CME 341: Introduction to Modelsim and Testbenches

Brian Berscheid

Department of Electrical and Computer Engineering University of Saskatchewan



Today's agenda

Introduction to Simulation

- 2 Introduction to Testbenches
- Modelsim Demonstrations

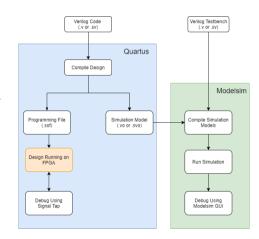
Introduction to Simulation



Methods of Debugging FPGA Designs

- Two main methods of debugging FPGA designs:
 - Run on FPGA and observe behavior.
 Probe internal signals with virtual logic analyzer (Signal Tap).
- Both are valuable (and will be used in CME 341), but simulation is generally preferred:
 - ▷ Often faster and more flexible

 - ▷ Doesn't require hardware



Types of Simulation

- Two types of simulations are possible:
 - ▷ Functional simulation: Idealized simulation using original verilog code. Simulator has no knowledge of place and route results → unable to model propagation delays inside FPGA
 - ▶ Timing simulation: Accurate model of FPGA; uses timing model from compilation process
- Functional simulations are much faster to run, but can give incorrect results if tests are not designed carefully.
- CME 341 will focus on timing simulations; functional simulation will be studied in future classes

Requirements for a Timing Simulation

- To run a timing simulation, the following items are needed:
 - ▷ A simulator (software package)
 - We will use Modelsim in CME 341, but many others exist Specifically, we will use Modelsim-Altera (provided with Quartus)
 - ▶ FPGA simulation libraries model the basic building blocks of the FPGA being used The required libraries are built into Modelsim-Altera
 - ▷ The timing simulation model (.vo file) for the design to be tested
 Output by Quartus after a successful compile
 - ▷ A Verilog testbench (.sv file)
 - Discussed in detail in the next section



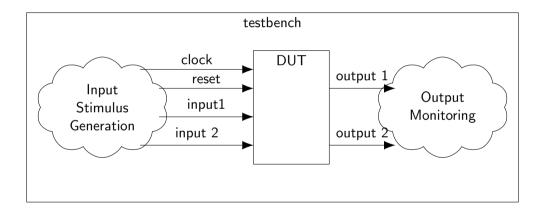
Introduction to Testbenches



What is a testbench?

- A testbench is a special Verilog module that is used to test an HDL design.
- The testbench is not passed through Quartus and does not run inside the FPGA. It is solely used by the simulator.
- The key responsibilities of a testbench are:
 - ▷ Instantiates the design to be tested (DUT design under test)
 - ▷ Generates the necessary stimulus signals to test the design
 - ▶ May automatically monitor the design's performance against expectations
- Testbench design is a "sub-specialty" within the field of FPGA / ASIC design. It is a very complex skill in high demand in industry.
- We will only cover the very basics in CME 341. CME students will study testbench design in detail in CME 435.

Testbench block diagram



Testbenches: Basics to remember

- Module is generally named based on the design that is being tested
 - ▷ Ex. A testbench to test a module called "aaa" would typically be named "aaa_testbench" or "aaa_tb"
- Testbenches normally have NO inputs and NO outputs.
- Testbenches have internal signals (wires or registers) corresponding to each input and output port of the DUT.
- Since testbenches never run inside the FPGA, they can use certain features of Verilog that don't map to hardware.
 - ▶ The distinction is often referred to as "simulation code" vs "synthesizable code".
 - ▶ The DUT must use synthesizable code which maps to hardware and can be compiled by Quartus.
 - ▶ Testbenches are not bound by this restriction.

Testbenches: Advice for beginners

• The most difficult part of writing a testbench is figuring out what are the critical test scenarios that must be exercised in order to verify correct operation of the DUT.

- For all but the smallest designs, it is not possible to exhaustively test all possible combinations of inputs / signal timings.
 - ► Think carefully about the worst-case / most stressful combinations of input signals for the DUT. Try to make sure your testbench covers all of these.
 - ▶ Proper testbench design requires a solid understanding of the design requirements.

• Try to set your DUT code aside and not think about it when writing your test scenarios.

Example Testbench

```
'timescale 1 ns / 1 ps // compiler directive that must be included
                      // the first time listed is used for the unit
                      // of time on waveform plots
                      // the second time listed indicates precision.
                      // all delays are rounded to the 'precision time'.
                      // allowable units of time are ms, us, ns, and ps
                      // allowable numbers are 1, 10, 100
module set_clear_latch_testbench(); // no inputs or outputs
reg n_set, n_clear; // registers for DUT inputs
wire Q, n_Q; // wires for DUT outputs
initial
#150 $stop; // stop the simulation at 150 ns
```

Example Testbench (continued... generating n_set)

Example Testbench (continued... generating n_clear)

Example Testbench (continued... instantiating DUT)

```
// instantiate the prototype for the set clear latch
set_clear_latch latch_1(.n_set(n_set),
.n_clear(n_clear),
.Q(Q)
);
endmodule
```

Comments on example testbench

• Verilog is a parallel language; all of the procedures starting with initial run in parallel.

- The #XX notation tells the simulator to wait for XX time units before proceeding.

 Note that this IS NOT a partly simple construct the same has used in testh and be said.
 - ▶ Note that this IS NOT a synthesizable construct. It can be used in testbenches only.

• Exercise: Try to sketch out the waveforms for the n_set and n_clear. Then sketch the output waveforms you would expect the set-clear latch to produce. Does this testbench do a good job of testing the latch?

Modelsim Demonstrations



Thank you! Have a great day!