William Wong

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Skills

Languages & Libraries: Python, Java, PyTorch, TensorFlow, JAX, JavaScript, NumPy, pandas, SQL, Node.js, React, HTML, Golang.

Tools: Git, AWS, MongoDB, Google Cloud, Heroku, wandb, Vim, Surge AI, Scale AI, bash, Excel, Flask, Postman, Docker.

Experience

2.2023 – Present; 5.2022 – 8.2022: Google DeepMind, Mountain View, CA

Research Engineer

- Core contributor of Gemini large language model. Researched and productionized post-training, data, and evaluation techniques.
- Led the training, evaluation, and release of the Gemini Pro API in Google Cloud. Coordinated 40+ team members.
- Headed a quarter-long effort to create a human data collection workflow and processing pipeline of SFT and RLHF data.
- Developed RLHF techniques to improve language model robustness as well as training cost and speed by 16x.
- Creating agents with Gemini and releasing through Google Cloud.
- Productionized a video captioning model in 1 month for Google Cloud's Vertex AI platform.
- Owned the serving of a Flamingo-style multimodal model for multiple projects including Google's Lookout app.
- Researched hierarchical reinforcement learning (RL) and multi-agent RL to optimize Google's industrial air-cooling systems.
- Improved Google's cooling systems energy efficiency by 51% with novel reinforcement learning agents built using TensorFlow.

8.2021 – 12.2022: Machine Learning Department, Carnegie Mellon University

Graduate Researcher advised by Professor Zack Lipton

- Investigated risk sensitive reinforcement learning and supervised learning; improved accuracy of classification models by 200%.
- Developed new optimization methods to improve the efficiency of lifelong continual learning models.

5.2021 - 7.2021; 6.2020 - 8.2020: Amazon Lab126, Sunnyvale, CA

Software Development Engineer Intern

- · Researched and developed intelligent human-robot interaction capabilities for the first Amazon Astro home robot.
- Trained neural networks in PyTorch, used kernel density estimation, and Bayesian statistics to build tailored user experiences.
- Improved customer interactivity by 12x through new autonomous features that respond to real time user actions and feedback.
- Sped up computation of the robot's behavior and motion planning components by 600%.

10.2018 – 6.2021: Berkeley Artificial Intelligence Research Lab, UC Berkeley

Machine Learning Researcher advised by Professor Ken Goldberg

- Discovered and applied autonomous agricultural robot policies using imitation learning and deep reinforcement learning.
- Created CNN architectures to train deep neural network policies that decreased water by 93% and increased crop yield by 25%.
- Experimented with GANs and attention-based Mask R-CNN for plant key-point identification for domain adaptation.

5.2019 – 8.2019: *Google, Mountain View, CA*

Software Engineering Intern

- Deployed an end-to-end solution that collects, stores and surfaces server test metrics and metadata.
- Created a Flume Java pipeline that queries, cleans and aggregates 1 to 3 million rows of server test data daily.
- Designed a Spanner database that stores and queries data with 100% accuracy and is robust to pipeline failures.

5.2018 – 2.2022: Vectorspace AI, San Francisco, CA

Staff Engineer

- Utilized SVM, LDA, K-Means and t-SNE for machine learning modeling to create cryptocurrency ETFs based on hidden relationships.
- Created REST APIs for large scale data mining, a live NLP build log, and the company website using JavaScript and Node.js.
- Developed Ethereum smart contracts for over 350 million cryptocurrency tokens including the VXV token.

Education

8.2021 – 12.2022: Carnegie Mellon University M.S. in Machine Learning

Relevant courses: Deep Reinforcement Learning, Computer Vision, NLP, Convex Optimization, Probabilistic Graphical Models, Statistics

8.2017 – 5.2021: University of California, Berkeley B.A. Computer Science

Publications

- Optimizing Industrial HVAC Systems with Hierarchical Reinforcement Learning. NeurIPS 2022 Reinforcement Learning for Real Life.
- <u>RiskyZoo: A Library for Risk-Sensitive Supervised Learning</u>. ICML 2022 Responsible Decision Making in Dynamic Environments.
- Learning Seed Placement and Automation Policies for Polyculture Farming with Companion Plants. ICRA 2021.
- Simulating Polyculture Farming to Tune Automation Policies for Plant Diversity and Irrigation. T-ASE 2022, CASE 2020. Best Student Paper.

10 years of work experience since 2014. For information on earlier experience, please visit my personal website williamwwong.com.