

**Department Of Computer Engineering**

SEM III & IV: WEEK – 04 Academic Year: 20 21 to 20 22

Date: From 9-10-21 To: 21-10-21

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| --- | --- |
| Progresss Planned | Progress Achieved |
| Character design-bajerao paper blueprint | Blueprint ready |
| Unity study | Study in progress |
| Layout of gameplay and level decisions | Layout of gameplay-completed  Level discussion-in progress |
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Guides Review:

Signature

Team Member 1:

Team Member 2:

Team Member 3:

Project guide: Signature:

Date:

Project Co-ordinator