

HeaderPlus

Custom *Inspector* property header that allows using an icon, a custom header label text and a custom header label color.

How to use

Put the attribute in front of a property.



You can specify a icon path, a custom label text and a custom label color.

You can use an empty string for the icon path for not using custom icon.

You can use **HeaderPlusColor** *enum* color preset and cast it to int, or an array of float0-1.

Examples

```
[HeaderPlus("Assets/PathToYourIcon/health.png", "Health Points", (int)HeaderPlusColor.green))]  
public int healthPoints;  
[HeaderPlus("Assets/PathToYourIcon/sword.png", "Health Points", new float[] { 1f, 0f, 0f, 1f }))]   
public int damages;
```

 Health	
Current Health	<input type="text" value="0"/>
Max Health	<input type="text" value="0"/>
 Attack	
Damage Points	<input type="text" value="0"/>
Attack Speed	<input type="text" value="0"/>