SWI-PROLOG Report

1. Write a program to find the sum of two numbers.

```
?-
% c:/Users/Acer/Documents/Kiran AI SwiProlog/abc.pl compiled 0.00 sec, 1 clauses
?- sum().
Enter first number : 69.
Enter second number : |: 9.
69 + 9 = 78
true.
?-

File Edit Browse Compile Prolog Pce Help

abc.pl

sum:-
Write('Enter first number : '), read(X),
write('Enter second number : '), read(Y),
Z is X + Y,
write(X), write(' + '), write(Y), write(' = '), write(Z).

sum/0: (not loaded) unreferenced
Line: 1
```

2. Write the program to find the family relation.

```
/Users/Acer/Documents/Kiran AI SwiProlog/FamilyRelation.pl compiled 0.00 sec, 16 claus
?- father('Asha Kaji',Child).
Child = 'Anita',
                                         FamilyRelation.pl
?- mother(Parent, 'Sanjay').
Parent = 'Chaitya Maya'.
                                         File Edit Browse Compile Prolog Pce Help
                                         FamilyRelation.pl
?- sister('Anita', 'Sanjay').
                                         male('Asha Kaji').
                                         female ('Chaitya Maya').
?- grandfather('Purna', 'Sanjay').
                                         female ('Anita').
                                         male('Sanjay').
?- husband('Asha Kaji','Chaitya Maya').
                                         father ('Asha Kaji', 'Anita').
                                         father ('Asha Kaji', 'Sanjay').
?- granddaughter('Anita', 'Purna').
                                         mother ('Chaitya Maya', 'Anita').
true.
                                         mother ('Chaitya Maya', 'Sanjay').
?- male(Person)
                                         husband ('Asha Kaji', 'Chitya Maya').
                                         sister ('Anita', 'Sanjay').
Person = 'Asha Kaji' .
                                         brother ('Sanjay', 'Anita') .
?- husband('Asha Kaji',Spouse).
Spouse = 'Chitya Maya'.
                                         grandfather ('Purna', 'Sanjay').
                                         grandfather ('Purna', 'Anita') .
                                         father ('Purna', 'Asha Kaji').
                                         grandson ('Sanjay', 'Purna').
                                         granddaughter ('Anita', 'Purna').
                                         user:male/1: (loaded) 2 facts
```

3. Write the program to find the medical diagnosis.

```
### Medical Diagnosis part Debug Help -- Debughed (Ashab Kayi' Spouse)

### Spouse * Chitye Mays*

- The Debughed (Ashab Kayi' Spouse)

### Spouse * Chitye Mays*

- The Debughed (Ashab Kayi' Spouse)

| Chitye Mays*
|
```

4. Write a program to find Area, Perimeter, Circle area and Circumference.

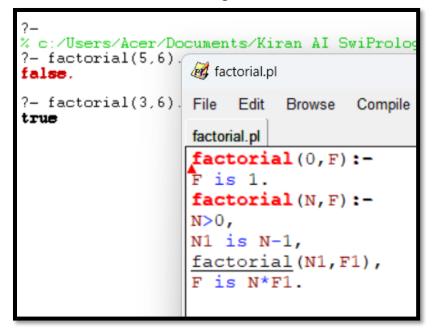
```
🎉 area.pl
 c:/Users/Acer/Documents/Kiran AI SwiProlo
?- area().
Enter the length of the rectangle : 6
                                              File Edit Browse Compile Prolog Pce Help
                                              area.pl
Enter the breadth of the rectangle : |: 5. Area of the rectangle is 30
                                              area:-
write('Enter the length of the rectangle : '),read(L),
                                              write('Enter the breadth of the rectangle : '), read(B),
?- perimeter()
Enter the length of the rectangle : 6.
Enter the breadth of the rectangle : |: 5.
                                              A is L * B,
                                              write('Area of the rectangle is '), write(A).
Perimeter of the rectangle is 22
 circlearea().
write('Enter the length of the rectangle : '), read(X),
The area of the circle is 28.28571428571428!

write('Enter the breadth of the rectangle : '), read(Y),
                                              write('Enter the length of the rectangle : '), read(X),
true.
                                              P is 2 * (X + Y),
                                              write('Perimeter of the rectangle is '), write(P).
Enter the radius of the circle :7.
The circumference of the circle is 44.0
                                              circlearea:-
                                              write('Enter the radius of the circle : '), read(R),
                                              B is 22/7 * R * R,
                                              write('The area of the circle is '), write(B).
                                              circumference:-
                                              write('Enter the radius of the circle :'), read(S),
                                              C is 2 * 22 / 7 * S,
                                              write('The circumference of the circle is '), write(C).
```

5. Arithmetic Operations using SWI Prolog

```
arithmeticOperations.pl
% c:/Users/Acer/Documents/Kiran AI
                                 operation:-
   operation()
Enter first number : 20
                                 write('Enter first number : '),read(X),
                                 write('Enter second number : '), read(Y),
Enter second number : |: 30.
A is X + Y,
                                 s is X - Y,
                                M is X * Y,
                                 D is X / Y,
                                 E is X//Y,
                                 write('Sum is : '), write(A), nl,
?- square().
Enter a number : 2
                                 write('Difference is : '), write(S), nl,
                                 write('Multiplication is : '), write(M), nl,
Square of 2 is 4
                                 write('Division is : '), write(D), nl,
                                 write('Integer division is : '), write(E).
?- cube()
Enter a number : 3.
Cube of 3 is 27
                                 square:-
                                 write('Enter a number : '), read(N),
?- modulus().
Enter first number : 2.
Enter second number : |: 3.
                                 Z is N * N,
                                 write('Square of '), write(N), write(' is '), write(Z).
2 modulus 3 is 2
                                 write('Enter a number : '), read(M),
                                 C is M * M * M,
                                 write('Cube of '), write(M), write(' is '), write(C).
                                 write('Enter first number : '), read(P),
                                 write('Enter second number : '), read(Q),
                                 R is P mod Q,
                                 write(P), write(' modulus '), write(Q), write(' is '), write(R).
```

6. WAP to find the factorial of given Number.



7. WAP to find the fibonacci equivalent number of given numbers

```
fibonacci.pl
% c:/Users/Acer/Documents/Kiran AI
                                              Browse
                                   File
                                        Edit
?- fibo(5,X).
                                   fibonacci.pl
                                   fibo(0,1).
                                   fibo(1,1).
                                   fibo(N, X):-
                                   N>1,
                                   N1 is N-1,
                                   N2 is N-2,
                                   fibo (N1, F1),
                                   fibo(N2,F2),
                                   X is F1+F2.
```

8. WAP to find GCD of two numbers.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/gcd.pl compiled 0.00 sec, 3 clauses
?- gcd(48,18,D).
D = 6 .

?- gcd(48,18,6).
File Edit Browse Compile Prolog Pce Help

gcd(X,X,X).
gcd(X,Y,D):-
X<Y,
Y1 is Y-X,
gcd(X,Y1,D).
gcd(X,Y1,D).
gcd(Y,X,D).</pre>
```

9. WAP to find the solution of tower of hanoi problem.

```
% c:/Users/Acer/Documents/Kiran AI
                                      move(1, X, Y, ):-
?- move(3,a,b,c).
Move top disk from a to b
                                      write('Move top disk from '),
Move top disk from a to c
                                      write(X), write(' to '), write(Y), nl.
Move top disk from b to c
                                      move (N, X, Y, Z):-
Move top disk from a to b
Move top disk from c to a
                                      N>1,
Move top disk from c to b
                                      M is N-1,
Move top disk from a to b
true
                                      move (M, X, Z, Y),
                                      move(1, X, Y, _),
                                      \underline{\text{move}} (M, Z, Y, X).
```

10. WAP to find the LCM of given number.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/lcm.pl compiled 0.00 sec, 0 clauses
    lcm(12,15,L). @ lcm.pl
L = 60
                  File Edit Browse Compile Prolog Pce Help
                  lcm.pl
                  gcd(X,X,X).
                  gcd(X, Y, D):-
                  X < Y,
                  Y1 is Y-X,
                  gcd(X,Y1,D).
                  gcd (X, Y, D) :-
                  Y < X,
                  gcd(Y,X,D).
                  lcm(X,Y,L):-
                  gcd(X,Y,D),
                  L is X*Y//D.
```

11. WAP to find cube of a number.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/Cube.pl compiled 0.00 sec, 1 clauses

?- cube().
Enter a number : 3
|: .
Cube of 3 is 27
true.
?-

Cube.pl

Cube.pl

Cube.pl

Cube:-
write('Enter a number : '),
read(X),
Y is X * X * X,
write('Cube of '), write(X), write(' is '), write(Y).
```

12. WAP to concatenate two lists.

```
?-
% c:/Users/Acer/Documents/Kiran AI
?-
| conc([1,2],[3,4],Result).
Result = [1, 2, 3, 4].
?-
?-

Conc([],L,L).
conc([X|L1],L2,[X|L3]):-
conc(L1,L2,L3).
```

13. WAP to remove the first occurrence of an element X from a list.

```
% c:/Users/Acer/Documents/Kiran AI
?-
| delt(3,[1,2,3,4,3],Result).
Result = [1, 2, 4, 3].
?-
Remove.pl
delt(X,[X|Tail],Tail).
delt(X,[Y|Tail],[Y|Tail1]):-
delt(X,Tail,Tail1).
```

14. WAP to calculate the length of a given list.

```
% c:/Users/Acer/Documents/Kiran AI
?-
| list_length([a,b,c,d],L).
L = 4.
?-
Listlength([],0).
list_length([_|T],L):-list_length(T,L1),L is L1+1.
```

15. WAP to check if an element X is a member of a given list.

```
% c:/Users/Acer/Documents/Kiran Al SwiProlog
?-
| member(3,[1,2,3,4]).
true
List.pl

member(X,[X|Tail]).
member(X,[Head|Tail]):-
member(X,Tail).
```

16.WAP to reverse a list.

```
% c:/Users/Acer/Documents/Kiran AI
.
?- list_reverse([1,2,3,4],L).
L = [4, 3, 2, 1].
?-
list_reverse([H|T],L):-
list_reverse(T,R),append(R,[H],L).
```

17. WAP to determine the greater of two numbers (X and Y) and binds it to Z.

```
% c:/Users/Acer/Documents/Kiran AI
?- greatest(5,8,Z).
Z = 8.

?-
?-

greatest(X,A,B,C):-
A=<B,B=<C,
X is C.
greatest(X,A,B,C):-
A>=B,A>=C,
X is A.
greatest(X,A,B,C):-
X is B.
```

18. WAP to for concatenate lists, reverse a list, and check if a list is a palindrome.

```
% c:/Users/Acer/Documents/Kiran AI
?-
| pal([r,a,d,a,r]).
true.

?- pal([h,e,l,l,o]).
false.

palindrome.pl

concate([],L,L).
concate([X|L1],L2,[X|L3]):-
concate(L1,L2,L3).
reverse([],[]).
reverse([H|T],X):-
reverse(T,Y),
concate(Y,[H],X).
pal(X):-
reverse(X,X).
```

19. Write a Prolog program to generate all permutations of a given list.

```
% c:/Users/Acer/Documents/Kiran AI
?-
| permutation([a,b,c],P).
P = [a, b, c]

permutation([], []).

permutation(L, [X|P]) :-
del(X, L, L1),
permutation(L1, P).

del(X, [X|T], T).
del(X, [H|T], [H|R]) :-
del(X, T, R).
```

20. Write a Prolog program to calculate the average of a given list of numbers.

```
% c:/Users/Acer/Documents/Kiran AI
                                    average.pl
                                    list([8,4]).
                                    average_easy(List, Avg):-
                                    sum (List, Sum),
?- main.
                                    length (List, Length),
[8,4],6
                                    Avg is Sum/Length.
                                    sum_([],0).
true.
                                    sum_ ([H|T], Sum):-
                                    sum (T, Temp),
2-
                                    Sum is Temp + H.
                                    length ([],0).
                                    length_([ |B],L):-
                                    length (B, Ln),
                                    L is Ln+1.
                                    main:-
                                    list(X),
                                    average easy (X, Ans),
                                    writeln((X, Ans)).
```

21. Write a Prolog program to compute all factors of a given number N.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/factor.pl compiled 0.00 sec, 3 clauses
                        factor.pl
  factor(28,L).
                        File Edit Browse Compile Prolog Pce Help
L = [1, 2, 4, 7, 14, 28].
                        factor.pl
                        factor(N, L) :-
                                 factor (N, 1, [], L).
                        factor(N, X, LC, L) :-
                                 0 is N mod X,
                                 1,
                                 Q is N / X,
                                  (Q = X \rightarrow
                                      sort([Q | LC], L)
                                      (Q > X ->
                                         X1 is X+1,
                                         factor (N, X1, [X, Q|LC], L)
                                        sort (LC, L)
                                 ) .
                        factor(N, X, LC, L) :-
                                 Q is N / X,
                                  (Q > X \rightarrow
                                      X1 is X+1,
                                      factor (N, X1, LC, L)
                                      sort (LC, L)
                                 ) .
```

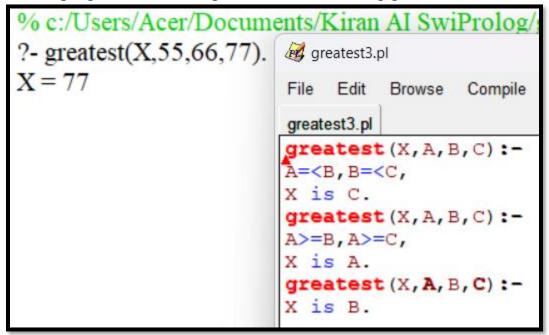
22. Write a program to find the relation. (Which locations are in Asia?)

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/9.2.pl compiled 0.00 sec, 9 clauses
?- located_in(X,kathmandu).
X = nccs.

?- located_in(X,nepal).
X = nccs

1 located_in(nccs, kathmandu).
1 located_in(thamel, kathmandu).
1 located_in(dharahara, kathmandu).
1 located_in(pokhara, kaski).
1 located_in(X, nepal) :- located_in(X, lalitpur).
1 located_in(X, western_region) :- located_in(X, kaski).
1 located_in(X, asia) :- located_in(X, nepal).
1 located_in(X, asia) :- located_in(X, western_region).
```

23. Write a program to find the greatest number among given number.



24. What are the values of S, M, E, N, D, O, R, and Y that satisfy the equation SEND + MORE = MONEY?

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/crypt.pl compiled 0.00 sec, 0 clauses
                          crypt.pl
                          File Edit Browse Compile Prolog Pce Help
?- solve(S,M,E,N,D,O,R,Y).
                          crypt.pl
S=9
                          value(1). value(2). value(3).
M = 1.
                           value(4). value(5). value(6).
                          value(7). value(8). value(9). value(0). %% Define digit values
E=5.
                           solve (S, M, E, O, N, R, D, Y) :-
N = 0
                           M is 1, %% Our constraints first
D = 6,
                           0 is 0,
0 = 8
                           value(S),
                           s >= 8,
R = 7
                           value(Y), %% Each var must be a value
Y = 2
                           value (D),
                           value(R),
                           value(N),
                           value (E),
                           S \= M, S\=E, S\=O, S\=N, S\=R, S\=D, S\=Y, %% Ensure uniqueness
                           M = E, M = O, M = N, M = R, M = D, M = Y,
                           E = 0, E = N, E = R, E = D, E = Y,
                           O\=N, O\=R, O\=D, O\=Y,
                           N = R, N = D, N = Y,
                           R = D, R = Y,
                           D = Y
                           Y is (D+E) mod 10, %% check if SEND+MORE
                           C1 is truncate((D+E)/10), %% = MONEY
                           E is (C1+N+R) mod 10, %% could use // instead
                           C2 is truncate((C1+N+R)/10), %% of truncate
                           N is (C2+E+O) mod 10,
                           C3 is truncate((C2+E+O)/10),
                           O is (C3+S+M) mod 10.
```

25. Write a program to print a square of stars with a side length X.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/star.pl compiled
                   star.pl
                   File
                       Edit
                            Browse
                                    Compile
                                            Prolog
                                                 Pce
                                                       Help
?- square(5).
                   star.pl
                   square(1) :-
                       write('*****'), nl.
                   square(X) :-
                       X > 1
****
                       write('*****'), nl,
****
                       X1 is X - 1,
                       square (X1).
true
```

26. Write a program to find the path from the start node to the goal node using breadth-first search.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog/bfs.pl compiled 0.00 sec, 15 clauses
                       bfs.pl
                                                                                                            X
                        File Edit Browse Compile Prolog Pce Help
                                                                                                                4 4
?- find_path(a,g,Path).
                        bfs.pl
Path = [g, d, a].
                       goal(g). % Define the goal node.
                       arc(a, b).
?- find path(a,l,Path).
                        arc(a, c).
                        arc(a, d).
Path = [1, f, c, a]
                        arc(c, k).
                        arc(c, f).
                        arc(d, g).
                       arc(d, h).
                       arc(d, i).
                       arc(f, 1).
                       arc(h, m).
                        % Breadth-First Search (BFS)
                       bf([[Start|Path]|_], Start, [Start|Path]). % Found the goal.
                       bf([[K|Path]|Paths], Goal, Solution) :-
                             K \== Goal,
                            bagof([M, K | Path], (arc(K, M), \+ member(M, [K | Path])), New_Paths),
                            append (Paths, New_Paths, Paths1),
                       bf(Paths1, Goal, Solution);
bf(Paths, Goal, Solution). % Fallback if no new paths are found.
bf([], _, []). % If there are no paths left to explore.
                        % Wrapper predicate to initiate BFS
                       find_path(Start, Goal, Solution) :-
                            bf([[Start]], Goal, Solution).
                       user:goal/1: (loaded) 1 fact
```

27. Write a program to find the path from the start node to the goal node using depth-first search.

```
% c:/Users/Acer/Documents/Kiran AI SwiProlog dfs.pl
                                             % Graph representation S(a, b).
  solve(a,Solution).
                                             s(a, c).
Solution = [j, e, b, a].
                                             s(b, d).
                                              s(b, e).
                                              s(c, f).
?- solve(c,Solution).
                                              s(c, g).
Solution = [f, c]
                                              s(d, h).
                                              s(e, i).
                                             s(e, j).
s(f, k).
                                              % Goal nodes
                                              goal(f).
                                              goal(j).
                                              % Check if an element is a member of a list
                                             member(X, [X|_]).
member(X, [_|Tail]) :- member(X, Tail).
                                              % Solve using depth-first search
                                              solve(Node, Solution) :-
                                                  depthfirst([], Node, Solution).
                                              % If the current node is a goal, return the solution
                                              depthfirst(Path, Node, [Node|Path]) :-
                                                  goal(Node).
                                              % Explore the next node if the current one is not a goal
                                              depthfirst (Path, Node, Solution) :-
                                                  s(Node, Node1),
                                                  not (member (Node1, Path)),
                                                  depthfirst([Node|Path], Node1, Solution).
```