CS425 - Computer Networks

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## Project - 2

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Date: 31st August, 2016 Browser Used: Google Chrome

#### How to run

- > Make all
- > ./proxy PortNumber
- > python proxy\_tester.py proxy {port number optional}

## **Design Choices made:**

- 1. Request length is less than 4096 bytes.
- 2. Server should be given no more than 20 simultaneous/ parallel requests.
- 3. All parsing error and buffer overflows are replied with "500 Internal Server Error".
- 4. The server reads a request until there is something to read and then quits if request end is observed([CLRF][CLRF]) else waits for a fixed amount of time before quitting.
- 5. Signal is used to keep track of number of childs, a handler is defined that is called on exit of every child process .

### **Explanation of Testing Results**

#### 1. Script1

O I added an extra wait in the script to pass the last test case, as it was immediately trying to get response.

#### 2. Script2

- O 11/13 test cases passed, 1 of which was the 4th one, I did not add any wait in this script hence got failed.
- O The other was apache benchmark, it did not passed due to slow connection at hostel network and yield connection timeout, works fine on CSE network.

#### 3. Browser Response

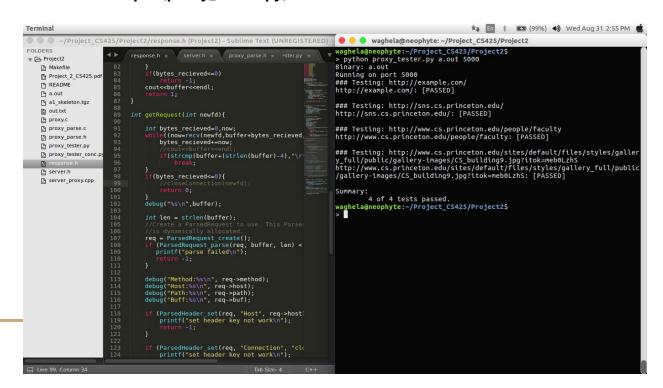
- O A request to 9gag.com was sent on port 3000 which processed successfully (localhost2 proxy setting was server:locahost port:3000).
- O The "parse failed" is due to the dynamic components in other web pages that are trying to send various request.

#### 4. Malformed Response

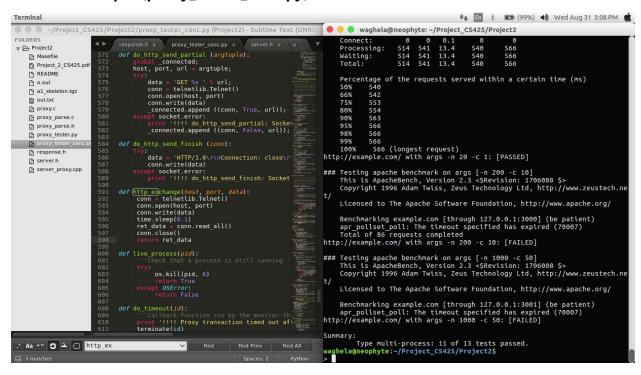
O To test 500 Internal Error

### **Testing Results**

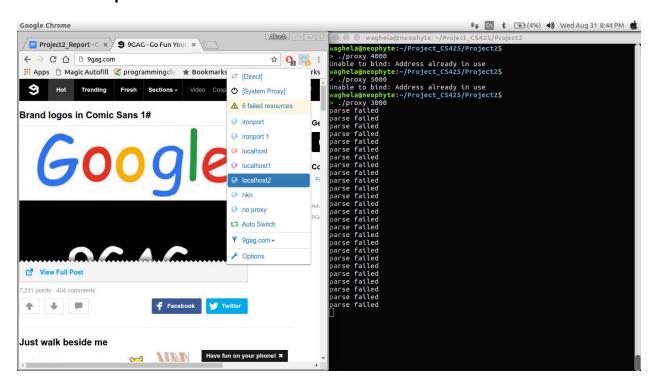
1. OutPut of Script1 (proxy\_tester.py)



2. OutPut of Script2 (proxy\_tester\_conc.py)



#### 3. Browser Response



#### 4. Malformed Request

