE 34th International Conference on Software Maintenance & Evolution (ICSME'18)

IEEE 33rd International Conference on Software Maintenance & Evolution (ICSME'17)

PERSONAL SOFTWARE PROJECTS

File Compressor 2019

- Compresses arbitrary files (including binary). For text files size is generally decreased by $\sim 50\%$
- Implements Huffman coding and a work-in-progress LZW-like compression algorithm
- Written in C++

2018

- Tool to let user type in any language; Performs real-time transliteration between any two language writing systems based on a customizable config file (currently supports English to Russian, Greek, Uzbek, and Kyrgyz).
- Written in C# and utilizes the WinAPI.
- Available to download at: www.bukva-translit.com

Speakeasy Local Chat

d a team of 8 students to develop a location based shat ann

- Led a team of 8 students to develop a location-based chat app.
- Uses the HTML5 geolocation API for location data, python and flask on the backend, and web sockets to facilitate communication.

AWARDS, SCHOLARSHIPS, AND FUNDING

1st place at the 2017 Kent State Undergraduate Research Symposium in the Computer Science / Math category 3rd place solo at the 2018 MLH Kent Hack Enough Hackathon

2019-2020 Kent State University Honors and Trustee Scholarships

National Science Foundation Research Experience for Undergraduates (REU, CNS 13-05292) Summer 2019–Fall 2019

National Science Foundation Research Experience for Undergraduates (REU, CNS 13-05292) Fall 2018– Spring 2019

Kent State University Summer Undergraduate Research Experience Stipend 2017

LANGUAGES

English Native Russian Native Chinese Beginner