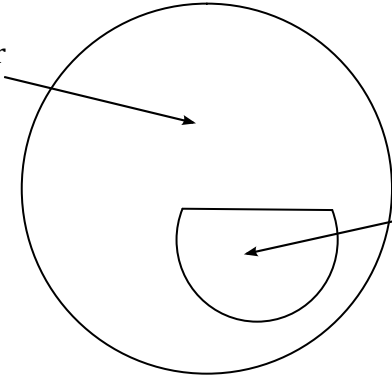


distance power



distance power +  
near add