

Boolean Combination Algorithms & Applications

(Code, Visualisation and Analysis)

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Outline

- Context
- Research Objective and Deliverables
- Boolean Combination Algorithms and their Applications
- Evaluation & Conclusion

Context

What are Boolean Combinations?

A	B	$\sim A$	$\sim B$	$A \cup B$	$A \cap B$	$A \oplus B$	$\sim A \cup B$
0	0	1	1	0	0	0	1
0	1	1	0	1	0	1	1
1	0	0	1	1	0	1	0
1	1	0	0	1	1	0	1

A =

0	1	1	0	1	0	0	1
---	---	---	---	---	---	---	---

B =

1	1	0	1	0	0	0	1
---	---	---	---	---	---	---	---

$A \cup B =$

1	1	1	1	1	0	0	1
---	---	---	---	---	---	---	---

$A \cap B =$

0	1	0	0	0	0	0	1
---	---	---	---	---	---	---	---

$A \oplus B =$

1	0	1	1	1	0	0	0
---	---	---	---	---	---	---	---

Boolean Combination Algorithms

There are 5 Boolean Combination Algorithms :

- BBC2
- IBC
- PBC
- WPBC2
- WPIBC

BBC Algorithm

The Pair-wise Brute-force Boolean Combination (BBC2) fuses all possible pairs of crisp classifiers generated from all the available soft classifiers using all Boolean functions.

For Example, Consider 3 soft detector scores with 4 thresholds each, That would make 12 crisp detectors, Hence 1440 combinations ($N*N*10$) .

Pros and Cons of BBC2:

1. Exploits all Boolean functions using an exhaustive brute-force search to determine optimum points leads to an exponential number of combinations.
2. High Computation Complexity. $O(N*N)$

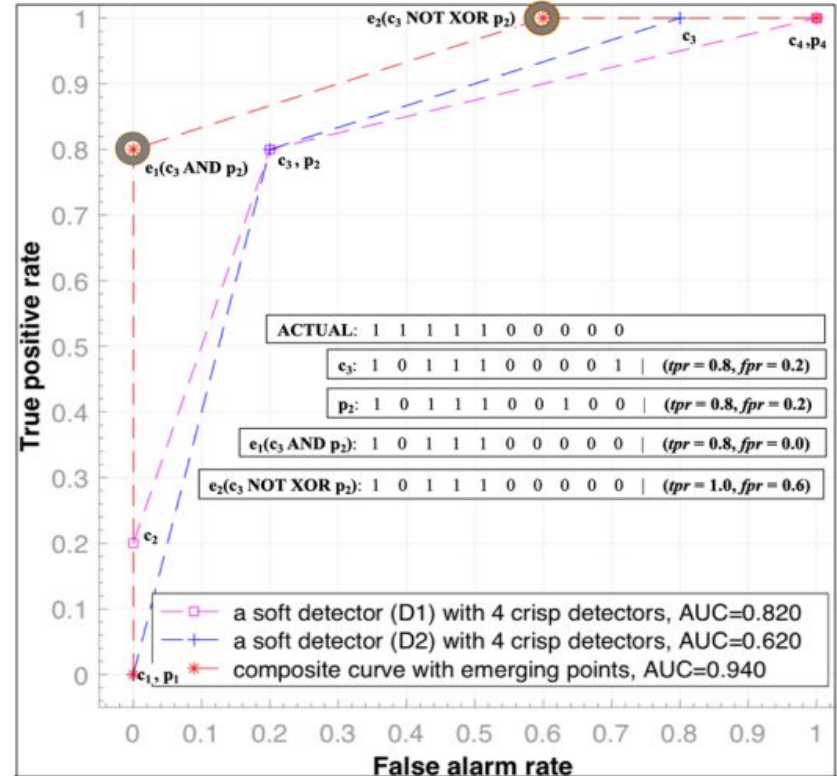
BBC Pseudo Code & Visualisation

```

 $n_k \leftarrow$  number of decision thresholds of  $D_k$  using  $\mathcal{V}$  // num. of vertices on  $ROC(D_k)$ .
let  $n = \sum_{k=1}^K n_k$ 
BooleanFunctions  $\leftarrow$ 
 $\{a \wedge b, \neg a \wedge b, a \wedge \neg b, \neg(a \wedge b), a \vee b, \neg a \vee b, a \vee \neg b, \neg(a \vee b), a \oplus b, a \equiv b\}$ 
allocate  $C$  an array of size:  $[|\mathcal{V}|, n]$  // storage of all crisp detectors' decisions.
convert soft detectors to crisp detectors
for  $i \leftarrow 1$  to  $K$  do
    for  $j \leftarrow 1$  to  $n_i$  do
         $R \leftarrow (D_i, t_j)$  // responses of  $D_i$  at decision threshold  $t_j$  using  $\mathcal{V}$ .
        push  $R$  onto  $C$ 

allocate  $F$  an array of size:  $[2, U^2 \times size(BooleanFunctions)]$ 
// temporary storage of combination results.
foreach  $bf \in BooleanFunctions$  do
    for  $i \leftarrow 1$  to  $U$  do
         $R_1 \leftarrow C_{selected}[i]$  // Retrieve Decision Vector
        for  $j \leftarrow 1$  to  $U$  do
             $R_2 \leftarrow C_{selected}[j]$ 
             $R_c \leftarrow bf(R_1, R_2)$  // combine responses using current Boolean func.
            compute  $(tpr, fpr)$  of  $R_c$  using  $\mathcal{V}$  // map combination to ROC plane
            push  $(tpr, fpr)$  onto  $F$ 

compute ROCCH of all ROC points in  $F$ 
 $n_{ev} \leftarrow$  number of emerging vertices
 $S \leftarrow \{(D_1, t_i), (D_2, t_j), \dots, (D_k, t_k), bf\}$  // set of selected decision thresholds from each detector and Boolean functions for emerging vertices.
store  $S$ ; return ROCCH
    
```



IBC

IBC avoids the impractical exponential explosion associated with the BBC2 by combining the emerging responses on a composite ROCCH sequentially. It first combines the first two ROC curves of the first two soft classifiers. Then, the combined ROCCH, particularly, the emerging points are combined with the next ROC curve, and so on until the K th ROC curve is combined. IBC repeats these sequential combinations iteratively until there are no further improvements or it reaches to a predefined maximum number of iterations.

IBC Pseudo Code

Algorithm 1. $BC_{ALL}(T_a, T_b, labels)$: Boolean combination of two ROC curves.

Input: Thresholds of ROC curves, T_a and T_b , and *labels* (of validation set)

Output: ROCCH and fused responses (Rab) of combined curves, where each point is the result of two fused thresholds along with the corresponding Boolean function (bf)

```
1 let  $m \leftarrow$  number of distinct thresholds in  $T_a$ 
2 let  $n \leftarrow$  number of distinct thresholds in  $T_b$ 
3 Allocate  $F$  an array of size:  $[2, m \times n]$  // holds temporary results of fusions
4  $BooleanFunctions \leftarrow \{a \wedge b, \neg a \wedge b, a \wedge \neg b, \neg(a \wedge b), a \vee b, \neg a \vee b, a \vee \neg b, \neg(a \vee b), a \oplus b, a \equiv b\}$ 
5 Compute  $ROCCH_{old}$  of the original curves
6 foreach  $bf \in BooleanFunctions$  do
7   for  $i = 1, \dots, m$  do
8      $R_a \leftarrow (T_a \geq T_{a_i})$  // converting threshold of 1st ROC to responses
9     forj  $= 1, \dots, n$  do
10       $R_b \leftarrow (T_b \geq T_{b_j})$  // converting threshold of 2nd ROC to responses
11       $R_c \leftarrow bf(R_a, R_b)$  // combined responses with  $bf$ 
12      Compute ( $tpr, fpr$ ) using  $R_c$  and labels
13      Push ( $tpr, fpr$ ) onto  $F$ 
14   Compute  $ROCCH_{new}$  of  $F$ 
15   Store thresholds and corresponding Boolean functions that exceeded the  $ROCCH_{old}$ .
16    $s_{global}^* \leftarrow (T_{a_s}, T_{b_s}, bf)$  // to be used during operations
17   Store the responses of these emerging points into  $R$  // to be used with  $BCM_{ALL}$  and  $IBC_{ALL}$ 
18    $ROCCH_{new} \leftarrow ROCCH_{old}$  // Update ROCCH
18 Return  $ROCCH_{new}$ ,  $R$ ,  $s_{global}^*$ 
```

Algorithm 2. $BCM_{ALL}([T_1, \dots, T_K], labels)$: Cumulative combination of multiple ROC curves based on BC_{ALL} .

Input: Thresholds of K ROC curves $[T_1, \dots, T_K]$ and $labels$

Output: ROCCH of combined curves where each point is the result of the combination of combinations

- 1 $[ROCCH_1, R_1] = BC_{ALL}(T_1, T_2, labels)$ // combine the first two ROC curves
 - 2 **for** $k=3, \dots, K$ **do**
 - 3 // combine the responses of the previous combination with those of the following ROC curve
 $[ROCCH_{k-1}, R_{k-1}] = BC_{ALL}(R_{k-2}, T_k, labels)$
 - 4 **Return** $ROCCH_{K-1}, R_{K-1}$ and the stored tree of the selected responses/thresholds fusions along with their corresponding fusion functions
-

Algorithm 3. $IBC_{ALL}([T_1, \dots, T_K], labels)$: Iterative Boolean combination based on BC_{ALL} or BCM_{ALL}

Input: Thresholds of K ROC curves $[T_1, \dots, T_K]$ and $labels$

Output: ROCCH of combined curves where each point is the result of the combination of combinations through several iterations

- 1 $[ROCCH_{OLD}, R_{OLD}] = BCM([T_1, T_2, \dots, T_K], labels)$
 - 2 **while** $(AUC(ROCCH_{NEW}) \geq AUC(ROCCH_{OLD}) + \varepsilon)$ or $(numberIterations \leq maxIter)$ **do**
 - 3 $[ROCCH_{NEW}, R_{NEW}] = BC(R_{OLD}, [T_1, T_2, \dots, T_K], labels)$
 - 4 **return** $ROCCH_{NEW}, R_{NEW}$ and the stored tree of the selected responses fusions along with their corresponding fusion functions
-

PBC

PBC prunes all trivial and redundant crisp classifiers and, then, selects complementary crisp classifiers based on the kappa agreements between each crisp classifier's decisions and the true labels (ground truth) on the validation set.

PBC Pseudo Code

Algorithm 2: PBC($D_1, D_2, \dots, D_K, \mathcal{V}$): Pruned Boolean Combination

input : K soft detectors (D_1, D_2, \dots, D_K) and a validation set \mathcal{V} of size $|\mathcal{V}|$

output: ROCCH of combined detectors.

- Each vertex is the result of exact 2 combination of crisp detectors.
- Each combination selects the best decision thresholds from different detectors (D_i, t_j) and Boolean function (stored in the set \mathcal{S})

```

1  $n_k \leftarrow$  number of decision thresholds of  $D_k$  using  $\mathcal{V}$  // num. of vertices on ROC( $D_k$ ).
2 let  $n = \sum_{k=1}^K n_k$ 
3  $BooleanFunctions \leftarrow$ 
   $\{a \wedge b, \neg a \wedge b, a \wedge \neg b, \neg(a \wedge b), a \vee b, \neg a \vee b, a \vee \neg b, \neg(a \vee b), a \oplus b, a \equiv b\}$ 
4 allocate  $C$  an array of size:  $[|\mathcal{V}|, n]$  // storage of all crisp detectors' decisions.
5 convert soft detectors to crisp detectors
6 for  $i \leftarrow 1$  to  $K$  do
7   for  $j \leftarrow 1$  to  $n_i$  do
8      $R \leftarrow (D_i, t_j)$  // responses of  $D_i$  at decision threshold  $t_j$  using  $\mathcal{V}$ .
9     push  $R$  onto  $C$ 

```

```

10 choose Pruning Technique {MinMax-Kappa, ROCCH-Kappa}
11 reduce  $n$  to  $U$  //  $U \ll n$ : is a user defined max number of detectors
12 return  $C_{selected} \leftarrow C$  - Pruned Detectors
    // Subset of size  $U$  detectors selected from all original detectors and returned for combination

13 allocate  $F$  an array of size:  $[2, U^2 \times size(BooleanFunctions)]$ 
    // temporary storage of combination results.
14 foreach  $bf \in BooleanFunctions$  do
15   for  $i \leftarrow 1$  to  $U$  do
16      $R_1 \leftarrow C_{selected}[i]$  // Retrieve Decision Vector
17     for  $j \leftarrow 1$  to  $U$  do
18        $R_2 \leftarrow C_{selected}[j]$ 
19        $R_c \leftarrow bf(R_1, R_2)$  // combine responses using current Boolean func.
20       compute  $(tpr, fpr)$  of  $R_c$  using  $\mathcal{V}$  // map combination to ROC plane
21       push  $(tpr, fpr)$  onto  $F$ 

22 compute ROCCH of all ROC points in  $F$ 
23  $n_{ev} \leftarrow$  number of emerging vertices
24  $\mathcal{S} \leftarrow \{(D_1, t_i), (D_2, t_j), \dots, (D_k, t_k), bf\}$  // set of selected decision thresholds from each detector and Boolean functions for emerging vertices.
25 store  $\mathcal{S}$ ; return ROCCH

```

WPBC2

WPBC2 prunes all the soft detectors using linear weighted kappa and again prunes the resulting crisp detectors using MinMaxKappa - Pruning. The Pruned Detectors are now combined using BBC algorithm.

```
1 // Phase1-pruning soft detectors using weighted kappa
2 allocate an array  $AUC_{all}[1:K]$  // temporary store auc of each  $S_k$ 
3 for  $k \leftarrow 1$  to  $K$  do
4     compute auc of  $ROC(S_k, T_k)$ 
5     push auc onto  $AUC_{all}$ 
6 allocate an empty array  $B = []$  //store selected diverse soft detectors
7 while ( $K$ )
8     select base soft detector:  $S_b \leftarrow \max_k[AUC_{all}(k)]$ 
9     store  $S_b$  onto  $B$  // store  $S_b$  as a base soft detector
10    let  $n_b \leftarrow$  number of order/levels/thresholds in  $T_b$ 
11    update  $K \leftarrow K - S_b$  // remove  $S_b$  from  $K$  soft detectors
12    update  $AUC_{all} \leftarrow AUC_{all} - AUC_{all}(S_b)$  // remove auc for  $S_b$ 
13    let  $n \leftarrow$  the size of  $|K|$ 
14    for  $k \leftarrow 1$  to  $n$  do
15        compute linear weighted kappa  $kp$  between  $S_k$  and  $S_b$  using  $n_b$ 
16        if  $0.80 < kp \leq 1$ 
17            update  $K \leftarrow K - S_k$  // remove  $S_k$  as a redundant copy of  $S_b$ 
18            update  $AUC_{all} \leftarrow AUC_{all} - AUC_{all}(S_k)$  // remove auc for  $S_k$ 
```

```
19 // ----Phase2- pruning crisp detectors using unweighted kappa-----
20 let  $L \leftarrow$  number of selected diverse base soft detectors in  $B$ 
21 let  $m \leftarrow$  number of selected complementary crisp detectors from  $S_b \in B$ 
22 allocate an empty array  $\theta = []$  //store thresholds of each complementary crisp
//detectors
23 for  $b \leftarrow 1$  to  $L$  do
24     let  $n_b \leftarrow$  number of crisp detectors or thresholds in  $T_b \in S_b$ 
25     allocate an array  $U[1:n_b]$  // store temporary kappa coefficients
26     allocate an array  $V[|lab|:n_b]$  //store temporary responses
27     for  $j \leftarrow 1$  to  $n_b$  do
28          $r \leftarrow S_b \geq t_j$  //temporary responses at decision threshold  $t_j \in T_b$ 
29         compute unweighted kappa  $kp$  between  $r$  and  $lab$ 
30         push  $kp$  onto  $U$  and  $r$  onto  $V$ 
31     filter  $U$  and  $V$  by removing trivial detectors
32     select  $m$  complementary crisp detectors using  $MinMaxKappa(U, V)$ 
    pruning technique
33     map  $m$  selected complementary crisp detectors into  $\theta_b$  thresholds
34     store  $\theta_b$  thresholds onto  $\theta$  // store  $\theta_b$  complementary crisp detectors of  $S_b$ 
35 return  $B < S_1, \dots, S_L >$  and  $\theta < \theta_1, \dots, \theta_L >$ 
```


WPIBC

WPIBC prunes all the soft detectors using linear weighted kappa and again prunes the resulting crisp detectors using MinMaxKappa - Pruning. The Pruned Detectors are now combined using IBC algorithm.

```
1 // Phase1-pruning soft detectors using weighted kappa
2 allocate an array  $AUC_{all}[1:K]$  // temporary store auc of each  $S_k$ 
3 for  $k \leftarrow 1$  to  $K$  do
4     compute auc of  $ROC(S_k, T_k)$ 
5     push auc onto  $AUC_{all}$ 
6 allocate an empty array  $B = []$  //store selected diverse soft detectors
7 while ( $K$ )
8     select base soft detector:  $S_b \leftarrow \max_k[AUC_{all}(k)]$ 
9     store  $S_b$  onto  $B$  // store  $S_b$  as a base soft detector
10    let  $n_b \leftarrow$  number of order/levels/thresholds in  $T_b$ 
11    update  $K \leftarrow K - S_b$  // remove  $S_b$  from  $K$  soft detectors
12    update  $AUC_{all} \leftarrow AUC_{all} - AUC_{all}(S_b)$  // remove auc for  $S_b$ 
13    let  $n \leftarrow$  the size of  $|K|$ 
14    for  $k \leftarrow 1$  to  $n$  do
15        compute linear weighted kappa  $kp$  between  $S_k$  and  $S_b$  using  $n_b$ 
16        if  $0.80 < kp \leq 1$ 
17            update  $K \leftarrow K - S_k$  // remove  $S_k$  as a redundant copy of  $S_b$ 
18            update  $AUC_{all} \leftarrow AUC_{all} - AUC_{all}(S_k)$  // remove auc for  $S_k$ 
```

```
19 // ----Phase2- pruning crisp detectors using unweighted kappa-----
20 let  $L \leftarrow$  number of selected diverse base soft detectors in  $B$ 
21 let  $m \leftarrow$  number of selected complementary crisp detectors from  $S_b \in B$ 
22 allocate an empty array  $\theta = []$  //store thresholds of each complementary crisp
    //detectors
23 for  $b \leftarrow 1$  to  $L$  do
24     let  $n_b \leftarrow$  number of crisp detectors or thresholds in  $T_b \in S_b$ 
25     allocate an array  $U[1:n_b]$  // store temporary kappa coefficients
26     allocate an array  $V[|lab|:n_b]$  //store temporary responses
27     for  $j \leftarrow 1$  to  $n_b$  do
28          $r \leftarrow S_b \geq t_j$  //temporary responses at decision threshold  $t_j \in T_b$ 
29         compute unweighted kappa  $kp$  between  $r$  and  $lab$ 
30         push  $kp$  onto  $U$  and  $r$  onto  $V$ 
31     filter  $U$  and  $V$  by removing trivial detectors
32     select  $m$  complementary crisp detectors using  $MinMaxKappa(U, V)$ 
    pruning technique
33     map  $m$  selected complementary crisp detectors into  $\theta_b$  thresholds
34     store  $\theta_b$  thresholds onto  $\theta$  // store  $\theta_b$  complementary crisp detectors of  $S_b$ 
35 return  $B < S_1, \dots, S_L >$  and  $\theta < \theta_1, \dots, \theta_L >$ 
```

Research Objectives and Deliverables

- Open Source Boolean Combination Libraries Contribution
- Boolean Combination of Heterogeneous Classifiers

Open Source Boolean Combination Algorithm Libraries Contribution

BBC

```
from BBC_Algorithm import BBC

original = [1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]

soft_detectors = [[3.9, 4.3, 3.4, 3.2, 3.6, 3.1, 3.0, 3.0, 2.3, 2.6, 2.5, 2.2, 0.8, 1.4, 0.8, 1.9, 0.8, 1.1, 1.3, 0.8, 0.8, 0.8, 1.1, 10.5, 0.8 ],
                  [3.2, 3.4, 3.1, 3.0, 3.7, 3.0, 3.0, 3.0, 2.3, 2.5, 2.5, 2.2, 0.9, 1.2, 0.9, 1.8, 0.9, 1.0, 1.2, 0.9, 0.9, 0.9, 1.3, 10.8, 0.9 ],
                  [2.9, 2.8, 3.2, 3.0, 3.1, 2.9, 2.8, 2.9, 2.2, 2.5, 2.4, 2.3, 1.9, 2.7, 1.9, 1.9, 1.9, 2.4, 2.0, 1.9, 1.9, 1.9, 2.4, 11.2, 1.9 ]]

thresholds = 4

BBC(original, soft_detectors, thresholds)
```

[> ([0.0, 0.0, 0.05, 0.1, 1.0], [0.0, 0.4, 0.8, 1.0, 1.0], 0.9750000000000001)

Open Source Boolean Combination Algorithm Libraries Contribution

IBC

```
1  from IBC_Algorithm import IBC
2
3  original = [1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
4
5  soft_detectors = [
6      [3.9, 4.3, 3.4, 3.2, 3.6, 3.1, 3.0, 3.0, 2.3, 2.6, 2.5, 2.2, 0.8, 1.4, 0.8, 1.9, 0.8, 1.1, 1.3, 0.8, 0.8, 0.8, 1.1,
7       10.5, 0.8],
8      [3.2, 3.4, 3.1, 3.0, 3.7, 3.0, 3.0, 3.0, 2.3, 2.5, 2.5, 2.2, 0.9, 1.2, 0.9, 1.8, 0.9, 1.0, 1.2, 0.9, 0.9, 0.9, 1.3,
9       10.8, 0.9],
10     [2.9, 2.8, 3.2, 3.0, 3.1, 2.9, 2.8, 2.9, 2.2, 2.5, 2.4, 2.3, 1.9, 2.7, 1.9, 1.9, 1.9, 2.4, 2.0, 1.9, 1.9, 1.9, 2.4,
11      11.2, 1.9]]
12
13  thresholds = 12
14
15  print(IBC(soft_detectors, original, thresholds)[0])
16  print(IBC(soft_detectors, original, thresholds)[1])
17  print(IBC(soft_detectors, original, thresholds)[2])
```

```
C:\Users\gunda\IdeaProjects\BooleanCombinationClassifiers\venv\Scripts\python.exe C:/Users/gunda/IdeaProjects/BooleanCombinationC
[0.0, 0.0, 0.1, 1.0]
[0.0, 0.6, 1.0, 1.0]
0.98
```

Boolean Combination of Heterogeneous Classifiers

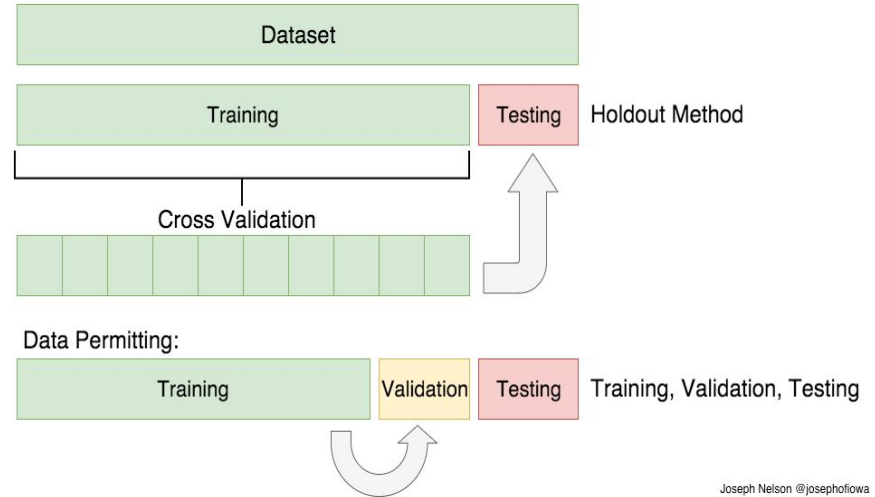
Table 2
Input metrics used in experiments

Input Metrics	# Independent of Variables	Metrics Type
CK	6	Static code metrics
NET	64	Network metrics
PROC	13	Process metrics
CK+NET	70	Combined metrics
CK+PROC	19	Combined metrics
NET+PROC	77	Combined metrics
CK+NET+PROC	83	Combined metrics

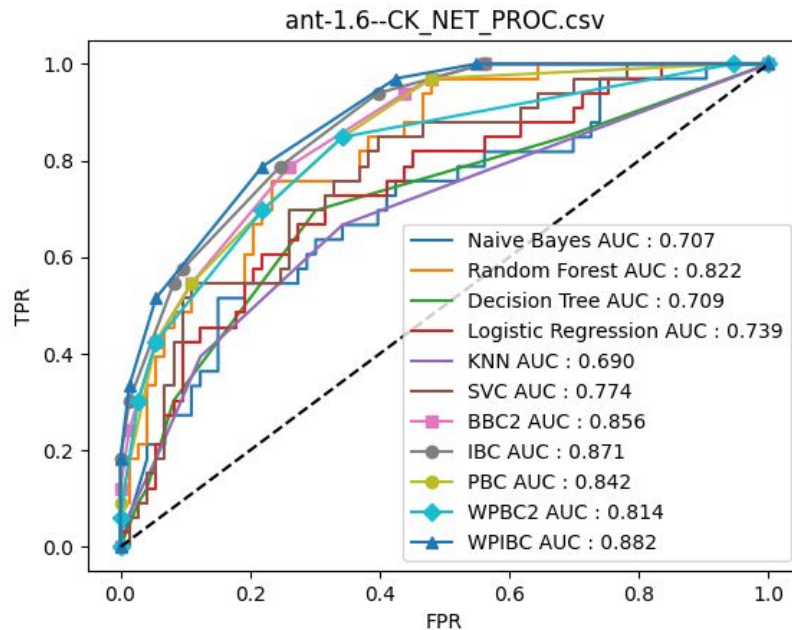
We have tested our approach on 162 different datasets metrics.

Training Heterogeneous Classifiers

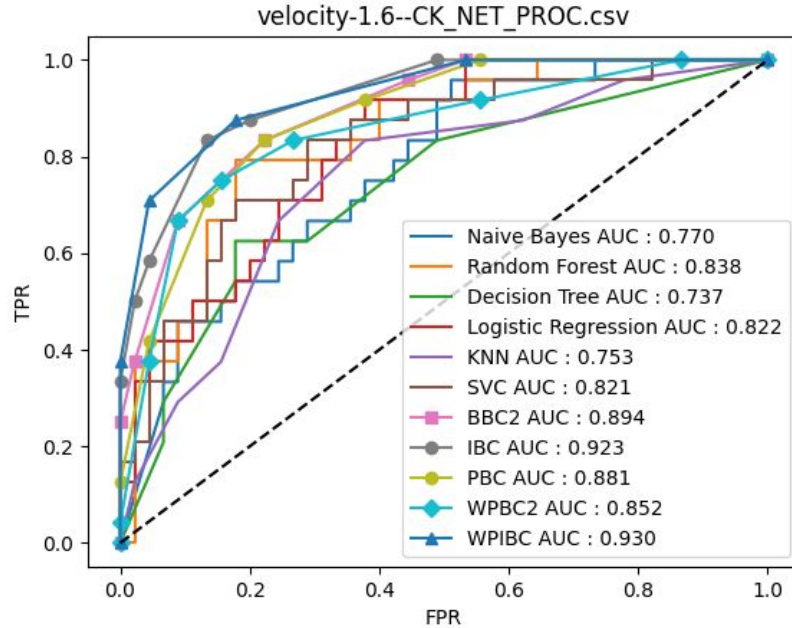
1. Firstly, We train 6 Models on all 162 datasets. They are Naive Bayes, RF, DT, SVM, LR, KNN.
2. For every training we split the dataset to 70 % train and 30 % test. Thereafter, perform a 5 fold cross validation using gridsearchCV to tune and obtain best parameters.
3. To compute the soft scores we predict the probabilities on the test data for every models. Hence Every dataset obtain 6 soft detectors with their length of Y_{test} .



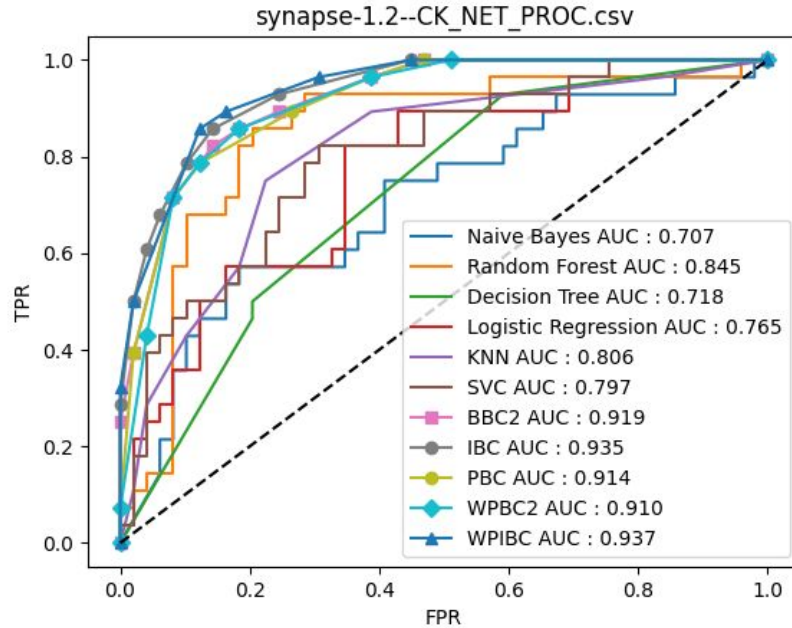
ROC and AUC Results



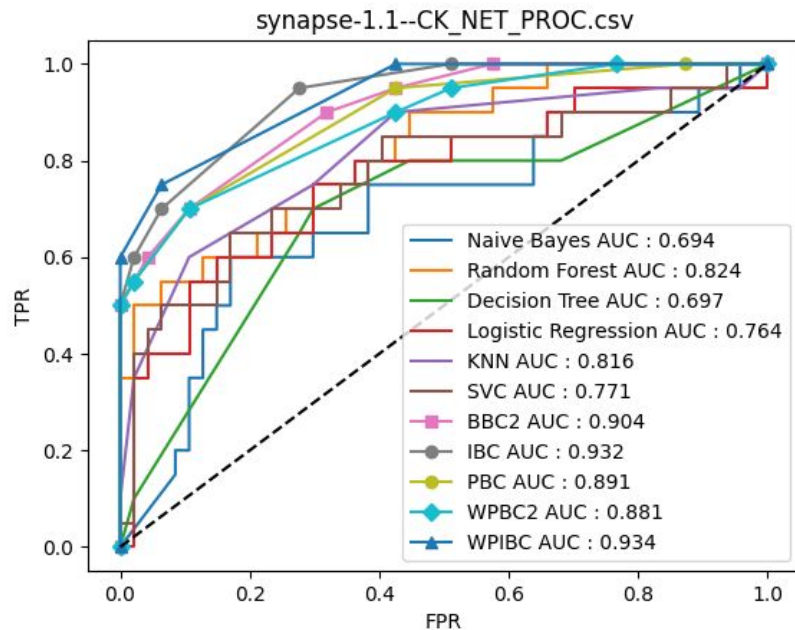
ROC and AUC Results



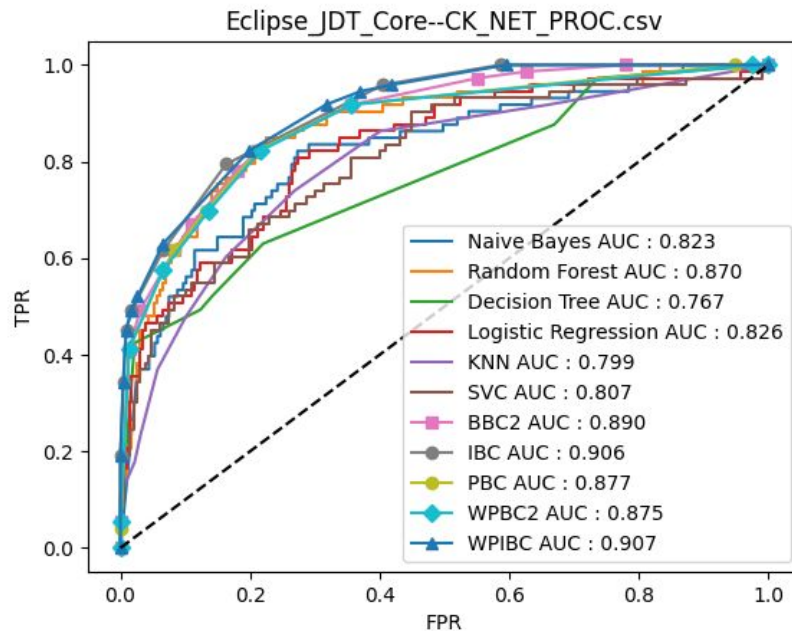
ROC and AUC Results



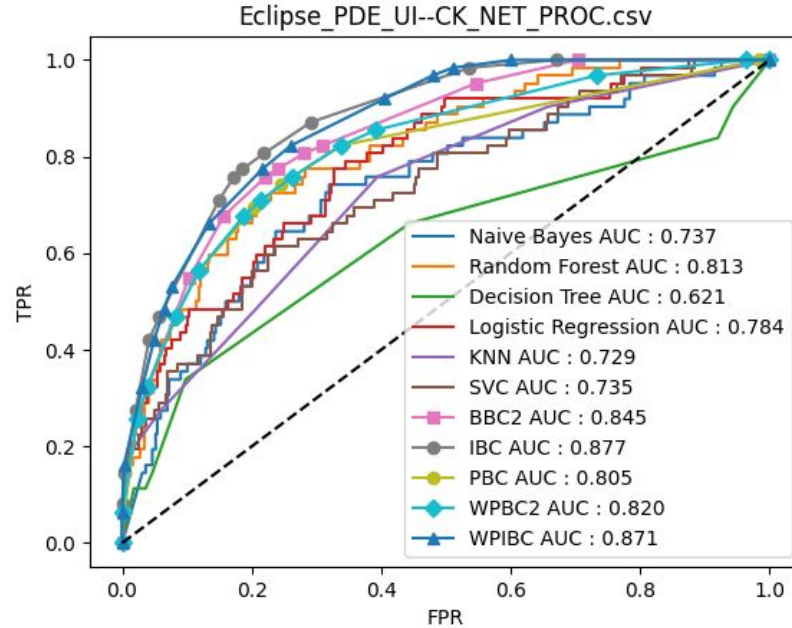
ROC and AUC Results



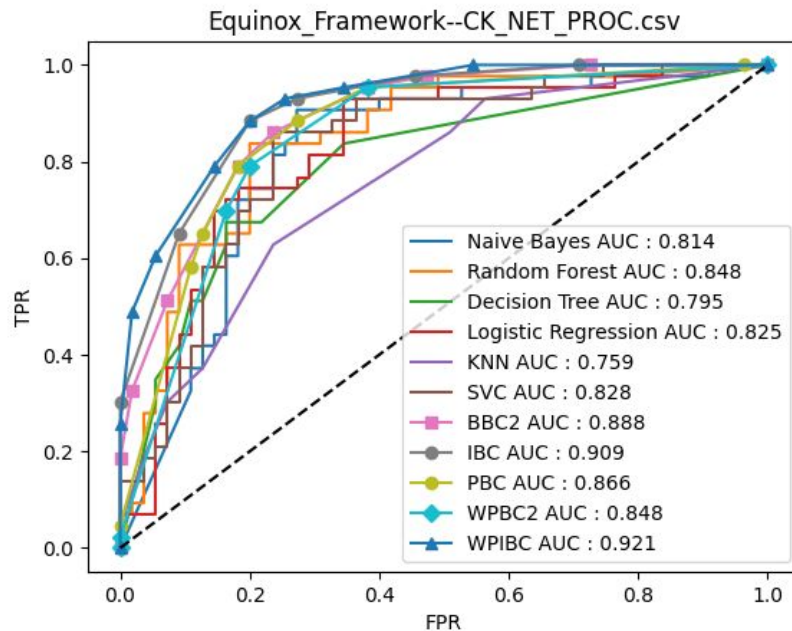
ROC and AUC Results



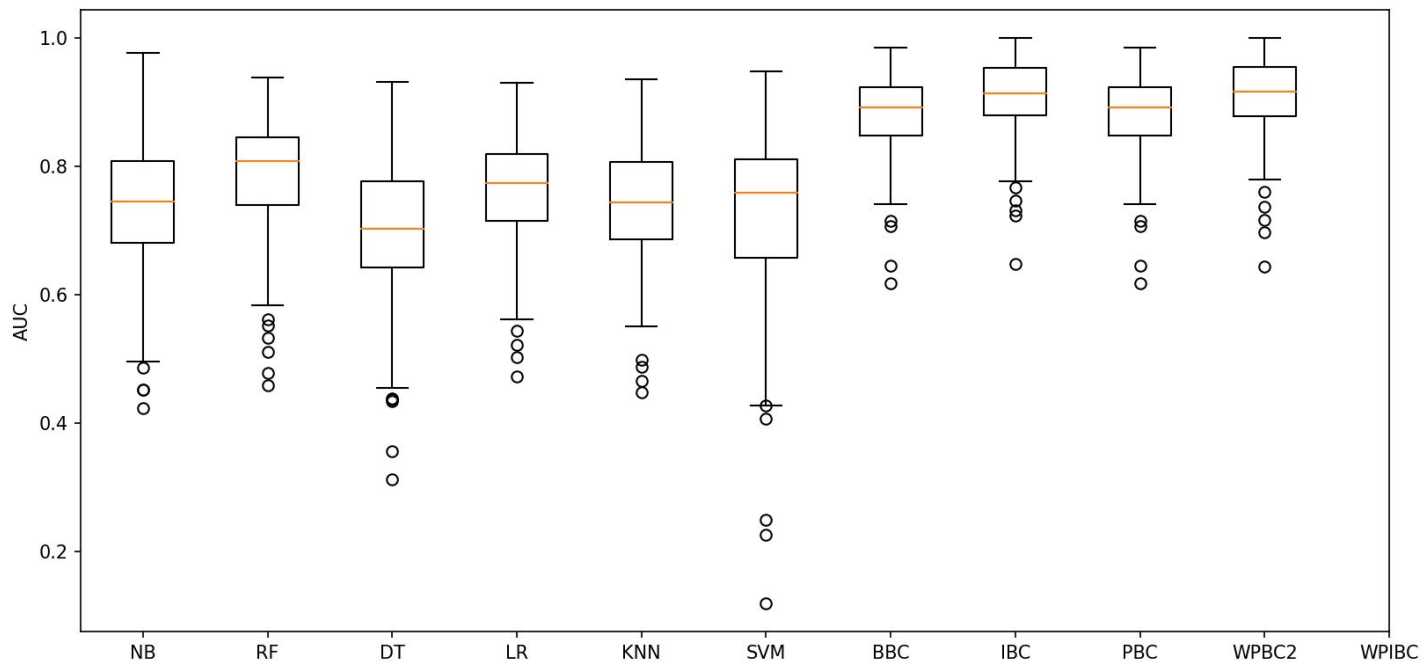
ROC and AUC Results



ROC and AUC Results



Evaluation of AUCs



Conclusions

1. We were able to create BBC, IBC libraries that can be used by anyone across the globe essentially contributing to the open source community
2. We analysed 162 datasets and either of these 4 i.e, BBC, IBC, WPBC2, WPIBC algorithms has yielded a better AUC score than all the heterogeneous models.

References :

1. <https://users.encs.concordia.ca/~abdelw/papers/IEERel-Kappa.pdf>
2. <https://users.encs.concordia.ca/~abdelw/papers/QRS2015-Pruning.pdf>
3. <https://reader.elsevier.com/reader/sd/pii/S0031320310001263?token=E5FC421ACEB6BCCD05F21DAA19CA397B7B466985184599C6785E51635848E1B0229C8439989C287AA9A1B8384B5AD6BD&originRegion=us-east-1&originCreation=20220719225735>
4. https://www.google.com/imgres?imgurl=https%3A%2F%2Fmiro.medium.com%2Fmax%2F948%2F1*4G_SV580CxFj78o9yUXuQ.png&imgrefurl=https%3A%2F%2Ftowardsdatascience.com%2Ftrain-test-split-and-cross-validation-in-python-80b61beca4b6&tbid=5fK7WhZvCthDHM&vet=12ahUKEwj46lm5glf5AhU_ErXIEHei5DMUQMygBegUIARDDAQ..i&docid=2CWqaWOK8QzhyM&w=948&h=493&q=ctrainign%20cross%20validation&ved=2ahUKEwj46lm5glf5AhU_ErXIEHei5DMUQMygBegUIARDDAQ

Thank You