L. Vandenberghe ECE236C (Spring 2019)

12. Primal-dual proximal methods

- primal-dual optimality conditions
- primal-dual hybrid gradient algorithm
- monotone operators
- proximal point algorithm

Primal and dual problem

primal: minimize
$$f(x) + g(Ax)$$

dual: maximize
$$-g^*(z) - f^*(-A^Tz)$$

- f and g are closed convex functions
- dual problem is Lagrange dual of reformulated problem

minimize
$$f(x) + g(y)$$

subject to $Ax = y$

Optimality (Karush–Kuhn–Tucker) conditions (see pp. 5.21–5.24)

- primal feasibility: $x \in \text{dom } f \text{ and } Ax = y \in \text{dom } g$
- (x, y) is a minimizer of the Lagrangian $f(x) + g(y) + z^{T}(Ax y)$:

$$-A^Tz \in \partial f(x), \qquad z \in \partial g(y) \quad \text{(equivalently, } y \in \partial g^*(z)\text{)}$$

Primal-dual optimality conditions

the optimality conditions can be written symmetrically as

$$0 \in \begin{bmatrix} 0 & A^T \\ -A & 0 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g^*(z) \end{bmatrix}$$

• second term on right-hand side denotes the product set

$$\partial f(x) \times \partial g^*(z) = \{(u, v) \mid u \in \partial f(x), v \in \partial g^*(z)\}$$

solutions are saddle points of convex-concave function

$$f(x) - g^*(z) + z^T A x$$

in this lecture we assume that the optimality conditions are solvable (a sufficient condition is that primal is solvable and Slater's condition holds)

Outline

- primal-dual optimality conditions
- primal-dual hybrid gradient algorithm
- monotone operators
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Primal-dual hybrid gradient (PDHG) method

$$0 \in \left[\begin{array}{cc} 0 & A^T \\ -A & 0 \end{array} \right] \left[\begin{array}{c} x \\ z \end{array} \right] + \left[\begin{array}{c} \partial f(x) \\ \partial g^*(z) \end{array} \right]$$

Algorithm

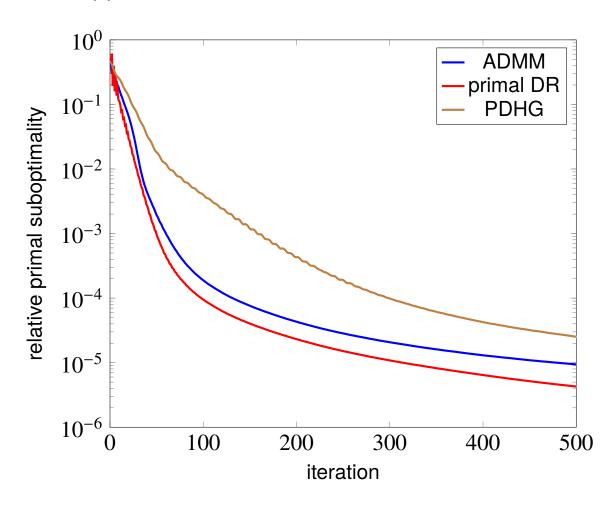
$$x_{k+1} = \operatorname{prox}_{\tau f}(x_k - \tau A^T z_k)$$

$$z_{k+1} = \operatorname{prox}_{\sigma g^*}(z_k + \sigma A(2x_{k+1} - x_k))$$

- ullet each iteration requires evaluations of proximal mappings of f and g^*
- ullet requires multiplications with A and A^T , but no solutions of linear equations
- primal and dual step sizes τ , σ are positive and must satisfy $\sigma \tau \|A\|_2^2 \leq 1$

Example

same problem as on pp. 11.20-11.24



- multiplications with A and A^T require 2-D FFTs
- with periodic boundary conditions, cost/iteration is similar for the three methods

Douglas-Rachford method derived from PDHG

minimize
$$f(x) + g(x)$$

- a special case of the standard problem on page 12.2 with A=I
- apply PDHG with $\sigma = \tau = 1$:

$$x_{k+1} = \text{prox}_f(x_k - z_k)$$

 $z_{k+1} = \text{prox}_{g^*}(z_k + 2x_{k+1} - x_k)$

• this is the primal-dual form of the Douglas-Rachford method on page 11.8

PDHG derived from Douglas-Rachford method

apply the Douglas-Rachford splitting method to a reformulation of the problem:

minimize
$$f(x) + g(Ax)$$
 — minimize $f(x) + g(Ax + By)$ subject to $y = 0$

• *B* is chosen to satisfy

$$AA^{T} + BB^{T} = (1/\alpha)I$$
 where $1/\alpha \ge ||A||_{2}^{2}$

for example, $B = ((1/\alpha)I - AA^T)^{1/2}$

• reformulated problem is equivalent to minimizing $\tilde{f}(x,y) + \tilde{g}(x,y)$ with

$$\tilde{f}(x,y) = f(x) + \delta_{\{0\}}(y), \qquad \tilde{g}(x,y) = g(Ax + By)$$

• after simplifications, DR applied to reformulated problem will reduce to PDHG

Proximal operators for reformulated problem

• proximal operator of $\tilde{f}(x, y) = f(x) + \delta_{\{0\}}(y)$:

$$\operatorname{prox}_{\tau \tilde{f}}(x, y) = \begin{bmatrix} \operatorname{prox}_{\tau f}(x) \\ 0 \end{bmatrix}$$

• proximal operator of $\tilde{g}(x,y) = g(Ax + By)$ follows from page 6.8 and page 6.7:

$$\operatorname{prox}_{\tau\tilde{g}}(x,y) = \begin{bmatrix} x \\ y \end{bmatrix} - \alpha \begin{bmatrix} A^T \\ B^T \end{bmatrix} (Ax + By - \operatorname{prox}_{(\tau/\alpha)g}(Ax + By))$$
$$= \begin{bmatrix} x \\ y \end{bmatrix} - \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*} (\sigma(Ax + By))$$

where $\sigma = \alpha/\tau$

• proximal operator of \tilde{g}^* follows from Moreau identity (page 6.6)

$$\operatorname{prox}_{(\tau \tilde{g})^*}(x, y) = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*}(\sigma(Ax + By))$$

Douglas-Rachford algorithm applied to reformulated problem

minimize
$$\underbrace{f(x) + \delta_{\{0\}}(y)}_{\tilde{f}(x,y)} + \underbrace{g(Ax + By)}_{\tilde{g}(x,y)}$$

 \bullet primal-dual form of Douglas–Rachford algorithm (page 11.8) with step size τ

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} = \operatorname{prox}_{\tau \tilde{f}} (\begin{bmatrix} x_k - p_k \\ y_k - q_k \end{bmatrix})$$
$$\begin{bmatrix} p_{k+1} \\ q_{k+1} \end{bmatrix} = \operatorname{prox}_{(\tau \tilde{g})^*} (\begin{bmatrix} p_k + 2x_{k+1} - x_k \\ q_k + 2y_{k+1} - y_k \end{bmatrix})$$

• substitute expressions for proximal operators (with $\sigma = \alpha/\tau$)

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} = \begin{bmatrix} \operatorname{prox}_{\tau f}(x_k - p_k) \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} p_{k+1} \\ q_{k+1} \end{bmatrix} = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*} \left(\sigma \begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} p_k + 2x_{k+1} - x_k \\ q_k + 2y_{k+1} - y_k \end{bmatrix} \right)$$

First simplification

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} = \begin{bmatrix} \operatorname{prox}_{\tau f}(x_k - p_k) \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} p_{k+1} \\ q_{k+1} \end{bmatrix} = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*} \left(\sigma \begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} p_k + 2x_{k+1} - x_k \\ q_k + 2y_{k+1} - y_k \end{bmatrix} \right)$$

- from first step, $y_k = 0$ for all k if we start with $y_0 = 0$
- we remove the zero variable y_k :

$$x_{k+1} = \operatorname{prox}_{\tau f}(x_k - p_k)$$

$$\begin{bmatrix} p_{k+1} \\ q_{k+1} \end{bmatrix} = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*} \left(\sigma \begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} p_k \\ q_k \end{bmatrix} + \sigma A(2x_{k+1} - x_k) \right)$$

Second simplification

$$x_{k+1} = \operatorname{prox}_{\tau f}(x_k - p_k)$$

$$\begin{bmatrix} p_{k+1} \\ q_{k+1} \end{bmatrix} = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} \operatorname{prox}_{\sigma g^*} (\sigma(Ap_k + Bq_k) + \sigma A(2x_{k+1} - x_k))$$

- from step 2: $\begin{bmatrix} p_k \\ q_k \end{bmatrix} \in \text{range} \begin{bmatrix} A^T \\ B^T \end{bmatrix}$ for all k, if this holds for (p_0, q_0)
- since $AA^T + BB^T = (1/\alpha)I$ and $\sigma = \alpha/\tau$,

$$\begin{bmatrix} p_k \\ q_k \end{bmatrix} = \tau \begin{bmatrix} A^T \\ B^T \end{bmatrix} z_k \quad \text{for a unique} \quad z_k = \sigma(Ap_k + Bq_k)$$

• a change of variables $z_k = \sigma(Ap_k + Bq_k)$ gives

$$x_{k+1} = \text{prox}_{\tau f}(x_k - \tau A^T z_k), \qquad z_{k+1} = \text{prox}_{\sigma g^*}(z_k + \sigma A(2x_{k+1} - x_k))$$

this is the PDHG algorithm with $\sigma \tau = \alpha \le 1/||A||^2$

Some convergence results for PDHG

PDHG with overrelaxation ($\rho_k \in (0,2)$)

$$\bar{x}_{k+1} = \operatorname{prox}_{\tau f}(x_k - \tau A^T z_k)$$

$$\bar{z}_{k+1} = \operatorname{prox}_{\sigma g^*}(z_k + \sigma A(2\bar{x}_{k+1} - x_k))$$

$$\begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} x_k \\ z_k \end{bmatrix} + \rho_k \begin{bmatrix} \bar{x}_{k+1} - x_k \\ \bar{z}_{k+1} - z_k \end{bmatrix}$$

convergence follows from convergence of DRS

PDHG with acceleration

$$x_{k+1} = \operatorname{prox}_{\tau_k f}(x_k - \tau_k A^T z_k)$$

$$z_{k+1} = \operatorname{prox}_{\sigma_k g^*}(z_k + \sigma_k A((1 + \theta_k) x_{k+1} - \theta_k x_k))$$

 $1/k^2$ convergence for strongly convex f and proper choice of τ_k , σ_k , θ_k

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Multivalued (set-valued) operator

Definition: operator F maps vectors $x \in \mathbf{R}^n$ to sets $F(x) \subseteq \mathbf{R}^n$

• the domain and graph of *F* are defined as

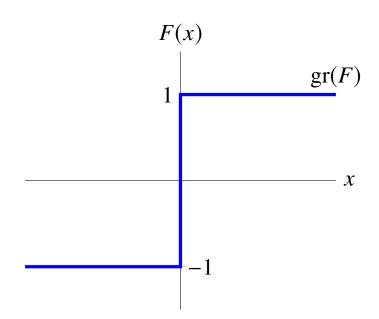
$$\operatorname{dom} F = \{x \in \mathbf{R}^n \mid F(x) \neq \emptyset\}$$

$$\operatorname{gr}(F) = \{(x, y) \in \mathbf{R}^n \times \mathbf{R}^n \mid x \in \operatorname{dom} F, \ y \in F(x)\}$$

• if F(x) is a singleton, we write F(x) = y instead of $F(x) = \{y\}$

Example: sign operator

$$F(x) = \begin{cases} -1 & x < 0 \\ [-1,1] & x = 0 \\ 1 & x > 0 \end{cases}$$



Transformations as operations on graph

Inverse: $F^{-1}(x) = \{y \mid x \in F(y)\}$

$$\operatorname{gr}(F^{-1}) = \begin{bmatrix} 0 & I \\ I & 0 \end{bmatrix} \operatorname{gr}(F)$$

Composition with scaling: $(\lambda F)(x) = \lambda F(x)$ and $(F\lambda)(x) = F(\lambda x)$

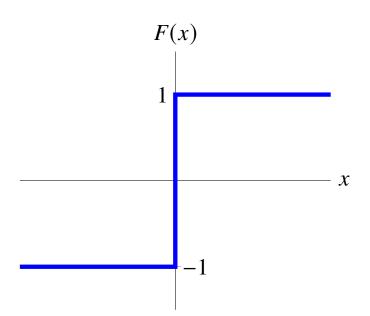
$$\operatorname{gr}(\lambda F) = \begin{bmatrix} I & 0 \\ 0 & \lambda I \end{bmatrix} \operatorname{gr}(F), \qquad \operatorname{gr}(F\lambda) = \begin{bmatrix} (1/\lambda)I & 0 \\ 0 & I \end{bmatrix} \operatorname{gr}(F)$$

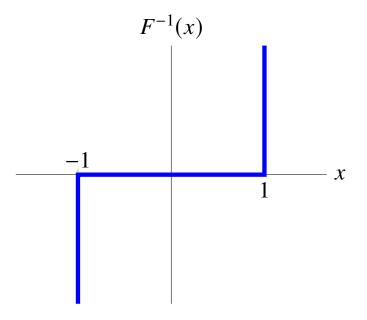
Addition to identity: $(I + \lambda F)(x) = \{x + \lambda y \mid y \in F(x)\}$

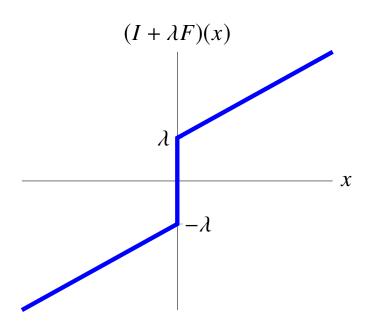
$$\operatorname{gr}(I + \lambda F) = \begin{bmatrix} I & 0 \\ I & \lambda I \end{bmatrix} \operatorname{gr}(F)$$

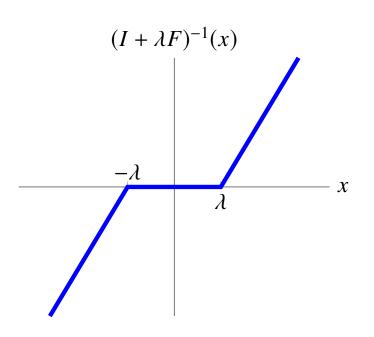
note that these are all linear operations on the graph

Example









Monotone operator

Definition: *F* is a monotone operator if

$$(y - \hat{y})^T (x - \hat{x}) \ge 0$$
 for all $x, \hat{x} \in \text{dom } F, y \in F(x), \hat{y} \in F(\hat{x})$

in terms of the graph,

$$\begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix}^T \begin{bmatrix} 0 & I \\ I & 0 \end{bmatrix} \begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix} \ge 0 \quad \text{for all } (x, y), \ (\hat{x}, \hat{y}) \in \text{gr}(F)$$

Monotone inclusion problem: find $x \in F^{-1}(0)$, *i.e.*, solve

$$0 \in F(x)$$

this covers many equilibrium/optimality conditions as special cases

Examples

we will encounter the following three types of monotone operators

- subdifferentials $\partial f(x)$ of convex functions f
- affine monotone operators: F(x) = Cx + d is monotone if

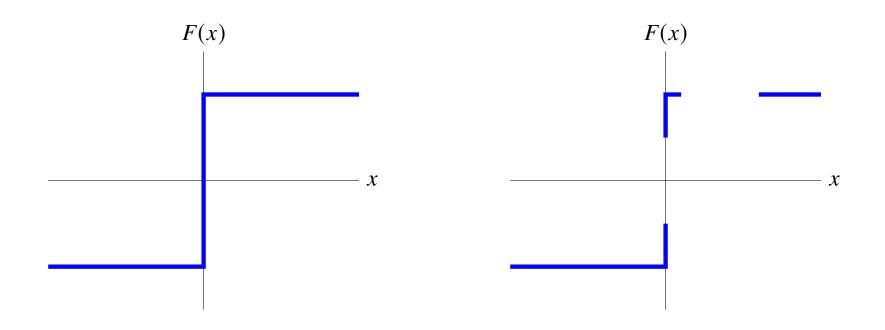
$$C + C^T \ge 0$$

sums of the above; in particular,

$$F(x,z) = \begin{bmatrix} 0 & A^T \\ -A & 0 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g^*(z) \end{bmatrix}$$

Maximal monotone operator

graph is not properly contained in the graph of another monotone operator



maximal monotone

monotone, but not maximal monotone

Conditions for maximal monotonicity

- the subdifferential of a closed convex function is maximal monotone
- affine monotone operators are maximal monotone
- (Minty's theorem) a monotone operator F is maximal monotone if and only if

$$\operatorname{im}(I+F) = \bigcup_{x \in \operatorname{dom} F} (x+F(x)) = \mathbf{R}^n$$

i.e., for every $y \in \mathbf{R}^n$, there exists an x such that $y \in x + F(x)$

• sums F+G of maximal monotone operators are not necessarily maximal (sufficient condition: int dom $F\cap \operatorname{dom} G\neq \emptyset$)

Coercivity (strong monotonicity)

F is **coercive** with parameter $\mu > 0$ if

$$(y - \hat{y})^T (x - \hat{x}) \ge \mu ||x - \hat{x}||_2^2$$
 for all $x, \hat{x} \in \text{dom } F, y \in F(x), \hat{y} \in F(\hat{x})$

- $F \mu I$ is a monotone operator
- equivalently,

$$\begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix}^T \begin{bmatrix} -2\mu I & I \\ I & 0 \end{bmatrix} \begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix} \ge 0 \quad \text{for all } (x, y), \ (\hat{x}, \hat{y}) \in \text{gr}(F)$$

Examples

- subdifferential of strongly convex function
- affine operator F(x) = Ax + b if $A + A^T > 0$ (with $\mu = \lambda_{\min}(A + A^T)/2$)

Co-coercivity

F is **co-coercive** with parameter $\gamma > 0$ if F^{-1} is coercive:

$$(F(x) - F(\hat{x}))^T (x - \hat{x}) \ge \gamma ||F(x) - F(\hat{x})||_2^2$$
 for all $x, \hat{x} \in \text{dom } F$

• equivalently,

$$\begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix}^T \begin{bmatrix} 0 & I \\ I & -2\gamma I \end{bmatrix} \begin{bmatrix} x - \hat{x} \\ y - \hat{y} \end{bmatrix} \ge 0 \quad \text{for all } (x, y), \ (\hat{x}, \hat{y}) \in \text{gr}(F)$$

• F is **firmly nonexpansive** if it is co-coercive with $\gamma = 1$

Example: affine operator F(x) = Ax + b with

$$A + A^T \ge 2\gamma A^T A \qquad \Longleftrightarrow \qquad ||2\gamma A - I||_2 \le 1$$

for symmetric positive definite A, this means $\lambda_{\max}(A) \leq 1/\gamma$

Lipschitz continuity

• *F* is **Lipschitz continuous** with parameter *L* if

$$||F(x) - F(\hat{x})||_2 \le L||x - \hat{x}||_2$$
 for all $x, \hat{x} \in \text{dom } F$

• F is **nonexpansive** if it is Lipschitz continuous with L=1

Example: any affine F(x) = Ax + b (parameter $L = ||A||_2$)

Relation to co-coercivity

- co-coercivity implies Lipschitz continuity (with $L=1/\gamma$)
- Lipschitz continuity does not imply co-coercivity (see homework 1)
- properties are equivalent for gradients of closed convex functions (page 1.15)

Resolvent

the **resolvent** of an operator F is the operator

$$(I + \lambda F)^{-1}$$
 (with $\lambda > 0$)

• inverse denotes the operator inverse:

$$y \in (I + \lambda F)^{-1}(x) \iff x - y \in \lambda F(y)$$

• graph of resolvent is a linear transformation of graph of *F*:

$$gr((I + \lambda F)^{-1}) = \begin{bmatrix} I & \lambda I \\ I & 0 \end{bmatrix} gr(F)$$

Examples

Subdifferential: resolvent is proximal mapping

$$(I + \lambda \partial f)^{-1}(x) = \operatorname{prox}_{\lambda f}(x)$$

follows from subgradient characteriation of $prox_{\lambda f}$ (page 4.7)

$$y = \operatorname{prox}_{\lambda f}(x) \iff x - y \in \lambda \partial f(y)$$

Monotone affine mapping: resolvent of F(x) = Ax + b is

$$(I + \lambda F)^{-1}(x) = (I + \lambda A)^{-1}(x - \lambda b)$$

- inverse on right-hand side is standard matrix inverse
- $I + \lambda A$ is nonsingular for all $\lambda \geq 0$ because $A + A^T \geq 0$

Monotonicity properties

an operator is monotone if and only if its resolvent is firmly nonexpansive:
 this follows from the matrix identity

$$\lambda \begin{bmatrix} 0 & I \\ I & 0 \end{bmatrix} = \begin{bmatrix} I & I \\ \lambda I & 0 \end{bmatrix} \begin{bmatrix} 0 & I \\ I & -2I \end{bmatrix} \begin{bmatrix} I & \lambda I \\ I & 0 \end{bmatrix}$$

and the expression of the graph of the resolvent on page 12.23

• a monotone operator *F* is *maximal* monotone if and only

$$dom(I + \lambda F)^{-1} = \mathbf{R}^n$$

follows from Minty's theorem on page 12.19

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Proximal point algorithm

Monotone inclusion problem: given maximal monotone F, find x such that

$$0 \in F(x)$$

this is equivalent to finding a fixed point of the resolvent $R_t = (I + tF)^{-1}$ of F:

$$x = R_t(x) \iff x \in (I + tF)(x) \iff 0 \in F(x)$$

Proximal point algorithm: fixed point iteration

$$x_{k+1} = R_{t_k}(x_k)$$

Proximal point algorithm with relaxation (relaxation parameter $\rho_k \in (0,2)$):

$$x_{k+1} = x_k + \rho_k (R_{t_k}(x_k) - x_k)$$

Convergence

if $F^{-1}(0) \neq \emptyset$, proximal point algorithm converges

- with constant $t_k = t > 0$ and $\rho_k = \rho \in (0,2)$
- with t_k , ρ_k varying and bounded away from their limits, *i.e.*,

$$t_k \ge t_{\min} > 0$$
, $0 < \rho_{\min} \le \rho_k \le \rho_{\max} < 2$ for all k

proof relies on firm nonexpansiveness of resolvent

Linear change of variables

make a change of variables x = Ay, with A nonsingular:

$$G(y) = A^T F(Ay)$$

• graph of *G* is

$$\operatorname{gr}(G) = \begin{bmatrix} A^{-1} & 0 \\ 0 & A^T \end{bmatrix} \operatorname{gr}(F)$$

ullet (maximal) monotonicity of G follows from (maximal) monotonicity of F and

$$\begin{bmatrix} A^{-1} & 0 \\ 0 & A^T \end{bmatrix}^T \begin{bmatrix} 0 & I \\ I & 0 \end{bmatrix} \begin{bmatrix} A^{-1} & 0 \\ 0 & A^T \end{bmatrix} = \begin{bmatrix} 0 & I \\ I & 0 \end{bmatrix}$$

"Preconditioned" proximal point algorithm

$$y_{k+1} = (I + t_k G)^{-1}(y_k)$$

• y_{k+1} is the solution y of the inclusion problem

$$\frac{1}{t_k}(y_k - y) \in A^T F(Ay)$$

• in the original coordinates x = Ay, this can be written as

$$\frac{1}{t_k}H(x_k - x) \in F(x)$$

where $H = A^{-T}A^{-1}$ and $x_k = Ay_k$

• we obtain a generalized proximal point update, with H > 0 substituted for I:

$$x_{k+1} = (H + t_k F)^{-1} (H x_k)$$

the purpose is often to make the resolvents cheaper, not preconditioning

Proximal method of multipliers

the proximal point algorithm applied to

$$F(x,z) = \begin{bmatrix} 0 & A^T \\ -A & 0 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g^*(z) \end{bmatrix}$$

is known as the proximal method of multipliers

basic iteration (without relaxation) is

$$(x_{k+1}, z_{k+1}) = (I + tF)^{-1}(x_k, z_k)$$

• (x_{k+1}, z_{k+1}) is the solution of the monotone inclusion with variables x, z

$$0 \in \begin{bmatrix} 0 & A^T \\ -A & 0 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g^*(z) \end{bmatrix} + \frac{1}{t} \begin{bmatrix} x - x_k \\ z - z_k \end{bmatrix}$$

Evaluation of the resolvent

equivalent inclusion problem

$$0 \in \begin{bmatrix} 0 & 0 & A^T \\ 0 & 0 & -I \\ -A & I & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g(y) \\ 0 \end{bmatrix} + \frac{1}{t} \begin{bmatrix} x - x_k \\ 0 \\ z - z_k \end{bmatrix}$$

• this is the optimality condition of the optimization problem (variables x, y)

minimize
$$f(x) + g(y) + \frac{t}{2} ||Ax - y + (1/t)z_k||_2^2 + \frac{1}{2t} ||x - x_k||_2^2$$

(the augmented Lagrangian with an extra quadratic penalty term on x)

• from the minimizer (\hat{x}, \hat{y}) , we make the update

$$x_{k+1} = \hat{x}, \qquad z_{k+1} = z_k + t(A\hat{x} - \hat{y})$$

PDHG and proximal point algorithm

apply "preconditioned" proximal point algorithm of page 12.29 with $t_k = \tau$ and

$$H = \begin{bmatrix} I & -\tau A^T \\ -\tau A & (\tau/\sigma)I \end{bmatrix}$$

- H is positive definite for $\sigma \tau ||A||_2^2 < 1$
- x_{k+1} and z_{k+1} are the solution x, z of

$$\frac{1}{\tau} \begin{bmatrix} I & -\tau A^T \\ -\tau A & (\tau/\sigma)I \end{bmatrix} \begin{bmatrix} x_k - x \\ z_k - z \end{bmatrix} \in \begin{bmatrix} 0 & A^T \\ -A & 0 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} \partial f(x) \\ \partial g^*(z) \end{bmatrix}$$

• this simplifies to

$$0 \in \partial f(x) + \frac{1}{\tau}(x - x_k + \tau A^T z_k)$$

$$0 \in \partial g^*(z) + \frac{1}{\sigma}(z - z_k - \sigma A(2x - x_k))$$

can solve 1st inclusion for x; substitute solution in 2nd inclusion and solve for z

PDHG and proximal point algorithm

$$0 \in \partial f(x) + \frac{1}{\tau}(x - x_k + \tau A^T z_k)$$

$$0 \in \partial g^*(z) + \frac{1}{\sigma}(z - z_k - \sigma A(2x - x_k))$$

solution of the two inclusions is

$$x_{k+1} = (I + \tau \partial f)^{-1} (x_k - \tau A^T z_k)$$

$$z_{k+1} = (I + \sigma \partial g^*)^{-1} (z_k + \sigma A(2x_{k+1} - x_k))$$

writing the solution in terms of prox operators gives the PDHG algorithm

$$x_{k+1} = \operatorname{prox}_{\tau f}(x_k - \tau A^T z_k)$$

$$z_{k+1} = \operatorname{prox}_{\sigma g^*}(z_k + \sigma A(2x_{k+1} - x_k))$$

References

Primal-dual hybrid gradient algorithm

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The convergence result on page 12.27 is Theorem 3 of this paper.