



Palestine Technical University – Kadoorie
College of Engineering and Technology
Department of Computer Systems Engineering

Experiment number :7

Experiment title:

Arrays & AAM instruction

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Arrays:

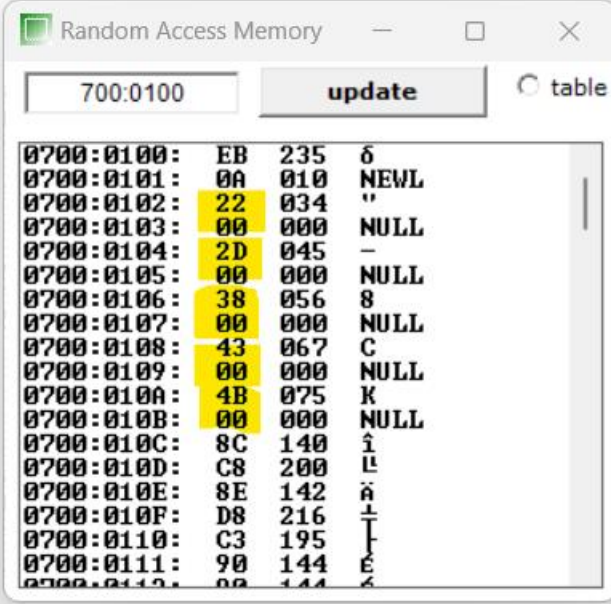
- An array is a sequential collection of values, all of the same size and type.
- The data definition directives can be used for defining a one-dimensional array.
- To define a one-dimensional array of numbers: **NUMBERS DW 34, 45, 56, 67, 75.**

Ex:

```
org 100h

.data
var DW 34,45,56,67,75
;allocate 6 word for this number
.code
main proc
mov ax,@data
mov ds,ax
;Wael Melhem

ret
```



Address	Hex	Dec	Char
0700:0100	EB	235	δ
0700:0101	0A	010	NEWL
0700:0102	22	034	"
0700:0103	00	000	NULL
0700:0104	2D	045	-
0700:0105	00	000	NULL
0700:0106	38	056	8
0700:0107	00	000	NULL
0700:0108	43	067	C
0700:0109	00	000	NULL
0700:010A	4B	075	K
0700:010B	00	000	NULL
0700:010C	8C	140	î
0700:010D	C8	200	È
0700:010E	8E	142	ä
0700:010F	D8	216	
0700:0110	C3	195	
0700:0111	90	144	E

- The above definition declares an array of five words each initialized with the numbers 34, 45, 56, 67, 75.
- This allocates $2 \times 5 = 10$ bytes of consecutive memory space.

Base Address of the array:

NUMBERS DW 34, 45, 56, 67, 75

- The symbolic address of the first number will be NUMBERS and that of the second number will be NUMBERS + 2 and so on.

- Assume the offset address of the **array** = **200h**, then:
 - 200h(NUMBERS)** contains the value **34**.
 - 202h(NUMBERS+2h)** contains the value **45**.
 - 204h(NUMBERS+4h)** contains the value **56**.
 - 206h(NUMBERS+6h)** contains the value **67**.
 - 208h(NUMBERS+8h)** contains the value **75**.

DUP (Duplicate) Operator:

- DUP** is used to initialize an array with a number of items having the same value.
- For examples:

1. NUMBERS DW 10 DUP ('*')

```
org 100h
.data
var DW 10 DUP ('*')
;allocate 6 word for this number
.code
main proc
mov ax,@data
mov ds,ax
;Wael Melhem
ret
```

Address	Hex	Dec	Char
0700:0100	EB	235	δ
0700:0101	14	020	¶
0700:0102	2A	042	*
0700:0103	00	000	NULL
0700:0104	2A	042	*
0700:0105	00	000	NULL
0700:0106	2A	042	*
0700:0107	00	000	NULL
0700:0108	2A	042	*
0700:0109	00	000	NULL
0700:010A	2A	042	*
0700:010B	00	000	NULL
0700:010C	2A	042	*
0700:010D	00	000	NULL
0700:010E	2A	042	*
0700:010F	00	000	NULL
0700:0110	2A	042	*
0700:0111	00	000	NULL
0700:0112	2A	042	*
0700:0113	00	000	NULL
0700:0114	2A	042	*
0700:0115	00	000	NULL
0700:0116	8C	140	
0700:0117	C8	200	
0700:0118	8E	142	
0700:0119	D8	216	

2. NUMBERS DW 6 DUP(?)

```

org 100h

.data
var DW 6 DUP(?)

.code
main proc
mov ax,@data
mov ds,ax
;Wael Melhem

ret

```

Address	Hex	Dec	Char
0700:0100	EB	235	δ
0700:0101	0C	012	♀
0700:0102	00	000	NULL
0700:0103	00	000	NULL
0700:0104	00	000	NULL
0700:0105	00	000	NULL
0700:0106	00	000	NULL
0700:0107	00	000	NULL
0700:0108	00	000	NULL
0700:0109	00	000	NULL
0700:010A	00	000	NULL
0700:010B	00	000	NULL
0700:010C	00	000	NULL
0700:010D	00	000	NULL
0700:010E	8C	140	i
0700:010F	C8	200	l
0700:0110	8E	142	a
0700:0111	D8	216	t
0700:0112	C3	195	e
0700:0113	90	144	e
0700:0114	90	144	e
0700:0115	90	144	e
0700:0116	90	144	e
0700:0117	90	144	e

3. Line DB 5,4,3 DUP(2, 3) = Line DB 5, 4, 2, 3, 2, 3, 2, 3:

```

org 100h

.data
var DB 5,4,3 DUP(2, 3)

.code
main proc
mov ax,@data
mov ds,ax
;Wael Melhem

ret

```

Address	Hex	Dec	Char
0700:0100	EB	08	05
0700:0101	08	04	02
0700:0102	02	03	02
0700:0103	03	02	03
0700:0104	02	03	02
0700:0105	03	02	03
0700:0106	8C	140	i
0700:0107	C8	200	l
0700:0108	8E	142	a
0700:0109	D8	216	t
0700:010A	C3	195	e
0700:010B	90	144	e
0700:010C	90	144	e
0700:010D	90	144	e
0700:010E	90	144	e
0700:010F	90	144	e
0700:0110	90	144	e
0700:0111	90	144	e
0700:0112	90	144	e
0700:0113	90	144	e
0700:0114	90	144	e
0700:0115	90	144	e
0700:0116	90	144	e
0700:0117	90	144	e
0700:0118	90	144	e
0700:0119	90	144	e
0700:011A	90	144	e
0700:011B	90	144	e
0700:011C	90	144	e
0700:011D	90	144	e
0700:011E	90	144	e
0700:011F	90	144	e

AAM instruction:

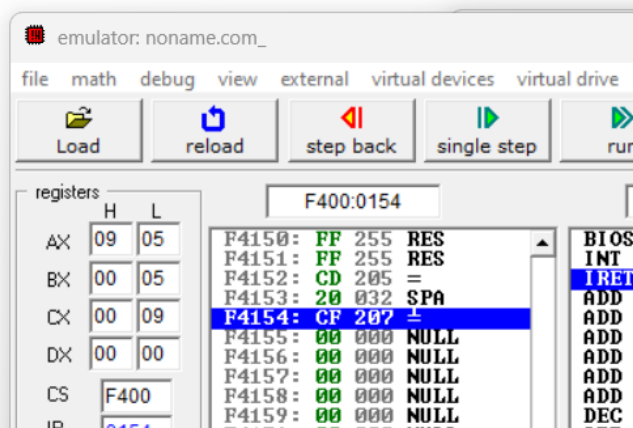
Mnemonic	Meaning	Format	Operation	O	D	I	T	S	Z	A	P	C
AAM	Adjust AL for multiplication	AAM	Convert the content of AX (a number < 100D) in two BCD digits: (AH)<-MSD; (AL)<-LSD	?				*	*	?	*	?

- It works as follows: AL is divided by 10, quotient is stored in AH & remainder in AL

Ex:

```
org 100h

;wael melhem
.code
main proc
mov al,90d
mov bl,5d
add al,bl ;al contain 5fh or 95d
          ;95 is less than 100
          ;ah is 95 95/10 =9
          ;al is the remainder =5
aam
ret
```



Ex. 1:

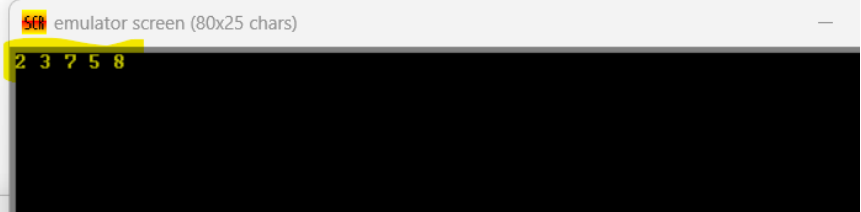
```
;print the Element of an array using jump or loop
org 100h

.data
arr db 2,3,7,5,8;allocate array with this value
len db $-arr    ; is the length of the array
.code
;wael melhem
main proc
    mov ax,@data
    mov ds,ax
    mov ax,0000h

    mov ah,02h ; use to print
    ;mov cx,len
    lea si,arr ;is the first location of the array
print:
    mov dl,[si] ;dl contain the value of the current address
    add dl,'0' ;add 30h to make the current value in the ASCII
    int 21h ;print it
    mov dl,' ' ;put a pace to print it
    int 21h
    inc si ;make SI point in the next elemnt
    dec len ;decrease the len by one because we print one item in this iter
    cmp len,0 ;compare if len is zero that main we print all elemnt or not
    jne print ;if len !=0 jump to print if all elemnt printed breakl
    ;LOOP print

    ret
main endp
end main

ret
```



Ex. 2:

```

main proc
    mov ax,@data
    mov ds,ax
    mov ax,0000h

    mov dx,offset msg1 ;print the enter message
    call print_msg

    mov ah,01h ; to enter
    mov cl,len ; cl is 6 now

    lea si,arr ; si is point to the first element in the array location
Enter:
    int 21h ; enter number
    sub al,30h ; convert input from ascii to hexa
    mov [si],al ; the current location of array contain the number entered
    inc si ;si point to the next location
    LOOP Enter ; loop until cx =0

    call new_line ; print new line by call the procedure
    mov dx,offset msg2 ;print the output message
    call print_msg

    mov ah,02h
    mov cl,len

    lea si,arr
Print:
    mov dl,[si] ; dl contain the first elemnt of the array
    add dl,30h ;convert it to ascii
    int 21h ;print it
    inc si
    LOOP Print ; loop until cx =0

    ret
main endp

new_line proc
    mov ah,02h
    mov dl,0ah
    int 21h
    mov dl,0dh
    int 21h
    ret
new_line endp

print_msg proc
    mov ah,09h
    int 21h
    ret
print_msg endp

end main

```

emulator screen (80x25 chars)

```

Enter The 6 Element of array: 568924
The entered Array is: 568924

```

Ex. 3:

```
;Enter 5 elements in the array and store the summation of element and Average them in variables SUM,AU respectively (using loop instructions just)
org 100h

.data
msg1 db 'Enter The 5 Element of array: $'
arr db 5 dup(?)
len db 5
msg2 db 'The Summation of Array in variable SUM$'
SUM db ?
AU db ?
; same the previous example

main proc
mov ax,@data
mov ds,ax
mov ax,0000h

mov dx,offset msg1
call print_msg

mov ah,01h ; to enter
mov cl,len ; cl is 5

lea si,arr
Enter:
int 21h
sub al,30h ; enter 5 element and store them in arr
mov [si],al
inc si
LOOP Enter

call new_line
mov dx,offset msg2 ; print the message
call print_msg

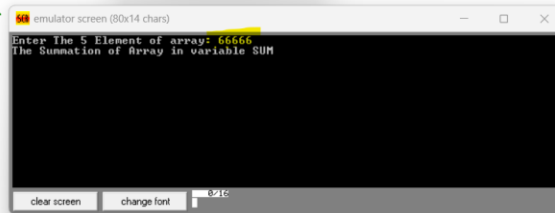
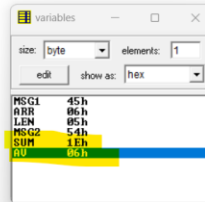
mov ah,02h
mov cl,len

lea si,arr
mov al,00h
summ:
add al,[si]
inc si
LOOP summ ; find the summation of the array

mov SUM,al ; al contain the sumation
mov ah,00h;to initilaiz AX th same value of AL; because AX/b1
mov bl,len
div bl
mov AU,al ; the average in the av

ret
main endp

new_line proc
mov ah,02h
mov dl,0ah
call print_msg
endp
```



Exercise:

```
;Enter 5 elements in the array and store the summation of element and Average them in variables SUM,AU respective
org 100h

.data
msg1 db 'Enter The 5 Element of array: $'
arr db 5 dup(?)
len db 5
msg2 db 'The Summation of Array :$'
msg3 db 'The Average of Array :$'
SUM db ?
AU db ?
; same the previous example

main proc
mov ax,@data
mov ds,ax
mov ax,0000h

mov dx,offset msg1
call print_msg

mov ah,01h ; to enter
mov cl,len ; cl is 5

lea si,arr
Enter:
int 21h
sub al,30h ; enter 5 element and store them in arr
mov [si],al
inc si
LOOP Enter

mov ah,02h
mov cl,len

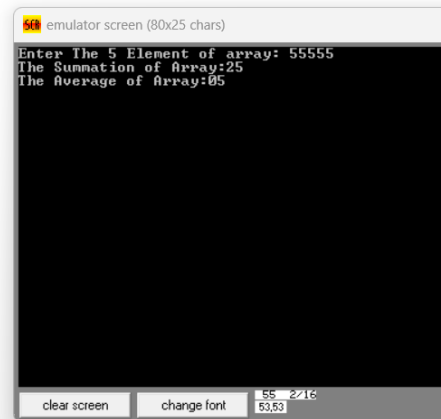
lea si,arr
mov al,00h
summ:
add al,[si]
inc si
LOOP summ ; find the summation of the array

mov SUM,al ; al contain the sumation
mov ah,00h;to initilaiz AX th same value of AL; because AX/b1
mov bl,len
div bl
mov AU,al ; the average in the av

call new_line
mov dx,offset msg2 ; print the message
call print_msg

mov al,[SUM]
aam
mov dl,ah
mov cl,al
add dl,30h

call new_line
mov dx,offset msg3 ; print the message
call print_msg
```




```

        ;wae1
mov ah,02h
int 21h

mov dl,c1
add dl,30h
int 21h

call new_line          ; print new line
mov dx,offset msg3     ; print the message
call print_msg

mov al,[AU]
aam
mov dl,ah
mov cl,al
add dl,30h

mov ah,02h
int 21h

mov dl,c1
add dl,30h
int 21h

ret
main endp

new_line proc
mov ah,02h
mov dl,0ah
int 21h
mov dl,0dh
int 21h
ret
new_line endp

print_msg proc
mov ah,09h
int 21h
ret
print_msg endp

end main

```

Ex. 4:

```

;Search the element in the array
org 100h
;wael nelhem
.data
arr db 1,3,5,7,9
len db $-arr ; we dont decrease one here
msg db 'Enter a num you want search in array: $'
msg1 db 'The NUM was found.$' ; same pervious
msg2 db 'The NUM was NOT found!$'
.code
main proc
    mov ax,@data
    mov ds,ax
    mov ax,0000h

    mov dx,offset msg ;print message
    call print_msg

    mov ah,01h
    int 21h ; enter the number and convert it from ascii to number
    sub al,30h

    lea si,arr
    mov cl,len
search:
    cmp [si],al ; compare the current with the entered value
    je FOUND ; if equaled go to label found
    inc si
    LOOP search

    call new_line
    mov dx,offset msg2 ; if not print not found message
    call print_msg
    hlt

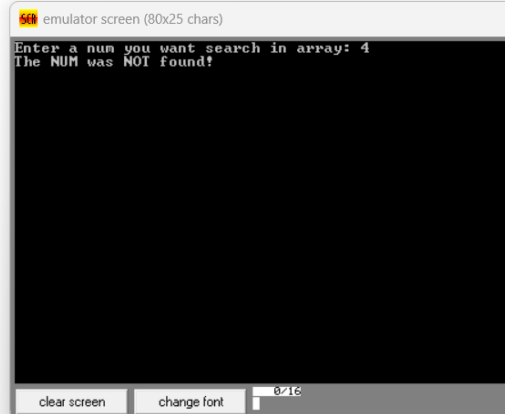
FOUND:
    call new_line
    mov dx,offset msg1 ; print found message
    call print_msg

    ret
main endp

new_line proc
    mov ah,02h
    mov dl,0ah
    int 21h
    mov dl,0dh
    int 21h
    ret
new_line endp

print_msg proc
    mov ah,09h
    int 21h
    ret

```



HW.:

```
01 ;Search the element in the array
02 org 100h
03 ;wael melhem
04 .data
05 msg1 db 'Enter the String max size is 60 chars : $'
06 str db 60 dup(?)
07 msg2 db 'The String is : $'
08 .code
09 main proc
10     mov ax,@data
11     mov ds,ax
12     mov ax,0000h
13
14     mov dx,offset msg1 ;print message
15     call print_msg
16
17
18     lea si,str
19     mov ah,01h
20
21     Enter:
22     int 21h
23     mov [si],al
24     inc si
25     cmp al,'$'
26     loopne Enter
27
28     call new_line
29     mov dx,offset msg2
30     call print_msg
31     lea si,str
32     mov ah,02h
33
34     print:
35     mov dl,[si]
36     int 21h
37     inc si
38     cmp [si],'$'
39     loopne print
40     ret
41     main endp
42
43
44 new_line proc
45     mov ah,02h
46     mov dl,0ah
47     int 21h
48     mov dl,0dh
49     int 21h
50     ret
51 new_line endp
52
53
54 print_msg proc
55     mov ah,09h
56     int 21h
57     ret
58 print_msg endp
```

