# SoCC'22 serverless session notes

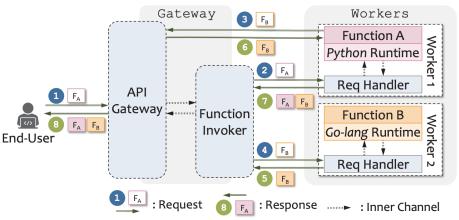
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# Serverless session in SoCC'22

- 1. QFaaS: Accelerating and Securing Serverless Cloud Networks with QUIC
- 2. <u>Cypress</u>: Input size–Sensitive Container Provisioning and Request Scheduling for Serverless Platforms
- 3. Method Overloading the Circuit
- 4. Hermod: Principled and Practical Scheduling for Serverless Functions
- 5. <u>SIMPPO: A Scalable and Incremental Online Learning Framework for Serverless Resource Management</u>
- 6. <u>SimLess: Simulate Serverless Workflows and Their Twins and Siblings in Federated FaaS</u>

# QFaaS: Accelerating and Securing Serverless Cloud Networks with QUIC

- QUIC-based FaaS framework on OpenFaaS platform
- · Problem they claim
  - huge internal network communications between latency sensitive serverless features such as agile autoscaling and function chains;
  - Currently serverless providers sacrifice security for performance by keeping those communications unencrypted
- Proposed solution
  - · Using QUIC instead of TCP for internal communication
  - Define Serverless Architecture in Network-centric View
  - Optimize Internal communication on top of QUIC(QUIC Server, QUIC Client)
- Their tests show QFaaS can reduce communication latency for single functions and function chains by 28% and 40%, respectively, and save up to 50 ms in enduser response time.



(b) Serverless Architecture in Network-centric View

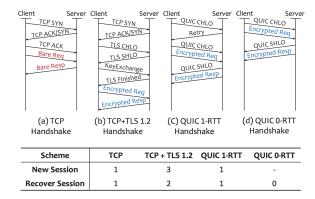
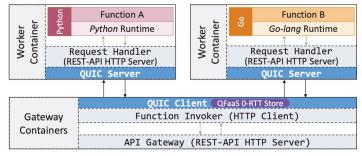


Figure 1: Round-trips in different transport protocols: (a) insecure TCP incurs 1 extra RTT; (b) in TCP+TLS 1.2 scheme, the encrypted request is sent after 3 RTTs; (c) in QUIC 1-RTT mode (new session establishment), the encrypted request is sent after 1 RTT; (d) in QUIC 0-RTT (session resumption), the encrypted request is sent immediately.



**Figure 3: System Design of QFaaS.** QUIC client and QUIC servers are integrated into Function Invoker and worker request handlers to replace the TCP/TLS client and servers. This modification is transparent to cloud tenants and ensures the activation of the QUIC 0-RTT feature.

Cypress: Input size—Sensitive Container Provisioning and Request Scheduling for Serverless Platforms

## Problem

Existing serverless resource management frameworks are agnostic to the input size—sensitive nature of these apps

- Cypress propose an input size-sensitive resource management framework
- Their experimental results show up to 66% less container spawns, improving container utilization and saving cluster-wide energy by up to 2.95X and 23%

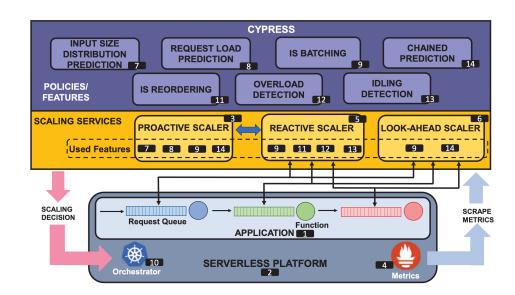


Figure 7: High-level view of *Cypress*'s design.

# Method Overloading the Circuit

Case study for DoorDash's Circuit breaker behavior in its microservice architecture composed of 500+ services.

# **Circuit Breakers: Overview**

### **Circuit Breakers**

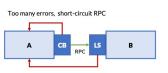
Interpose on RPCs between services and record successes/errors to determine if RPC should be allowed. With on a min threshold of requests and a sliding window, determine if the num of errors have exceeded a threshold.

### **Load Shedding**

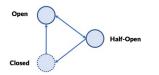
Special case of circuit breakers that use number of outstanding requests at a given service.

### **Transitions**

- Circuits begin in the **closed** state.
   When the threshold is exceeded move to the **open** state where all RPCs are refused.
- 2. Circuits move to the **half-open** state to determine if they should move to **open** if a subset of RPCs succeed.



Too many outstanding requests, short-circuit RPC  $\,$ 



# **Reliability at DoorDash**

### 1. Fallbacks

When dependencies are unavailable, load alternative content from different services of use default responses to allow application to degrade gracefully.

(e.g., personalized recommendations become generic recommendations.)

### 2. Cluster Orchestration

Support for rolling deploys with replicas of services supported by load balancing. Combined with single retries (not timeout), lets nodes to hit non-failed replica on retry. Automatic readiness and liveness checks with auto-scaling and restart policies.

### 3. Load Shedding

Short-circuit request at the **callee** using a predefined error indicating overload. Typically performed based on the number of outstanding concurrent requests.

### 4. Circuit Breakers

Short-circuit request at the **caller** using a predefined error indicating failure condition. Typically performed based on the number of observed errors within a specific period.

# **Contributions**

### For more, read our paper:

### 1. Taxonomy

Full discussion of process of identifying and classifying existing CB implemtations.

### 2. Case Study #1 and Case Study #2

Including full discussion and implementation in the Filibuster corpus. [SoCC '21]

### 3. Decision Process

Decision diagrams with walkthrough of extending a example application with CBs.

### 4. Proposed Implementation

Discussion of implementation strategy for providing path- and context-sensitivity. Favor path-sensitive compatible app designs; context- only for retrofitting resilience.

### 5. Open Challenges

Discussion of open research challenges based on our survey of circuit breakers and experience of using them at scale at DoorDash.

# Hermod: Principled and Practical Scheduling for Serverless Functions

# A Scheduler for Serverless Functions with two key characteristics

- a combination of early binding and processor sharing for scheduling at individual worker machines to avoid head-of-line blocking due to high function execution time variability.
- Cost, load, and locality-aware. It improves consolidation at low load, it employs least-loaded balancing at high load to retain high performance, and it reduces the number of cold starts compared to pure load-based policies.
- Build on open-source serverless platforms, Apache *OpenWhisk*( it powers IBM's commercial serverless offering).

# Serverless schedulers need to be:

- Load-aware
- Cost-aware
- Locality-aware

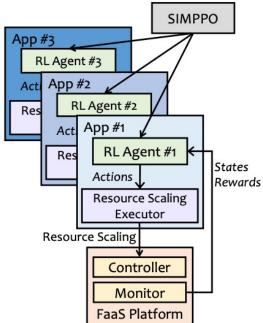
# Hermod achieves these goals using three key techniques:

- ✓ Early Binding
- ✓ Hybrid Load Balancing
- ✓ Processor Sharing

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# SIMPPO: Scalable and Incremental MARL

- Two building blocks of SIMPPO
  - Virtual agent
  - · Auxiliary global system states
- Applied SIMPPO to multi-dimensional autoscaling of serverless platforms
  - Based on the state-of-the-art RL algorithm PPO (Proximal Policy Optimization)
  - Serverless platform: OpenWhisk
- Evaluated SIMPPO on 12 open-source serverless benchmarks
  - Function invocation patterns from Azure Functions traces
- RQ1: Incremental training?
- RQ2: Online policy-serving performance?



# SimLess: Simulate Serverless Workflows and Their Twins and Siblings in Federated FaaS

An FC(function choreographies) simulation framework for accurate FC simulations across multiple FaaS providers with a simple and lightweight parameter setup with two light concepts:

- Twins, representing the same function deployed with the same computing, communication, and storage resources, but in other regions of the same FaaS provider,
- **Siblings**, representing the same function deployed in the same region with different computing resources.

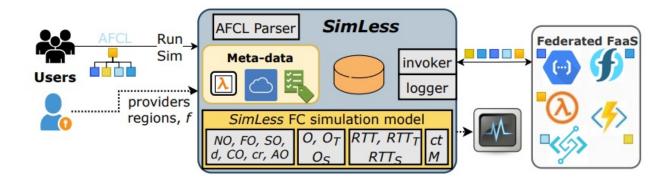


Figure 4: SimLess system architecture.

# Current Serverless Limitation and how XDP/eBPF may help?

- Existing framework limitations
  - Still in the early stage, mostly suitable to simple workload of independent tasks and/or well tailored proprietary service offerings from the vendors
  - Limitation in AWS Lambda(2019):
    - Limited Lifetimes 15 mins
    - I/O Bottlenecks -- 538Mbps network bandwidth, an order of magnitude slower than a single modern SSD
    - Communication Through Slow Storage
    - No Specialized Hardware
  - Academia think existing serverless offering is "one step forward, two steps back", more to be studied
- Use Case deep dive
  - QFaaS as an example, tries to address both security and latency issues in serverless framework
- Which serverless frameworks to start?
  - Opensource frameworks:
    - OpenFaaS, OpenWhisk
  - Cloud provider solutions:
    - AWS Lamba, Azure Functions, Google Cloud Functions, etc.
- Potential approach
  - Target desirable application in a particular serverless framework, analyze it and try further optimize overall performance with XDP/eBPF technologies