LI WEI

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RESEARCH INTERESTS

• Machine learning and deep learning, e.g. GNNs, for electronic design automation.

EDUCATION

The Chinese University of Hong Kong, NT, Hong Kong

Aug. 2019 – Aug. 2021(as expected)

Master of Philosophy, Department of Computer Science and Engineering

Supervisor: Professor Bei Yu

GPA: 3.940/4.000

The Chinese University of Hong Kong, NT, Hong Kong

Aug. 2014 – Aug. 2018

Bachelor, Department of Computer Science and Engineering

ELITE Stream student

Cumulative/Major GPA: 3.529/3.606

EXPERIENCE

AI Technology Center Intern, NVIDIA, HKSTP, Hong Kong

Nov. 2019 – Present

Routing Tree Construction [ASPDAC'21]

- Formalized special properties of the point cloud for the routing tree construction with theoretical proof.
- Outperformed previous methods (ISPD'18 best paper & ICCAD'17 best paper) by a large margin yet being extensible and flexible.

Adaptive Layout Decomposition [DAC'20]

- Proposed an adaptive workflow for efficient decomposer selection and graph matching using graph embeddings.
- \bullet Reduced the runtime by 87.7% while still preserving the optimality compared with the ILP-based decomposer. Reviewed paper for CVPR'21

Research Assistant, The Chinese University of Hong Kong, NT, Hong Kong Feb. 2019 – July. 2019 Open-source Layout Decomposition Framework [TCAD'21]

- Presented an open-source layout decomposition framework, with efficient implementations of various state-ofthe-art simplification and decomposition algorithms.
- Compressed the model with up to $4.9 \times$ reduction of parameters at a cost of little loss.

Acceleration and Compression of DNNs [ICTAI'19, Best Student Paper Award]

- Proposed a unified framework to compress CNNs by combining both lowrankness and sparsity.
- Discovered a set of issues of previous algorithms and proposed corresponding solutions.

Research Assistant, Southern University of Science and Technology, China

June. 2018 – Jan. 2019

Testing of Auto-driving Systems [ICSE'20]

- Introduced a joint optimization method to systematically generate adversarial perturbations to mislead steering of an autonomous driving physically.
- The first study demonstrating the possibility of continuous physical-world tests for auto-driving scenarios.

Fault Localization [ISSTA'19, Distinguished Paper Award]

- Proposed a DL approach to automatically learn the most effective features for precise fault localization.
- Significantly outperformed state-of-the-art with over 20% improvement.

SELECTED AWARDS AND HONORS

1st Place Award in EDA elite challenge	Chinese Institute of Electronics	2020
Richard Newton Young Student Fellow	DAC	2020
Best Student Paper Award	ICTAI	2019
Distinguished Paper Award	ISSTA	2019

Full Postgraduate Studentship 2nd Place Award in CAD Contest ELITE Stream Student Scholarship Admission Scholarship Dean's List Best Undergraduate Summer Project Award CUHK 2019-ICCAD 2018
Faculty of Engineering, CUHK 2018
Soong Ching Ling Foundation 2015-2018
Faculty of Engineering, CUHK 2015,2017,2018
Faculty of Engineering, CUHK 2017

PUBLICATIONS

Preprint

[C1] Wei Li, Ruxuan Li, Yuzhe Ma, Siu On Chan, Bei Yu, "Rethinking Graph Neural Networks for Graph Coloring", submitted to IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) 2021, under review.

Journal Papers

[J1] Wei Li, Yuzhe Ma, Qi Sun, Zhang Lu, Yibo Lin, Iris Hui-Ru Jiang, Bei Yu, David Z. Pan, "OpenMPL: An Open Source Layout Decomposer", IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems (TCAD).

Conference Papers

- [C8] Wei Li, Yuxiao Qu, Gengjie Chen, Yuzhe Ma, Bei Yu, "TreeNet: Deep Point Cloud Embedding for Routing Tree Construction", IEEE/ACM Asian and South Pacific Design Automation Conference (ASPDAC), Tokyo, Jan. 18–21, 2021.
- [C7] Wei Li, Jialu Xia, Yuzhe Ma, Jialu Li, Yibo Lin, Bei Yu, "Adaptive Layout Decomposition with Graph Embedding Neural Networks", ACM/IEEE Design Automation Conference (DAC), San Francisco, July 19-23, 2020.
- [C6] Husheng Zhou, Wei Li, Yuankun Zhu, Yuqun Zhang, Bei Yu, Lingming Zhang, Cong Liu, "DeepBillboard: Systematic Physical-World Testing of Autonomous Driving Systems", ACM/IEEE International Conference on Software Engineering (ICSE), Seoul, May 23–29, 2020.
- [C5] Yuzhe Ma, Zhuolun He, Wei Li, Tinghuan Chen, Lu Zhang, Bei Yu, "Understanding Graphs in EDA: From Shallow to Deep Learning", ACM International Symposium on Physical Design (ISPD), Taipei, Mar. 25–Apr. 01, 2020. (Invited Paper)
- [C4] Yuzhe Ma, Ran Chen, Wei Li, Fanhua Shang, Wenjian Yu, Minsik Cho, Bei Yu, "A Unified Approximation Framework for Deep Neural Networks", The IEEE International Conference on Tools with Artificial Intelligence (ICTAI) 2019. (Best Student Paper Award)
- [C3] Wei Li, Yuzhe Ma, Qi Sun, Yibo Lin, Iris Hui-Ru Jiang, Bei Yu, David Z. Pan, "OpenMPL: An Open Source Layout Decomposer", IEEE International Conference on ASIC (ASICON), Chongqing, China, Oct. 29–Nov. 1, 2019. (Invited Paper)
- [C2] Xia Li, Wei Li, Yuqun Zhang, Yuqun Zhang, Lingming Zhang, "DeepFL: Integrating Multiple Fault Diagnosis Dimensions for Deep Fault Localization", The ACM SIGSOFT International Symposium on Software Testing and Analysis (ISSTA), 2019. (Distinguished Paper Award)
- [C1] Bentian Jiang, Xiaopeng Zhang, Ran Chen, Gengjie Chen, Peishan Tu, Wei Li, Evangeline F. Y. Young, Bei Yu, "FIT: Fill Insertion Considering Timing", ACM/IEEE Design Automation Conference (DAC), Las Vegas, NV, June 2-6, 2019.

TECHNICAL SKILLS

Languages Mandarin, Cantonese, English Programming Languages C/C++, Python, CUDA, LATEX