



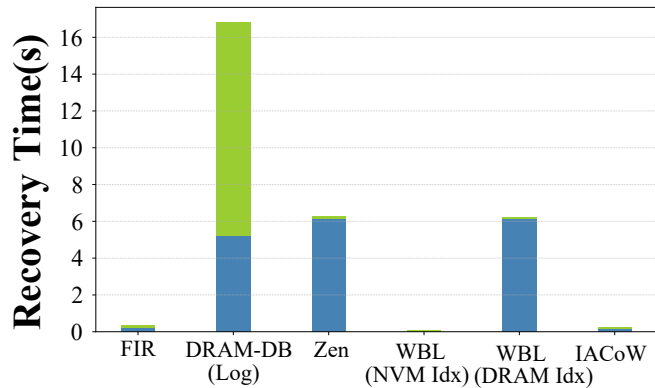
Build Index



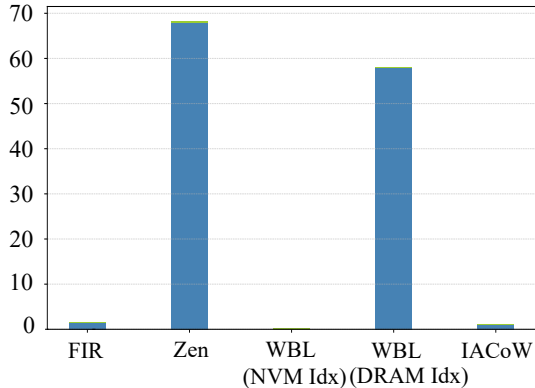
Redo/Undo



Load



(a) Warehouse = 128



(b) Warehouse = 2048