Operating Systems Project3

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Part1. Code reading

mmap

這是最頂端的 mmap 函式,他會往下call kernal中的 mmap_pgof() 來實現

mmap_pgoff

```
SYSCALL_DEFINE6(mmap_pgoff,
    unsigned long, addr, unsigned long, len, unsigned long, prot,
    unsigned long, flags, unsigned long, fd, unsigned long, pgoff)
```

從這個函式開始進到kernel裡面。它會將file descriptor轉換成 struct file 型態的指標,並將此指標連同其他參數往下餵給 do_mmap_pgoff()

do_mmap_pgoff

```
unsigned long do_mmap_pgoff(
    struct file *file, unsigned long addr, unsigned long len,
    unsigned long prot, unsigned long flags, unsigned long pgoff)
```

這個函數主要有幾個任務:

- 1. 根據file pointer、offset及其他資訊計算記憶體真正的位置
- 2. 將原本的flags轉換為VM版本的flag
- 3. 檢查權限是否合法以及offset、len是否有overflow的狀況。若不合法或是有錯誤,直接返回不再繼續往下。

接著,它用 get_unmapped_area() 尋找(或建立)一個可用的virtual memory space(即vma),將此 vma的位址連同其他參數一起交給下層的`mmap_region()

mmap_region

```
unsigned long mmap_region(
    struct file *file, unsigned long addr, unsigned long len,
    vm_flags_t vm_flags, unsigned long pgoff, struct list_head *uf)
```

https://hackmd.io/s/Byas_YqXW

這個函式最主要的目的是對在上一層拿到的那塊vma進行設置:若該area原本有舊的mapping,就先把它給清掉。然後再把新的mapping設置上去,並創建一個 struct vm_area_struct 裝它。過程中同時檢查是否有against space limit等等錯誤。最後,把這個 struct vm_area_struct 的結構傳給該檔案的 ->mmap() 函式操作。在ext4的file system下,這個函式就是 ext4_file_mmap

ext4_file_mmap

```
static int ext4_file_mmap(struct file *file, struct vm_area_struct *vma)
```

在這個函式中,直接把 vma->ops 對應到 &ext4_file_vm_ops 。而 filemap_fault 其實就是在對 vma做operation時,發生page fault的對應handeler (終於進到page fault的階段了!)

filemap_fault

```
int filemap_fault(struct vm_area_struct *vma, struct vm_fault *vmf)
```

發生page fault時,會先找找這個page是否已經存在在cache中。有的話發送一組非同步 read_ahead請求,由 do_async_mmap_readahead() 實現;沒有的話則發送同步請求,由 do sync mmap readahead() 實現。

do_async_mmap_readahead

```
static void do_async_mmap_readahead(
    struct vm_area_struct *vma, struct file_ra_state *ra,
    struct file *file, struct page *page, pgoff_t offset
)
```

這個函式會透過 (VM_RandomReadHint(vma) 檢查目前的狀況是否有進行read_ahead的必要,無則返回,有則繼續往下。

page_cache_async_readahead

```
page_cache_async_readahead(
    struct address_space *mapping, struct file_ra_state *ra,
    struct file *filp, struct page *page, pgoff_t offset, unsigned long req_size
)
```

在這個函式中,若檢查到以下三種狀況則直接return不繼續往下:

- 1. no read-ahead
- 2. 想要read-ahead的東西已經在write back了
- 3. I/O congestion狀況不允許

ondemand_readahead

https://hackmd.io/s/Byas_YqXW

```
static unsigned long ondemand_readahead(
    struct address_space *mapping, struct file_ra_state *ra,
    struct file *filp, bool hit_readahead_marker,
    pgoff_t offset, unsigned long req_size
)
```

這個函式的最主要目的是『依照現有訪問規律去預測接下來的demand狀況,來決定是否要進行readahead以及read-ahead的量』。簡單來說,如果offset在文件的一開頭,或著目前的訪問已是按照順序的,便認定接下來應該會繼續按照順序訪問,則呼叫 __do_page_cache_readahead() 實作,否則就暫時不進行預讀。

__do_page_cache_readahead

```
static int __do_page_cache_readahead(
    struct address_space *mapping, struct file *filp, pgoff_t offset,
    unsigned long nr_to_read, unsigned long lookahead_size
)
```

到了這個函式才真得把東西讀進來!只要在合法範圍內(即不超過文件最後面),就依照 nr_to_read 參數的指示把盡可能多的page都讀進來(已經在cache的就從cache抓,無則用 page_cache_alloc_cold() 清一個空間,然後把它放進來) 最後,再用 read_pages() 開始進行I/O。

Part2. Revise the readahead algorithm

Discussed with 陳宥嘉、楊舒瑄、陳佳佑、莊翔旭
Testing Environment: Ubuntu 12.04.5 LTS with Linux 2.6.32.60 kernel on VirtualBox with 1GB RAM on Macbook Pro

Revised Code & Rebuild Kernel

```
include/linux/mm.h: VM_MAX_READAHEAD 128 -> 2048
```

Another Testing Method without rebuilding kernel:

```
sudo /sbin/blockdev --setra 2048 /dev/sda
```

Experiment process

Case 1: Original Settings with VM_MAX_READAHEAD = 128

Avg. Running Time (10 times): 1.5654465 sec

of Major Page Faults: 4201

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```
🔊 🖨 🗊 w4a2y4@w4a2y4-VirtualBox: ~/hw3
-1041259189
517861973
573805618
1441864162
831873783
1954997726
-802210018
-571331550
687073953
-1702804749
-2118621831
871876224
-186862404
-1924523629
1808037273
1187597919
361373333
102010677
671903510
1608468492
# of major pagefault: 4201
 of minor pagefault: 2595
# of resident set size: 26680 KB
w4a2y4@w4a2y4-VirtualBox:~/hw3$
  1214.550794]
                      fault test program starts !
  1216.082419]
                            test program ends !
 1245.996495]
                          t test program starts !
 1247.4842991
                       fault test program ends !
  1251.768179]
                            test program starts !
                          t test program ends !
 1253.229478]
 1258.358737]
                          Lt test program starts !
 1259.895927]
                          t test program ends !
 1263.012348]
                          t test program starts !
 1264.556845]
                           t test program ends !
 1268.420336]
                          t test program starts !
  1269.882997]
                          t test program ends !
 1278.717076]
                          t test program starts !
 1280.201140]
                          t test program ends !
  1285.903382]
                            test program starts !
 1287.460786]
                           t test program ends !
 1290.198583]
                       fault test program starts !
  1292.284711]
                            test program ends !
  1320.389263]
                           t test program starts !
  1321.891056]
                       ault test program ends !
w4a2y4@w4a2y4-VirtualBox:~/hw3$
```

Case 2: VM_MAX_READAHEAD = 2048:

Avg. Running Time (10 times): 0.4850969 sec

of Major Running Time: 186

https://hackmd.io/s/Byas_YqXW 4/6

```
🔊 🖨 📵 w4a2y4@w4a2y4-VirtualBox: ~/hw3
-1041259189
517861973
573805618
1441864162
831873783
1954997726
-802210018
-571331550
687073953
-1702804749
-2118621831
871876224
-186862404
-1924523629
1808037273
1187597919
361373333
102010677
671903510
1608468492
# of major pagefault: 186
# of minor pagefault: 6609
# of resident set size: 26676 KB
w4a2y4@w4a2y4-VirtualBox:~/hw3$
 🔊 🖨 🗊 w4a2y4@w4a2y4-VirtualBox: ~/hw3
clear_cache.sh
                рго.ру
                            syslog.sh
                                       test.h
                                                  time_interval
                                                  time interval ans
input.log
                random.sh temp
                                        test new
w4a2y4@w4a2y4-VirtualBox:~/hw3$ cat test_new/dmesg2 | grep 'page fault'
   359.712459]
                     fault test program starts !
   360.2067371
                          t test program ends !
   367.080794]
                     fault test program starts !
                         lt test program ends !
   367.5157761
   370.338671]
                          t test program starts !
                      fault test program ends !
   370.736982]
                          t test program starts !
   373.374054]
   373.969958]
                          t test program ends !
   376.290552]
                      fault test program starts !
                          t test program ends !
   376.817969]
   379.322853]
                          t test program starts !
   379.774616]
                      fault test program ends !
                          t test program starts !
   382.427904]
   383.048677]
                          t test program ends !
   387.074381]
                      fault test program starts !
                          t test program ends !
   387.511493]
                          t test program starts !
   389.771366]
   390.217475]
                      fault test program ends !
   392.473584]
                          t test program starts !
   392.917904]
                           t test program ends !
w4a2y4@w4a2y4-VirtualBox:~/hw3$
```

Explanations and Discussions:

這次測試對於原先版本與改過的版本各測試10次,並將dmesg中的時間取平均以進行比較。實驗結果發現,將 VM_MAX_READAHEAD 調大後,對於效能有極大的成長,耗費時間減少了69.01%。原因在於,將該參數調大後會直接影響到 mm/backing-dev.c 內的 default_backing_dev_info -> ra_pages ,將可使得單一操作能預讀的最大page數增加,進而使Major Page Fault次數減少而讓整體的運作效率

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提升。而除了修改mm.h外,也可藉由 /sbin/blockdev --setra 進行暫時性的測試以節省一直重新編譯kernel的麻煩。運用此方式,我們也同時測得當將參數設為8192時,將有近85%的效率提升。由此即可驗證調整預讀的page量可影響運行的效率。

Experiment records of outputs and dmesg are attached in the zip folder.