

CSC 424
February 2018

Project Plan for:

hExSCAPE

A game of strategy

From Down2 Developers:

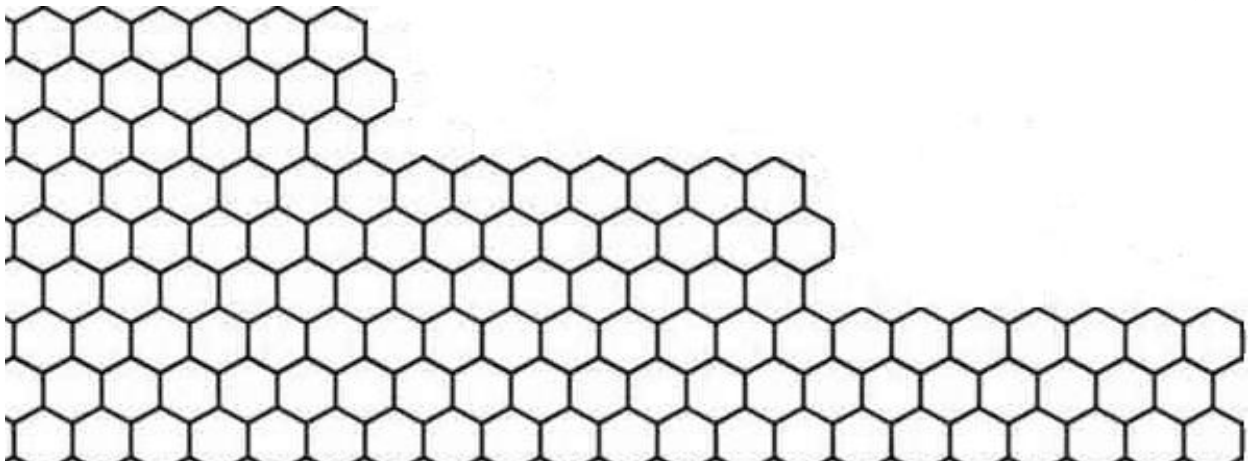
Christopher Touchette

Michael Ouille

Gabriel Mayo

Billy Loveday

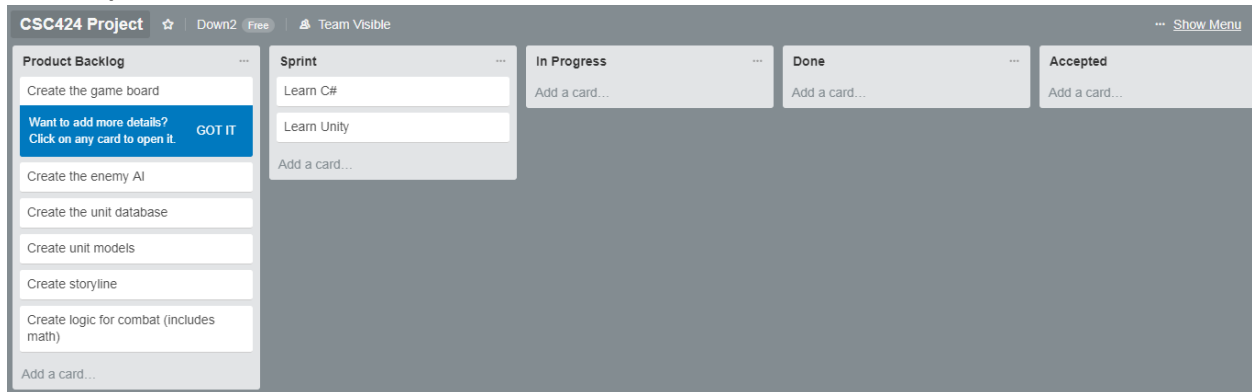
Dane Reggia



Vision Statement

For gamers who desire a medieval-themed tactical role-playing game is a PC-based game that features characters, enemies, and tasks unlike any other medieval RPG game. Unlike existing games, our product combines logic and fun, which supports our strategy to make a game with high replay value.

Roadmap



Definition of Done

This project will be complete when the game can be launched on Steam and allows users to successfully load and win the game. At that point, the game will include multiple character selections for the player's "team", multiple potential enemies, several levels with different objectives and landscapes, and clear success and failure modes.

Release schedule

Sprint 1 – 2/26/18

Sprint 2 – 3/5/18

Sprint 3 – 3/19/18

Sprint 4 – 3/26/18

Sprint 5 – 4/2/18

Sprint 6 – 4/9/18

Sprint 7 – 4/16/18

End Sprint 7 – 4/23/18

Release 1 – 4/30/18

Release 2 – just in time for the holidays

Issues and Concerns

This game risks being just like other medieval RPGs.

Not every team member owns hardware that can access/run Unity software.

Visual appeal for the UI will be a challenge while working across IDEs and Unity.

Team Roles

Sprint	Product Owner	Scrum Master	Development team
1	Billy Loveday	Dane Reggia	Gabriel Mayo, Chris Touchette, Michael Ouille
2	TBD	TBD	TBD
3	TBD	TBD	TBD

4	TBD	TBD	TBD
5	TBD	TBD	TBD
6	TBD	TBD	TBD
7	TBD	TBD	TBD

Team Commitment

Each team member will commit to an average of 10 hours per week on the development of the project, and early communication of roadblocks to accomplishing their sprint tasks. This commitment is made with the understanding that some weeks will be heavier than others.

Collaboration Tools

To manage the Backlog, the development team has elected to use Trello. User names are provided in the table below. To navigate to the group board titled CSC424 Project, use the following link:

<https://trello.com/b/TOzx8K9I/csc424-project>

To share code, the team elected to use GitHub and user names are listed in the table below. To navigate to the group board, follow the following link:

<https://github.com/w968578/Down2>

Member	Trello name	GitHub name	Slack name
Dane Reggia	Dane Reggia	w968578	w968578
Billy Loveday	Creeperstarwars	SWCreeper	Billy
Michael Ouille	Michael Ouille	mouille	Michael Ouille
Gabriel Mayo	gab	gmayo88	Gabe
Christopher Touchette	Chris	CAT1983	CAT1983

Communication and Logistics Plan

To provide a running history of communications that everyone has access to, the team elected to use Slack, for which user names are also listed in the table above. The Slack account can be found by accessing the following link:

<https://csc424down2.slack.com/messages/C9BGC4YUU/>