# 2017 Computer Network # HW1

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# **Program Structure**

# global variables

- IRCSocket: the socket connecting with IRC server
- HOST, PORT: IRC server's host & port
- CHANNEL : declared as an empty string, would be read from ./config in main()

#### main function

#### **Connect & Login**

- 1. read CHAN from config
- 2. connect to IRC server
- 3. Login (USER, NICK, JOIN, and greet!)

#### While loop to recv messege

- 1. recv a block each time and decode it
- 2. if the messege contains PING, reply PONG
- 3. if the messege contains PRIVMSG, determine whether its:
  - a regular message: do nothing
  - o @help: print the helping messege
  - o @repeat : simply repeat the messege
  - @convert : call convert() function to handle it
  - o @ip:call ip() function to handle it

#### convert

- num: the string of number to convert
- if num starts with 0x, try to convert it to deximal
- otherwise, try to convert it to heximal
- if failed to convert, send privMsg Invalid inputQAQ

- print 0 and return immediately if the length of string is invalid
- 3 layers of for loop to place the 3 "dots"
- use socket.inet\_aton() to validate if the generated string is a valid ipv4 address

## privMsg & sendMsg

• helper functions to handle encoding & IRC keywords

# **Challenge & Solution**

## **PING-PONG**

IRC will check whether the robot is alive or not.

**Solution:** Reply a PONG after recieving a PING every time.

# throttled due to flooding

When sending many messege at one time, the IRC server may think the robot is attacking and close the connection.

Solution: TA says don't need to concern this :P

# find() v.s. startwith()

At first, I used the find() function to search for keywords. However, the 4 commands, @help, @repeat, @convert, @ip, should appear at the start of a messege.

**Solution:** Use startwith() instead of find().

### excess flood

Sometimes, my program crash before joining the channel. The error messege shows excess flood, then thousands of newline appear. I have to keyboard-interrupt it. **Solution:** After changing the buffer size from 4096 to 1024, this problem do not appear anymore. However, the reason why is still unknown OAQ (my code works but I don't know why)