Java Final Project Proposal

* Trivia game that two players will compete to become the trivia champion.

1. Two Game modes with the possibility of more game mode. Each question will have a time limit so the player can’t just sit and take his time to google the answer. A single player mode with a can also be implemented.
   1. Geography Trivia
      1. Simple graphics to make shapes of states / countries
   2. History Trivia
      1. Simple text boxes with texts with the questions.
2. Score will be kept and the winner will be decided at the end of the game. The player with the highest score will win the game.
   1. Players take turns to answer questions. If the player answer wrongly then the other player gets a chance to answer the question. If the second player also answers the question wrong then the correct answer is revealed and no one gets any points.