# Locality of Reference and Virtual Memory

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Wade Fagen-Ulmschneider
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In working with memory in any computer system, we want to access data **as quickly as possible**.



CPU Registers: 1 word /register

\_\_\_ general purpose registers



CPU Cache: Stores 4 KB "pages" of memory

Intel i9-10900KF: 256 KB /CPU (L2)

+ 20 MB (L3)



RAM: 128 GB in our "Class Computer"



### **Key Idea: Locality of Reference**



All computers have a fixed amount of RAM:

[1]:



[2]:



[3]:



To help to organize RAM, we will break RAM up into chunks called:

\$ getconf PAGESIZE



# **Virtual Memory**

An abstraction between \_\_\_\_ and \_\_\_.

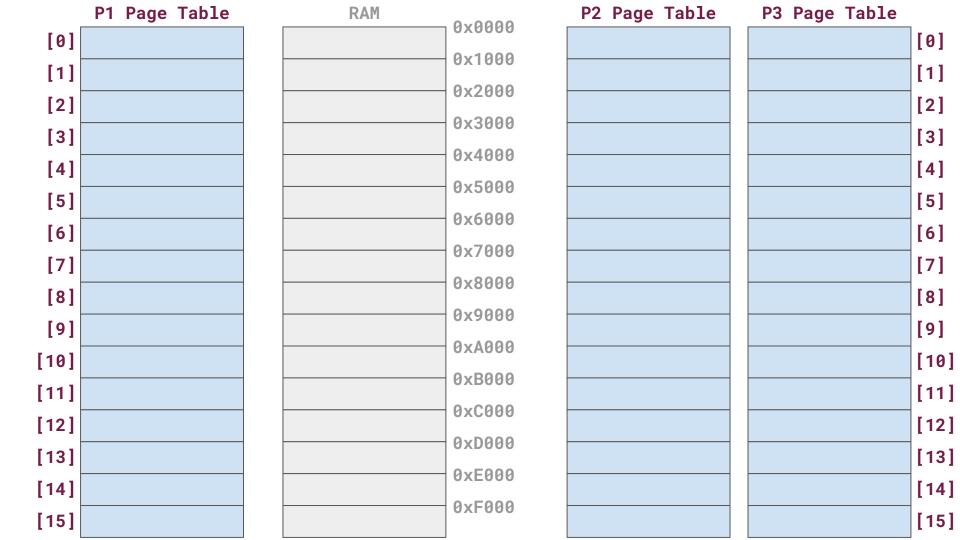


# **Virtual Memory**

A \_\_\_\_\_\_ translates:

Page tables are NOT shared:





Can we meet all allocation requests?



Are we limited to just RAM?



#### **Advantages of a Virtual Memory System?**



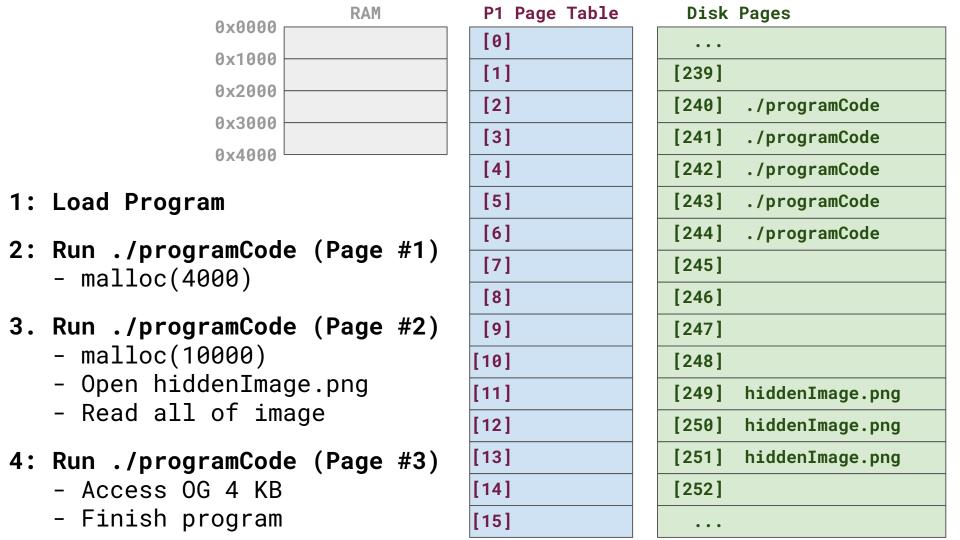
#### **Virtual Memory**

• [External Storage]:



#### Program: 05.c





Q1: What is the range of possible file sizes for hiddenImage.png?



Q2: What is the range of possible file sizes for ./programCode?



Q3: What is the size of the heap immediately before the program finishes?

