

Evan Lu

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SUMMARY

I bring a proven track record of innovation, from programming award-winning robots for competitions to developing impactful web solutions for companies like Conectado Inc. I excel at quickly mastering new technologies, breaking down complex problems, and adapting to new challenges. With strong communication skills, creativity, and a meticulous attention to detail, I thrive in collaborative environments and am driven by a passion to continuously learn and deliver exceptional results.

SKILLS

- **Programming Skills:** C++, Git/Github, Python, Java, Kotlin, SQL, React JS, JavaScript, TypeScript, HTML, x86 ASM, Linux CLI
- **Soft Skills:** Attention to Detail, Critical Thinking, Communication, Collaboration, Adaptability, Problem Solving, Flexibility
- **Languages:** English, Mandarin Chinese

EDUCATION AND AWARDS

University of California, Merced – Merced, CA

Bachelor of Science, Computer Science and Engineering

AUGUST 2023 – DECEMBER 2025

- **Cumulative GPA:** 3.84
- **Relevant Coursework:** Software Engineering, Parallel Computing (C++), Database Systems Implementation (SQL and C++), Operating Systems (Java), Algorithm Design and Analysis (C++), Probability and Statistics (Python), Advanced Programming (C++)
- **Awards:**
 - Chancellor's Honor List (2024)
 - Dean's Honor List (2023, 2024)

Laney College (Dual Enrolled while attending ASTI) – Oakland, CA

Associate of Science, Computer Programming

SEPTEMBER 2019 – JUNE 2023

- **Weighted GPA:** 4.58
- **Relevant Coursework:** Object Oriented Programming in C++, Data Structures and Algorithms (Java), Microcomputer Assembly Language (x86 ASM and C++), Calculus I-III
- **Awards:**
 - Academic Honor Student - *Peralta Community College District*
 - Outstanding Student and Lifelong Learner - *Alameda Science and Technology Institute (ASTI)*

WORK EXPERIENCE

Conectado Inc. – Remote

Intern - I2G Program

SEPTEMBER 2024 – DECEMBER 2024

- Engineered algorithms to use AI text embeddings to improve user recommendation accuracy by 66.7% (Node.js, Google Gen AI, Firebase).
- Designed a sort-and-filter algorithm and an intuitive user menu with Material UI to enhance user experience. (React JS, Firebase)
- Collaborated with a team of four interns to integrate LinkedIn features, design a user ranking system, and resolve critical bugs.

NeuroLeap Corp. – Remote

Intern - Full Stack

SEPTEMBER 2024 – DECEMBER 2024

- Devised and integrated solutions for efficient image loading from the SQL database based on user interactions (React JS, TypeScript).
- Implemented try-catch blocks to prevent 100% of potential crashes during image loading, enhancing stability and user experience.
- Redesigned navigation menus to improve user engagement by an estimated 15%.

EXTRACURRICULARS

The Aztechs – Alameda, CA

Lead Programmer

SEPTEMBER 2021 – MAY 2023

- Programmed FIRST competition robots, *WWURM* and *H-enry* (Winner of CalGames 2023), in Java and Kotlin respectively.
- Developed new methods for automatic aiming, balancing, and positioning using computer vision, gyros, and encoders on the robot.
- Mentored two junior programmers who successfully developed subsystems independently, contributing to the team's overall success.

PROJECTS

Robot Hand

- Built a rock-paper-scissors and motion-emulating robot out of laser-cut wood and a Raspberry Pi in Python.
- Achieved real-time gesture recognition and quick motor response with multi-core parallelization, OpenCV, and MediaPipe APIs.

NASA SpaceApps 2024 – Exosky

- *Local Challenge Winner* at UC Merced, *2024 Global Nominee*, and *2024 People's Choice* for the NASA SpaceApps Challenge.
- Developed a Python Flask backend to process star data from the Gaia API and simulate the sky view from other planets. (React JS)

SacHacks VI – Market Mayhem

- *Best Technical Implementation* Second Runner-Up for our Python Flask backend and our usage of Tailwind CSS in Vite. (TypeScript)
- This project is a game where you try to out-pace your own ever-increasing desire for money in an AI-driven stock market.