

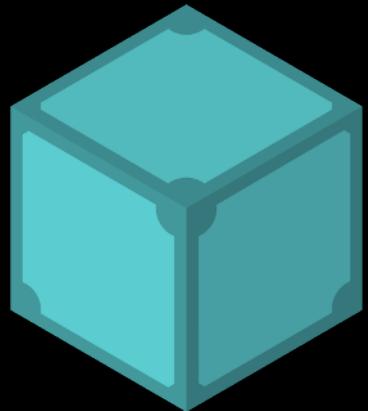
Blockchains and the Web



<https://ipfs.io>
[/ipns/ipfs.io](https://ipns/ipfs.io)

@juanbenet
2016-06-29

0.

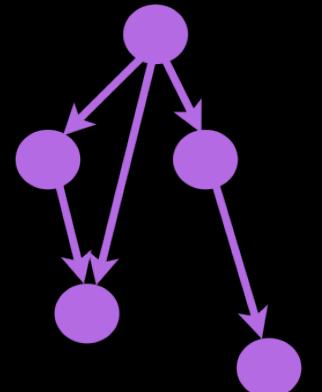


IPFS

1.

multi formats

2.



IPLD

3.

libp2p

0.

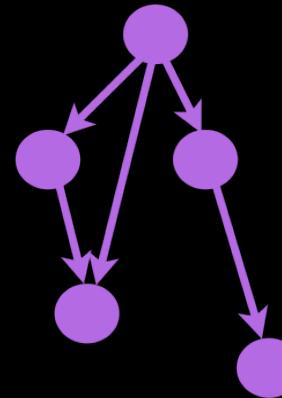


IPFS

1.

multi formats

2.



IPLD

3.

libp2p

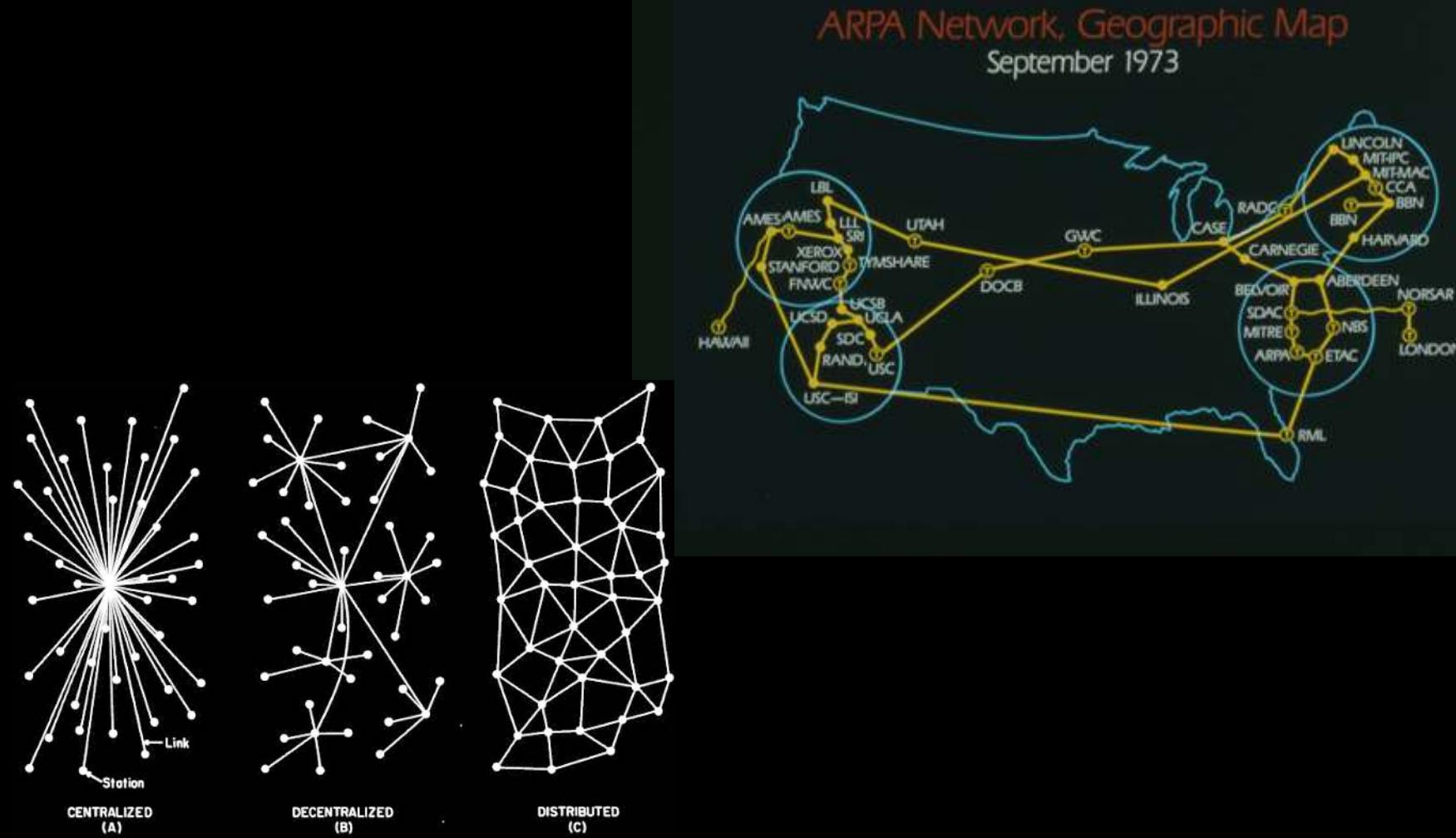
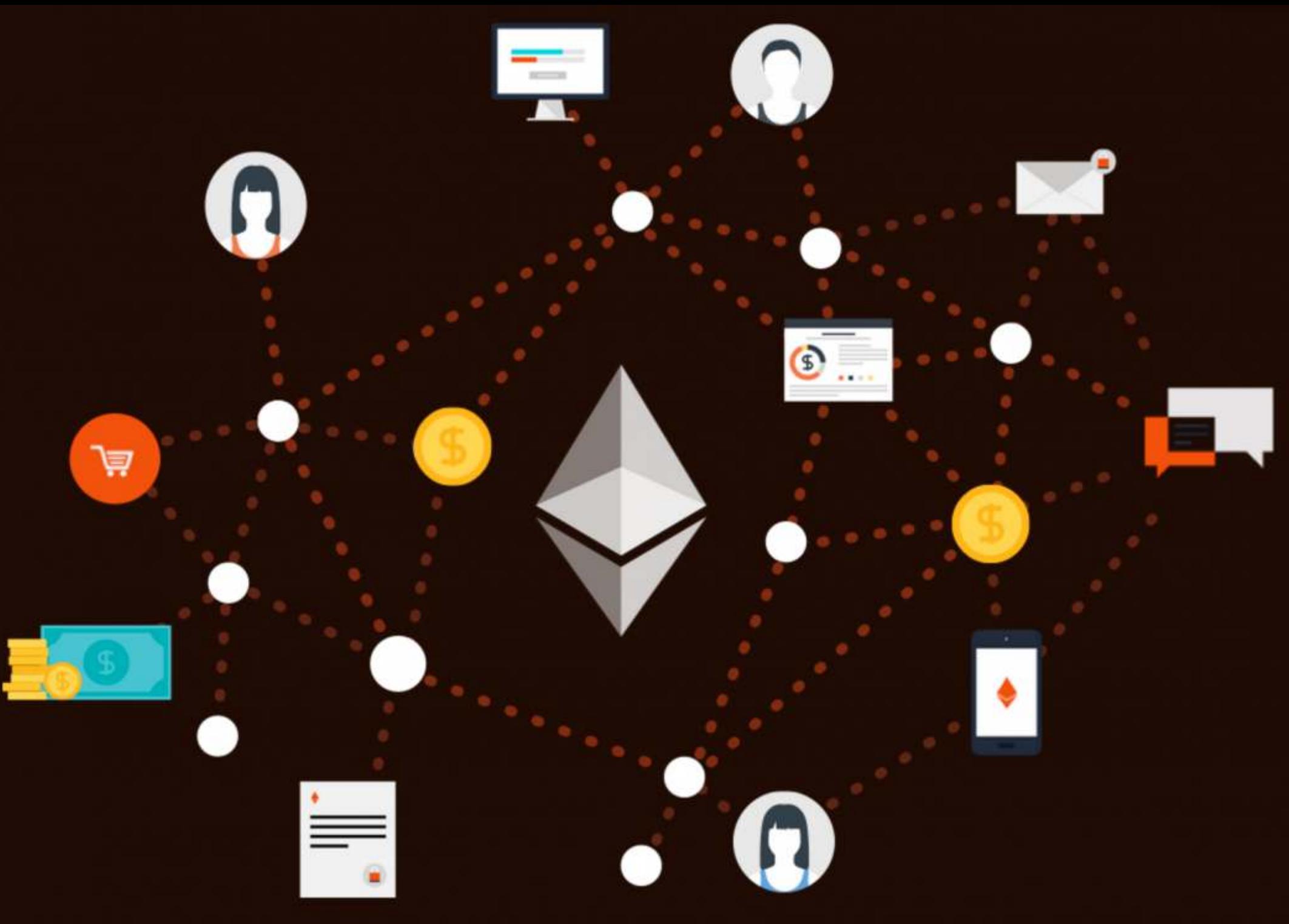
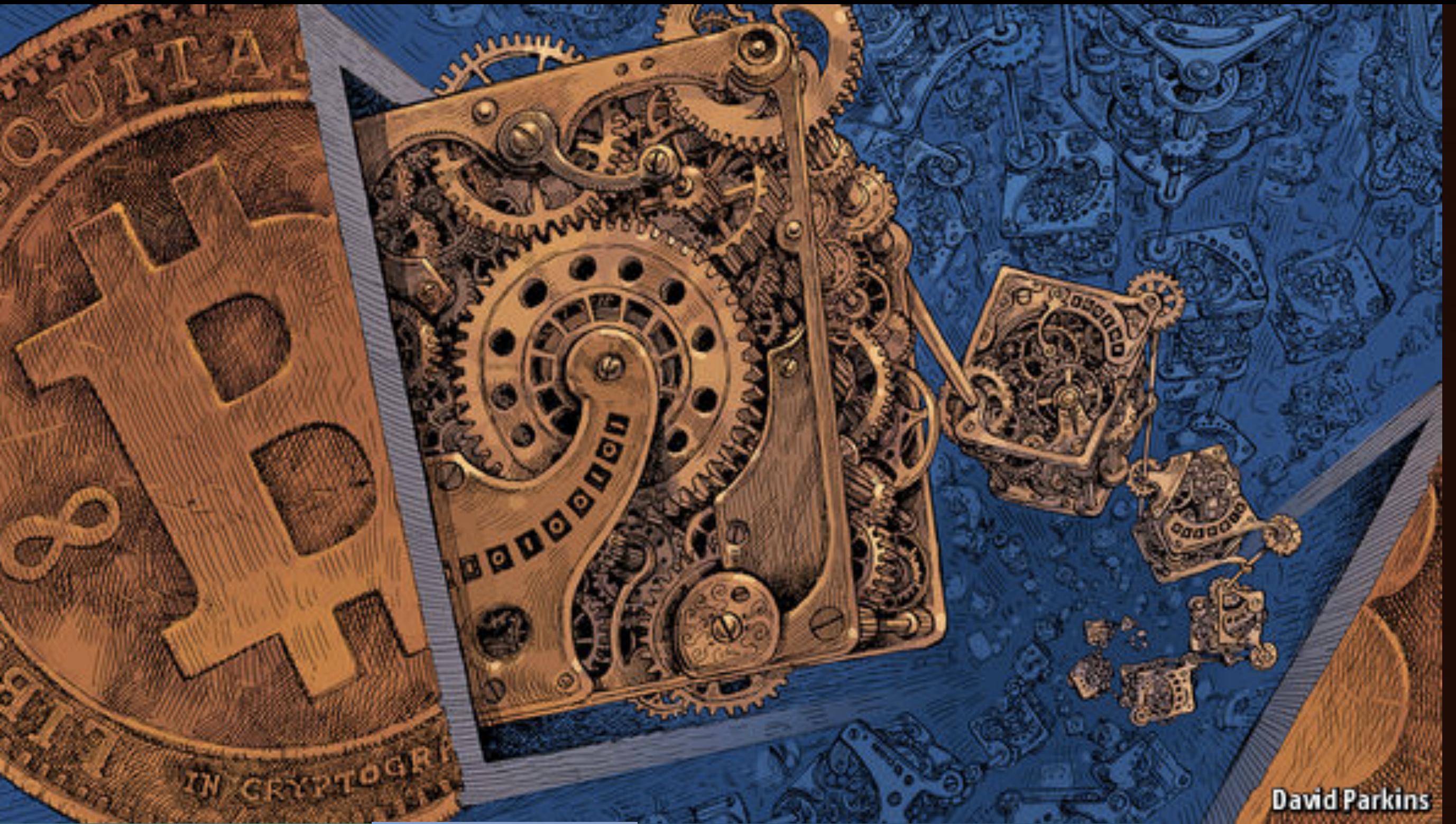
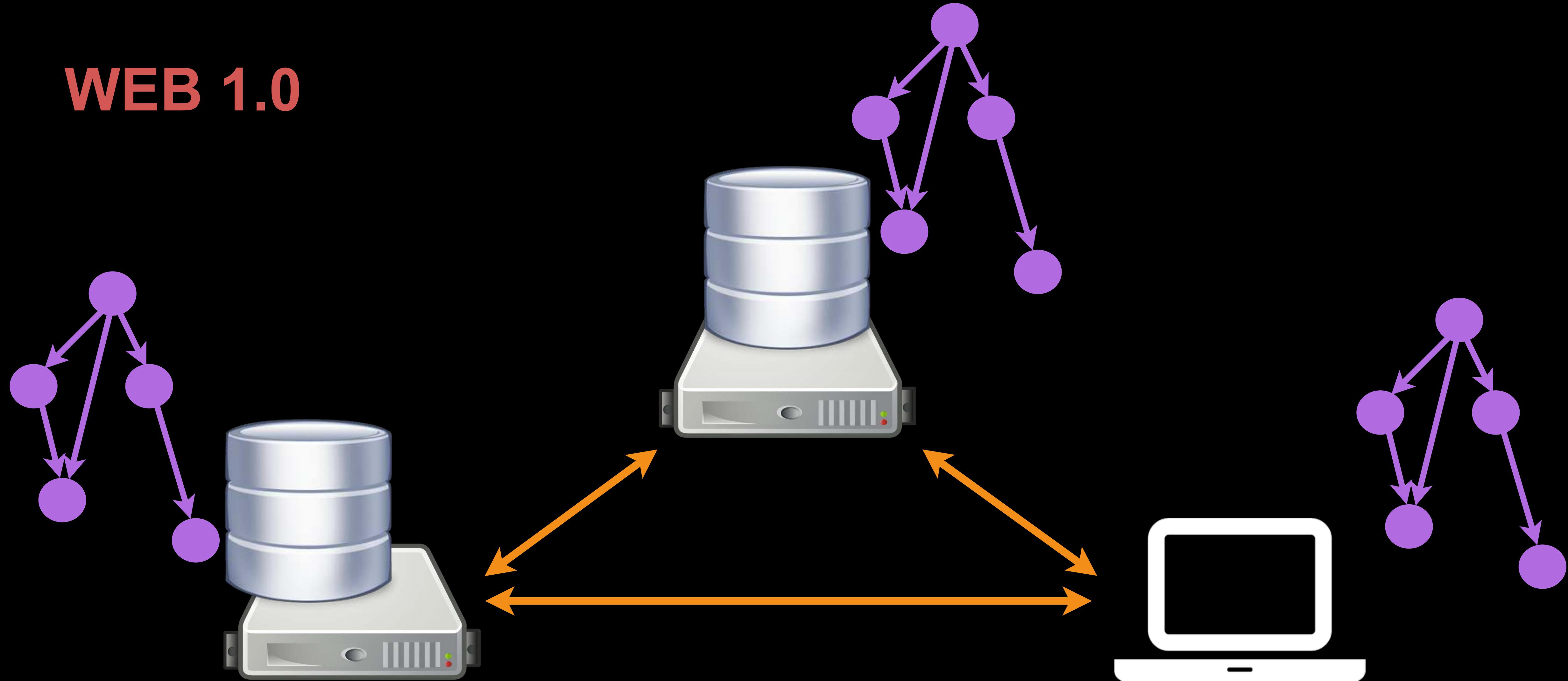


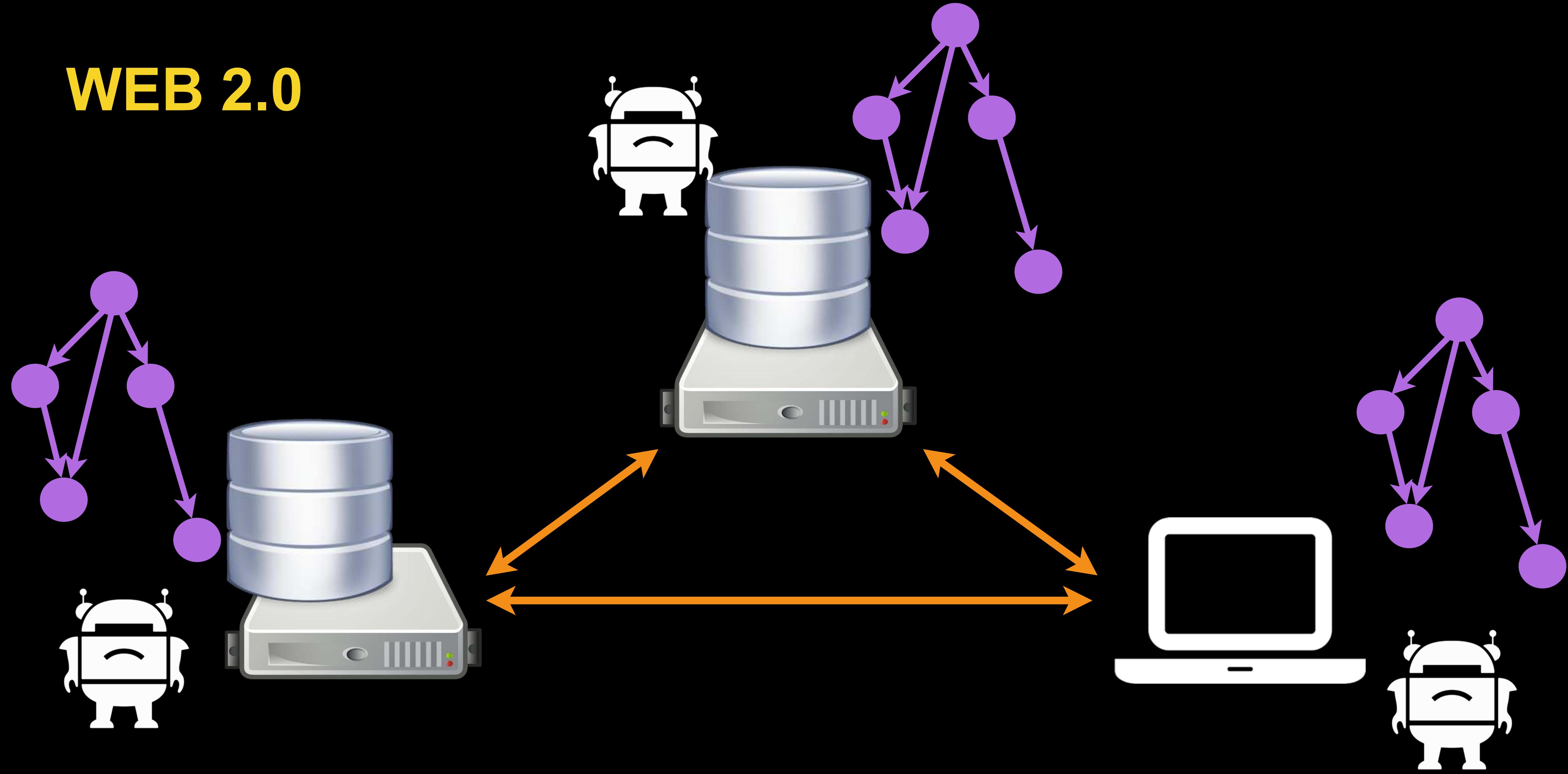
FIG. 1 – Centralized, Decentralized and Distributed Networks



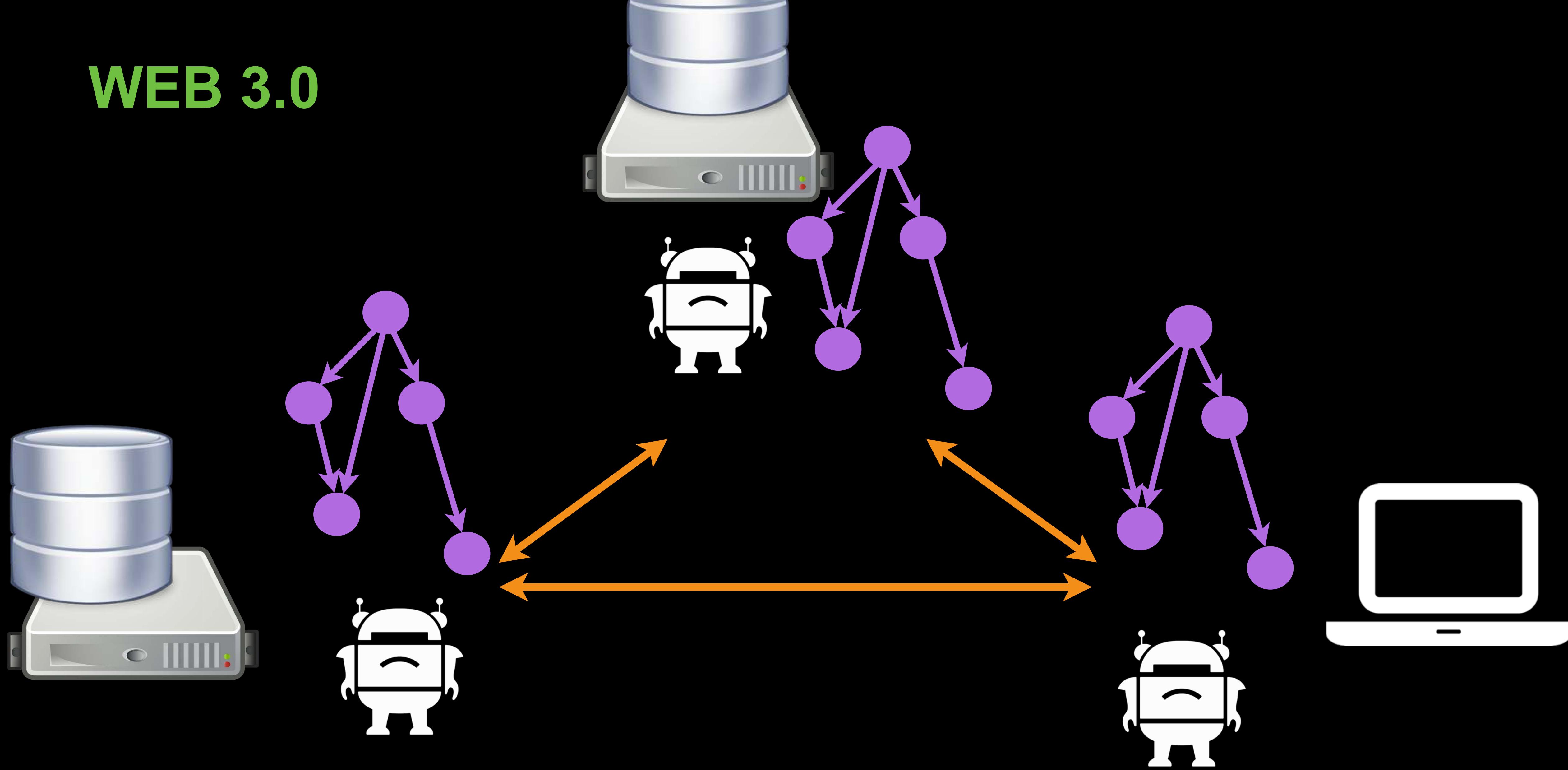
WEB 1.0

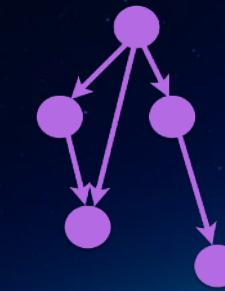


WEB 2.0



WEB 3.0



 **IPLD**
 **libp2p**

verifiable, decentralized
applications

smart contracts
+ MPC

secure consensus
+ transaction ledger

secure data structures
+ merkle web

secure, high perf
p2p networking





a new hypermedia distribution protocol
(a new web transport protocol)

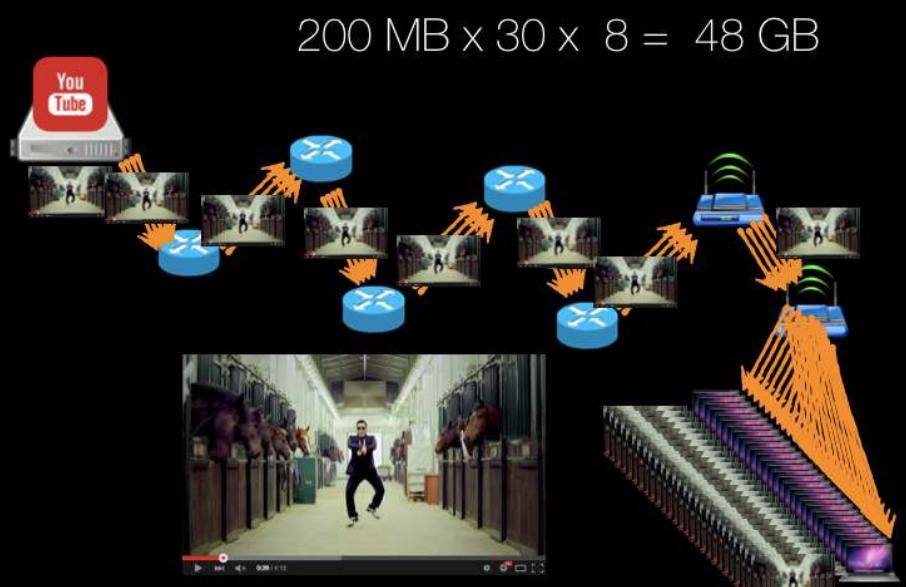
the web has problems



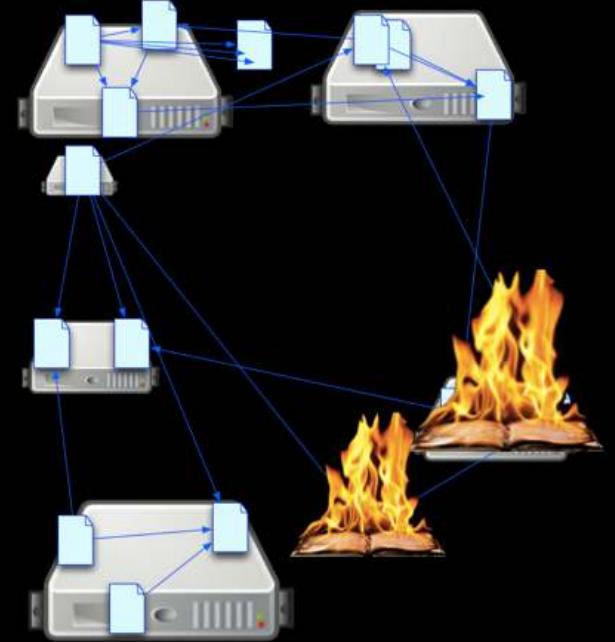
bad in mobile and IoT



censorship



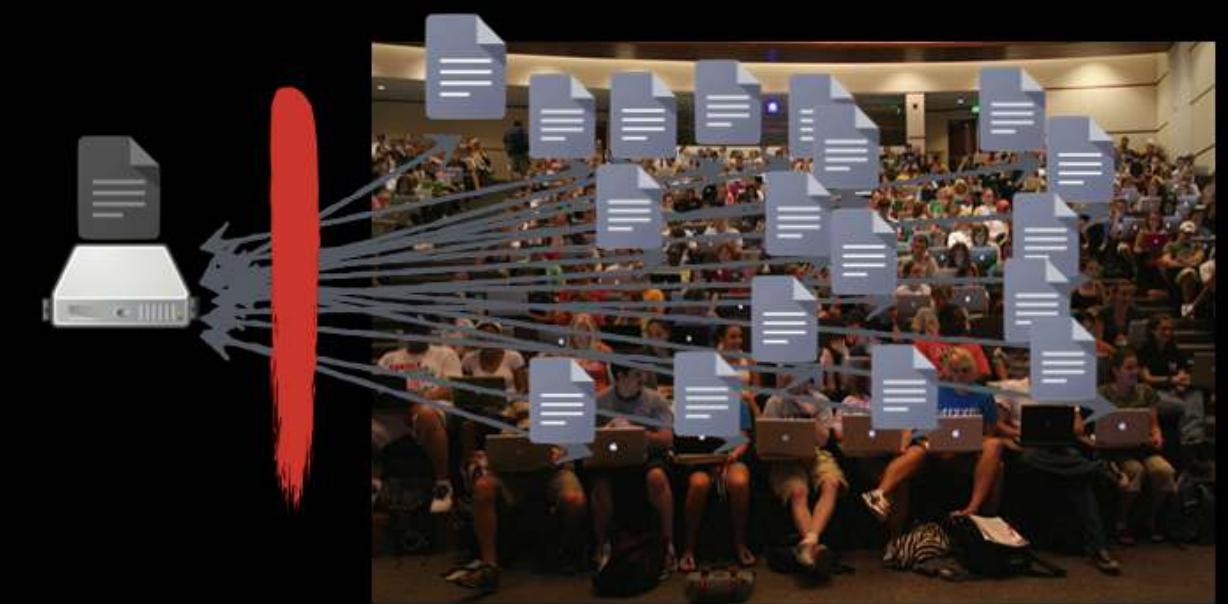
huge inefficiencies



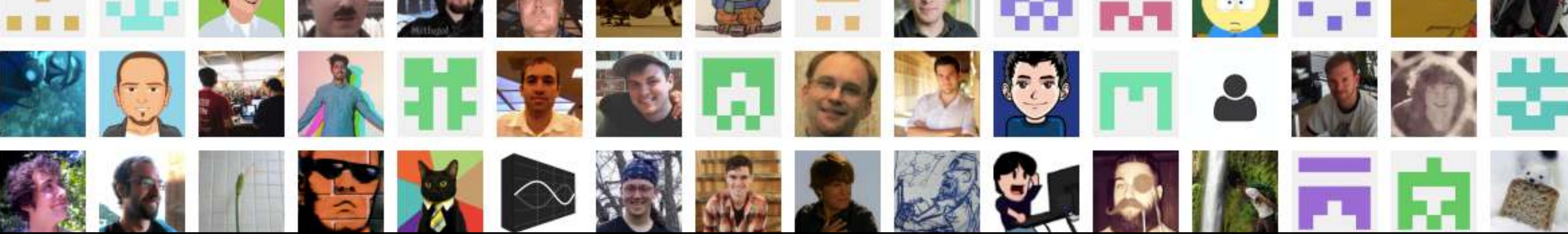
links break



bad security model



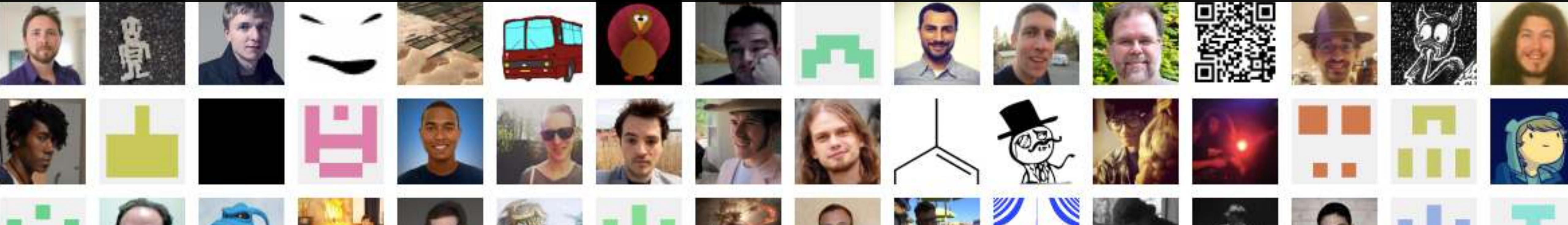
no offline use



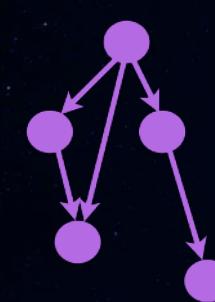
large open source project

400+ contributors

70+ contribute weekly



The IPFS Stack



IPNS

IPLD

libp2p

applications

naming

merkledag

exchange

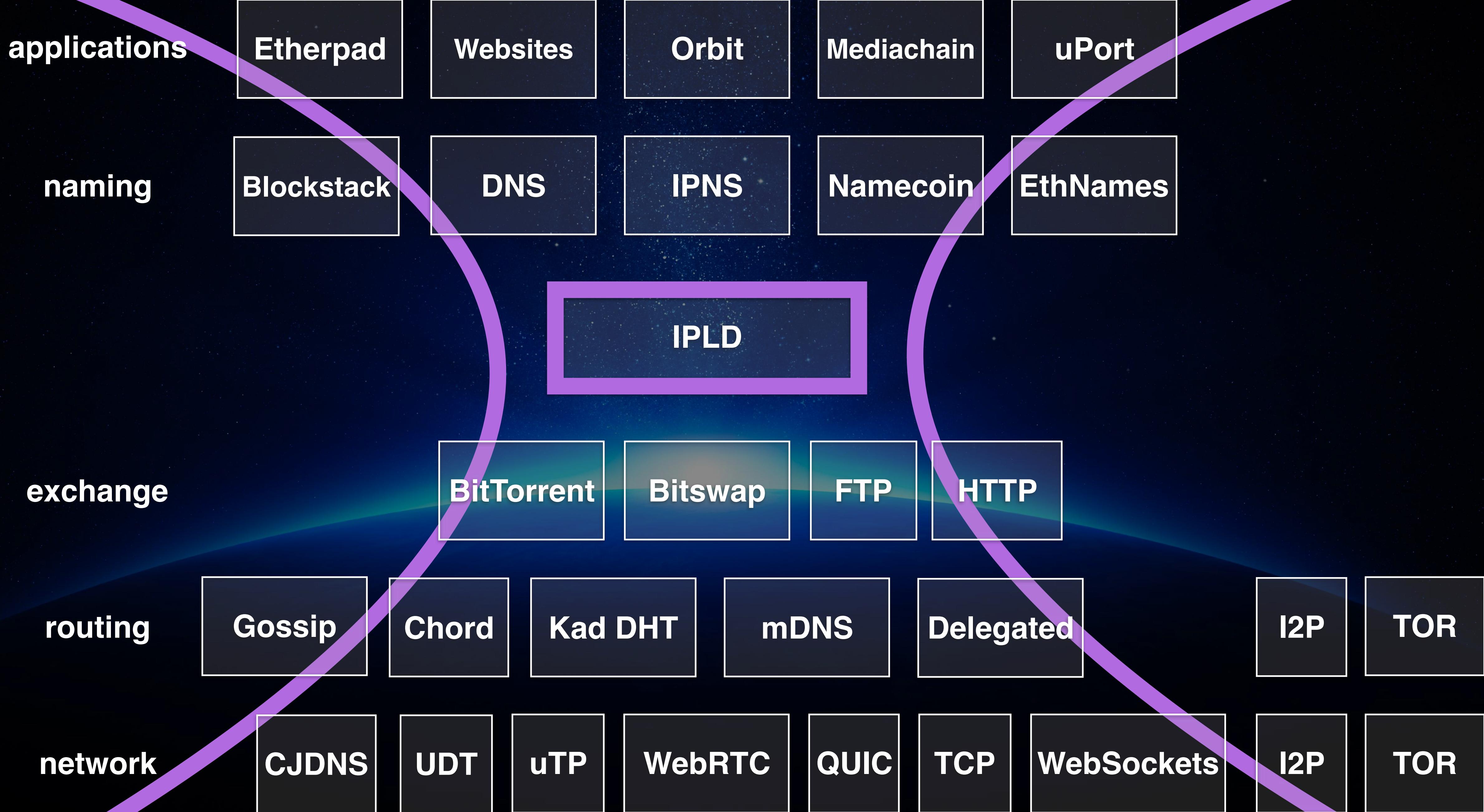
routing

network

Using the Data

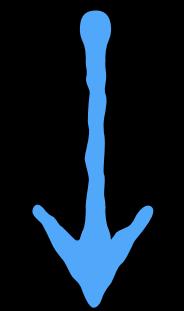
Defining the Data

Moving the Data



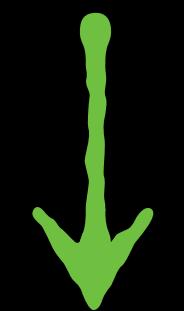
dns name

/dns/example.com/foo/bar/baz.png
/ipns/example.com/foo/bar/baz.png



key name

/ipns/QmYJPtosPTfoC/foo/bar/baz.png



content addr

/ipfs/QmW98pJrc6FZ6/foo/bar/baz.png

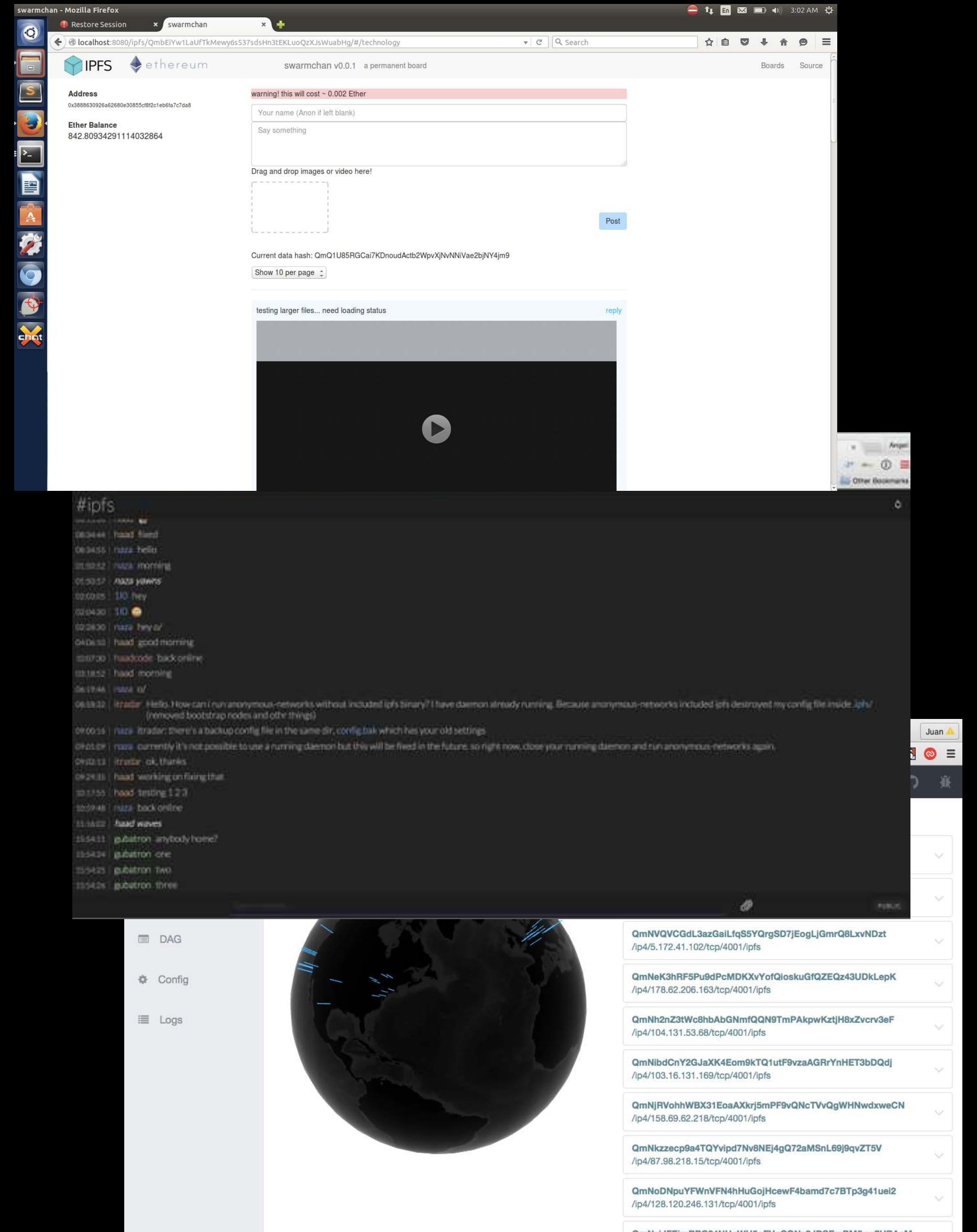
fs:/ipfs/QmW98pJrc6FZ6/foo/bar/baz.png

ipfs:/ipfs/QmW98pJrc6FZ6/foo/bar/baz.png

distributed webapps

- app code stored + distributed with ipfs
- app data stored + distributed with ipfs
- browsers can connect to each other
- no origin servers!
- no central point of failure
- everything end-to-end encrypted
- app "lives on the network"

examples: forums, chat, messaging,
cms, blogs, github, ...





OpenBazaar

A Free Market for all.

No Fees. No Restrictions.

[DOWNLOAD](#)

[It's open source. View the code.](#)



A photograph of a glass jar filled with golden honey, sitting on a surface covered in white flowers. In the background, there are green bushes and trees under a clear sky.



Hymettus Honey (From Greece)

@hymettus

Follow

Message

About

Followers 12

Following 12

Store

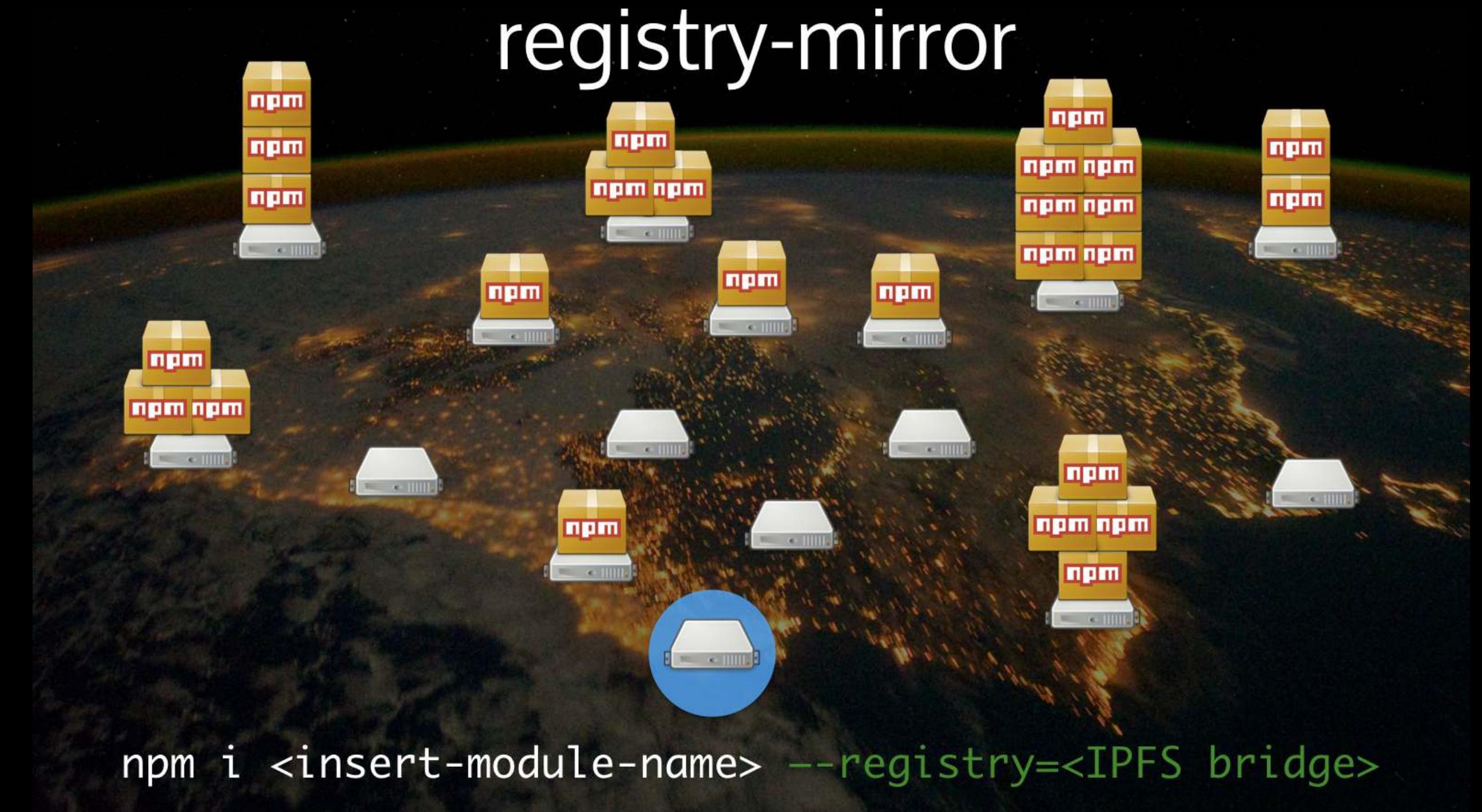






used for package managers

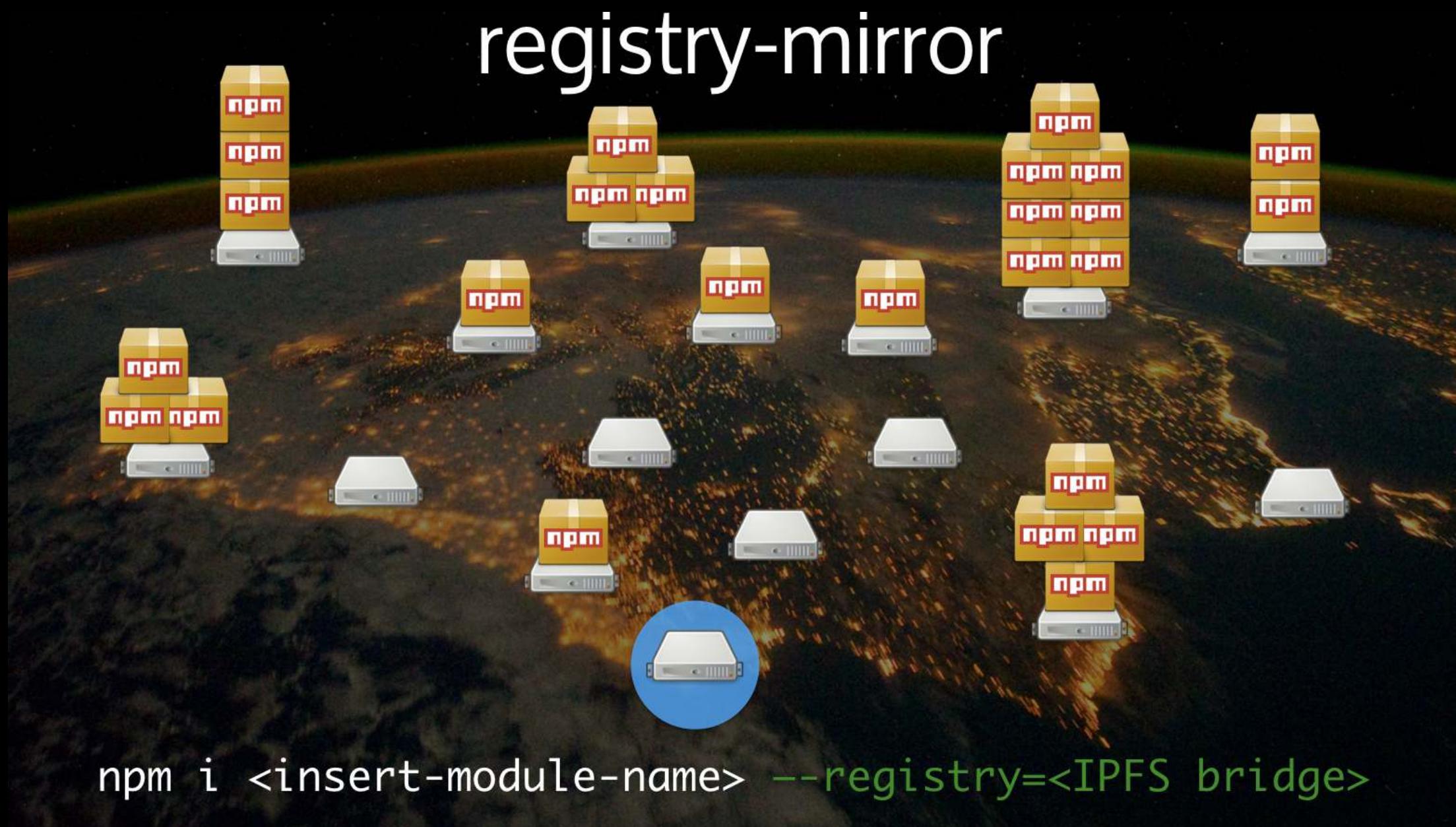
- distributed / peer-to-peer
- cryptographically verified links
- digitally signed links
- "everyone is a mirror"
- save lots of bandwidth
- versioning built in



npm on ipfs

github.com/diasdavid/registry-mirror

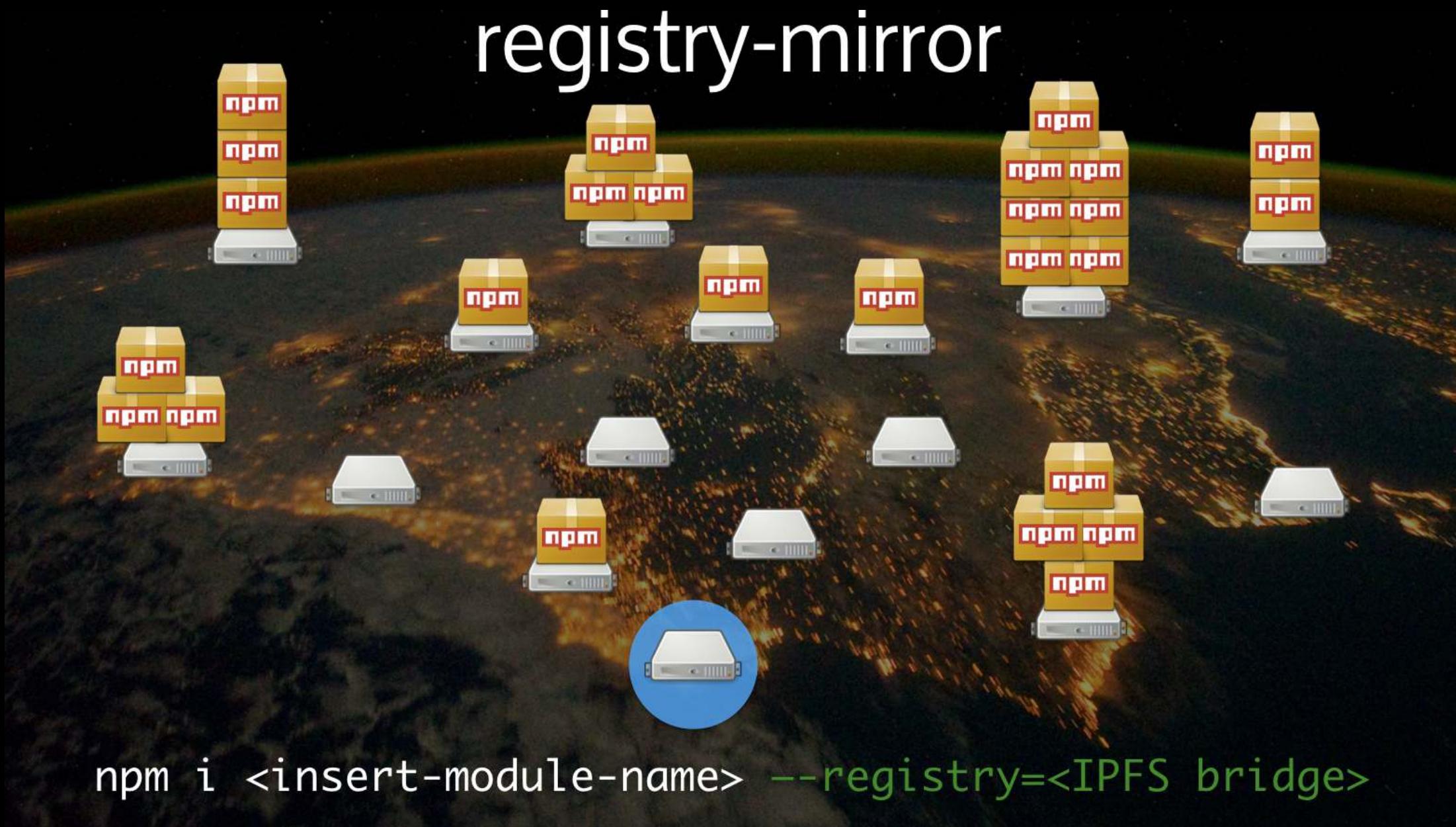
works with vanilla npm



npm on ipfs

github.com/diasdavid/registry-mirror

works with vanilla npm



gx

github.com/whyrusleeping/gx

extensible pkg mgr
gx-go for Golang!



used for secure documents

- content addressed hash links
- digitally signed links
- trustless ledgers
- permanent links
- secure document web

already in use at:

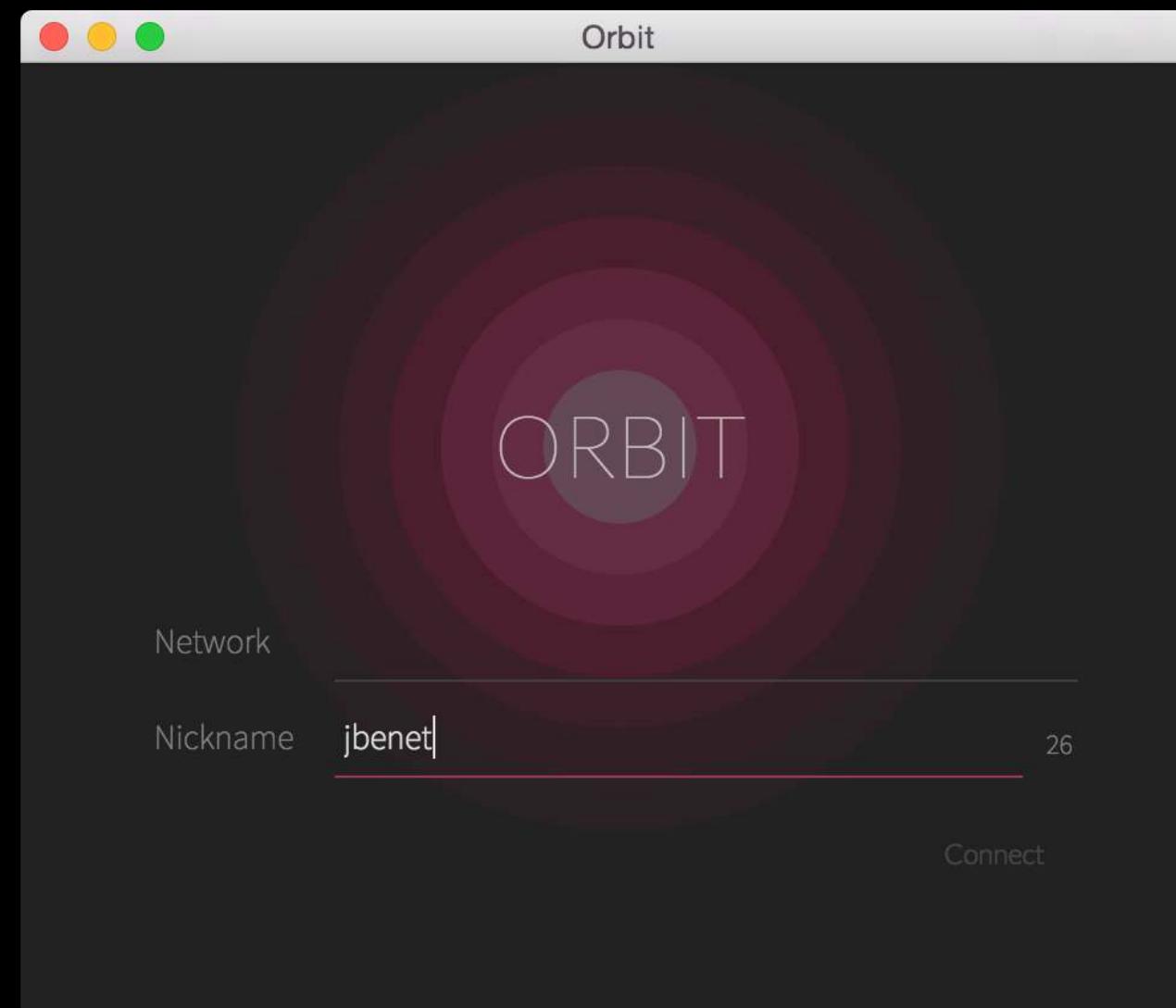
- **banks**
- legal archives
- blockchain companies
- smart contract apps



Orbit

github.com/haadcode/orbit

p2p chat on IPFS



IPFS
IPLD
libp2p

#nyc

22:19:57 | haad hello?
22:21:38 | node1 hallo?
22:22:52 | richard hallo!
22:22:58 | richard Wie geht's
22:23:08 | haad cool
22:23:16 | haad one connected 😊
22:23:18 | richard Kaltxi, ma 'eylan. Ngaru lu fpom srake?
22:24:07 | haad tries to google translate that...
22:24:18 | richard Srane. Ayoeng nìtxan tsaheylu si
22:24:47 | node1 it's kinda slow... the spinning bar t
22:24:56 | richard Herangham. Kxookxll niNa've ke #foo
22:25:06 | haad except from node1 --> haad
22:26:24 | haad which reminds me that I should add
22:26:32 | richard /nick taronyu
22:26:40 | richard The little dots should bounce or
22:27:27 | haad ideally they wouldn't need to be dis
22:32:51 | haad gotta go. hopefully jbenet can get h
22:33:06 | node1 will keep caching this channel
22:39:22 | dignifiedquire I'm in 😊
22:46:48 | haad 🌟
22:46:54 | haad now I really gotta go -->
22:47:12 | node1 cache head. just in case 😊
22:47:53 | dignifiedquire good night haad 😊
19:06:31 | haad o/
19:51:40 | haad \o/ 🚀

Type a message...

#nyc

09:38:23 | node1 ...making sure things work as expected
09:38:36 | node1 ha, that url parsing is really broken...
09:43:27 | jbenet filed more issues. lmk if these are good or want more info on them, etc.
09:43:54 | jbenet overall super exciting ! the UX gets so much better daily! and thanks for up
09:44:06 | jbenet i shall sleep now, but super cool!
09:47:38 | node1 good night! thanks for testing! ❤
17:58:34 | node1 fixed a bunch of issues today @jbenet
17:59:01 | haad fixed, not node1
17:59:08 | haad 😊
18:14:38 | haad index.html Open Download Hash 2 kB

```
<html>
  <head>
    <meta charset="utf-8">
  </head>
  <body>
    <script type="text/javascript" src="https://ipfs.io/ipfs/QmfSns">
    <script type="text/javascript">
      var logger1 = Logger.create('daemon', { useColors: false });
      var logger2 = Logger.create('utils');
      var logger3 = Logger.create('logger3', { color: Logger.Color.Cyan });

      logger1.debug('This is a log message');
      logger1.info('This is a log message');
      logger1.warn('This is a log message');
      logger1.error('This is a log message');

      logger2.debug('This is a log message');
      logger2.info('This is a log message');
      logger2.warn('This is a log message');
      logger2.error('This is a log message');

      logger3.debug('This is a log message');
      logger3.info('This is a log message');
      logger3.warn('This is a log message');
      logger3.error('This is a log message');
```

18:15:16 | haad open that index.html (press open button) and open your dev tools, see the con
18:15:49 | haad 🌟
18:16:05 | haad way meta

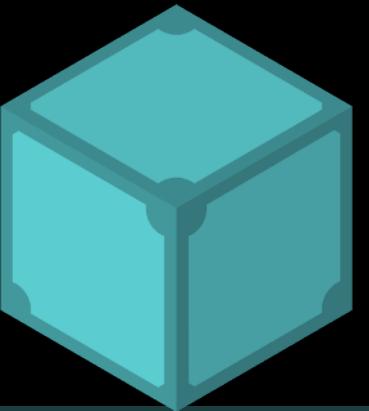
Type a message...

Type a message...

Type a message...

Type a message...

0.

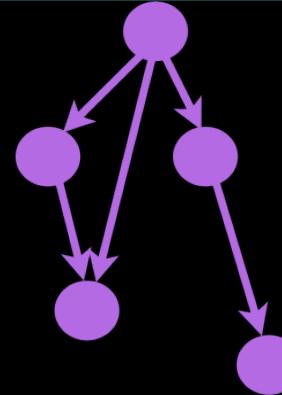


IPFS

1.

multi formats

2.



IPLD

3.

libp2p

multiformats - self describing values

protocol agility, interop, avoid lock in

multihash
multiaddr
multibase
multicodec
multistream
multikey

multiformats - self describing values
protocol agility, interop, avoid lock in

multihash - cryptographic hashes

multiaddr

multibase

multicodec

multistream

multikey

0x08e11fc41466fcda0af7dee0905605d9
e4aada4961542da952c8bb93080cc6f9

0x95a1b32bd70332e24f63f3802aae5f5e
1fa4622cc72750e0073bbbb6dcf6fce7

0xcaadb37a46daeda4e0d5e61574a9aaca
211d513806a026e6cc4461f7ba7867f9

0x08fbea061a5dea457d69fe5c12575c1d
9d30c49f575936f6e1c6d4ea0ab078df

256 0x08e11fc41466fcda0af7dee0905605d9
e4aada4961542da952c8bb93080cc6f9

256 0x95a1b32bd70332e24f63f3802aae5f5e
1fa4622cc72750e0073bbbb6dcf6fce7

256 0xcaadb37a46daeda4e0d5e61574a9aaca
211d513806a026e6cc4461f7ba7867f9

256 0x08fbea061a5dea457d69fe5c12575c1d
9d30c49f575936f6e1c6d4ea0ab078df

sha2 256 256 0x08e11fc41466fcda0af7dee0905605d9
e4aada4961542da952c8bb93080cc6f9

sha2 512 256 0x95a1b32bd70332e24f63f3802aae5f5e
1fa4622cc72750e0073bbbb6dcf6fce7

sha3 256 0xcaadb37a46daeda4e0d5e61574a9aaca
211d513806a026e6cc4461f7ba7867f9

blake2b 256 0x08fbea061a5dea457d69fe5c12575c1d
9d30c49f575936f6e1c6d4ea0ab078df

sha2 256 256 112008e11fc41466fcda0af7dee0905605d9
e4aada4961542da952c8bb93080cc6f9

sha2 512 256 122095a1b32bd70332e24f63f3802aae5f5e
1fa4622cc72750e0073bbbb6dcf6fce7

sha3 256 1420caadb37a46daeda4e0d5e61574a9aaca
211d513806a026e6cc4461f7ba7867f9

blake2b 256 402008fbea061a5dea457d69fe5c12575c1d
9d30c49f575936f6e1c6d4ea0ab078df

| fn | code | length | hash | digest |
|----|------|--------|------|--|
| 11 | | 20 | 1120 | 08e11fc41466fcda0af7dee0905605d9 e4aada4961542da952c8bb93080cc6f9 |

```
graph TD; fn[fn] --- v1[11]; code[code] --- v2[20]; length[length] --- v3[1120]; hash[hash] --- v4[08e11fc41466fcda0af7dee0905605d9]; hash --- v5[e4aada4961542da952c8bb93080cc6f9]; digest[digest] --- v6[08e11fc41466fcda0af7dee0905605d9]; digest --- v7[e4aada4961542da952c8bb93080cc6f9]
```

multihash - cryptographic hashes

- self describing
- in the value itself (not out of band)
- as small as possible
- no assumptions
- no lock in
- interop of hash functions

Because aesthetically I prefer the code first. You already have to write your stream parsing code to understand that a single byte already means "a length in bytes more to skip". Reversing these doesn't buy you much.

Implementations:

- [go-multihash](#)
- [node-multihash](#)
- [cli-multihash](#)
- [rust-multihash](#)
- [haskell-multihash](#)
- [python-multihash](#)
- [elixir-multihash](#), [elixir-multihashing](#)
- [swift-multihash](#)
- [ruby-multihash](#)
- [scala-multihash](#)

table for Multihash v1.0.0-RC (semver)

The current multihash table is [here](#):

| code | name |
|------|----------|
| 0x11 | sha1 |
| 0x12 | sha2-256 |

multiformats - self describing values
protocol agility, interop, avoid lock in

multihash - cryptographic hashes

multiaddr - network addresses

multibase - base encodings

multicodec - serialization codecs

multistream - stream wire protocols

multikey - cryptographic keys and artifacts

multiaddr - network addresses

/ip6/::1/tcp/80/http

/ip4/1.2.3.4/udp/5001/sctp/sip

/ip4/1.2.3.4/udp/5002/utp/bittorrent

/ip4/1.2.3.4/udp/5003/quic/ipfs

/onion/3g2upl4pq6kufc4m/80/http

multiformats - self describing values
protocol agility, interop, avoid lock in

multihash - cryptographic hashes

multiaddr - network addresses

multibase - base encodings

multicodec - serialization codecs

multistream - stream wire protocols

multikey - cryptographic keys and artifacts

multiformats - self describing values

protocol agility, interop, avoid lock in

multihash

multiaddr

multibase

multicodec

multistream

multikey

- In Value (not OOB)
- Small, Binary (perf)
- Human Readable
- Stable
- Starting Standard Now
- Impls in many langs

0.

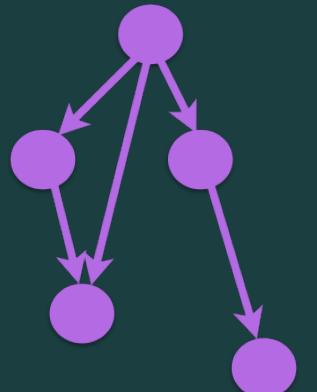


IPFS

1.

multi formats

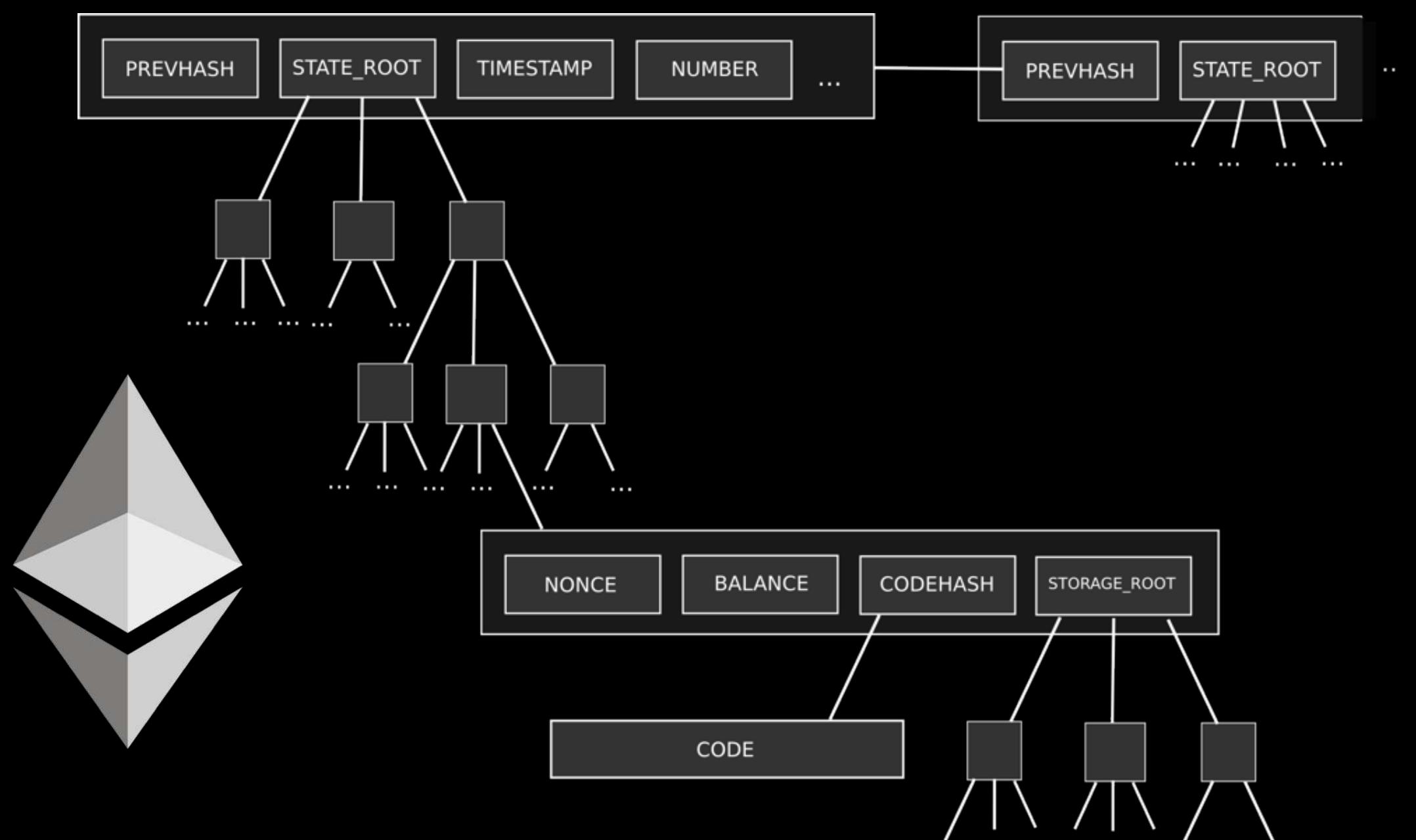
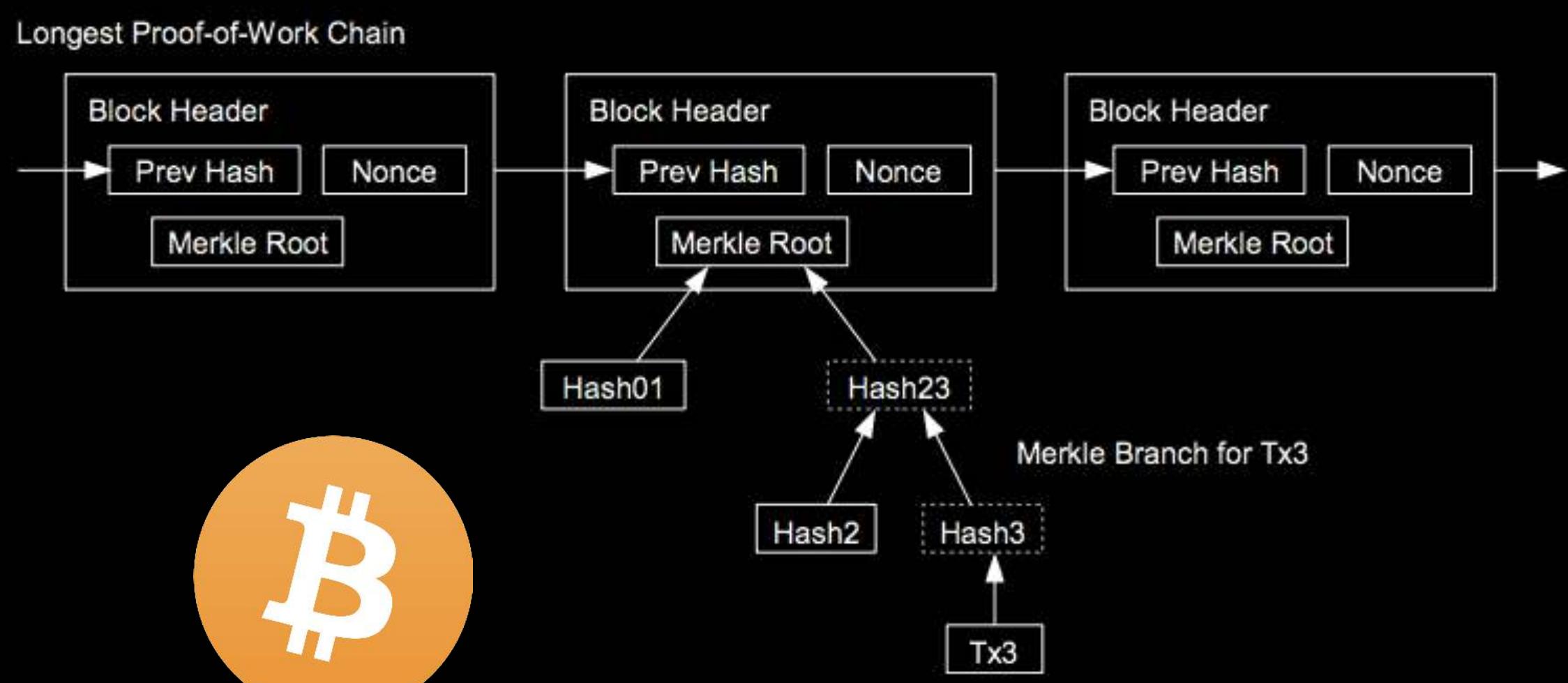
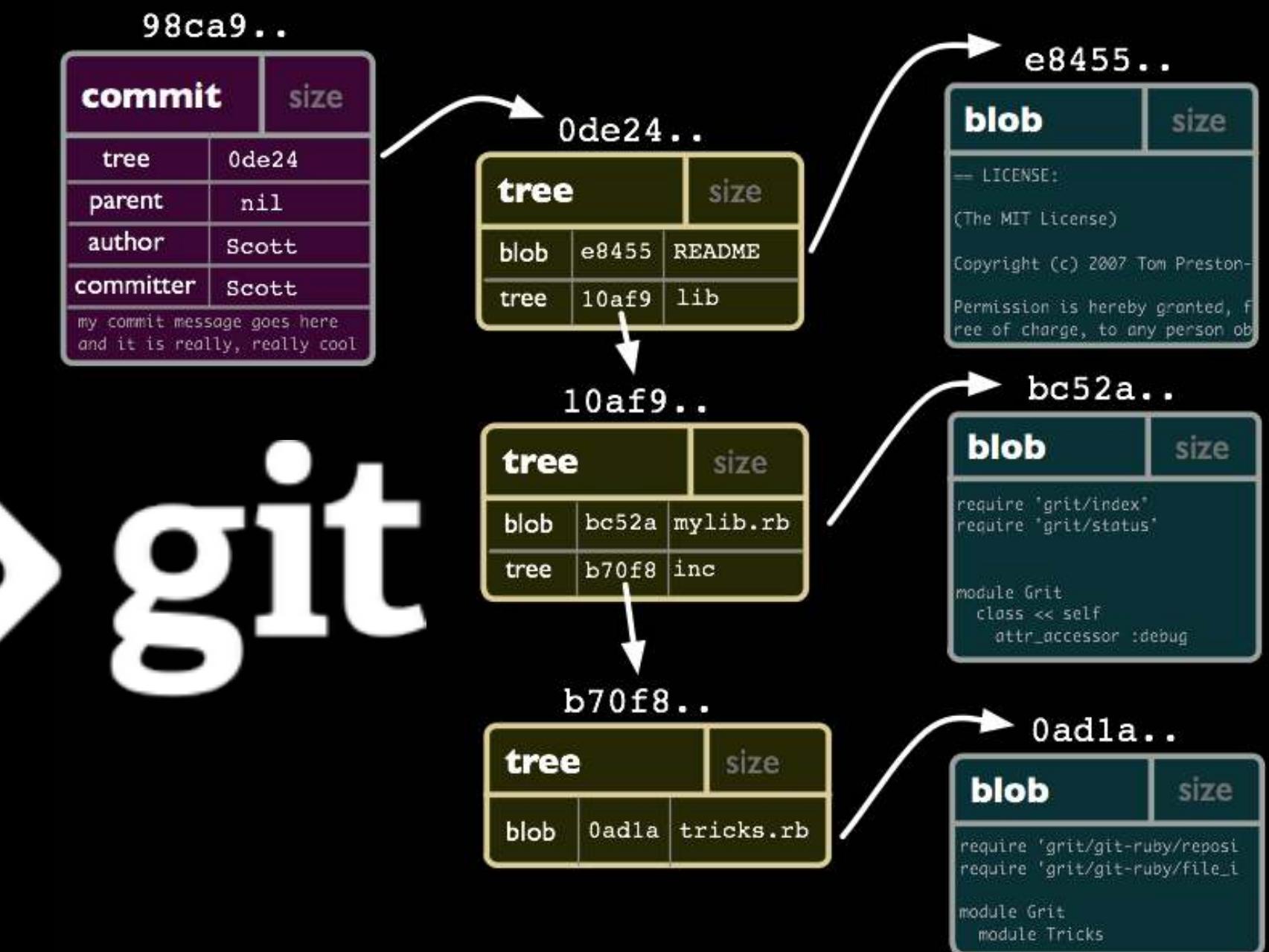
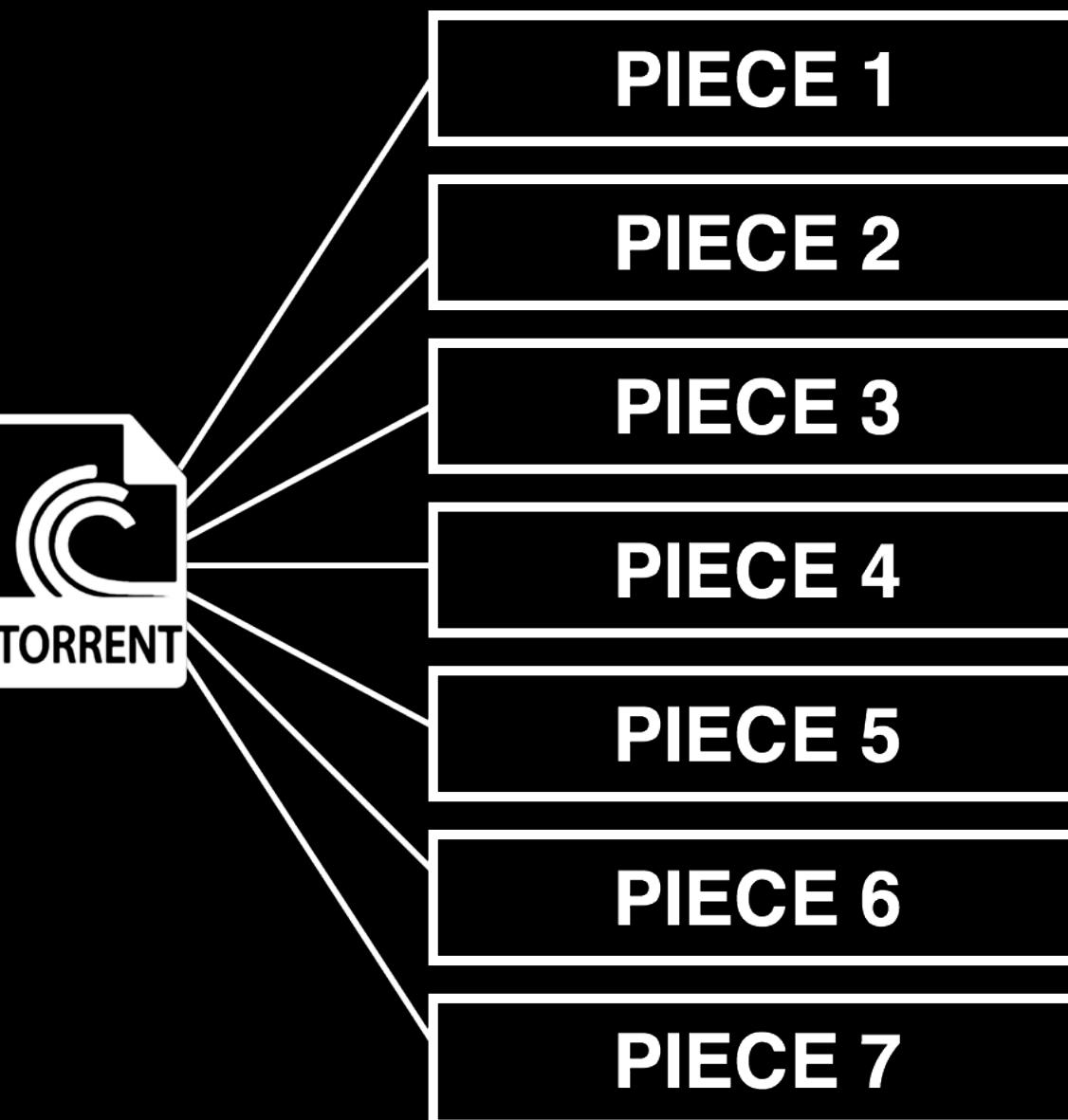
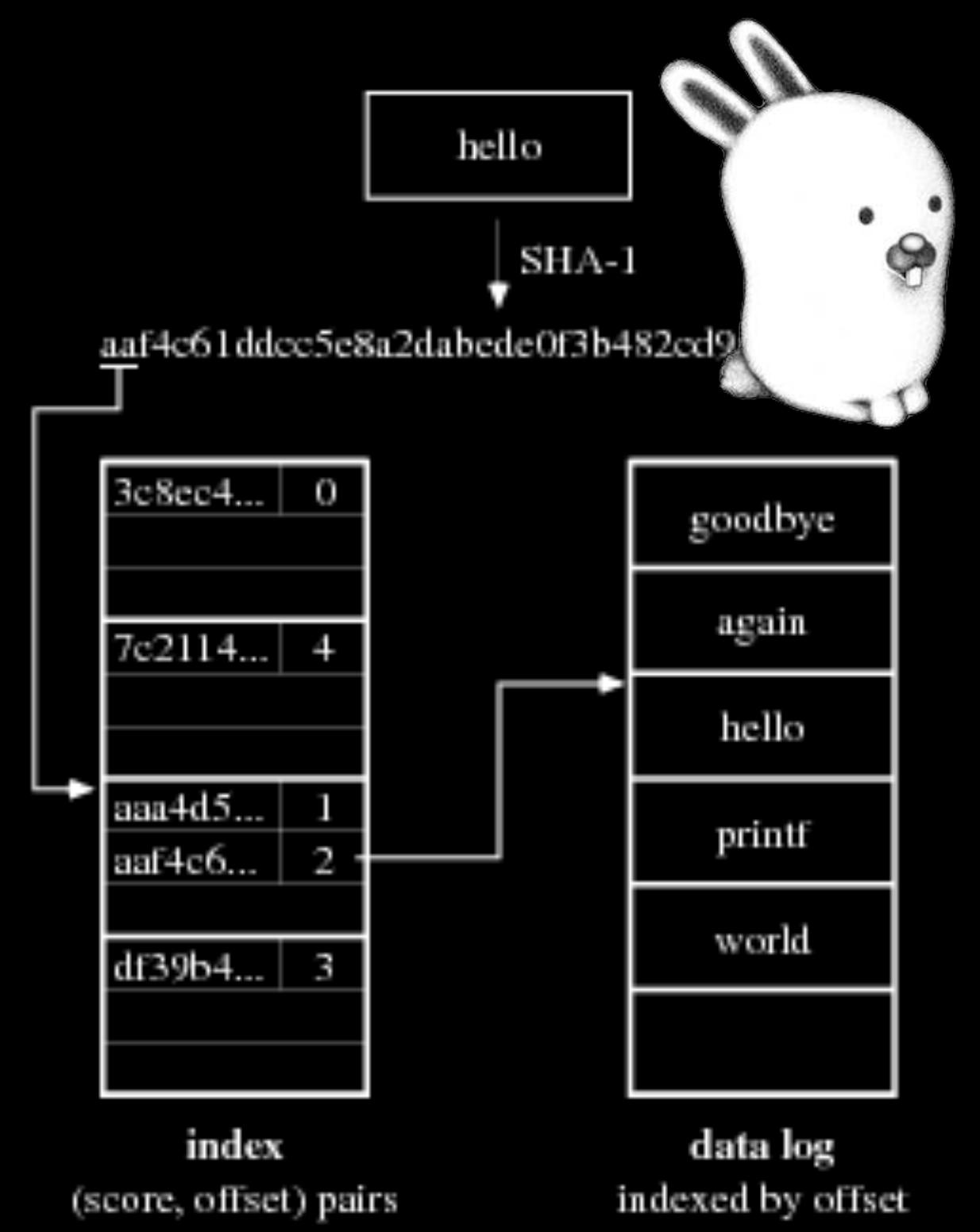
2.



IPLD

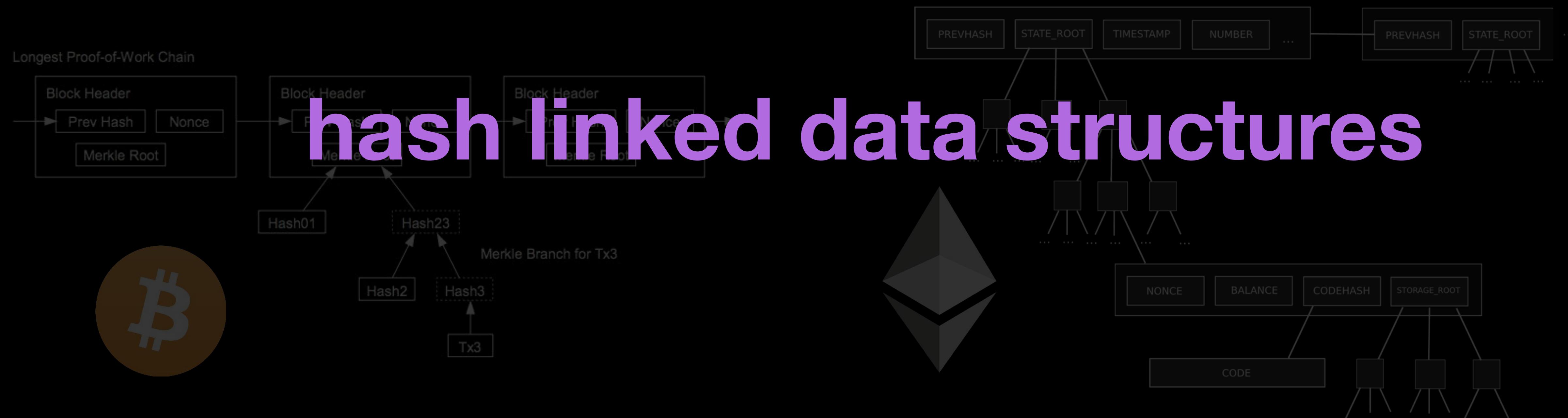
3.

libp2p

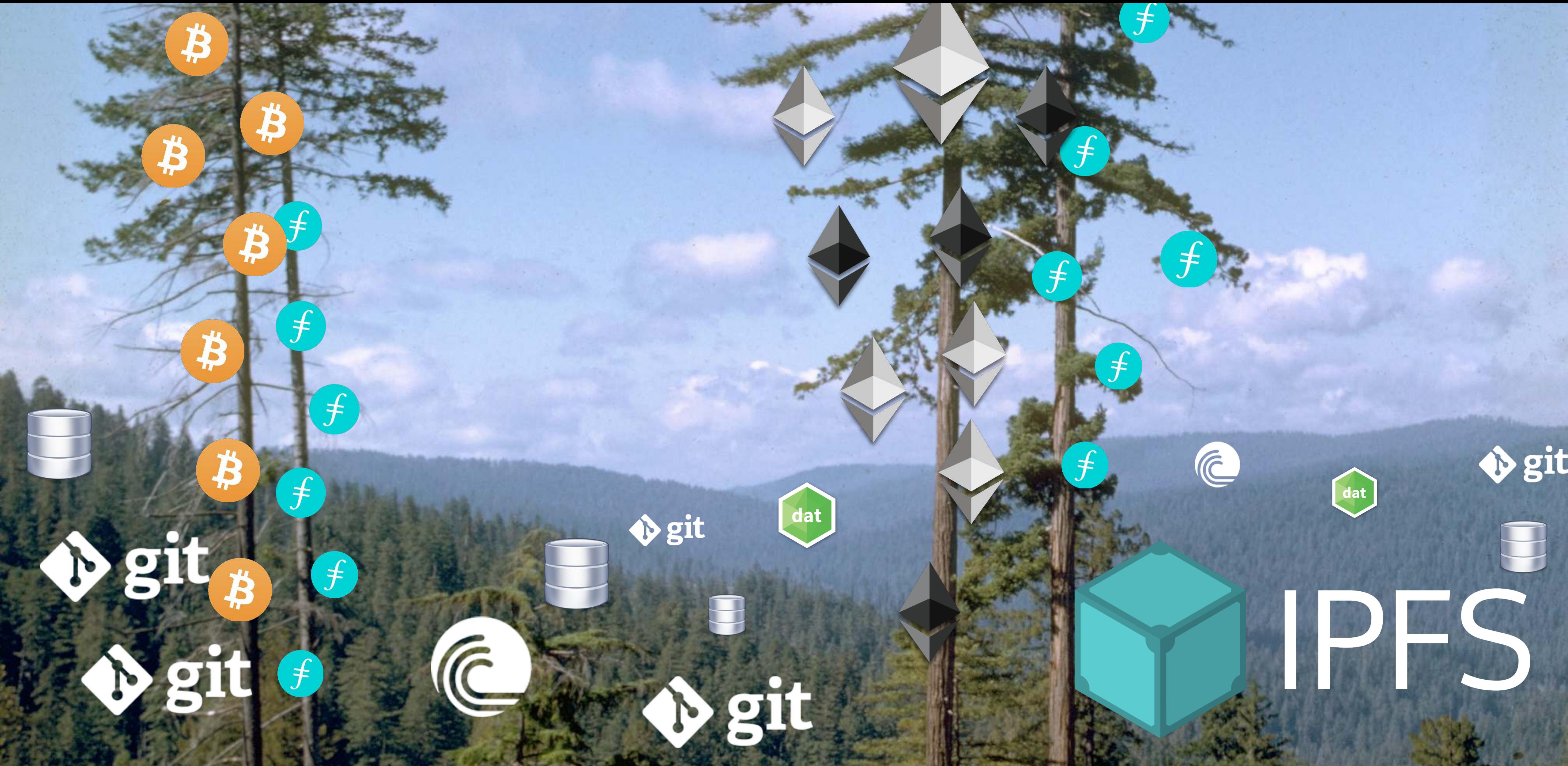


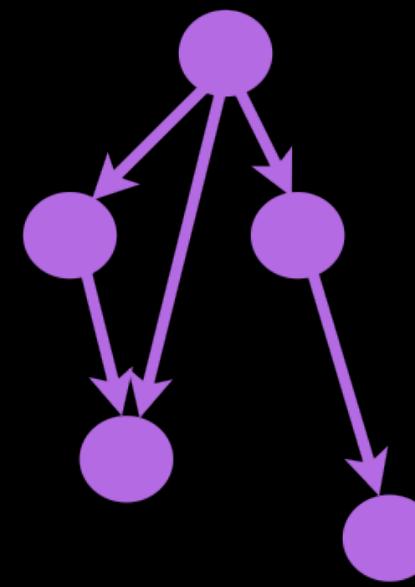
distributed data structures authenticated data structures

hash linked data structures



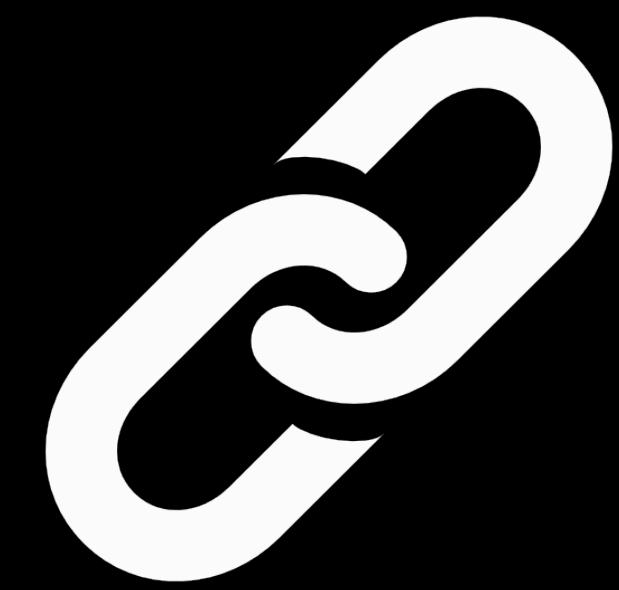
IPFS is like a forest of linked merkle-trees





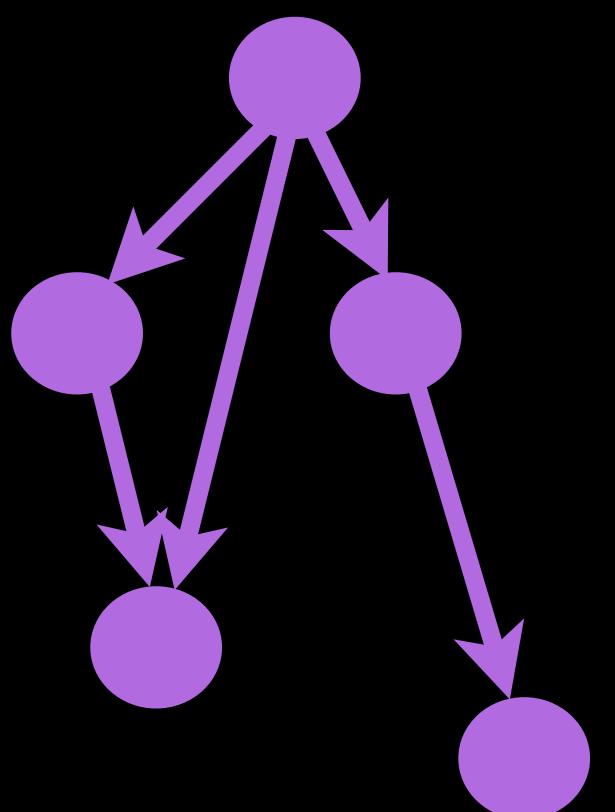
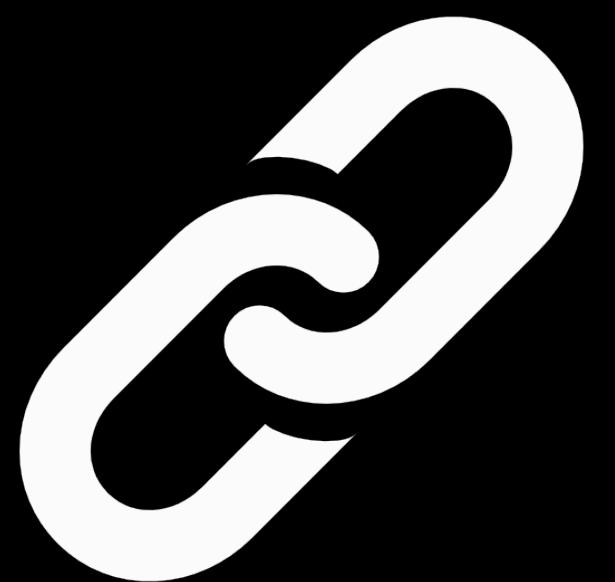
IPLD

a common hash-chain format
for distributed data structures



IPLD

- **merkle-links** secure, immutable
- **merkle-paths** /ipfs/Qmabc...xyz/foo/bar.jpg
- **canonical** hashing safe
- **universal** nestable URIs
- **serialization** CBOR, JSON, YML, XML, PB
- **linked data** JSON-LD, RDF compatible



CBOR

RFC 7049 Concise Binary Object Representation

"The Concise Binary Object Representation (CBOR) is a data format whose design goals include the possibility of extremely small code size, fairly small message size, and extensibility without the need for version negotiation."

JSON data model

CBOR is based on the wildly successful JSON data model: numbers, strings, arrays, maps (called objects in JSON), and a few values such as false, true, and null.

No Schema needed

One of the major practical wins of JSON is that successful data interchange is possible without casting a schema in concrete. This works much better in a world where both ends of a communication relationship may be evolving at

Embracing binary

Some applications that would like to use JSON need to transport binary data, such as encryption keys, graphic data, or sensor values. In JSON, these data need to be encoded (usually in base64 format), adding complexity and bulk.

Concise encoding

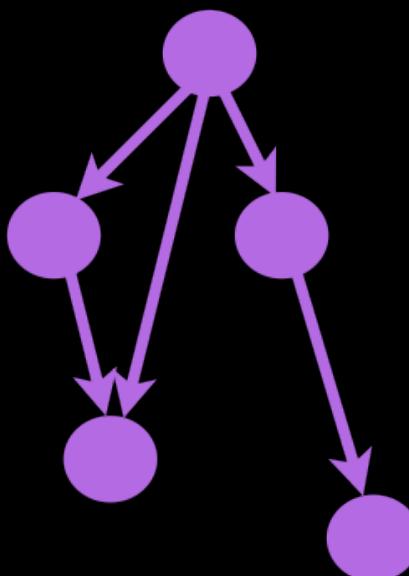
Some applications also benefit from CBOR itself being encoded in binary. This saves bulk and allows faster processing. One of the major motivators for the development of CBOR was the

Stable format

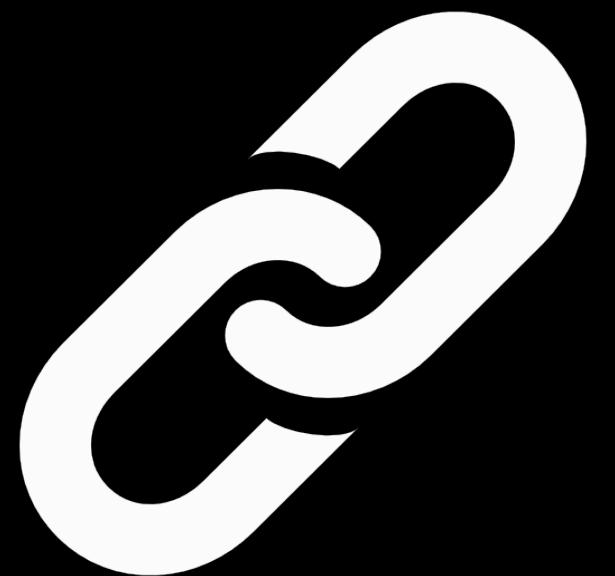
CBOR is defined in an Internet Standards Document, [RFC 7049](#). The format has been designed to be stable for decades.

Extensible

To be able grow with its applications and to incorporate future developments, a format specification needs to be extensible. CBOR defines **tags** as a mechanism to identify data that warrants additional information beyond the basic data model. Both future RFCs and third parties



IPLD



a common hash-chain format
for distributed data structures

\o/ Ready for Standardization! \o/

```
> var ipld = require('ipld')
```

```
> var obj1 = { "data": "Hello " }
```

```
> var ipld = require('ipld')

> var obj1 = { "data": "Hello " }

> var obj1Data = ipld.marshal(obj)
> obj1Data.toString('base64')
oWRkYXRhZkhlbGxvIA==
```

```
> var ipld = require('ipld')

> var obj1 = { "data": "Hello " }

> var obj1Data = ipld.marshal(obj)
> obj1Data.toString('base64')
oWRkYXRhZkhlbGxvIA==

> var obj1Hash = ipld.multihash(obj1Data)
> obj1Hash
QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg
```

```
> var ipld = require('ipld')

> var obj1 = { "data": "Hello " }
> var obj1Data = ipld.marshal(obj1)
> var obj1Hash = ipld.multihash(obj1Data)
```

```
> var ipld = require('ipld')

> var obj1 = { "data": "Hello " }
> var obj1Data = ipld.marshal(obj1)
> var obj1Hash = ipld.multihash(obj1Data)
```



```
> var ipld = require('ipld')

> var obj1 = { "data": "Hello " }
> var obj1Data = ipld.marshal(obj1)
> var obj1Hash = ipld.multihash(obj1Data)

> var obj2 = { "data": "World\n" }
> var obj2Data = ipld.marshal(obj2)
> var obj2Hash = ipld.multihash(obj2Data)

> obj2Hash
QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV
```



```
> var obj3 = {  
  "files": [  
    { "/" : "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
    { "/" : "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" },  
  ]  
}  
> var obj3Data = ipld.marshal(obj3)  
> var obj3Hash = ipld.multihash(obj3Data)  
  
> obj3Hash  
QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw
```

obj3

```
> var obj3 = {  
  "files": [  
    { "/" : "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
    { "/" : "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" },  
  ]  
}
```

__ HASH LINKS !

```
> var obj3Data = ipld.marshal(obj3)  
> var obj3Hash = ipld.multihash(obj3Data)
```

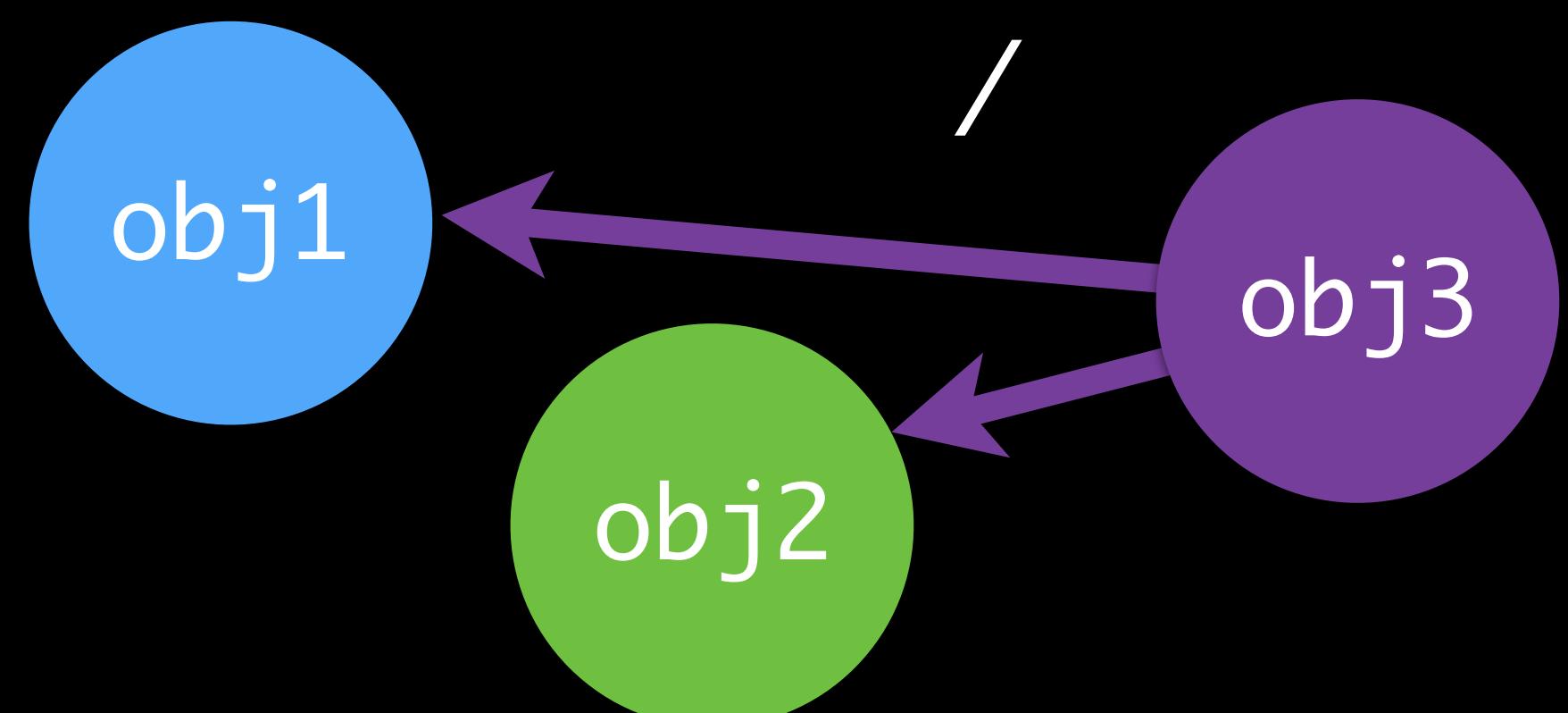
```
> obj3Hash  
QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw
```

obj3

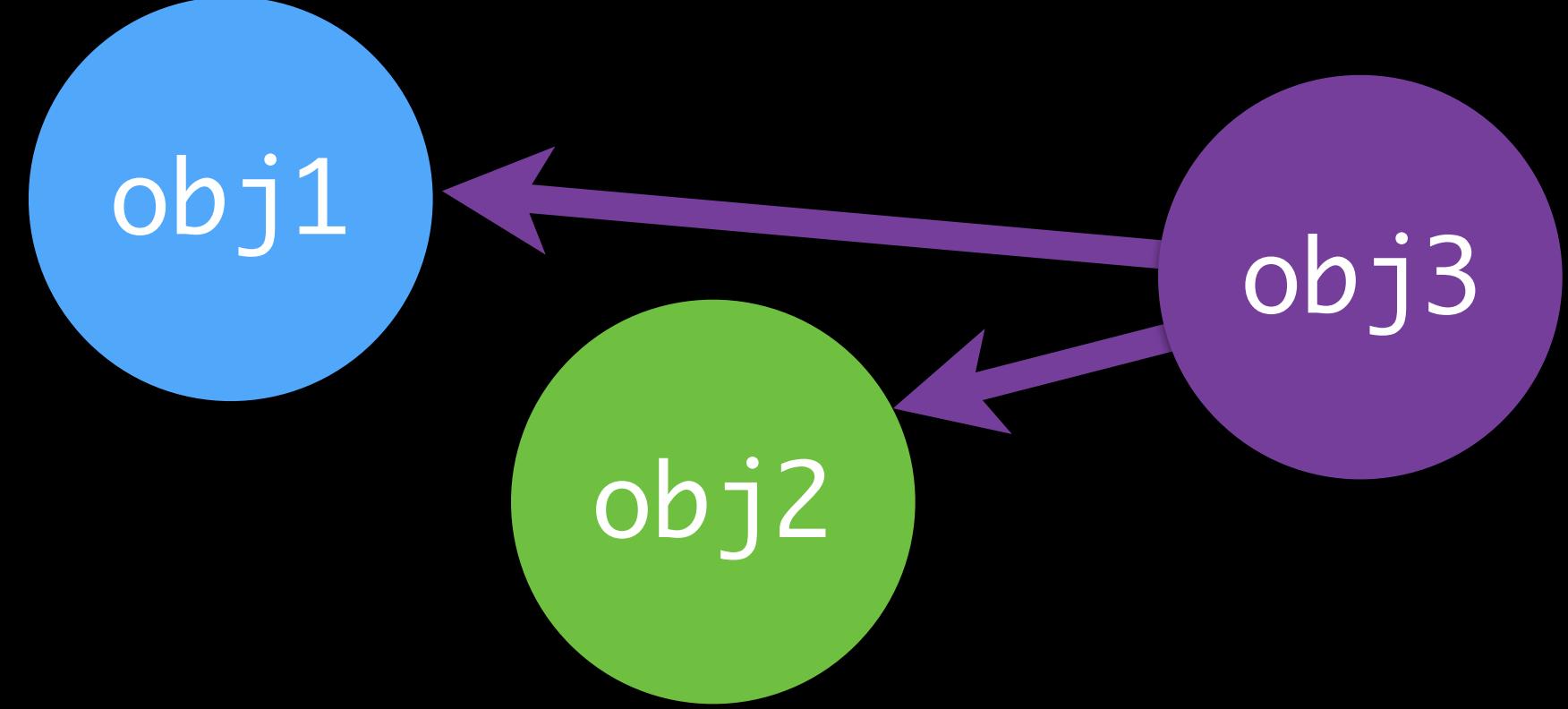
```
> var obj3 = {  
  "files": [  
    { "/" : "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
    { "/" : "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" },  
  ]  
}  
  
> var obj3Data = ipld.marshal(obj3)  
> var obj3Hash = ipld.multihash(obj3Data)
```

__ HASH LINKS !

HASH LINKS !



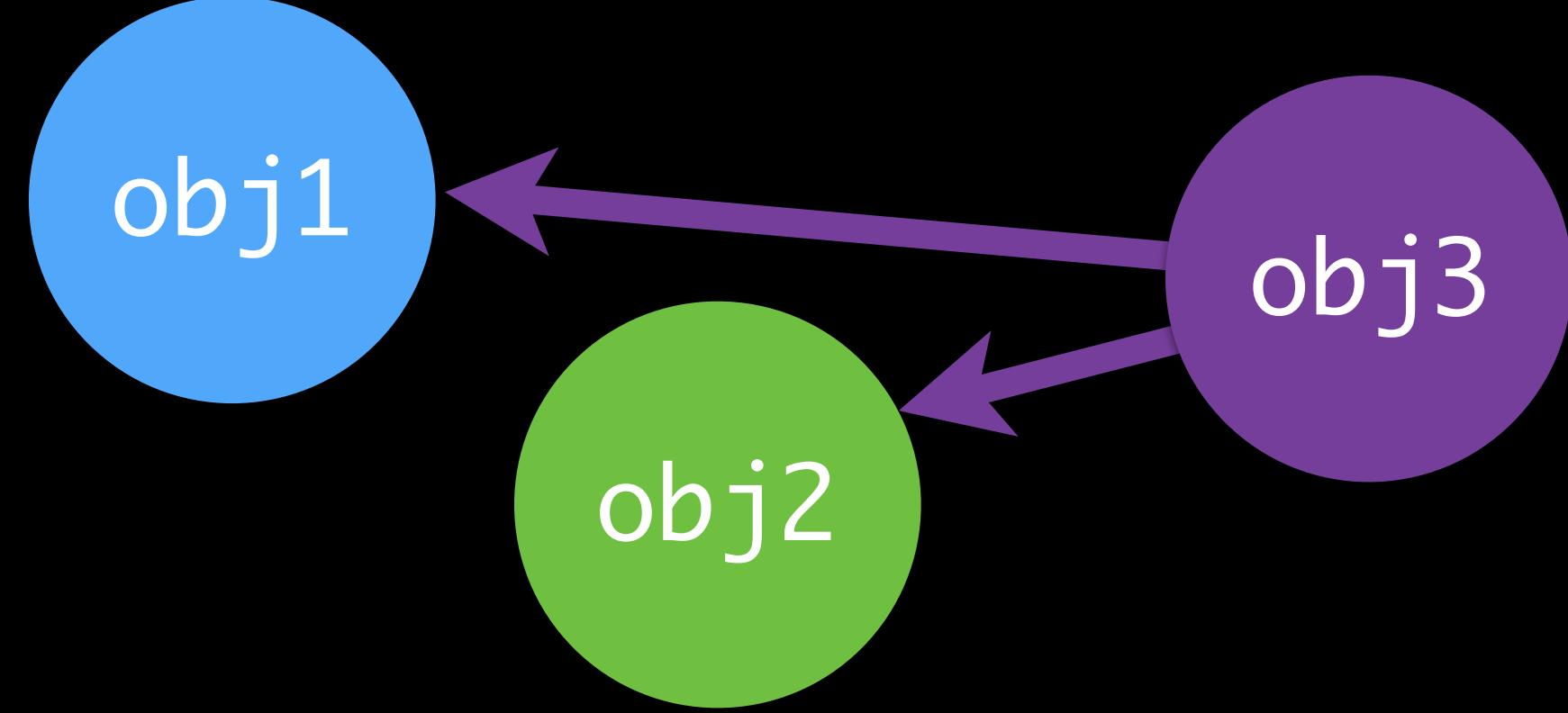
```
> var ipfs = require('ipfs')  
> ipfs.add(obj1)  
> ipfs.add(obj2)  
> ipfs.add(obj3)
```



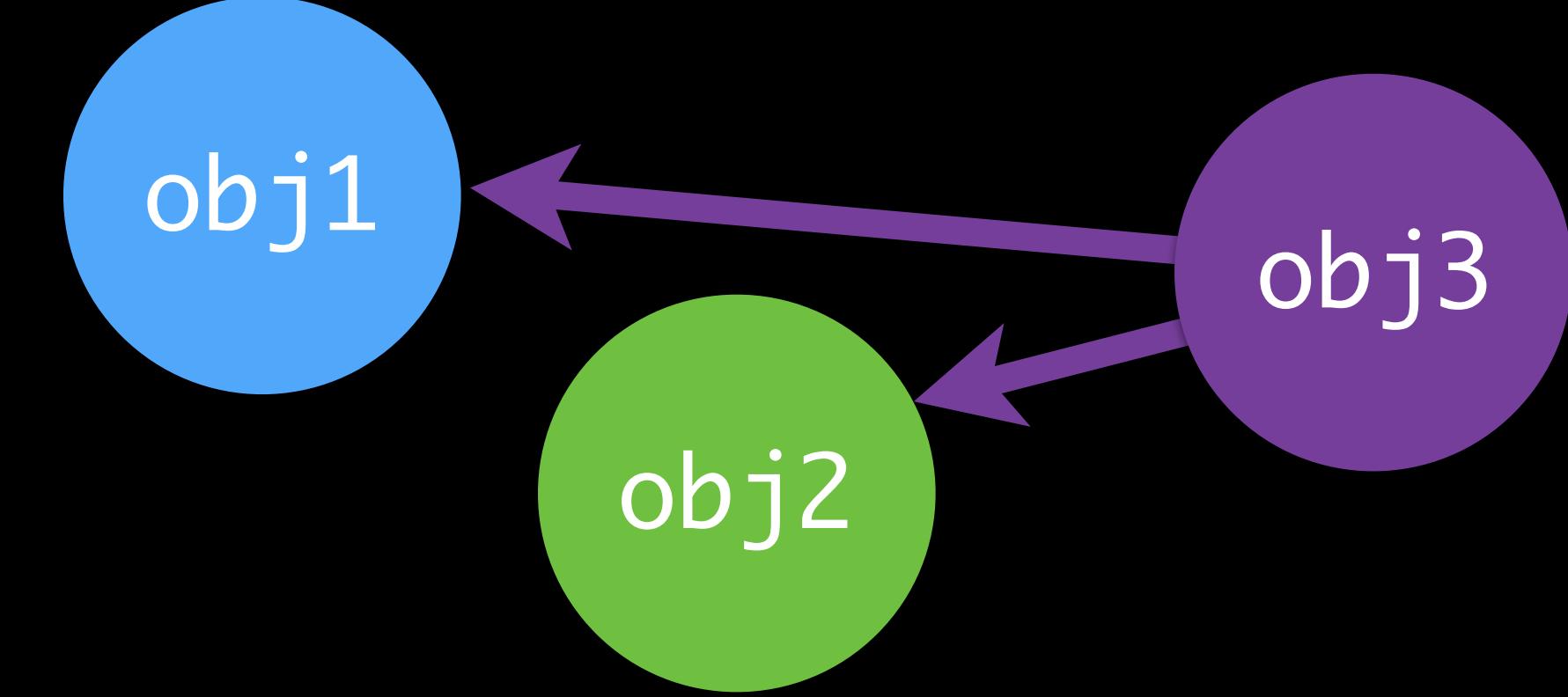
```
> var ipfs = require('ipfs')  
  
> ipfs.add(obj1)  
> ipfs.add(obj2)  
> ipfs.add(obj3)
```

```
> ipfs.resolve("QmUUuaDDWvRG23xyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg")  
{ "data": "Hello " }
```

```
> ipfs.resolve("QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV")  
{ "data": "World\n" }
```



```
> var ipfs = require('ipfs')  
  
> ipfs.add(obj1)  
> ipfs.add(obj2)  
> ipfs.add(obj3)
```



```
> ipfs.resolve("QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg")  
{ "data": "Hello " }
```

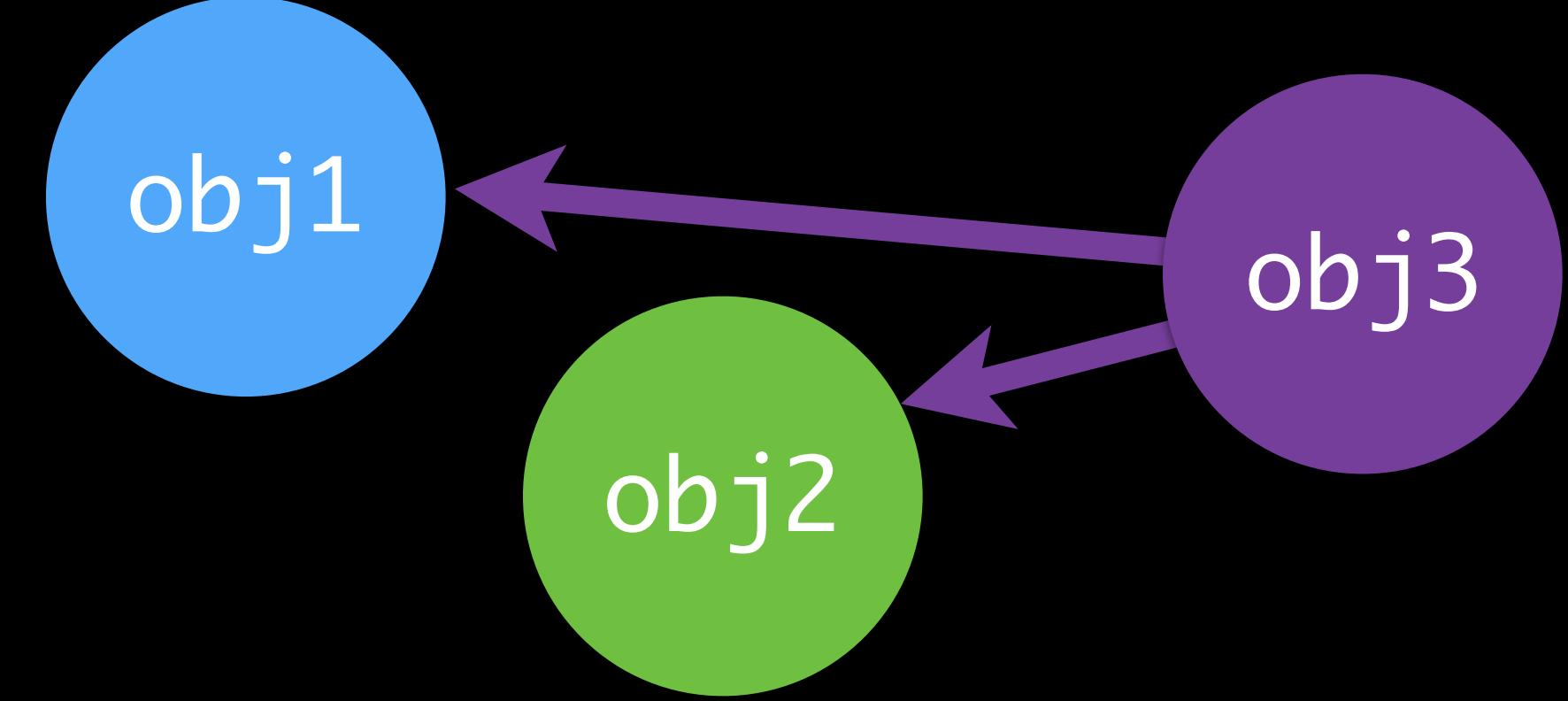
```
> ipfs.resolve("QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV")  
{ "data": "World\n" }
```

```
> ipfs.resolve("QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg/data")  
"Hello "
```

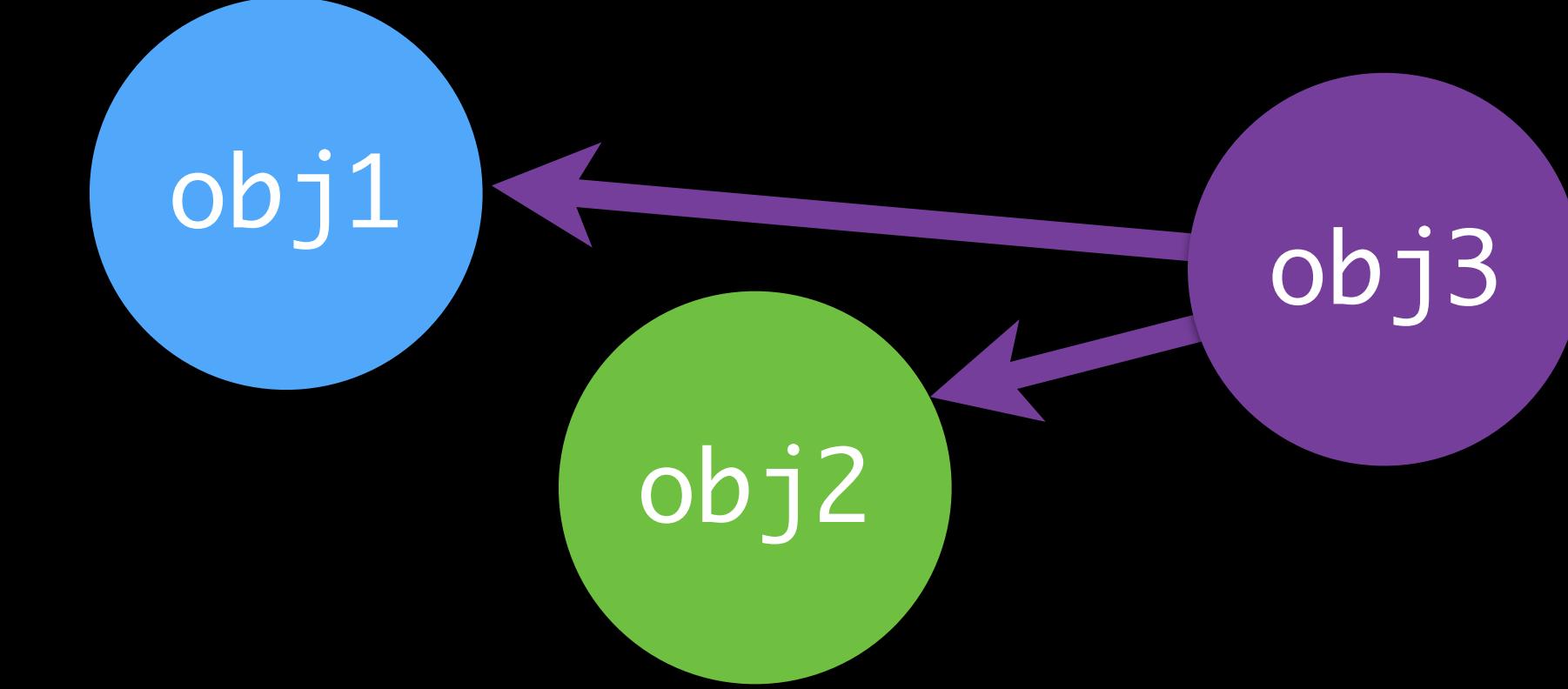
```
> ipfs.resolve("QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV/data")  
"World "
```

```
> var ipfs = require('ipfs')  
  
> ipfs.add(obj1)  
> ipfs.add(obj2)  
> ipfs.add(obj3)
```

```
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw")  
{  
  "files": [  
    { "/": "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
    { "/": "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" }  
  ]  
}
```



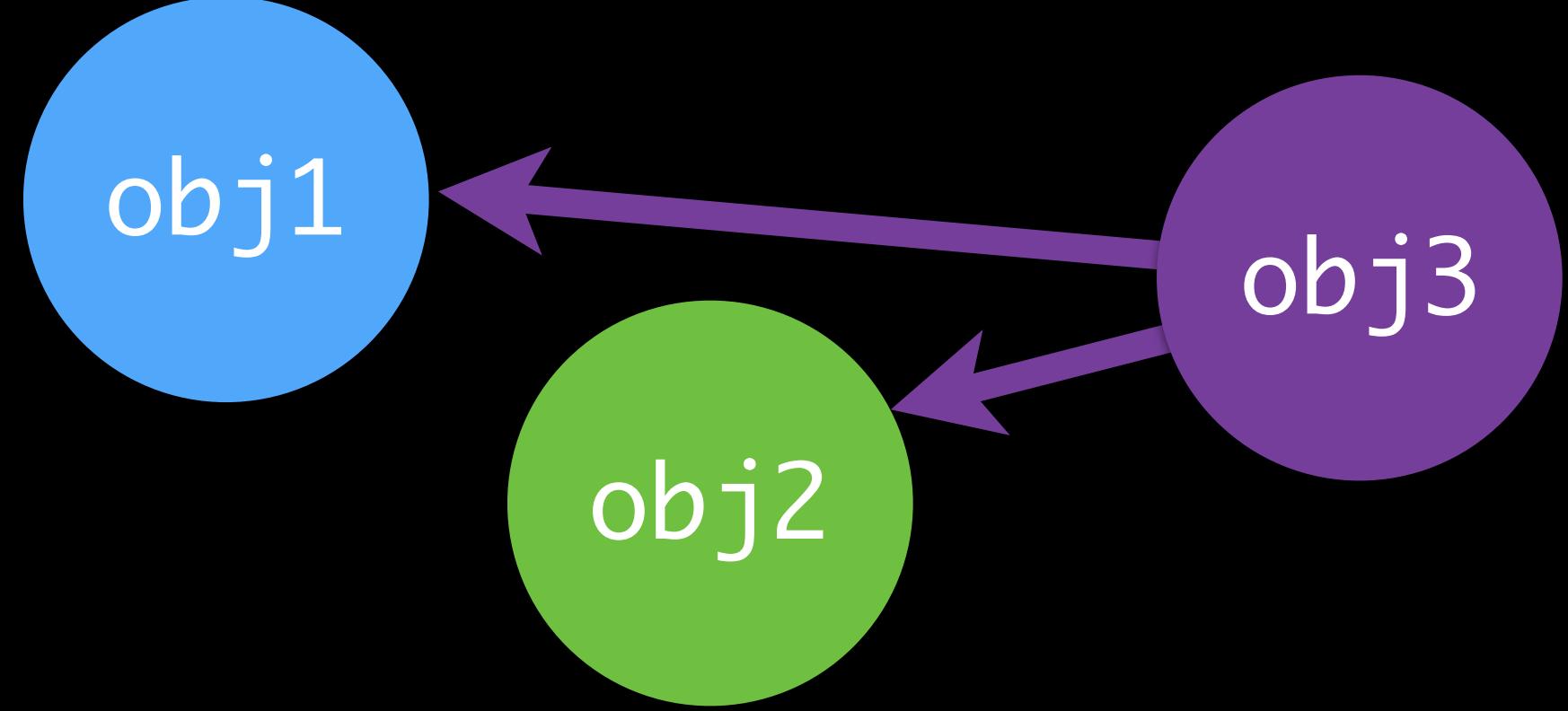
```
> var ipfs = require('ipfs')  
> ipfs.add(obj1)  
> ipfs.add(obj2)  
> ipfs.add(obj3)
```



```
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw")  
{  
  "files": [  
    { "/": "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
    { "/": "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" },  
  ]  
}
```

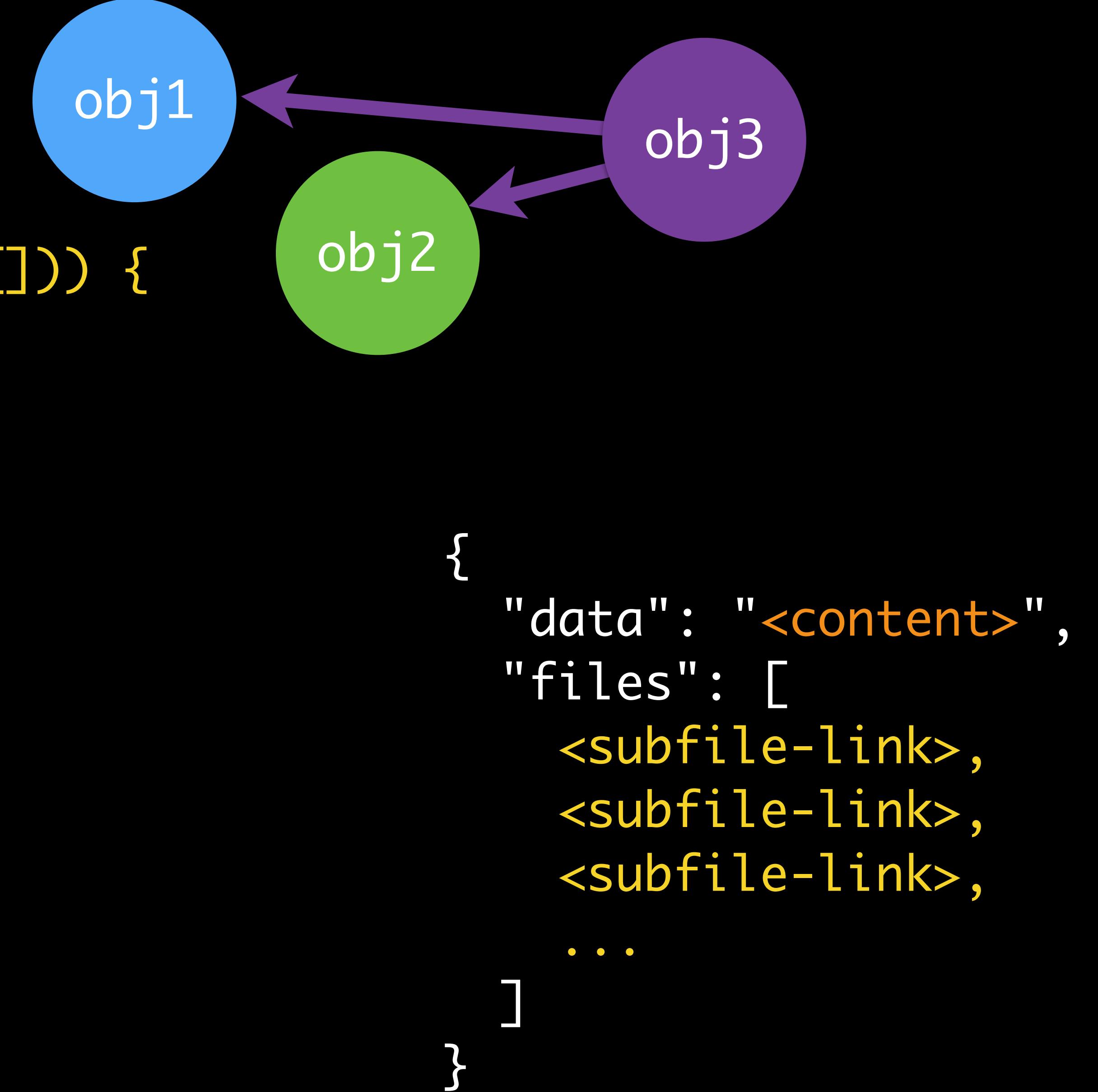
```
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw/files")  
[  
  { "/": "QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg" },  
  { "/": "QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV" },  
]
```

```
> var ipfs = require('ipfs')  
  
> ipfs.add(obj1)  
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```

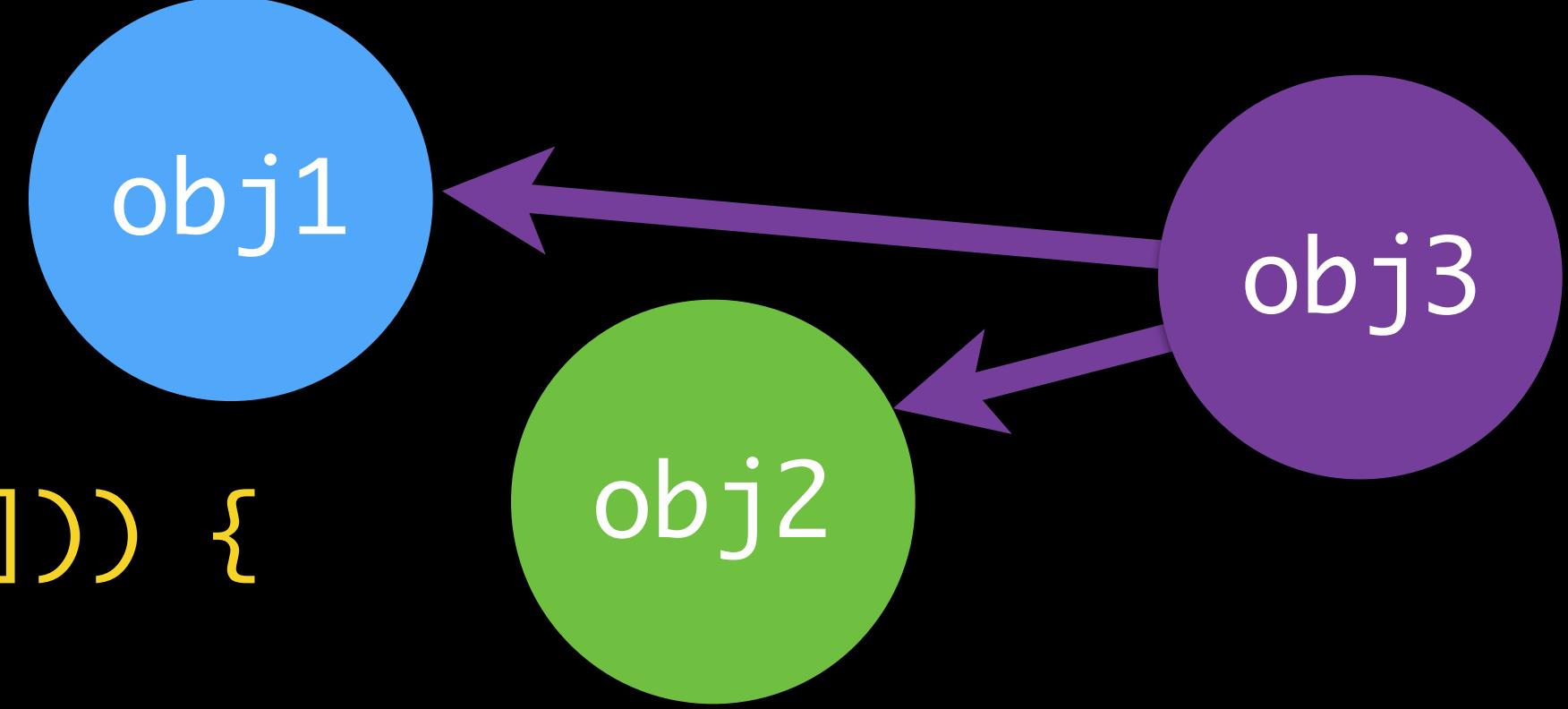


```
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw/files/0")  
{ "data": "Hello " }  
  
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw/files/1")  
{ "data": "World\n" }  
  
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw/files/0/data")  
"Hello "  
  
> ipfs.resolve("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw/files/1/data")  
"World "
```

```
> function catFile(link) {  
  var obj = ipfs.resolve(link)  
  var out = obj.data || ""  
  for (var file of (obj.files || [])) {  
    out += catFile(file)  
  }  
  return out  
}
```



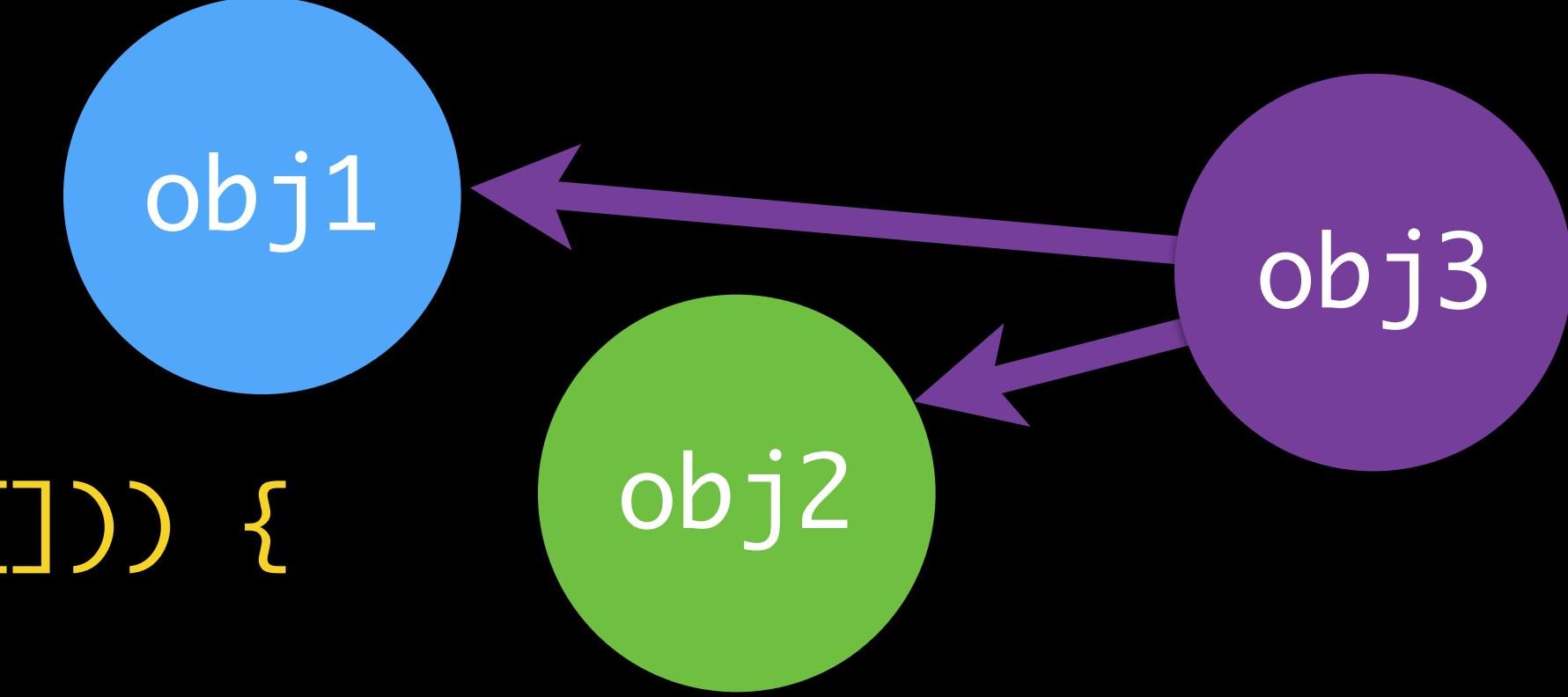
```
> function catFile(link) {  
  var obj = ipfs.resolve(link)  
  var out = obj.data || ""  
  for (var file of (obj.files || [])) {  
    out += catFile(file)  
  }  
  return out  
}
```



```
> catFile("QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg")  
"Hello "
```

```
> catFile("QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV")  
"World\n"
```

```
> function catFile(link) {  
  var obj = ipfs.resolve(link)  
  var out = obj.data || ""  
  for (var file of (obj.files || [])) {  
    out += catFile(file)  
  }  
  return out  
}
```

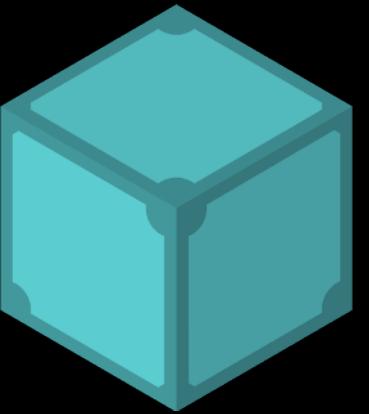


```
> catFile("QmUUuaDDWvRG23zyzBQVv43etRqmbGCRNhgZYu9qvZ88Bg")  
"Hello "
```

```
> catFile("QmSVuc2kjbtCFQ9ur8fnyKUKvSyLZMTBVbZugJWChydAHV")  
"World\n"
```

```
> catFile("QmdhMzs1tkLYwC3jimzUABEt1xzkrokkanywe1y1QFcAhw")  
"Hello World\n"
```

0.

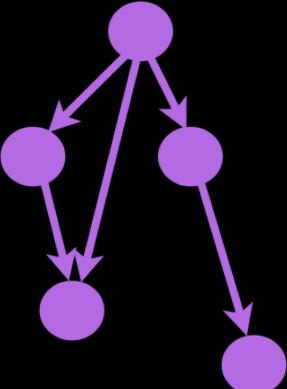


IPFS

1.

multi formats

2.

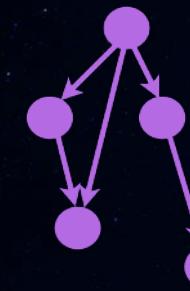


IPLD

3.

libp2p

The IPFS Stack

IPNS
 IPLD

libp2p

applications

naming

merkledag

exchange

routing

network

Using the Data

Defining the Data

Moving the Data

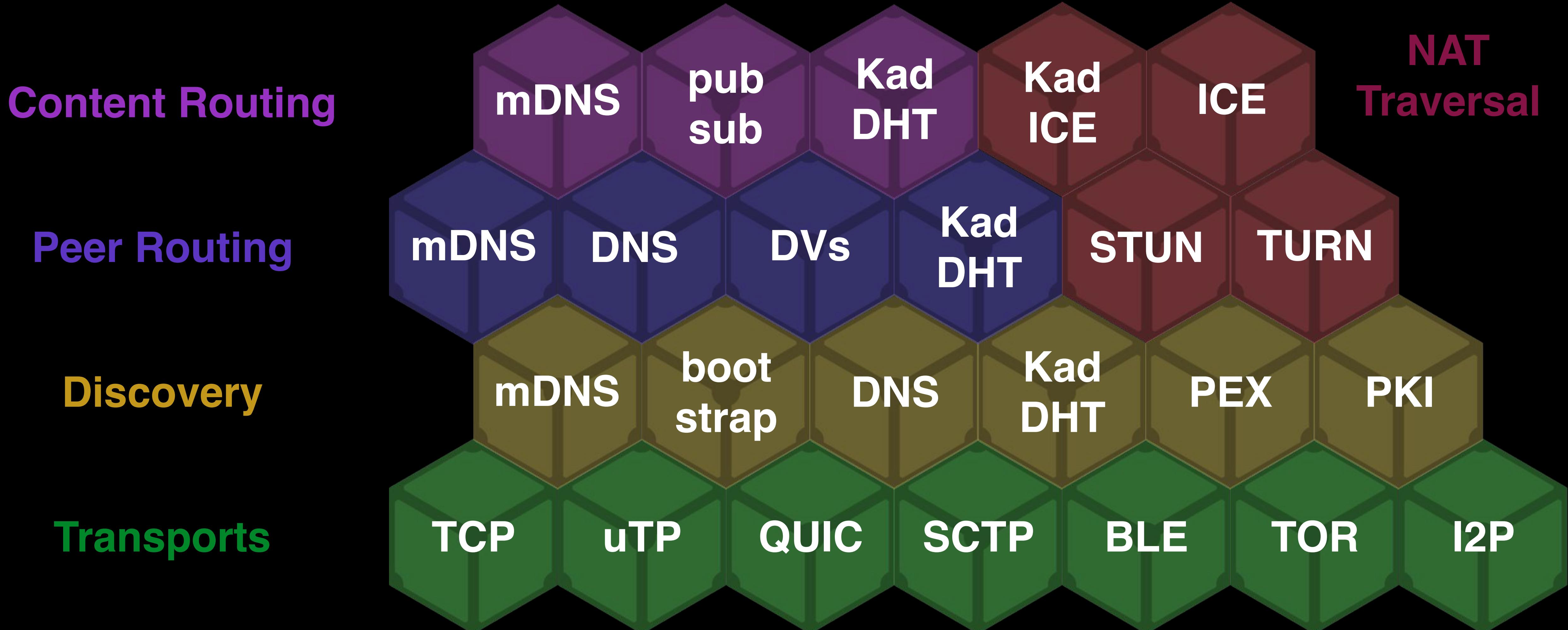
libp2p a collection of peer-to-peer protocols

for finding peers, and connecting to them

for finding content, and transferring it



libp2p a collection of peer-to-peer protocols



libp2p

Content Routing

Peer Routing

Discovery

Transports

NAT Traversal



libp2p

Content Routing

Peer Routing

Discovery

Transports

NAT Traversal



libp2p

Click to go back, hold to see history [Documentation in Go.](#)

made by [Protocol Labs](#) [freenode #ipfs](#) [godoc reference](#) [build passing](#)

libp2p

libp2p implementation in Go

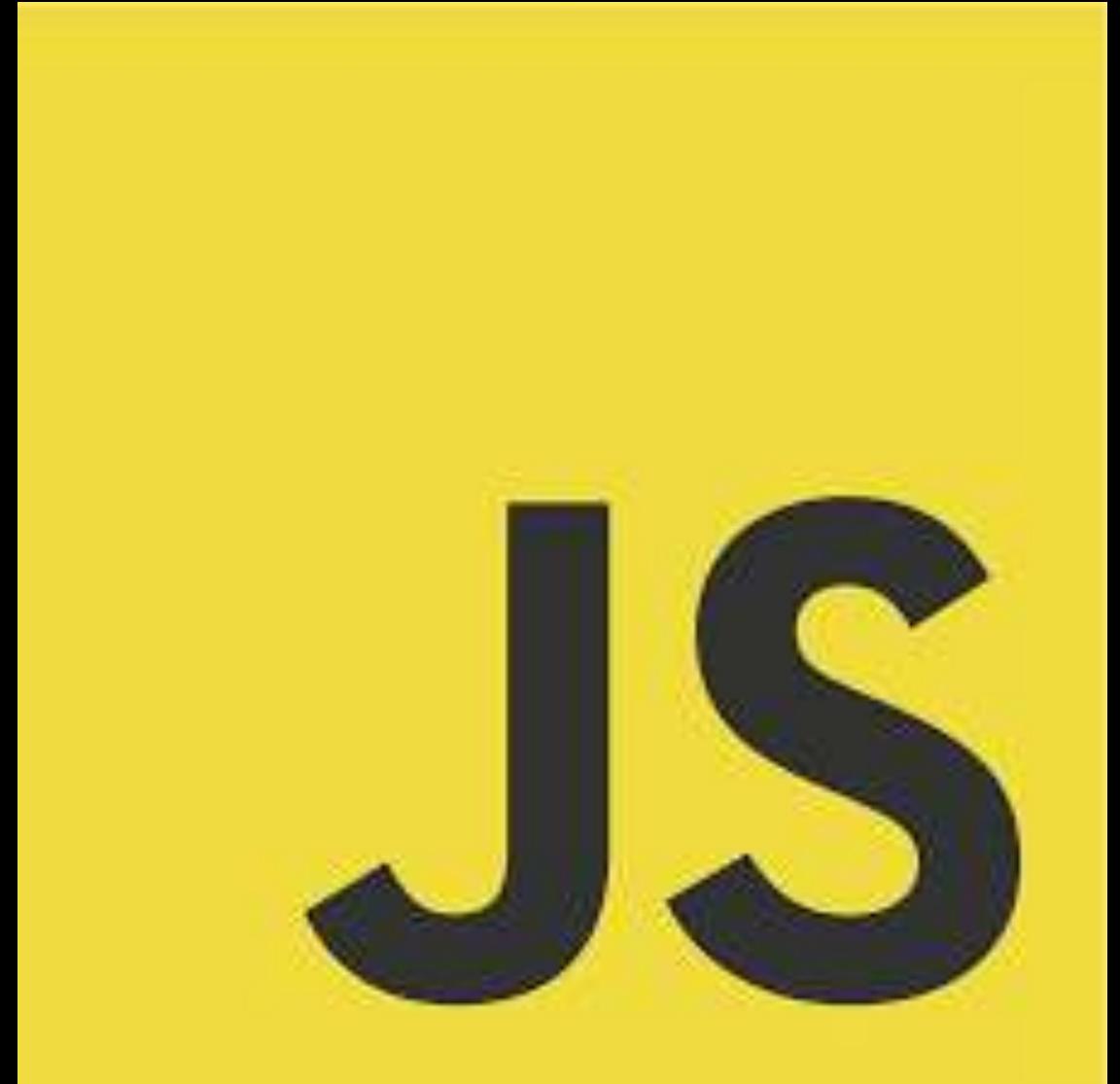
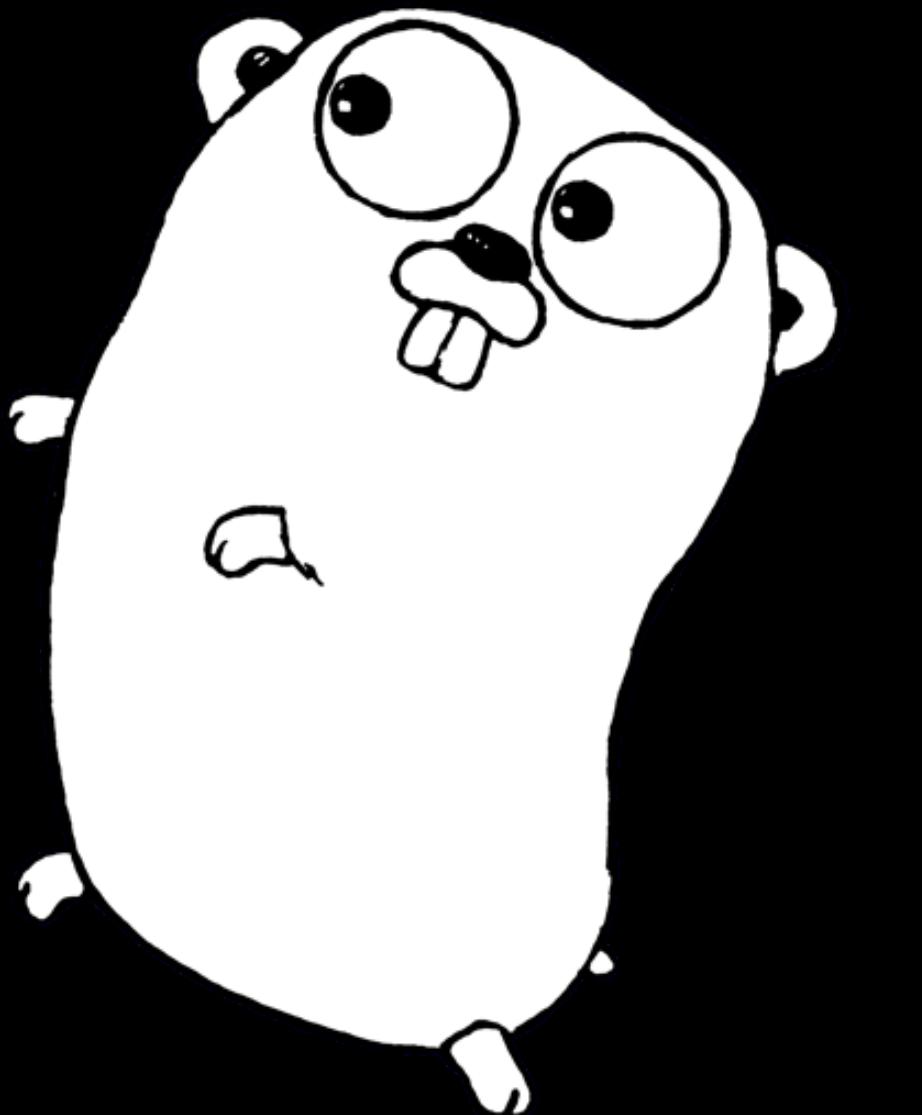
Description

libp2p is a networking stack and library modularized out of [The IPFS Project](#), and bundled separately for other tools to use.

libp2p is the product of a long, and arduous quest of understanding -- a deep dive into the internet's network stack, and plentiful peer-to-peer protocols from the past. Building large scale peer-to-peer systems has been complex and difficult in the last 15 years, and libp2p is a way to fix that. It is a "network stack" -- a protocol suite -- that cleanly separates concerns, and enables sophisticated applications to only use the protocols they absolutely need, without giving up interoperability and upgradeability. libp2p grew out of IPFS, but it is built so that lots of people can use it, for lots of different projects.

We will be writing a set of docs, posts, tutorials, and talks to explain what p2p is, why it is tremendously useful, and how it can help your existing and new projects. But in the meantime, check out:

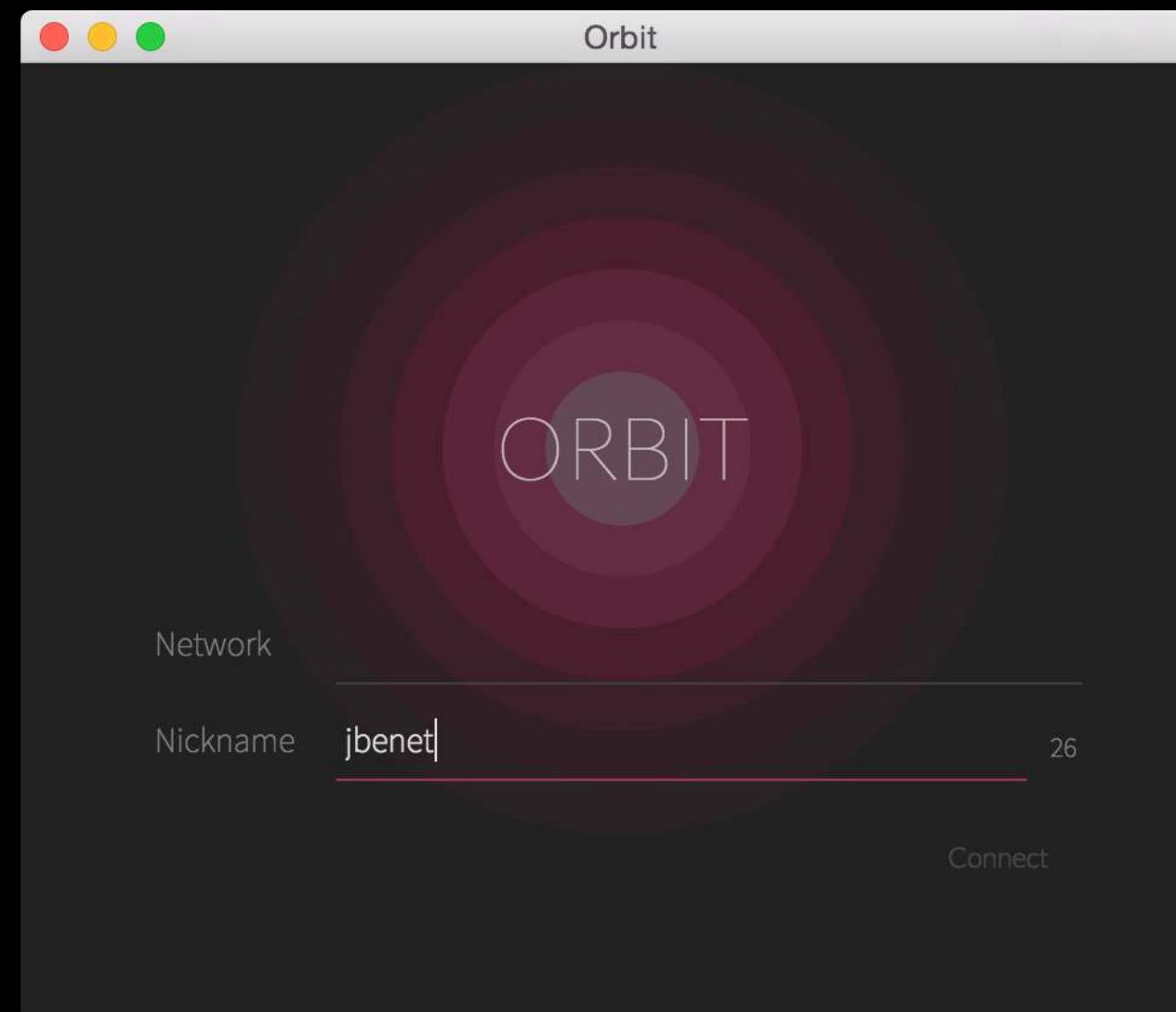
- [The IPFS Network Spec](#), which grew into libp2p
- [go-libp2p implementation](#)
- [js-libp2p implementation](#)



Orbit

github.com/haadcode/orbit

p2p chat on IPFS



IPFS
IPLD
libp2p

#nyc

22:19:57 | haad hello?
22:21:38 | node1 hallo?
22:22:52 | richard hallo!
22:22:58 | richard Wie geht's
22:23:08 | haad cool
22:23:16 | haad one connected 😊
22:23:18 | richard Kaltxi, ma 'eylan. Ngaru lu fpom srake?
22:24:07 | haad tries to google translate that...
22:24:18 | richard Srane. Ayoeng nìtxan tsaheylu si
22:24:47 | node1 it's kinda slow... the spinning bar t
22:24:56 | richard Herangham. Kxookxll nìNa've ke #foo
22:25:06 | haad except from node1 --> haad
22:26:24 | haad which reminds me that I should add
22:26:32 | richard /nick taronyu
22:26:40 | richard The little dots should bounce or
22:27:27 | haad ideally they wouldn't need to be dis
22:32:51 | haad gotta go. hopefully jbenet can get h
22:33:06 | node1 will keep caching this channel
22:39:22 | dignifiedquire I'm in 😊
22:46:48 | haad 🌟
22:46:54 | haad now I really gotta go -->
22:47:12 | node1 cache head. just in case 😊
22:47:53 | dignifiedquire good night haad 😊
19:06:31 | haad o/
19:51:40 | haad \o/ 🚀

#nyc

09:38:23 | node1 ...making sure things work as expected
09:38:36 | node1 ha, that url parsing is really broken...
09:43:27 | jbenet filed more issues. lmk if these are good or want more info on them, etc.
09:43:54 | jbenet overall super exciting ! the UX gets so much better daily! and thanks for up
09:44:06 | jbenet i shall sleep now, but super cool!
09:47:38 | node1 good night! thanks for testing! ❤
17:58:34 | node1 fixed a bunch of issues today @jbenet
17:59:01 | haad fixed, not node1
17:59:08 | haad 😊
18:14:38 | haad index.html Open Download Hash 2 kB

```
<html>
  <head>
    <meta charset="utf-8">
  </head>
  <body>
    <script type="text/javascript" src="https://ipfs.io/ipfs/QmfSns">
    <script type="text/javascript">
      var logger1 = Logger.create('daemon', { useColors: false });
      var logger2 = Logger.create('utils');
      var logger3 = Logger.create('logger3', { color: Logger.Color.Cyan });

      logger1.debug('This is a log message');
      logger1.info('This is a log message');
      logger1.warn('This is a log message');
      logger1.error('This is a log message');

      logger2.debug('This is a log message');
      logger2.info('This is a log message');
      logger2.warn('This is a log message');
      logger2.error('This is a log message');

      logger3.debug('This is a log message');
      logger3.info('This is a log message');
      logger3.warn('This is a log message');
      logger3.error('This is a log message');
```

18:15:16 | haad open that index.html (press open button) and open your dev tools, see the con
18:15:49 | haad 🌟
18:16:05 | haad way meta

Type a message...

Type a message...

Type a message...

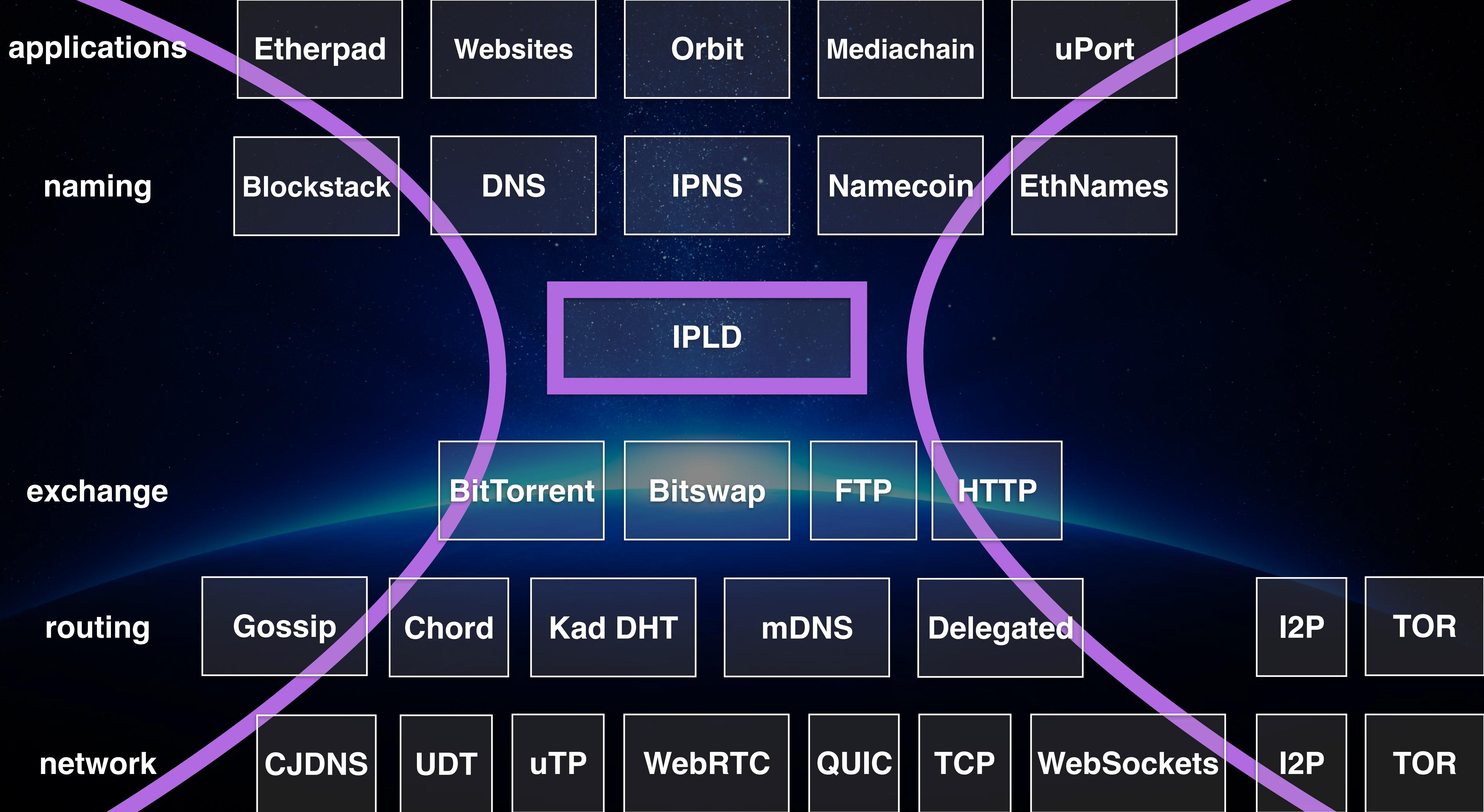
Type a message...

Blockchains and the Web



<https://ipfs.io>
[/ipns/ipfs.io](https://ipns/ipfs.io)

@juanbenet
2016-06-29



application

Git

BitTorrent

Bitcoin

Ethereum

BigchainDB

naming

DNS

**Blockstack
etc**

**ETH
Names**

exchange

**Git Repl.
(sync heads)**

**BitTorrent
(Tit for Tat)**

**Bitcoin
Gossip**

**RethinkDB
Replication**

routing

**Trackers
MainlineDHT**

network

HTTP

SSH

TCP

uTP

TCP

RLPx

TLS?

application

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HTTP

SSH

TCP

uTP

TCP

RLPx

TLS?

Git Object
Format

Torrent +
bencoding

Bitcoin
Serialization

RLP

RethinkDB
Format

application

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Authenticated Data Structures

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TLS?

Hash (Merkle) Linked Data Structures

