<1T>

# s.update(\*others) [alias: s |= other | …]

Update set s, adding elements from all others.

# s.intersection\_update(\*others) [alias: s &= other & …]

Update the set s, keeping only elements fount in it and all others.

# s.difference\_update(\*others) [alias: s -= other | …]

Update the set s, removing elements found in others.

# s.symmetric\_difference\_update(other) [alias: s ^= other]

Update the set s, keeping only elements found in either set, but not in both