

Opgrey		
25	/35	Push Feel
13	/25	Wobble
4	/10	Sound
7	/20	Context
8	/10	Other
57	/100	Total

Notes

Push Feel

Coming in at a very mid-range tactility and tactile bump location, these switches are *okay*, at best. Aside the refreshing mid ground tactility, the bump feels a tad on the mushy side and is accented by an equally unsavory, cushiony feeling bottom out. The brightest point about the feeling of these switches is the fairly solid and firm feeling topping out.

Wobble

Coming in much earlier than Taro Ball switches, these suffer the same sort of grinding wobble both in the top housing and stem, in which a noticeable amount of wobble in both is paired with a grinding or crunching feeling that is consistently present across multiple switches.

Sound

In addition to the grinding/crunching noise present from the wobble of the switches, they're also inconsistently pingy and overall have several overlapping noises which I would imagine to be difficult, if not altogether impossible to fix with aftermarket modifications.

Context

Small run, private, and eastern released only. Being released by Revo directly as a response to the Opblack switches from 43 Studios, these were never meant to be anything other than a direct jab at 43 Studios and it definitely shows in terms of their pricing and availability.

Other

While the 'Context' score suffers quite a bit with respect to the fact that these originally named 'Follow the Wind Dog' switches were clearly just a shot at 43 Studios, these are very unique and interesting in that they are the first ever 'personal shot' switch ever designed and sold, making them interesting pieces of switch history and firsts in those respects.