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## **ML:Clustering - Coursera**

Unsupervised learning is contrasted from supervised learning because it uses an **unlabeled** training set rather than a labeled one.

In other words, we don't have the vector  $\boldsymbol{y}$  of expected results, we only have a dataset of features where we can find structure.

Clustering is good for:

- · Market segmentation
- Social network analysis
- Organizing computer clusters
- Astronomical data analysis

The K-Means Algorithm is the most popular and widely used algorithm for automatically grouping data into coherent subsets.

- 1. Randomly initialize two points in the dataset called the *cluster centroids*.
- Cluster assignment: assign all examples into one of two groups based on which cluster centroid the example is closest to.
- 3. Move centroid: compute the averages for all the points inside each of the two cluster centroid groups, then move the cluster centroid points to those averages.

4. Re-run (2) and (3) until we have found our clusters.

Our main variables are:

```
K (number of clusters) 
  \text{Training set } x^{(1)}, x^{(2)}, ..., x^{(m)}   \text{Where } x^{(i)} \in \mathbb{R}^n
```

Note that we **will not use** the  $x_0 = 1$  convention.

## The algorithm:

```
Randomly initialize K cluster centroids mu(1),
mu(2), ..., mu(K)
Repeat:
   for i = 1 to m:
        c(i) := index (from 1 to K) of cluster
centroid closest to x(i)
   for k = 1 to K:
       mu(k) := average (mean) of points assigned
to cluster k
```

The **first for-loop** is the 'Cluster Assignment' step. We make a vector c where c(i) represents the centroid assigned to example x(i).

We can write the operation of the Cluster Assignment step more mathematically as follows:

$$c^{(i)} = argmin_k \mid |x^{(i)} - \mu_k||^2$$

That is, each  $\boldsymbol{c}^{(i)}$  contains the index of the centroid that has minimal distance to  $\boldsymbol{x}^{(i)}$ .

By convention, we square the right-hand-side, which makes the function we are trying to minimize more sharply

increasing. It is mostly just a convention. But a convention that helps reduce the computation load because the Euclidean distance requires a square root but it is canceled.

Without the square:

$$||x^{(i)} - \mu_k|| = ||$$

$$\sqrt{(x_1^i - \mu_{1(k)})^2 + (x_2^i - \mu_{2(k)})^2 + (x_3^i - \mu_{3(k)})^2 + \dots} ||$$

With the square:

$$\begin{aligned} \left| \left| x^{(i)} - \mu_k \right| \right|^2 &= \left| \left| \left( x_1^i - \mu_{1(k)} \right)^2 + (x_2^i - \mu_{2(k)})^2 + (x_3^i - \mu_{3(k)})^2 + \dots \right| \right| \end{aligned}$$

...so the square convention serves two purposes, minimize more sharply and less computation.

The **second for-loop** is the 'Move Centroid' step where we move each centroid to the average of its group.

More formally, the equation for this loop is as follows:

$$\mu_k = \frac{1}{n} [x^{(k_1)} + x^{(k_2)} + \dots + x^{(k_n)}] \in \mathbb{R}^n$$

Where each of  $x^{(k_1)}, x^{(k_2)}, ..., x^{(k_n)}$  are the training examples assigned to group  $\mu_k$ .

If you have a cluster centroid with **0 points** assigned to it, you can randomly **re-initialize** that centroid to a new point. You can also simply **eliminate** that cluster group.

After a number of iterations the algorithm will **converge**, where new iterations do not affect the clusters.

Note on non-separated clusters: some datasets have no real inner separation or natural structure. K-means can still evenly segment your data into K subsets, so can still be useful in this case.

Recall some of the parameters we used in our algorithm:

 $\boldsymbol{c}^{(i)} = \text{ index of cluster (1,2,...,K) to which example } \boldsymbol{x}^{(i)}$  is currently assigned

 $\mu_k = \text{ cluster centroid } k \ (\mu_k \in \mathbb{R}^n)$ 

 $\mu_{c}(i) = \text{ cluster centroid of cluster to which example } x^{(i)}$  has been assigned

Using these variables we can define our **cost function**:

$$J(c^{(i)},...,c^{(m)},\mu_1,...,\mu_K) = \frac{1}{m}\sum_{i=1}^{m} \left| \left| x^{(i)} - \mu_{c^{(i)}} \right| \right|^2$$

Our **optimization objective** is to minimize all our parameters using the above cost function:

 $min_{c,\mu} J(c,\mu)$ 

That is, we are finding all the values in sets c, representing all our clusters, and  $\mu$ , representing all our centroids, that will minimize **the average of the distances** of every training example to its corresponding cluster centroid.

The above cost function is often called the **distortion** of the training examples.

In the cluster assignment step, our goal is to:

Minimize 
$$J(...)$$
 with  $c^{(1)},...,c^{(m)}$  (holding  $\mu_1,...,\mu_K$  fixed)

In the **move centroid** step, our goal is to:

Minimize 
$$J(...)$$
 with  $\mu_1,...,\mu_K$ 

With k-means, it is not possible for the cost function to sometimes increase. It should always descend.

There's one particular recommended method for randomly initializing your cluster centroids.

- 1. Have K < m. That is, make sure the number of your clusters is less than the number of your training examples.
- 2. Randomly pick *K* training examples. (Not mentioned in the lecture, but also be sure the selected examples are unique).
- 3. Set  $\mu_1, ..., \mu_k$  equal to these K examples.

K-means **can get stuck in local optima**. To decrease the chance of this happening, you can run the algorithm on many different random initializations. In cases where K < 10 it is strongly recommended to run a loop of random initializations.

```
for i = 1 to 100:
    randomly initialize k-means
    run k-means to get 'c' and 'm'
    compute the cost function (distortion) J(c,m)
pick the clustering that gave us the lowest cost
```

Choosing K can be quite arbitrary and ambiguous.

**The elbow method**: plot the cost J and the number of clusters K. The cost function should reduce as we increase the number of clusters, and then flatten out. Choose K at the point where the cost function starts to flatten out.

However, fairly often, the curve is **very gradual**, so there's no clear elbow.

**Note:** J will **always** decrease as K is increased. The one exception is if k-means gets stuck at a bad local optimum.

Another way to choose K is to observe how well k-means performs on a **downstream purpose**. In other words, you

choose K that proves to be most useful for some goal you're trying to achieve from using these clusters.

<u>From StackExchange</u> This links to a discussion that shows various situations in which K-means gives totally correct but unexpected results.

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