

Lab Exercise – Build A Simple File Hosting Service using Java RMI

In this lab, you will implement a simple file hosting service which uses Java RMI. You will create:

1. **A FileService interface:** This is the interface which will tell your client how to interact with the file hosting service. The interface will extend `java.rmi.Remote`, and will have three methods:
 - a. `getFile()`: takes the requested file name as an argument, and returns the file as a byte array
 - b. `getFileNames()`: returns a list of the names of all files hosted by the service
 - c. `uploadFile()`: takes two arguments, the name of the file to be uploaded, and the file contents as a byte array
2. **FileServiceImpl:** This is the implementation of the FileService interface.
3. **FileServiceSetup:** This contains the main method which will be used to start the FileService. Server-side files should be stored in a folder called “serverFiles”. Create one or two sample .txt files in the serverFiles folder, e.g. “serverFile1.txt”, “serverFile2.txt”. The main method of FileServiceSetup should:
 - a. Create an instance of FileServiceImpl, and pass the list of file names in the serverFiles folder to its constructor.
 - b. Start the RMI registry on port 1099
 - c. Bind the instance of FileServiceImpl to the RMI registry with the human-readable name “fileService”
 - d. Print out “Server ready” to the console once the above is accomplished
4. **Client:** This is the client which will connect to the service. Client-side files will be stored in a folder called “clientFiles”. The client should:
 - a. Ask the RMI registry running on localhost and listening in port 1099 for the instance of the FileService object that is bound to the name fileService
 - b. Print the list of file names on the server to the console
 - c. Make a remote invocation to the service to get one of the files listed and write that file out to disk into the clientFiles folder
 - d. Upload a file called “uploadTest.txt” to the file service. First read the file to be uploaded as a `byte[]`, then make a remote invocation to the service’s `uploadFile()` method to upload the file
 - e. Print out the list of file names on the server to the console again, showing that the file “uploadTest.txt” has been uploaded to the server

Extra Features: Refactor the client so that rather than having hard coded behaviour, it can instead take command line arguments for listing all files on the service, retrieving a particular file from the service, or uploading a file to the service.

A full solution to this lab exercise will be posted on Moodle next week.

HINT: to read a file to a byte array

```
byte[] bytes = Files.readAllBytes(new File("/path/filename.txt").toPath());
```

HINT: to write from a byte array to a file

```
FileOutputStream stream = new FileOutputStream("/path/filename.txt");
```

```
stream.write(bytes);
```

```
stream.close();
```