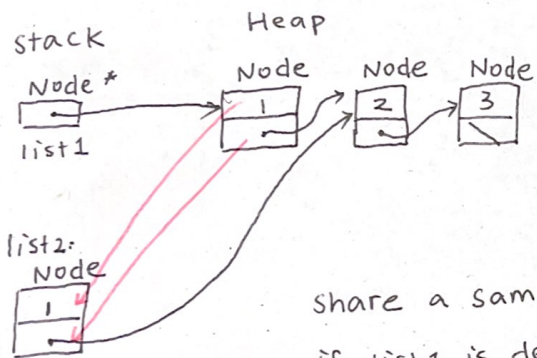


```
Node *list1 = new Node{1, new Node{2, new Node{3, nullptr}}};
```

```
Node list2 = *list1; // implicitly invokes ctor to copy list
```

copy



share a same list,

if `list1` is deleted, `list2` is invalid (cuz it is pointing to the second Node of `list1`.)