

Wade Ahlstrom (née Mauger)

Software Developer

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Professional Summary

Seasoned Software Engineer at Microsoft, experienced with delivering high-quality UX, and using experimentation to make data driven business decisions, seeking challenging opportunities to expand technical expertise.

Experience

Microsoft *Redmond, WA* June 2017 - present

Software Engineer I, II (July 2019 - present)

- Delivered UX features to consumer Windows 10 and 11 devices with a focus on product quality and measurably optimal impact on both device and business performance for Signature Experiences (Start menu, Desktop, Settings app, Get Started app, "Out of Box Experience" device setup flow)
- Developed and debugged features rapidly with full stack technologies such as C#, ReactJS/Typescript, and C++/WinRT
- Responded to a variety of live site issues (device crashes, web content availability, localization, etc)
- Designed, developed, deployed and assessed the performance of several UX experiments, driving business impact across the org

Software Engineering Intern (June 2018 - August 2018)

- Developed a working prototype of a new Windows 10 Desktop SKU focused on EDU markets
- Built new UX with C++/WinRT, and connected to legacy UIs using broker pattern architecture for performant experience

Software Engineering Intern (June 2017 - August 2017)

- Developed and debugged the Windows 10X Desktop using C++/CX
- Enabled a tab-centric desktop UX where all running applications can be grouped and un-grouped like browser tabs

Intuit *San Diego, CA* June 2016 – December 2016

Software Engineering Co-op

- Joined a newly formed team called Open Platform in the TurboTax group which helped customers by connecting personal tax information securely with trusted 3rd parties and surfacing beneficial financial services.
- Built full stack production quality web services in Java / ReactJS
- Worked with architects and senior engineers to develop both product architecture and team processes to facilitate project delivery
- "Code"chella intern product development competition- winning team 2016

Education

Rochester Institute of Technology *Rochester, NY* May 2019

BS Software Engineering French Language immersion

- Society of Software Engineers- President

Skills

- | | |
|---|--------------------------------|
| • API Design | • Software Architecture Design |
| • Project Management and Team Process Development | • UI / UX |
| • C++, C#, TypeScript | • C++/WinRT, .NET, ReactJS |