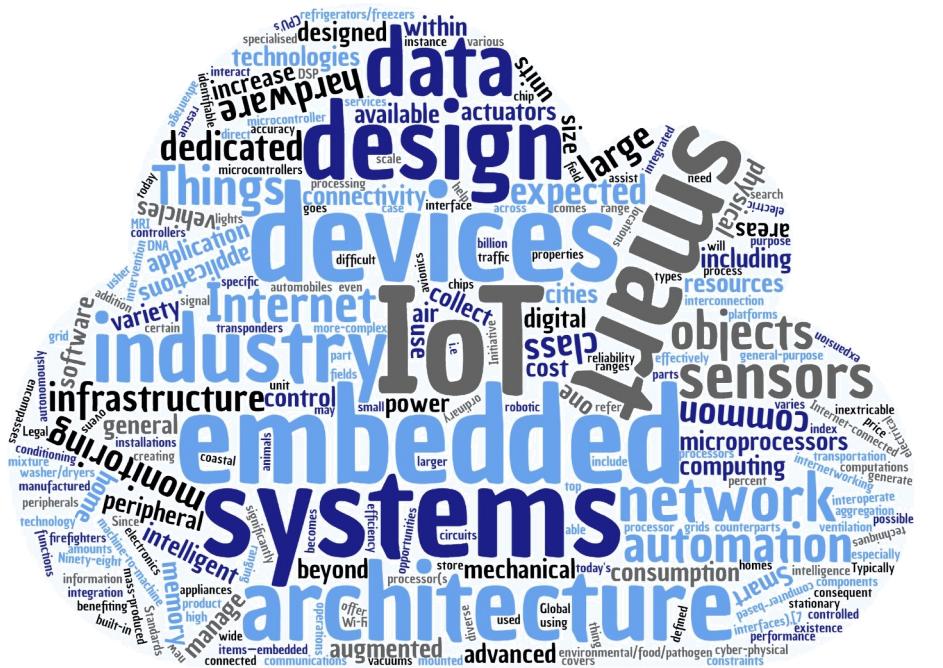


Lecture IoT Remote Lab

03 – Web of Things

Ege Korkan



Zoom Guidelines

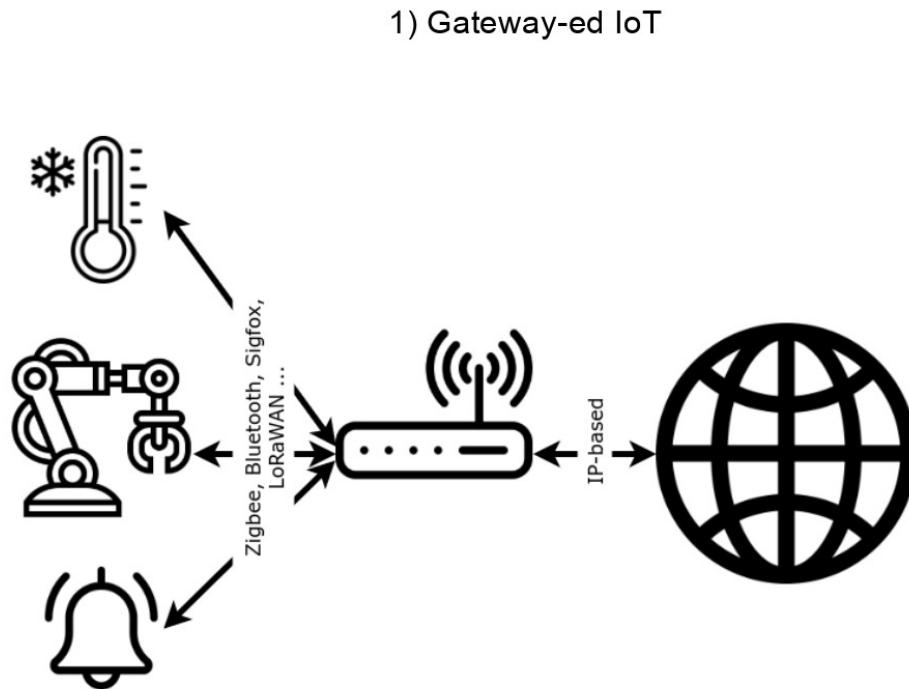
- The lectures and tutor sessions happen on Zoom meetings following the link sent to you via email.
- Participation to Zoom sessions is optional
- You can choose a random string for your name
- The Zoom chat will not be recorded and we will not save the chat.
- All the participants except the lecturer is muted. The participants are free to unmute. You can also go to participants, click the hand icon to raise your hand.
- You can also do other things, like asking me to go slower. I have a separate window where I look at the requests from the participants.
- You can ask quick questions in Zoom chat or use the Tweedback link provided in each session.

Tweedback for Real-time Q&A During the Lecture

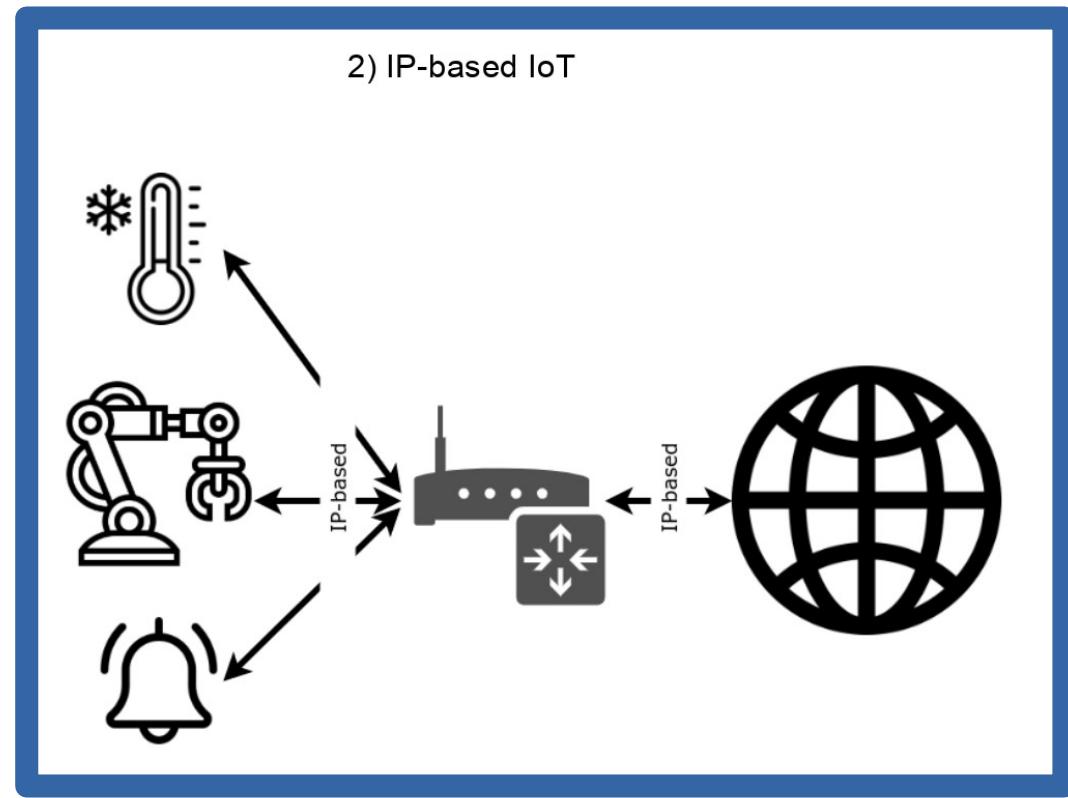
<https://tweedback.de/p3en/chatwall>

Recap: IoT Remote Lab

Two types of IoT



IoT Remote Lab



Recap: JSON (application/json)

```
{  
    "productId": 1,  
    "productName": "An ice sculpture",  
    "price": 12.50,  
    "tags": [ "cold", "ice" ],  
    "dimensions": {  
        "length": 7.0,  
        "width": 12.0,  
        "height": 9.5  
    },  
    "warehouseLocation": {  
        "latitude": -78.75,  
        "longitude": 20.4  
    }  
}
```

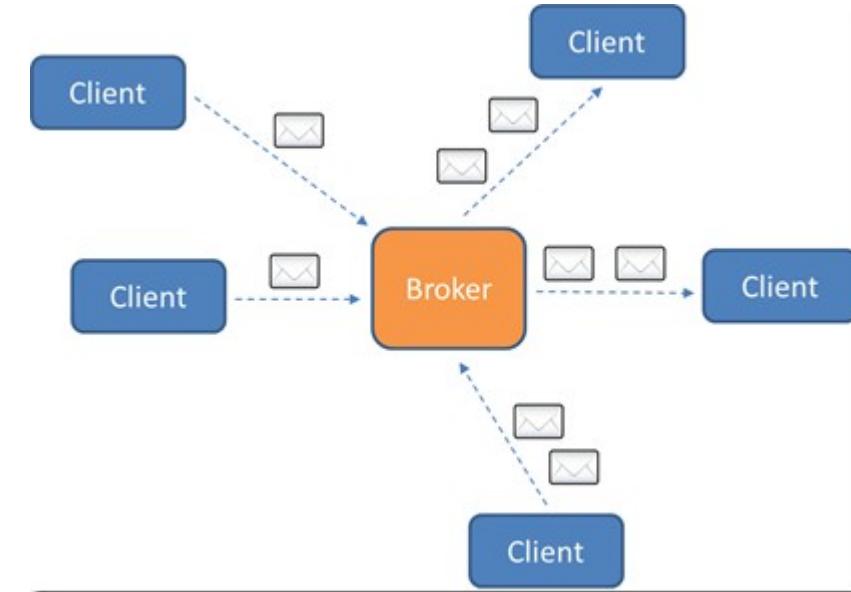
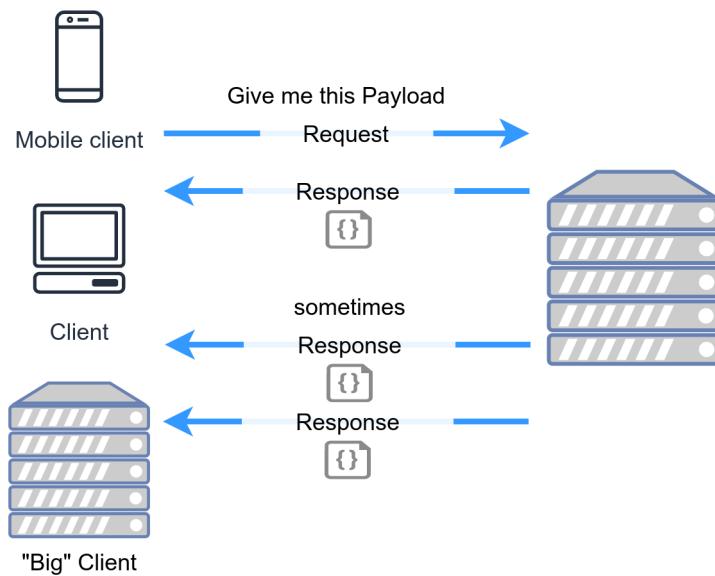
Recap: JSON Schema

```
{  
  "$schema": "http://json-schema.org/draft-07/schema#",  
  "$id": "http://example.com/product.schema.json",  
  "title": "Product",  
  "description": "A product from Acme's catalog",  
  "type": "object",  
  "properties": {  
    "productId": {  
      "description": "The unique identifier for a product",  
      "type": "integer"  
    },  
    "productName": {  
      "description": "Name of the product",  
      "type": "string"  
    },  
    "price": {  
      "description": "The price of the product",  
      "type": "number",  
      "exclusiveMinimum": 0  
    },  
    "tags": {  
      "description": "Tags for the product",  
      "type": "array",  
      "items": {  
        "type": "string"  
      },  
      "minItems": 1,  
      "uniqueItems": true  
    },  
  },  
}
```

```
,  
  "dimensions": {  
    "type": "object",  
    "properties": {  
      "length": {  
        "type": "number"  
      },  
      "width": {  
        "type": "number"  
      },  
      "height": {  
        "type": "number"  
      }  
    },  
    "required": [ "length", "width", "height" ]  
  },  
  "warehouseLocation": {  
    "description": "Coordinates of the warehouse  
    where the product is located.",  
    "$ref": "https://example.com/geographical  
    -location.schema.json"  
  },  
  "required": [ "productId", "productName", "price" ]  
}  
}
```

<http://json-schema.org/learn/getting-started-step-by-step.html#properties-deeper>

Recap: Architectures



Course Contents

IoT Introduction

Architectures

Node.js

HTTP/CoAP

Sensors and
Actuators

IoT Remote Lab

Web of Things

REST

MQTT/AMQP

Serial Protocols

Payload Formats

Thing Description

Scripting API /
node-wot

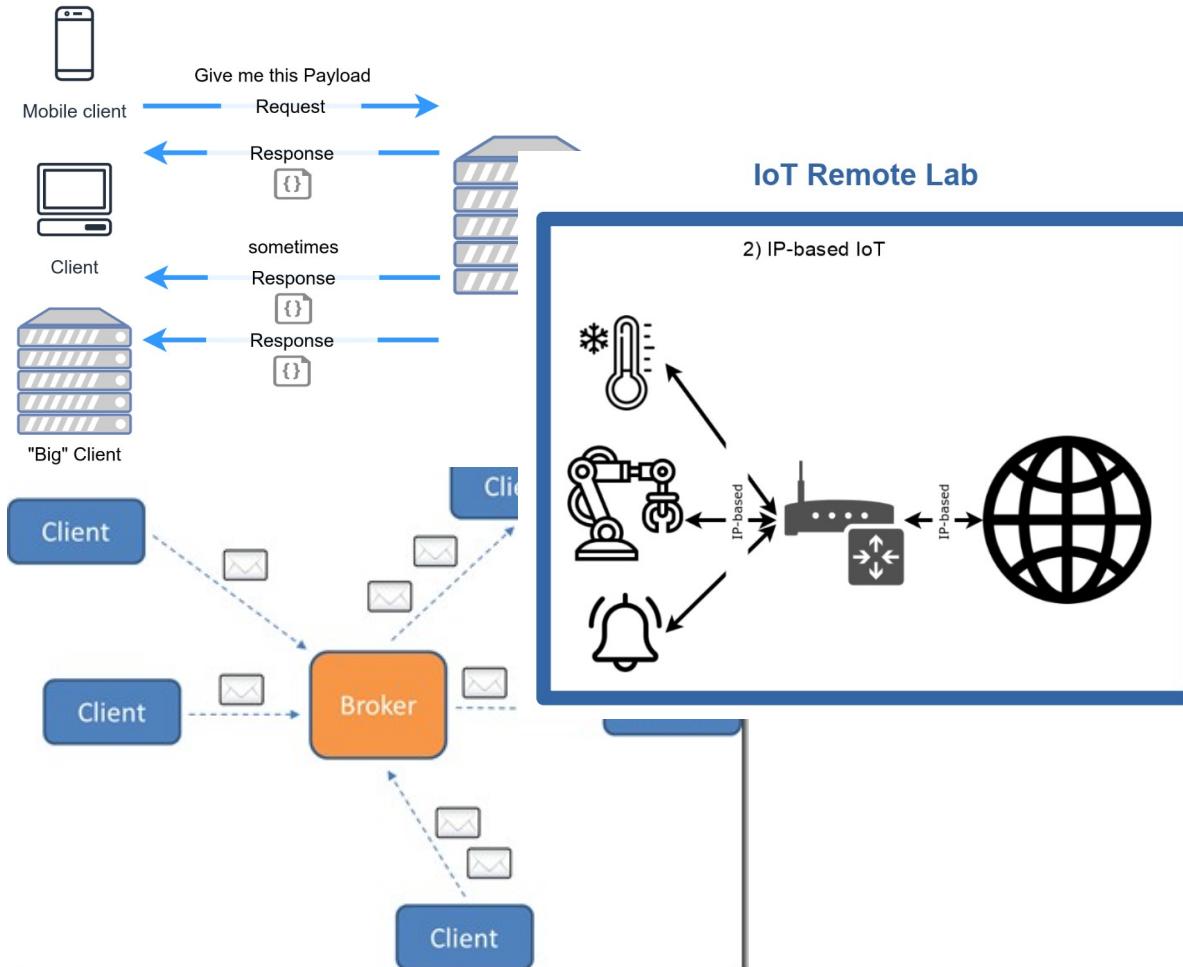
Consumer
Applications

Thing Applications

Deliverable 1

- Part 1 of Deliverable 1 is created (or almost online) on Artemis. You will receive an email.
- You should register yourself.
- Deadline of Deliverable 1 is **16.12.2020 23:59 (11:59 pm)**.
- Late submissions will not be accepted at all, you simply lose 30% of your grade.

Web of Things



Web of Things in general

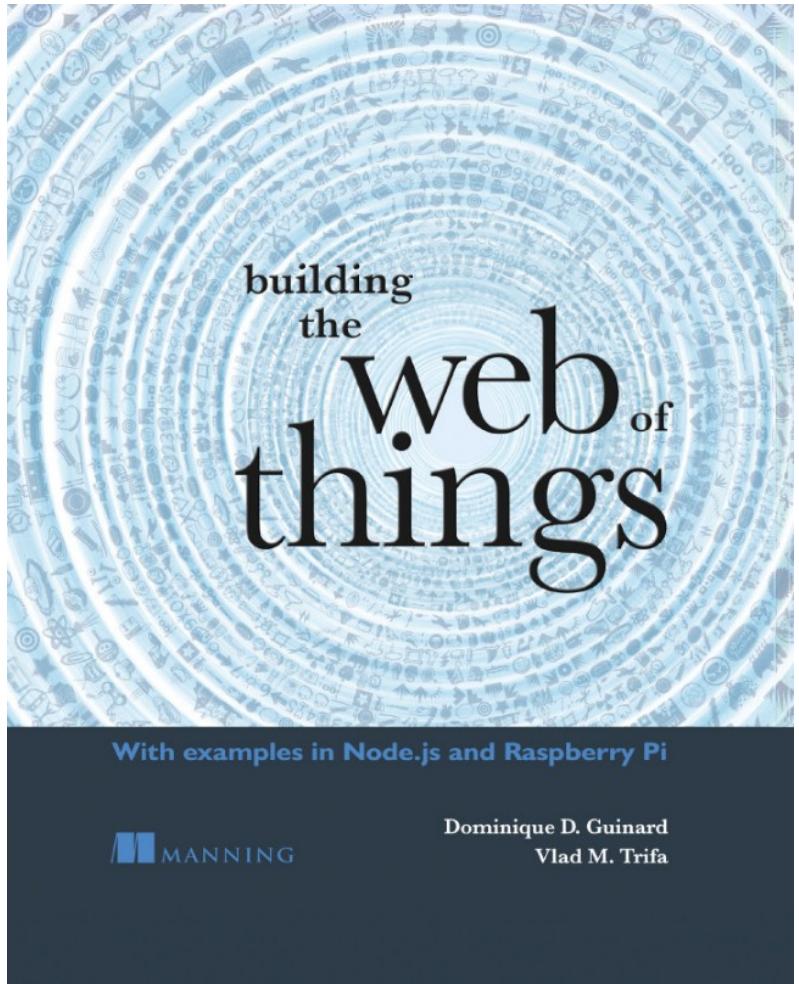
```
{  
  "productId": 1,  
  "productName": "An ice sculpture",  
  "price": 12.50,  
  "tags": [ "cold", "ice" ],  
  "dimensions": {  
    "length": 7.0,  
    "width": 12.0,  
    "height": 9.5  
},
```

```
"type": "object",  
"properties": {  
  "productId": {  
    "description": "The unique identifier for a product",  
    "type": "integer"  
  },  
  "productName": {  
    "description": "Name of the product",  
    "type": "string"  
  },  
  "price": {  
    "description": "The price of the product",  
    "type": "number",  
    "exclusiveMinimum": 0  
},
```

Thing Description

What is Web of Things

- A concept coined around 2008, allowing interacting with devices over the Internet, analogously similar to interacting with *Web APIs*.



Towards the Web of Things: Web Mashups for Embedded Devices

Dominique Guinard
SAP Research Zurich and
Institute for Pervasive Computing
ETH Zurich, Switzerland
dguinard@guinard.org

Vlad Trifa
SAP Research Zurich and
Institute for Pervasive Computing
ETH Zurich, Switzerland
vlad.trifa@ieee.org

5 From the Internet of Things to the Web of Things: Resource-oriented Architecture and Best Practices

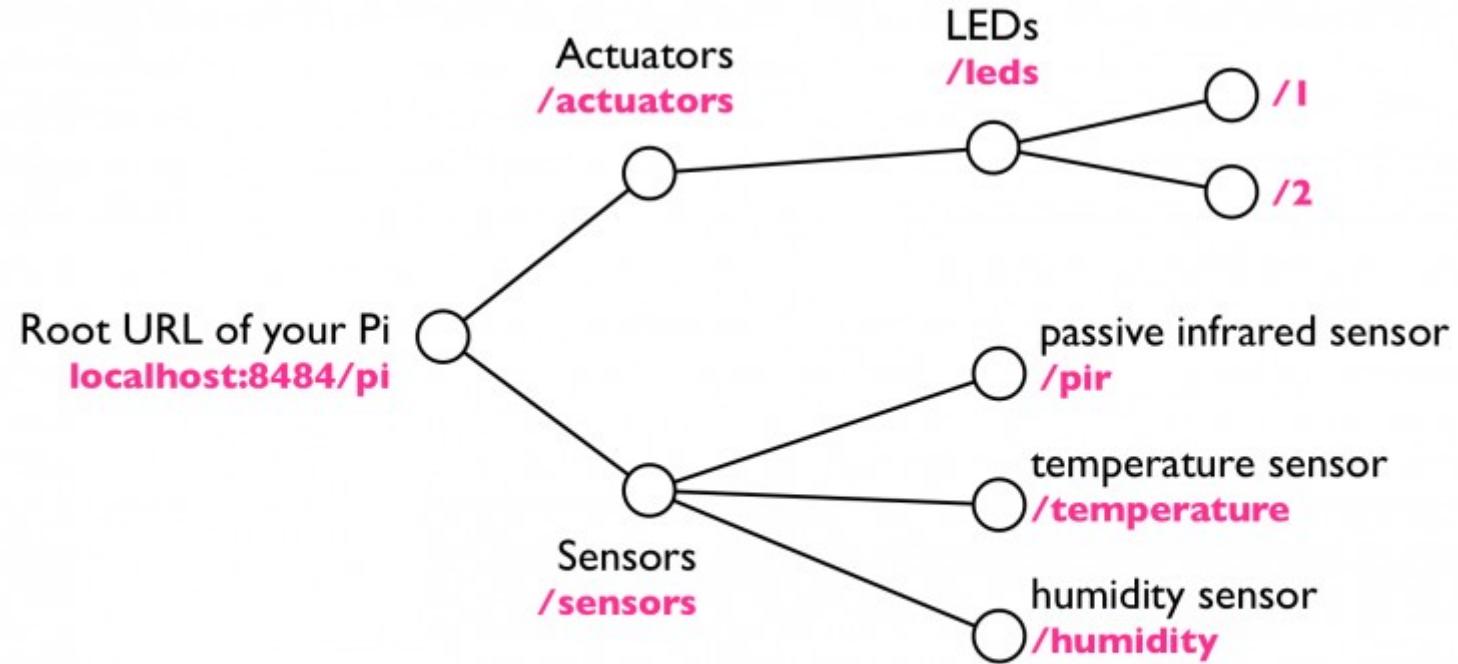
Dominique Guinard^{1,2}, Vlad Trifa^{1,2}, Friedemann Mattern¹, Erik Wilde³

¹Institute for Pervasive Computing, ETH Zurich

²SAP Research, Zurich

³School of Information, UC Berkeley

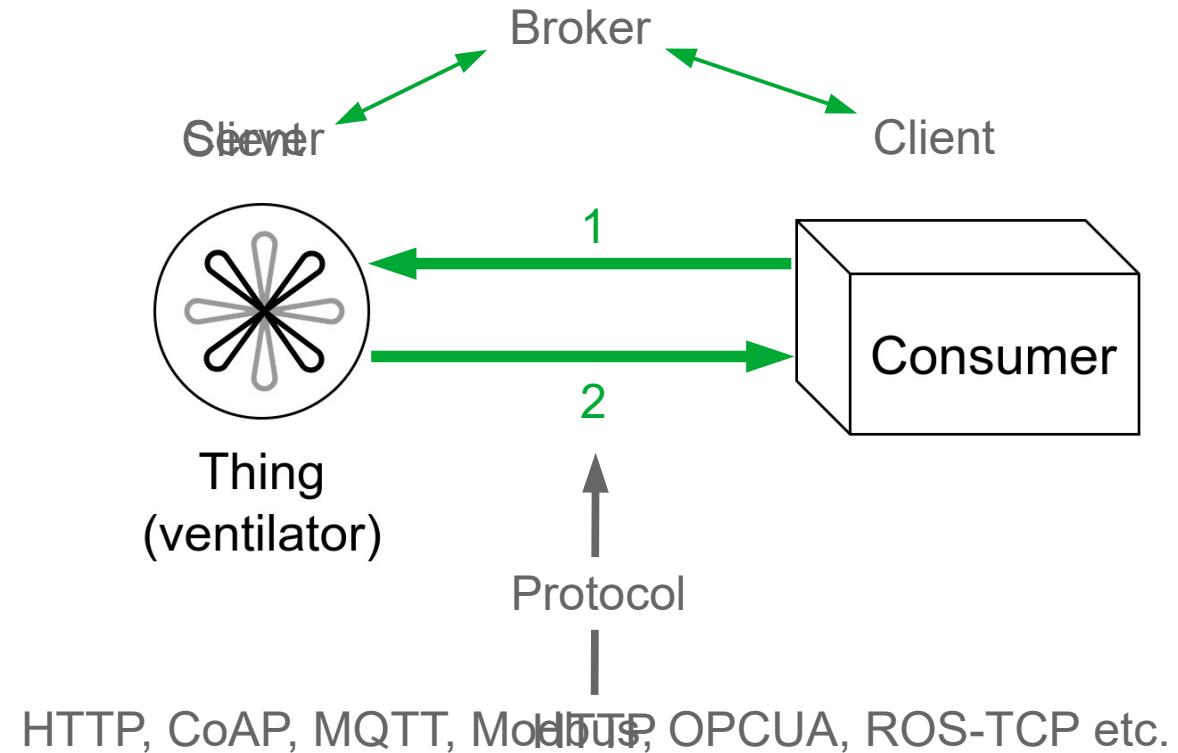
What is Web of Things



Source: Building the Web of Things: book.webofthings.io
Creative Commons Attribution 4.0

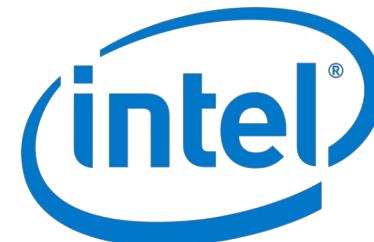
What is Web of Things

- Defining the devices by their interactions over the network



Standardization of WoT in the World Wide Web Consortium (W3C)

- Architecture
- Thing Description
- Scripting API
- Binding Templates
- *Discovery*



Panasonic

SAMSUNG
SmartThings®

ORACLE®

SIEMENS



HUAWEI

FUJITSU



GoDaddy™

BOSCH

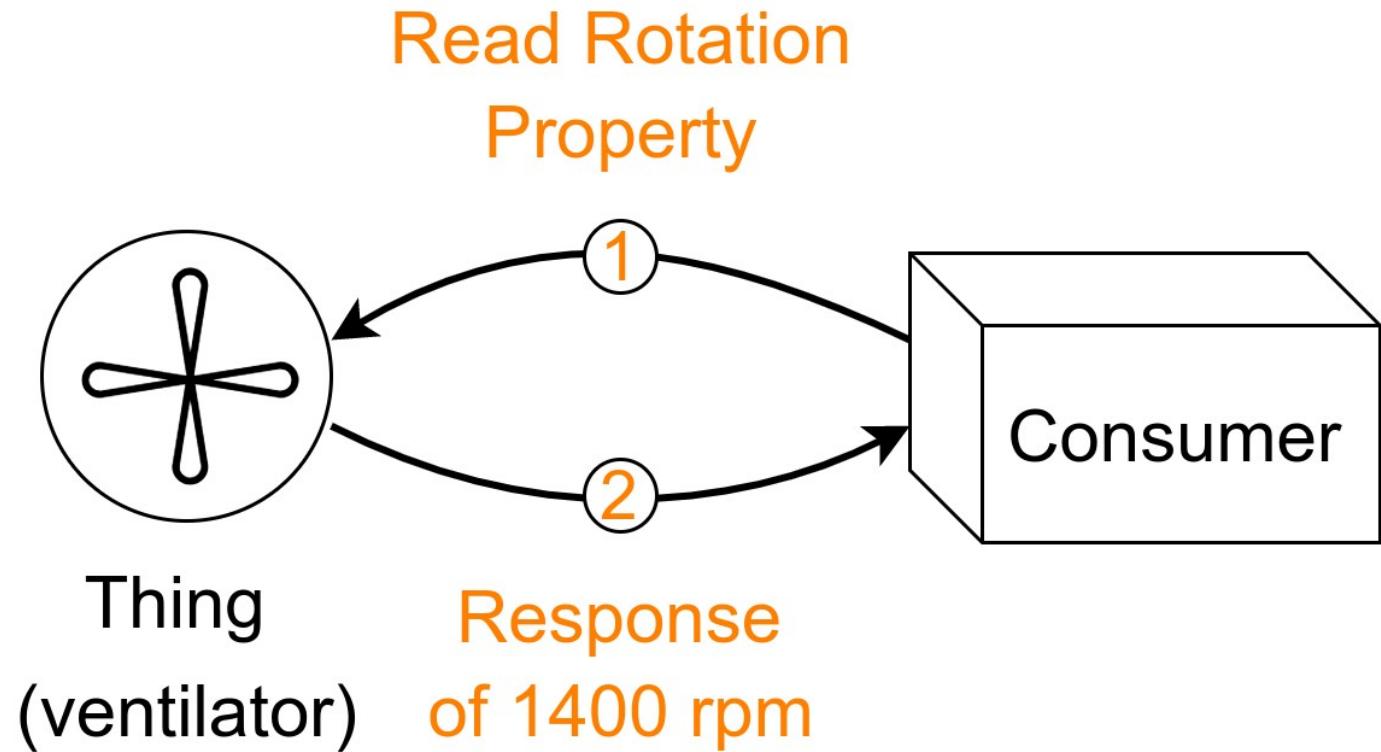
moz://a

Fraunhofer

W3C WoT Architecture

- Details different types of use cases and architectures covered, Interaction Affordances, WoT operations.
- *Textual* reference point for other documents
- Interaction Affordances:
 - Property
 - Action
 - Event

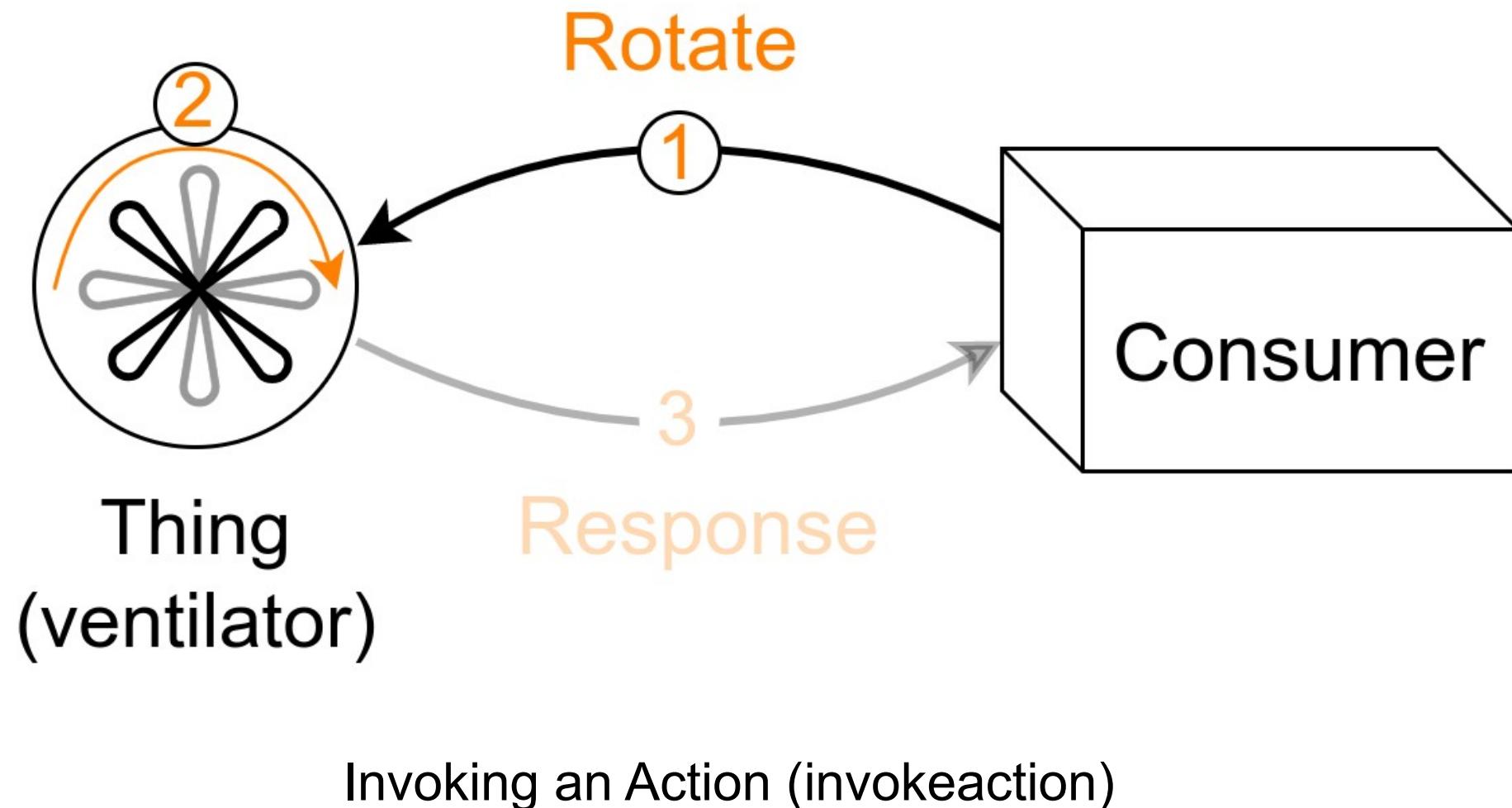
Interaction Affordances: Property



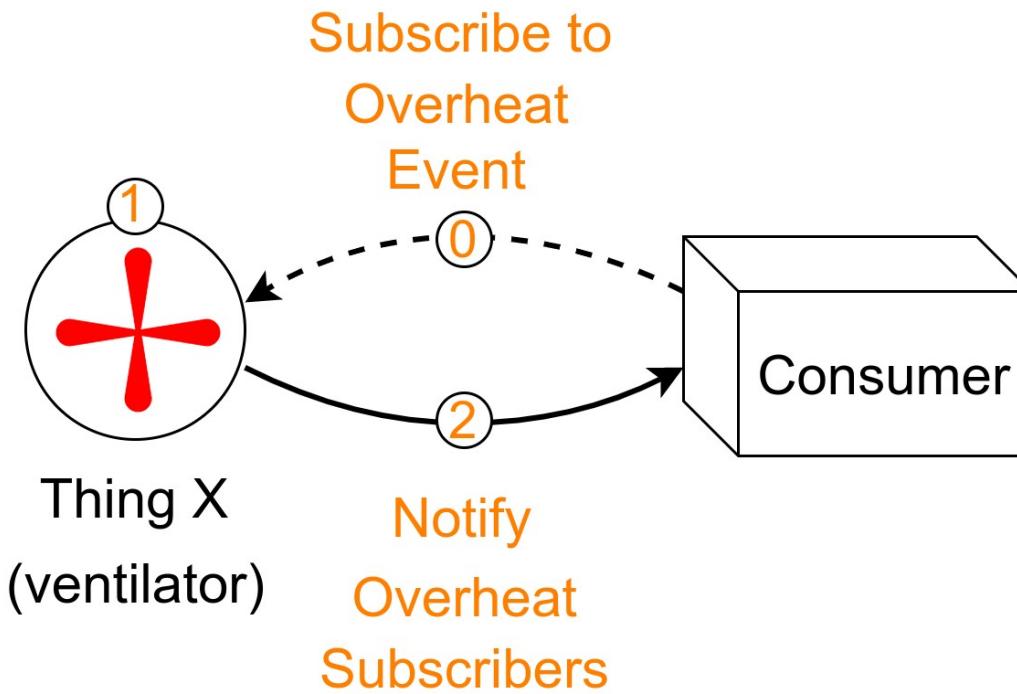
Reading, Writing a Property (`readproperty`, `writeproperty`)

Observing, unobserving a Property (`observeproperty`, `unobserveproperty`)

Interaction Affordances: Action



Interaction Affordances: Event



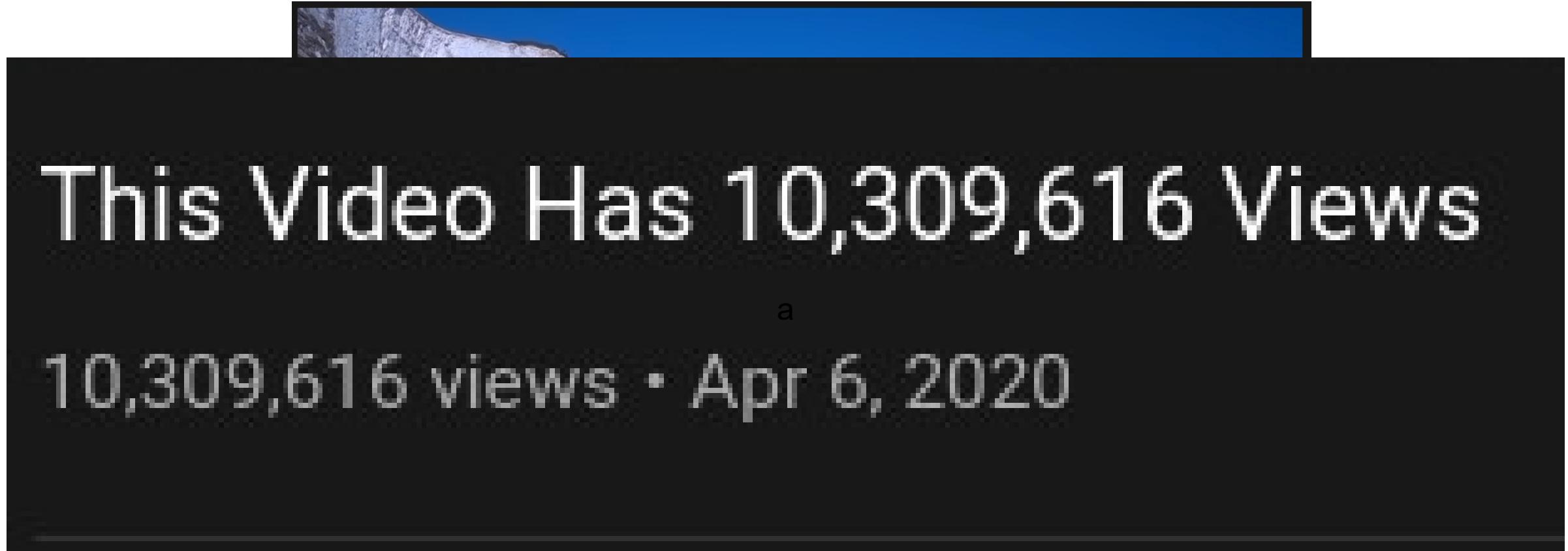
Subscribing, Unsubscribing to/from an Event (subscribeevent, unsubscribeevent)

W3C WoT Thing Description

- A **model** of an **individual** Thing from the Consumer point of view
 - Interaction Affordances
 - Descriptive meta information for humans
 - Security Requirements
 - Versioning
 - Extendable by use of other vocabularies

What for?

W3C WoT Thing Description



This Video Has 10,309,616 Views

10,309,616 views • Apr 6, 2020

1K 697K 7.3K SHARE SAVE ...

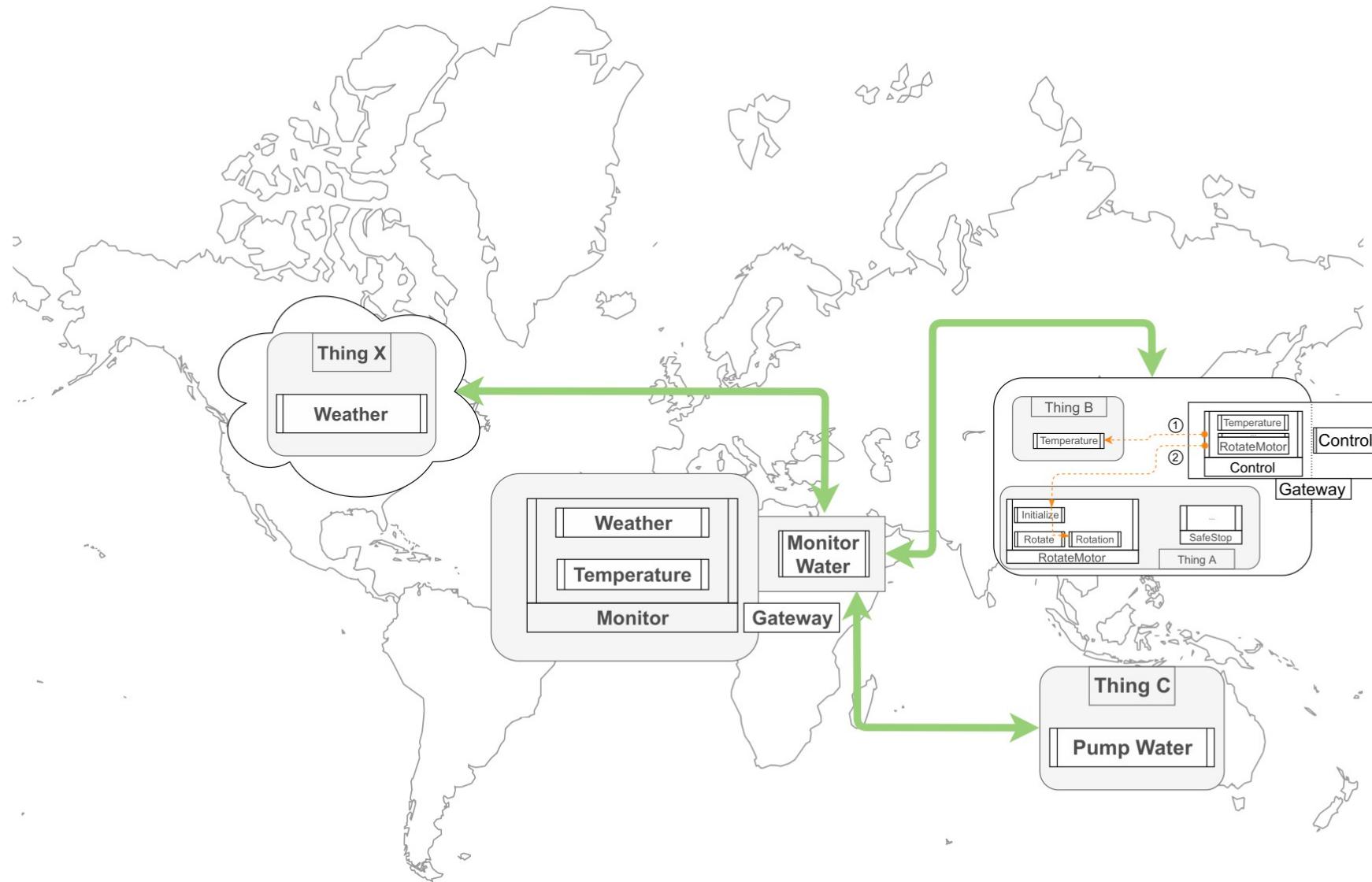
<https://www.youtube.com/watch?v=BxV14h0kFs0>

W3C WoT Thing Description

The image is a collage of several web-based service interfaces and logos, illustrating the concept of Web of Things (WoT) Thing Descriptions. It includes:

- Expedia**: A travel booking site showing a search result for "Nemea Appart'hotel - Biot". It displays a price of 171 € for 3 nights, a map pin, and a Google Maps snippet.
- PayPal**: A payment gateway logo.
- AccuWeather**: A weather forecasting service logo.
- tripadvisor**: A travel review and recommendation platform logo.
- facebook**: A social media platform logo.

W3C WoT Thing Description



W3C WoT Thing Description

But isn't it the same as API descriptions and documentations?



1.6. Set light state

URL	/api/<username>/lights <id>/state
Method	PUT
Version	1.0
Permission	Whitelist

1.6.1. Description

Allows the user to turn the light on and off, modify the hue and effects.

1.6.2. Body arguments

Name	Type	Description	
on	bool	On/Off state of the light. On=true, Off=false	Optional
bri	uint8	The brightness value to set the light to. Brightness is a scale from 1 (the minimum the light is capable of) to 254 (the maximum). Note: a brightness of 1 is not off. e.g. "brightness": 60 will set the light to a specific brightness	Optional
hue	uint16	The hue value to set light to. The hue value is a wrapping value between 0 and 65535. Both 0 and 65535 are red, 25500 is green and 46920 is blue. e.g. "hue": 50000 will set the light to a specific hue.	Optional
sat	uint8	Saturation of the light. 254 is the most saturated (colored) and 0 is the least saturated (white).	Optional

W3C WoT Thing Description

But isn't it the same as API descriptions and documentations?

Post, retrieve, and engage with Tweets

The screenshot shows a web page with a navigation bar at the top containing 'Overview', 'Guides', and 'API reference'. The 'API reference' tab is active, indicated by a black underline. Below the navigation, there's a section titled 'API reference contents ^' which lists various API endpoints. The endpoints are organized into two columns:

POST statuses/update	GET statuses/retweets/:id
POST statuses/destroy/:id	GET statuses/retweets_of_me
GET statuses/show/:id	GET statuses/retweeters/ids
GET statuses/oembed	POST favorites/create
GET statuses/lookup	POST favorites/destroy
POST statuses/retweet/:id	GET favorites/list
POST statuses/unretweet/:id	

W3C WoT Thing Description

Modbus Functions

Read Device Identification

ID	Name / Description	Type
0x00	VendorName	ASCII String
0x01	ProductCode	ASCII String
0x02	MajorMinorRevision	ASCII String

Example

Default values to be detailed

Request

Slave no.	2B	Type of MEI 0E	ReadDeviceId 01	Object Id 00	CRC16 Lo Hi
1 byte	1 byte	1 byte	1 byte	1 byte	2 bytes

Response

Slave no.	2B	Type of MEI 0E	ReadDeviceId 01	Degree of conformity 02	-----
1 byte	1 byte	1 byte	1 byte	1 byte	-----

Number of additional frames 00		Next object Id 00		Number of objects 03	-----
1 byte		1 byte		1 byte	-----

Id of object no. 1 00		Length of object no. 1 12		Value of object no. 1 "Schneider Electric"	-----
1 byte		1 byte		18 bytes	-----

W3C WoT Thing Description

But isn't it the same as API descriptions and documentations? **No**

Classical API documentations are:

- Only human readable (if you can read and understand it)
- Protocol specific
- No-overarching vocabulary accross APIs
- Not instance specific
- Hardly reusable and extendable

W3C WoT Thing Description

```
1 {
2   "@context": "https://www.w3.org/2019/wot/td/v1",
3   "id": "urn:dev:ops:32473-WoTLamp-1234",
4   "title": "MyLampThing",
5   "securityDefinitions": {
6     "basic_sc": {"scheme": "basic", "in": "header"}
7   },
8   "security": ["basic_sc"],
9   "properties": {
10     "status": {
11       "type": "string",
12       "forms": [
13         {"href": "https://mylamp.example.com/status",
14          "htv:methodName": "GET"
15       }
16     }
17   },
18   "actions": {
19     "toggle": {
20       "forms": [
21         {"href": "https://mylamp.example.com/toggle",
22          "htv:methodName": "POST"
23       }
24     }
25   },
26   "events": {
27     "overheating": {
28       "data": {"type": "string"},
29       "forms": [
30         {"href": "https://mylamp.example.com/oh",
31          "htv:methodName": "GET",
32          "subprotocol": "longpoll"
33       }
34     }
35   }
36 }
```

HTTP based Thing

```
1 {
2   "@context": [
3     "https://www.w3.org/2019/wot/td/v1",
4     {"mqv": "http://www.example.org/mqtt-binding#"}
5   ],
6   "id": "urn:dev:ops:32473-WoTLamp-1234",
7   "title": "MyLampThing",
8   "securityDefinitions": {
9     "nosec_sc": {"scheme": "nosec"}
10 },
11 "security": ["nosec_sc"],
12 "properties": {
13   "status": {
14     "type": "string",
15     "forms": [
16       {"href": "mqtt://mylamp.example.com/status",
17        "mqv:controlPacketValue": "SUBSCRIBE"
18     }
19   }
20 },
21 "actions": {
22   "toggle": {
23     "forms": [
24       {"href": "mqtt://mylamp.example.com/toggle",
25        "mqv:controlPacketValue": "PUBLISH"
26     }
27   }
28 },
29 "events": {
30   "overheating": {
31     "data": {"type": "string"},
32     "forms": [
33       {"href": "mqtt://mylamp.example.com/oh",
34        "mqv:controlPacketValue": "SUBSCRIBE"
35     }
36   }
37 }
38 }
```

MQTT based Thing

W3C WoT Thing Description

```
2 "properties": {
3     "coilProp": {
4         "title": "coilProp",
5         "description": "A coil state",
6         "type": "boolean",
7         "readOnly": false,
8         "writeOnly": false,
9         "observable": false,
10        "forms": [
11            {
12                "href": "modbus://127.0.0.1:60000",
13                "contentType": "application/octet-stream;length=1",
14                "op": [
15                    "writeproperty"
16                ],
17                "modbus:function": 5,
18                "modbus:range": [0, 1],
19                "modbus:unitID": 1
20            },
21            {
22                "href": "modbus://127.0.0.1:60000",
23                "contentType": "application/octet-stream;length=1",
24                "op": [
25                    "readproperty"
26                ],
27                "modbus:function": 1,
28                "modbus:range": [0, 1],
29                "modbus:unitID": 1
30            }
31        ]
32    }
33 }
```

Modbus based Thing

W3C WoT Scripting API

- Defines a programming interface for:
 - interacting with Things as Consumer: Can be run in browser or native
 - developing a Thing for Consumer: Must be run native
- It is protocol independent
- Portable
- *Programming language agnostic*

W3C WoT Scripting API

Thing Description

```
{  
  "@context": "https://www.w3.org/2019/wot/td/v1",  
  "title": "TemperatureController",  
  "description": "A temperature controlling device with alarm functionality",  
  "securityDefinitions": {  
    "basic_sc": {"scheme": "basic", "in": "header"}  
  },  
  "security": ["basic_sc"],  
  "properties": {  
    "temperature": {  
      "type": "number",  
      "readOnly": true,  
      "forms": [{"href": "http://mycontroller.example.com/temperature"}]  
    }  
  },  
  "actions": {  
    "increase": {  
      "input": {  
        "type": "number"  
      },  
      "forms": [{"href": "coaps://mycontroller.example.com/inc"}]  
    }  
  },  
  "events": {  
    "overheating": {  
      "data": {  
        "type": "number"  
      },  
      "forms": [{"href": "mqtt://broker.com/controller/highTemperature"}]  
    }  
  }  
}
```

Control Application over Network



```
WoTHelpers.fetch("coap://temperatureController.com/td").then( async (td) => {  
  let thing = await WoT.consume(td);  
  let targetTemperature = 28;  
  let currentTemperature = await thing.readProperty("temperature");  
  if(targetTemperature < currentTemperature){  
    await thing.invokeAction("increase", currentTemperature - targetTemperature);  
  }  
  thing.subscribeEvent("highTemperature",  
    x => {  
      targetTemperature = 0;  
    }  
  );  
});
```

https://www.youtube.com/watch?v=lt_P2BU8e3I

Let's dig deeper!

W3C WoT

- Below are the documents we will use/follow:
 - [Thing Description Standard](#): You will always return to it, bookmark it!
 - [Architecture](#): Read it in its entirety once
 - [Scripting API](#): You will always return to it, bookmark it!
 - [Binding Templates](#): Now read quickly, more on it later
- Difference between editor's draft and published versions
- Software
 - [Interactable virtual Thing](#)
 - [TD Playground](#): To validate Thing Descriptions
 - [Reference Scripting API implementation](#)

Now I will go through the standard's web page. Please tell me if I am scrolling too fast.

Web of Things (WoT) Thing Description

W3C Recommendation 9 April 2020



This version:

<https://www.w3.org/TR/2020/REC-wot-thing-description-20200409/>

Latest published version:

<https://www.w3.org/TR/wot-thing-description/>

Latest editor's draft:

<https://w3c.github.io/wot-thing-description/>

Implementation report:

<https://w3c.github.io/wot-thing-description/testing/report.html>

Previous version:

<https://www.w3.org/TR/2020/PR-wot-thing-description-20200130/>

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Michael McCool ([Intel](#))

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Matthias Kovatsch ([Huawei](#))

Participate:

[GitHub w3c/wot-thing-description](#)

[File a bug](#)

[Commit history](#)

[Pull requests](#)

Contributors:

[In the GitHub repository](#)

Repository:

[We are on GitHub](#)

[File a bug](#)

Separation of Application Logic from Protocols

- Outside of the forms there should not be any information about the protocol or payload format, OR any assumption of it.
- In the forms, there should not be information that has to be understood for the application logic.

```
"actions": {  
    "fade" : {  
        "title": "Fade in/out",  
        "description": "Smooth fade in and out animation.",  
        "input": {  
            "type": "object",  
            "properties": {  
                "from": {  
                    "type": "integer",  
                    "minimum": 0,  
                    "maximum": 100  
                },  
                "to": {  
                    "type": "integer",  
                    "minimum": 0,  
                    "maximum": 100  
                },  
                "duration": {"type": "number"}  
            },  
            "required": ["to","duration"],  
        },  
        "output": {"type": "string"},  
        "forms": [ ... ]  
    }  
}
```

```
"forms": [{  
    "op": "invokeaction",  
    "href" : "http://mytemp.example.com:5683/temp",  
    "contentType": "application/json",  
    "htv:methodName": "POST"  
}]
```

Complex Forms

- One form, multiple op
- Multiple forms, same protocol, different op
- Multiple forms, same protocol, same op, different URIs
- Multiple forms, same protocol, same op, different contentType
- Multiple forms, different protocols, same op

```
"properties": {  
    "brightness": {  
        "description": "The current brightness",  
        "type": "integer",  
        "minimum": -64,  
        "maximum": 64,  
        "observable": false,  
        "forms": [  
            {  
                "href": "http://example.org:9191/api/brightness",  
                "op": [  
                    "readproperty", "writeproperty"  
                ]  
            }  
        ]  
    }  
}
```

```
"properties": {
    "brightness": {
        "description": "The current brightness setting",
        "type": "integer",
        "minimum": -64,
        "maximum": 64,
        "observable": true,
        "forms": [
            {
                "href": "http://example.org:9191/api/brightness",
                "op": ["readproperty"],
                "htv:methodName": "GET"
            },
            {
                "href": "http://example.org:9191/api/brightness",
                "op": ["writeproperty"],
                "htv:methodName": "POST"
            },
            {
                "href": "http://example.org:9191/api/brightness/observe",
                "op": ["observeproperty"],
                "htv:methodName": "GET",
                "subProtocol": "longpoll"
            }
        ]
    }
}
```

```
"properties": {
    "brightness": {
        "description": "The current brightness setting",
        "type": "integer",
        "minimum": -64,
        "maximum": 64,
        "observable": true,
        "forms": [
            {
                "href": "http://example.org:9191/api/brightness",
                "op": ["readproperty"],
                "htv:methodName": "GET"
            },
            {
                "href": "http://192.168.0.101:8080/api/brightness",
                "op": ["readproperty"],
                "htv:methodName": "GET"
            }
        ]
    }
}
```

```
"properties": {  
    "photo": {  
        "description": "The photo of the room",  
        "forms": [  
            {  
                "href": "http://example.org:9191/image",  
                "op": ["readproperty"],  
                "htv:methodName": "GET",  
                "contentType": "image/jpeg"  
            },  
            {  
                "href": "http://example.org:9191/image",  
                "op": ["readproperty"],  
                "htv:methodName": "GET",  
                "contentType": "image/png"  
            }  
        ]  
    }  
}
```

```
"properties": {
    "brightness": {
        "description": "The current brightness setting",
        "type": "integer",
        "minimum": -64,
        "maximum": 64,
        "observable": true,
        "forms": [
            {
                "href": "http://example.org:9191/api/brightness",
                "op": ["readproperty"],
                "htv:methodName": "GET"
            },
            {
                "href": "mqtt://192.168.0.101:1883/api/brightness",
                "op": ["readproperty"],
                "mqv:ControlPacketValue": "SUBSCRIBE"
            }
        ]
    }
}
```

Event or Observable Property

- What makes something a Event Affordance and what makes it a Property Affordance that is observable?
 - Complex subscription and unsubscription mechanism → Event
 - Not readable → Event
 - Readable → Property or Event and Property (not clean though)
 - No payload → Event (e.g. buttonPressed)

Web Linking

- Expressing relations to other Things and documents
 - UI of the Thing
 - Documentation pages
 - The location to find the TD
 - The Thing that is my controller
- Possible relation types: <https://www.iana.org/assignments/link-relations/link-relations.xhtml>

```
"links": [{

    "rel": "controlledBy",
    "href": "https://servient.example.com/things/lampController",
    "type": "application/td+json"
},
{
    "rel": "self",
    "href": "https://servient.example.com/things/lamp/td",
    "type": "application/td+json"
},
{
    "rel": "index",
    "href": "https://servient.example.com/things/lamp/interface",
    "type": "application/html"
}]
```

Semantic Annotations

- How would you describe:
 - Accuracy of your temperature property?
 - Give information that this temperature is of an iron forge?
 - Give information about its static location?

```
{  
  "@context": [  
    "https://www.w3.org/2019/wot/td/v1",  
    {  
      "v": "http://www.example.org/versioningTerms#",  
      "saref": "https://w3id.org/saref#",  
      "om": "http://www.ontology-of-units-of-measure.org/resource/om-2/"  
    }  
  ],  
  "version": {  
    "instance": "1.2.1",  
    "v:firmware": "0.9.1",  
    "v:hardware": "1.0"  
  },  
  "@type": "saref:TemperatureSensor",  
  "properties": {  
    "temperature": {  
      "description": "Temperature value of the weather station",  
      "type": "number",  
      "minimum": -32.5,  
      "maximum": 55.2,  
      "unit": "om:degree_Celsius",  
      "forms": [...]  
    },  
    ...  
  },  
  ...  
}
```

Wrap-Up

- Web of Things is for applications of IoT devices.
- Thing Description gives information about a device regarding its network facing interactions
- Scripting API allows Thing or Consumer to be written in a standardized fashion.
- Additional WoT Introduction Videos:
 - https://www.youtube.com/watch?v=It_P2BU8e3I
 - <https://www.youtube.com/watch?v=ySLuAl0z0Dg>