

# Waaberi Ibrahim

613-400-3503 | [wibra007@uottawa.ca](mailto:wibra007@uottawa.ca) | [waaberi.dev](http://waaberi.dev) | [linkedin.com/in/waaberi](https://linkedin.com/in/waaberi) | [github.com/waaberi](https://github.com/waaberi)

## EXPERIENCE

<b>Software Technical Coordinator</b> <i>IEEE uOttawa Student Branch</i>	Jan. 2026 – Ottawa, ON
<ul style="list-style-type: none"><li>Presented on <b>web exploitation in cybersecurity</b> to <b>50 participants</b>, boosting awareness</li><li>Developing a <b>homepage</b> for the branch using <b>PayloadCMS (Next.js)</b></li><li>Assist individuals in both <b>English</b> and <b>French</b>, ensuring effective communication and understanding</li></ul>	
<b>Cybersecurity Analyst</b> <i>De La Salle Public High School</i>	Nov. 2024 – Jan. 2025 Ottawa, ON
<ul style="list-style-type: none"><li>Found <b>2 critical vulnerabilities</b> impacting all systems connected to the network; worked on the <b>patch rollout</b></li><li>Built <b>4 tools</b> (<b>Python, Go, C++, C#</b>) automating <b>privilege escalation</b> and <b>remote code execution</b></li><li>Co-wrote a <b>vulnerability report</b> reviewed by staff members, driving <b>security improvements</b></li></ul>	
<b>Computer Science Tutor and Coding Club President</b> <i>De La Salle Public High School</i>	Sep. 2023 – Jun. 2025 Ottawa, ON
<ul style="list-style-type: none"><li>Founded and led CS club: ran <b>44 sessions</b>, tutored <b>47 students</b> in and outside class</li><li>Led <b>9 DSA study sessions</b> and <b>5 mock CCC contests</b> to prep students for <b>competitive programming</b></li><li>Authored <b>20+ pages</b> of reusable docs (<b>Python, Supabase, Express, React</b>) for multi-year use</li></ul>	

## PROJECTS

<b>Entangle-Man</b>   <i>Python, IBM Qiskit, Quantum Computing</i>	<b>1st Place - Qiskit Fall Fest 2025</b>
<ul style="list-style-type: none"><li>Built interactive quantum game on the <b>IBM Qiskit</b> platform with <b>Pygame</b> visualization</li><li>Implemented <b>superposition</b> using <b>Hadamard gates</b> for probabilistic wall collision detection</li></ul>	
<b>Plussel</b>   <i>Python, React, Tailwind, PostgreSQL, Docker, Linux</i>	Dec. 2024 – Jan. 2025
<ul style="list-style-type: none"><li>Implemented the RESTful Back-End using <b>FastAPI (Python)</b>, <b>Tortoise ORM</b>, and <b>Docker</b>, deployed on <b>Vercel</b></li><li>Utilized <b>Supabase's PostgreSQL</b> backend and <b>OAuth</b>, with <b>JWT-based auth</b> and user roles</li><li>Frontend designed in <b>React</b> and <b>Tailwind</b>, with <b>i18n</b> implementation to ensure bilingualism</li><li>Autogenerated <b>API documentation</b> using <b>OpenAPI</b>, through the creation of <b>Pydantic models</b></li></ul>	
<b>MyosAI</b>   <i>Node.js, TypeScript, Next.js, Tailwind, Gemini API, Vercel</i>	Dec. 2024 – Jan. 2025
<ul style="list-style-type: none"><li>Build with <b>Next.js</b>, styled with <b>Tailwind</b> for a polished book-like UX, hosted on <b>Vercel</b></li><li>Integrated <b>Gemini API</b>, with custom prompt &amp; business logic to create self-healing <b>JSON</b> output</li><li>Designed a local + URL-based <b>state system</b>, enabling process <b>caching</b> and seamless continuity through branches</li></ul>	
<b>Coco Z</b>   <i>C#, C++, Python, SQLite, HTML, CSS, JavaScript, Linux</i>	Oct. 2020 – Jan. 2023
<ul style="list-style-type: none"><li>Developed the <b>monetization system</b> using <b>Python, HTML/CSS/JS, SQLite</b>, and the <b>Linkvertise API</b></li><li>Implemented <b>user tabbing</b>, <b>HWID verification</b>, and <b>notifications</b> for the desktop application (<b>C#, WPF</b>)</li><li><b>6 members, \$300 in Monthly Revenue, 1.5 million</b> downloads and <b>5000</b> people in the Discord server</li></ul>	

## SKILLS

**Programming Languages:** Python, C/C++, Java, SQL, JavaScript, TypeScript, HTML, CSS, C#, Golang

**Databases:** SQL (MySQL, PostgreSQL, SQLite, Turso), MongoDB

**Libraries:** Spring Boot, React, Next.js, Flask, Django, Tornado, FastAPI, Express

**Developer Tools:** Bash, Git, Docker, Vercel, Linux, AWS Cloud, Unit Testing and Debugging (Pytest, JUnit, VSCode Debugger, GDB), GitHub Actions, GitHub Projects, Raspberry Pi, QNX, Arduino

## AWARDS AND CERTIFICATIONS

1st Place – IEEE uOttawa x HackTheBox Capture The Flag	Jan. 2026
1st Place – Qiskit Fall Fest 2025 Hackathon	Oct. 2025
2nd Place – University of Ottawa Computer Chess Hackathon	Oct. 2025
1st Place - University of Ottawa Cyber Range FlagForce Capture The Flag	Oct. 2025
School Champion and Distinction – Canadian Senior Mathematics Contest	Nov. 2024
Meta Back-End Developer Professional Certificate	Sep. 2023

## EDUCATION

<b>University of Ottawa</b> <i>Bachelor of Applied Science (BASc.) in Software Engineering (Génie logiciel)</i>	Ottawa, ON Expected Graduation: 2029
<ul style="list-style-type: none"><li>Relevant Coursework: <b>ITI1120 (Introduction to Computing I)</b> – Ranked <b>2nd out of 307</b> students</li></ul>	