# BBC2, IBC, PBC, WPBC2 & WPIBC

(Code, Visualisation and Analysis)

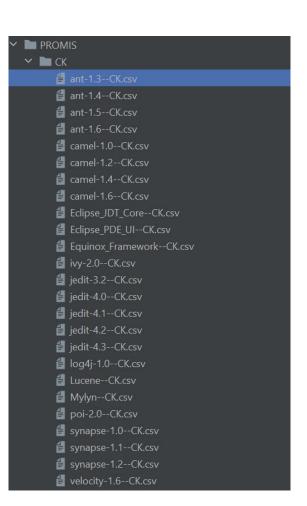
# **Data Sets and Training**

The Dataset is based on CK metrics of Object Oriented System. There are 27 different datasets and the following Results will be based on these datasets.

The size of each dataset varies from 125 to 2000. The No. of attributes are 7 and the target variable is isBug.

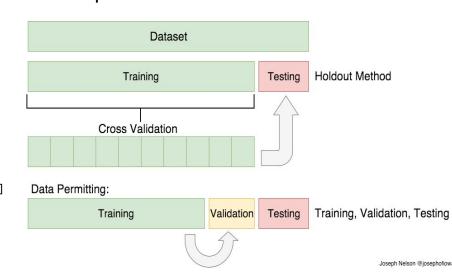
The given data illustrates
The structure of other
datasets

		_						_
	wmc	dit	rfc	noc	cbo	lcom	loc	isBug
0	34	2	74	0	14	0	2890	NO
1	46	1	61	0	13	833	579	NO
2	4	1	4	0		6	4	NO
3	4	1	4	0	0	6	4	NO
4	41	2	75	0	11	280	1225	NO
448	3	1	3	0	0	3	3	NO
449	11	1	18	1	1	15	102	NO
450	8	1	14	0	2	0	144	NO
451	3	3	4	0	0	1	481	YES
452	2	3	4	0		1	9	NO
[453	rows	x 8	colum	ns]				



- Firstly, We train 6 Models on these 27 datasets. They are Naive Bayes, RF, DT, SVM, LR, KNN.
- For every training we split the dataset to 70 % train and 30 % test. Thereafter, perform a 5 fold cross validation using gridsearchCV to tune and obtain best parameters.
- To compute the soft scores we predict the probabilities on the test data for every models. Hence Every dataset obtain 6 soft detectors with their length of Y test.
- Hence the size of the soft detectors respective Dataset is [6 x len(Y test)]

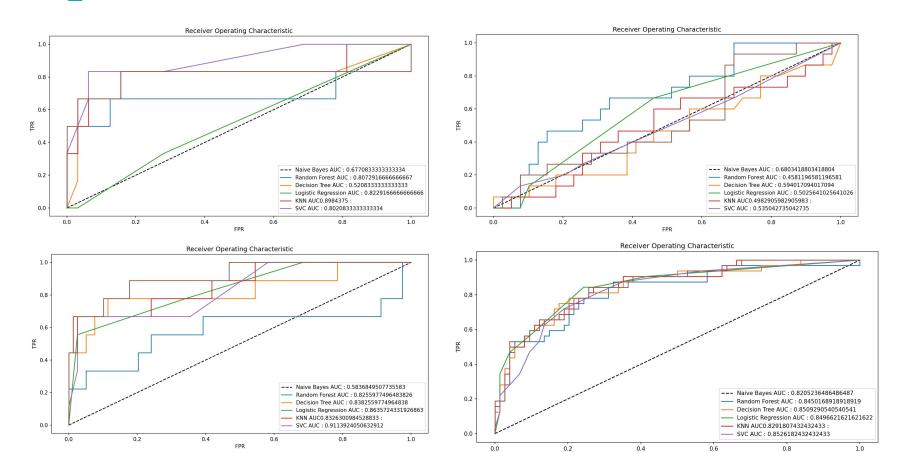
[6 x 38][6 x 54][6 x 88][6 x 106][6 x 102][6 x 183][6 x 262][6 x 290] [6 x 300][6 x 450][6 x 98][6 x 106][6 x 82] [6 x 92][6 x 94][6 x 111][6 x 148][6 x 41][6 x 208] [6 x 559][6 x 95][6 x 48][6 x 67][6 x 77][6 x 69][6 x 132][6 x 136]



# ROC and AUC results of Models

#### 1. AUC Table





## BBC2

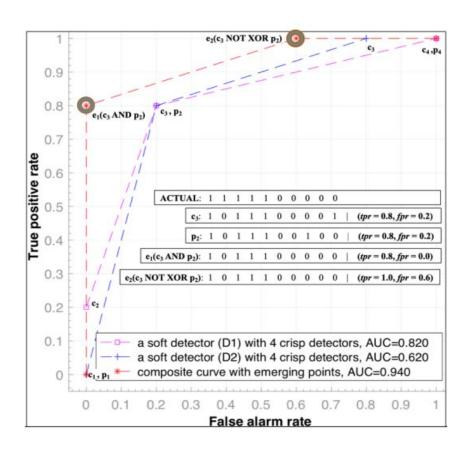
The Pair-wise Brute-force Boolean Combination (BBC2) fuses all possible pairs of crisp classifiers generated from all the available soft classifiers using all Boolean functions. For Example, Consider 3 soft detector scores with 4 thresholds each, That would make 12 crisp detectors, Hence 1440 combinations (N\*N\*10).

#### Pros and Cons of BBC2:

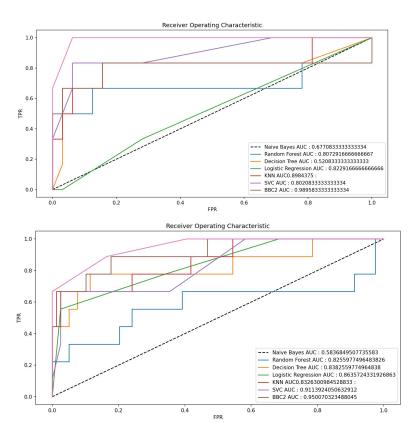
- 1. Exploits all Boolean functions using an exhaustive brute-force search to determine optimum points leads to an exponential number of combinations.
- 2. High Computation Complexity. O(N\*N)

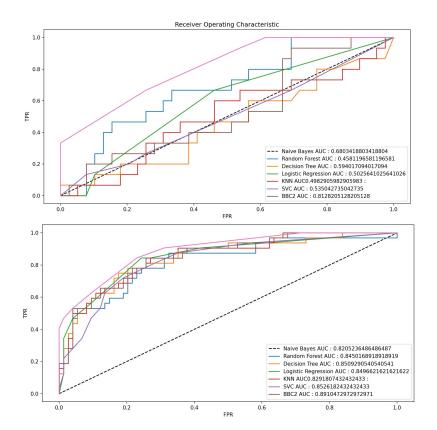
## **BBC2** Pseudo Code & Visualisation

```
n_{I} \leftarrow number of decision thresholds of D_{I} using V
                                                                             // num. of vertices on
ROC(D<sub>1.</sub>).
let n = \sum_{k=1}^{K} n_k
Boolean Functions ←
\{a \land b, \neg a \land b, a \land \neg b, \neg (a \land b), a \lor b, \neg a \lor b, a \lor \neg b, \neg (a \lor b), a \oplus b, a \equiv b\}
allocate C an array of size: [|\mathcal{V}|, n]
                                                       // storage of all crisp detectors' decisons.
convert soft detectors to crisp detectors
for i \leftarrow 1 to K do
      for j \leftarrow 1 to n_i do
            \mathbf{R} \leftarrow (D_i, t_i)
                                            // responses of D_i at decision threshold t_i using V.
             push R onto C
allocate F an array of size: [2, U^2 \times size(BooleanFunctions)]
// temporary storage of combination results.
foreach bf \in BooleanFunctions do
      for i \leftarrow 1 to U do
             R_1 \leftarrow C_{\text{selected}}[i]
for j \leftarrow 1 to U do
                                                                        // Retrieve Decision Vecto
                    R_2 \leftarrow C_{\text{selected}}[j]
                    R_c \leftarrow bf(R_1, R_2)
                                                      // combine responses using current Boolean
                    compute (tpr, fpr) of R_c using V
                                                                       // map combination to ROC
                    push (tpr, fpr) onto F
compute ROCCH of all ROC points in F
n_{ev} \leftarrow number of emerging vertices
S \leftarrow \{(D_1, t_i), (D_2, t_j), \dots, (D_k, t_k), bf\}
                                                                          // set of selected decision
thresholds from each detector and Boolean functions for emerging vertices.
store S: return ROCCH
```



# BBC2 AUC and ROC Results:





# **IBC**

IBC avoids the impractical exponential explosion associated with the BBC2 by combining the emerging responses on a composite ROCCH sequentially. It first combines the first two ROC curves of the first two soft classifiers. Then, the combined ROCCH, particularly, the emerging points are combined with the next ROC curve, and so on until the K th ROC curve is combined. IBC repeats these sequential combinations iteratively until there are no further improvements or it reaches to a predefined maximum number of iterations.

## **IBC Pseudo Code**

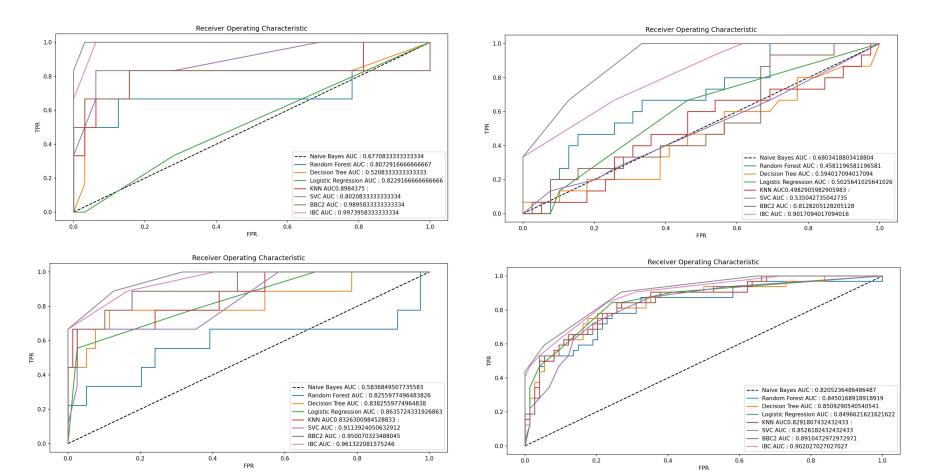
Assumptions: Max\_Iter = 20, Tol = 0.001, nb\_thresh = 12, All Boolean Func Included

```
Algorithm 1: IBC(D_1, D_2, \dots, D_K, V): Iterative Boolean Combination
    input: K soft detectors (D_1, D_2, \dots, D_K) and a validation set \mathcal{V} of size
    output: ROCCH of combined detectors.

    Each vertex is the result of 2 to K combination of crisp detectors.

            - Each combination selects the best decision thresholds from different
               detectors (D_i, t_i) and Boolean function (stored in the set S)
 1 n<sub>k</sub> ← number of decision thresholds of D<sub>k</sub> using V
    ROC(D.).
2 BooleanFunctions ←
    \{a \land b, \neg a \land b, a \land \neg b, \neg (a \land b), a \lor b, \neg a \lor b, a \lor \neg b, \neg (a \lor b), a \oplus b, a \equiv b\}
 3 compute ROCCH<sub>1</sub> of the first two detectors (D_1 \text{ and } D_2)
 4 allocate F an array of size: [2, n_1 \times n_2] // temporary storage of combination results.
 5 foreach bf \in BooleanFunctions do
          for i \leftarrow 1 to n_1 do
                R_1 \leftarrow (D_1, t_i)
                                            // responses of D1 at decision threshold t2 using V.
                for i \leftarrow 1 to n_2 do
 9
                      R_2 \leftarrow (D_2, t_i) // responses of D_2 at decision threshold t_i using V.
10
                      R_c \leftarrow bf(R_1, R_2)
                                                    // combine responses using current Boolean
11
                      compute (tpr, fpr) of R_c using V
                                                                    // map combination to ROC
                      push (tpr, fpr) onto F
12
13
          compute ROCCH2 of all ROC points in F
          n_{ev} \leftarrow number of emerging vertices
14
          S_2 \leftarrow \{(D_1, t_i), (D_2, t_i), bf\}
                                                       // set of selected decision thresholds from
          each detector and Boolean functions for emerging vertices.
16 for k \leftarrow 3 to K do
          allocate F of size: [2, n_k \times n_{ev}]
18
          foreach bf \in BooleanFunctions do
                for i \leftarrow 1 to n_{ev} do
20
                      R_i \leftarrow S_{k-1}(i)
                                                       // responses from previous combinations.
                      for j \leftarrow 1 to n_k do
                            R_k \leftarrow (D_k, t_i)
                            R_c \leftarrow bf(R_i, R_k)
                            compute (tpr, fpr) of R_c using V
24
25
                            push (tpr, fpr) onto F
          compute ROCCH of all ROC points in F
          n_{ev} \leftarrow number of emerging vertices
          S_k \leftarrow \{S_{k-1}(i), (D_k, t_i), bf\}
           \parallel S_1, is the set of the selected subsets from the previous combinations; the decision
          thresholds from the newly-combined detector; and the Boolean functions that yields to the
          emerging vertices on the ROCCH.
29 store S_k : 2 < k < K
30 return ROCCH w
```

# IBC AUC and ROC Results



# Doubts and Further Engagements

- 1. MinMaxKappa & ROCCH-Kappa Pruning
- 2. Pseudo Code / Matlab Code of PBC, WPBC2
- Matlab Code of WPIBC and Pseudo Code Doubt Clarification.
- 4. Difference between WPBC2 and PBC.
- 5. Discuss the scope, deliverables and deadlines of the project.

#### Algorithm 2: PBC $(D_1, D_2, ..., D_K, V)$ : Pruned Boolean Combination input : K soft detectors $(D_1, D_2, ..., D_K)$ and a validation set V of size

```
output: ROCCH of combined detectors.
             - Each vertex is the result of exact 2 combination of crisp detectors.

    Each combination selects the best decision thresholds from different

               detectors (D_i, t_i) and Boolean function (stored in the set S)
 1 n_k \leftarrow number of decision thresholds of D_k using V
    ROC(D<sub>1.</sub>).
 2 let n = \sum_{k=1}^{K} n_k
 3 BooleanFunctions ←
     \{a \land b, \neg a \land b, a \land \neg b, \neg (a \land b), a \lor b, \neg a \lor b, a \lor \neg b, \neg (a \lor b), a \oplus b, a \equiv b\}
 4 allocate C an array of size: [|\mathcal{V}|, n]
                                                          // storage of all crisp detectors' decisons.
    convert soft detectors to crisp detectors
 6 for i \leftarrow 1 to K do
          for j \leftarrow 1 to n_i do
                 \mathbf{R} \leftarrow (D_i, t_i)
                                               // responses of D_i at decision threshold t_i using V.
                 push R onto C
10 choose Pruning Technique [MinMax-Kappa, ROCCH-Kappa]
11 reduce n to U
                                              \parallel U \ll n: is a user defined max number of detectors
12 return C_{\text{selected}} \leftarrow C - Pruned Detectors
        // Subset of size U detectors selected from all original detectors and returned for combination
13 allocate F an array of size: [2, U^2 \times size(BooleanFunctions)]
     // temporary storage of combination results.
14 foreach bf \in BooleanFunctions do
          for i \leftarrow 1 to U do
                 R_1 \leftarrow C_{\text{selected}}[i]
                                                                        // Retrieve Decision Vector
                 for i \leftarrow 1 to U do
                       R_2 \leftarrow C_{\text{selected}}[j]
                       R_c \leftarrow bf(R_1, R_2)
                                                       // combine responses using current Boolean
20
                       compute (tpr, fpr) of R_c using V
21
                       push (tpr, fpr) onto F
```

22 compute ROCCH of all ROC points in F23  $n_{ev} \leftarrow$  number of emerging vertices 24  $S \leftarrow \{(D_1, t_i), (D_2, t_j), \dots, (D_k, t_k), bf\}$ 

25 store S: return ROCCH

thresholds from each detector and Boolean functions for emerging vertices