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Chapter #3

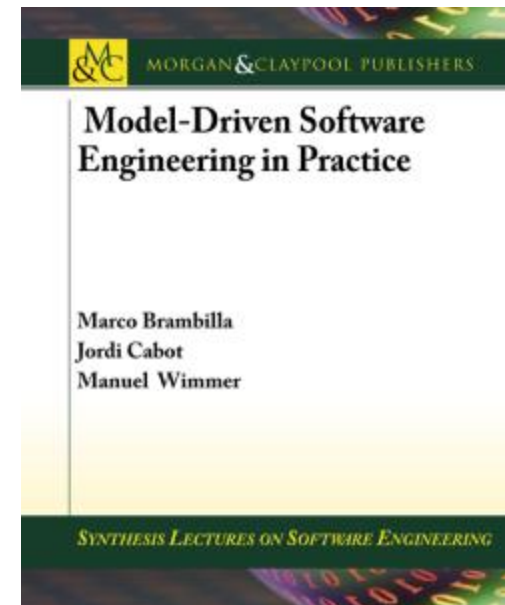
MDSE USE CASES

Teaching material for the book

Model-Driven Software Engineering in Practice

by Marco Brambilla, Jordi Cabot, Manuel Wimmer.

Morgan & Claypool, USA, 2012.



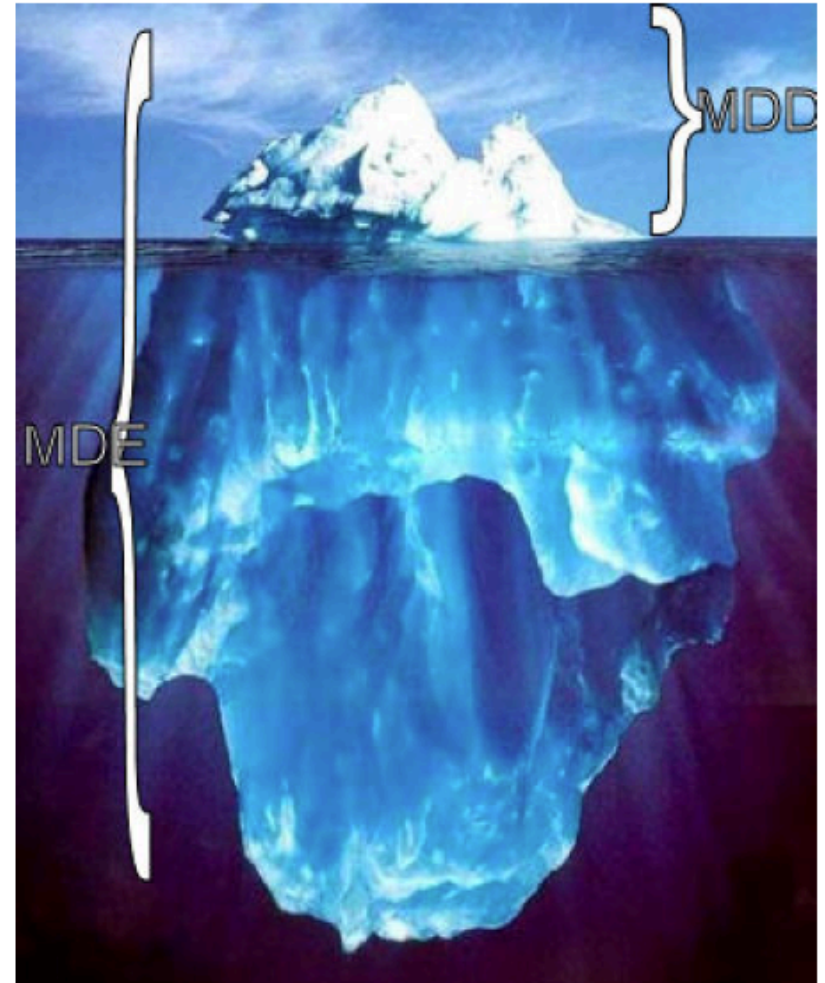
MDSE GOES FAR BEYOND CODE-GENERATION

www.mdse-book.com

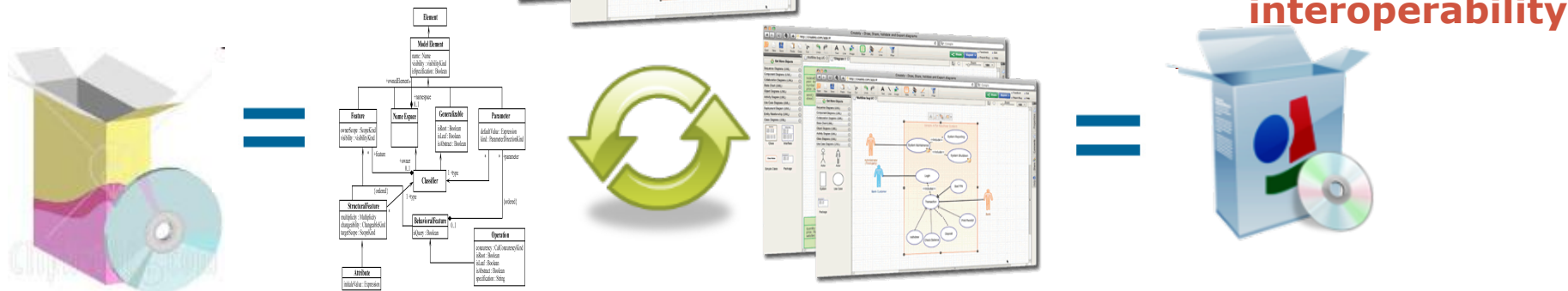
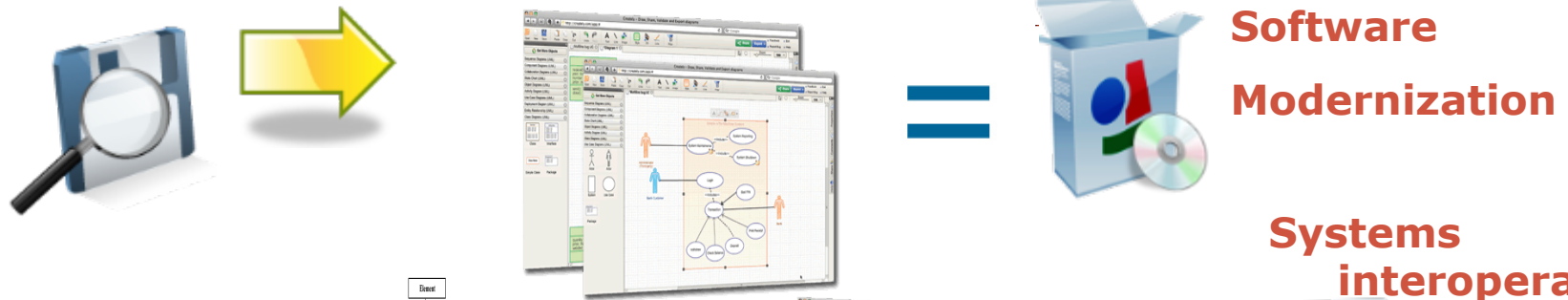


MDSE has many applications

- MDD is just the tip of the iceberg
 - And MDA a specific “realization” of MDD when using OMG standards



Three killer MDSE applications

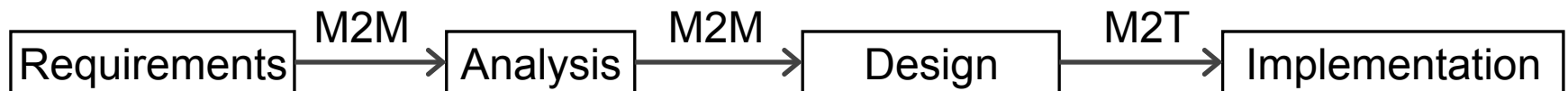


USE CASE1 – MODEL DRIVEN DEVELOPMENT



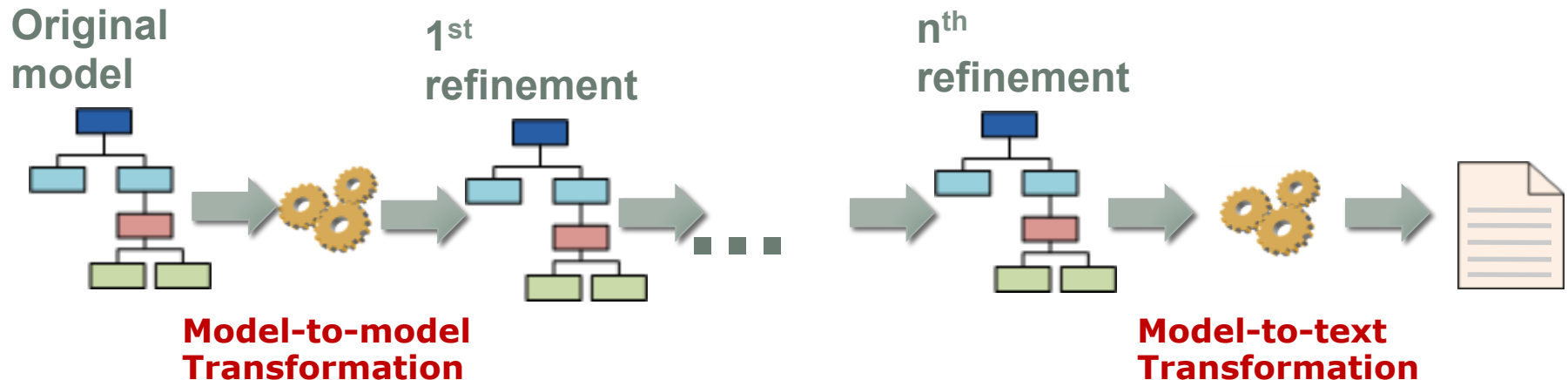
MDD contribution: Communication

- Models capture and organize the understanding of the system within a group of people
- Models as *lingua franca* between actors from business and IT divisions



MDD contribution: Productivity

- MDD (semi)automates software development
- In MDD, software is derived through a series of model-to-model transformations (possibly) ending with a model-to-text transformations that produces the final code



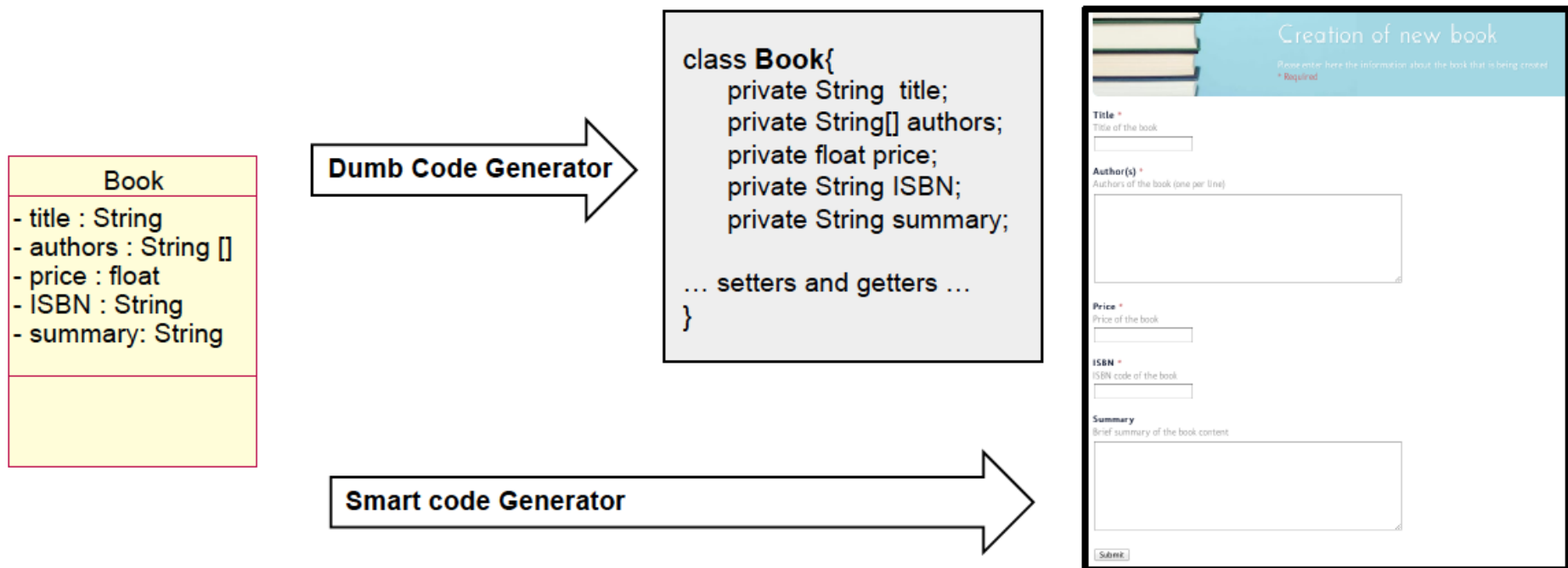
Executable models

- An executable model is a model complete enough to be executable
- From a theoretical point of view, a model is executable when **its operational semantics are fully specified**
- In practice, the executability of a model may depend on the adopted execution engine
 - models which are not entirely specified but that can be executed by some advanced tools that are able to fill the gaps
 - Completely formalized models that cannot be executed because an appropriate execution engine is missing.



Smart vs dumb execution engines

- CRUD operation typically account for 80% of the overall software functionality
- Huge spared effort through simple generation rules



Executable models

- Most popular: Executable UML models
- Executable UML development method (xUML) initially proposed by Steve Mellor
- Based on an action language (kind of imperative pseudocode)
- Current standards
 - Foundational Subset for Executable UML Models (fUML)
 - Action language is the Action Language for fUML (Alf)
 - basically a textual notation for UML behaviors that can be attached to a UML model



Executable models: 2 main approaches

- **Code generation:** generating running code from a higher level model in order to create a working application
 - by means of a rule-based template engine
 - common IDE tools can be used to render the source code produced
- **Model interpretation:** interpreting the models and making them run
- Non-empty intersection between the two options

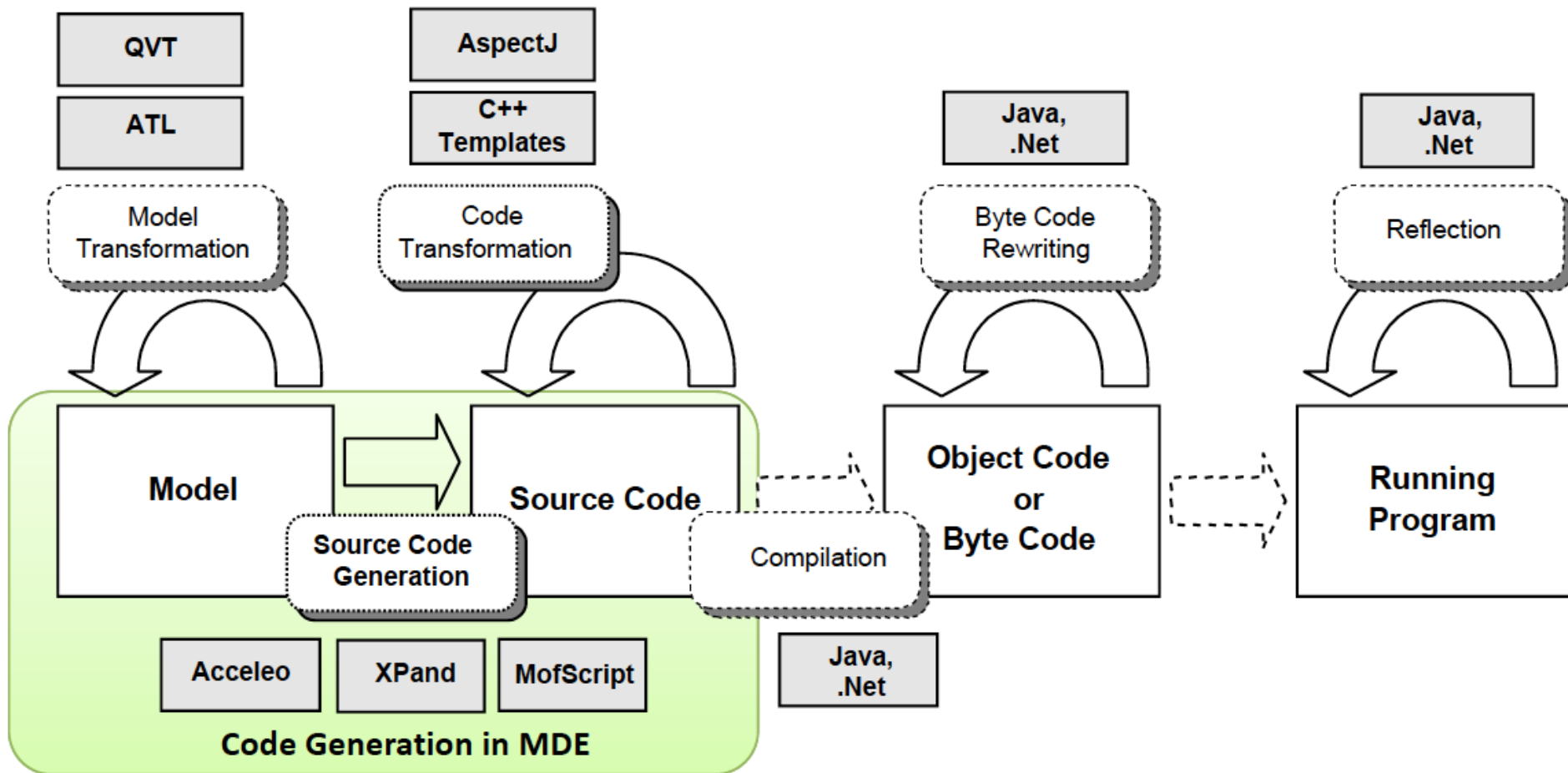


Code Generation

- Goal: generating running code from higher level models
 - Like compilers producing executable binary files from source code
 - Also known as model compilers
- Once the source code is generated state-of-the-art IDEs can be used to manipulate the code



Code Generation: Scope



Code Generation: Benefits

- Intellectual property
- Separation of modeling and execution
- Multi-platform generation
- Generators simpler than interpreters
- Reuse of existing artefacts
- Adaptation to enterprise policies
- Better performances



Code Generation: Partial Generation

- Input models are not complete & code generator is not smart enough to derive or guess the missing information
- Programmers will need to complete the code manually
- **Caution!** Breaking the generation cycle is dangerous

Solutions:

- Defining protected areas in the code, which are the ones to be manually edited by the developer
- Using round-trip engineering tools (not many available)
- Better to do complete generation of parts of the system instead of partial generation of the full system



Code Generation: Turing test

- A human judge examines the code generated by one programmer and one code-generation tool for the same formal specification. If the judge cannot reliably tell the tool from the human, the tool is said to have passed the test



Model interpretation

- A generic engine parses and executes the model on-the-fly using an interpretation approach
- Benefits
 - Faster changes & Transparent (re)deployment
 - Better portability (if the vendor supports several platforms)
 - The model is the code. Easier model debugging
 - No deployment
 - Updates of the model at runtime
 - Higher level abstraction of the system (implemented by the interpreter)
 - Updates in the interpreter may result in automatic improvements of your software
- Danger of becoming dependent of the application vendor. Limited influence in the –ities of the SW



Generation and interpretation

- Can be used together in the same process
 - Interpretation at early protootyping / debugging time
 - Generation for production and deployment
- Hybrid solutions are possible:
 - Model interpretation based on internal code generation implementation
 - Code generation that relies on predefined, configurable components / framework at runtime. The generated code is e.g., XML descriptor / configurations of the components



USE CASE2 – SYSTEMS INTEROPERABILITY



Interoperability

- Ability of two or more systems to exchange information (IEEE)
- Needed for collaborative work (e.g. using different tools), tool and language evolution, system integration...
- Interoperability must be done at the syntactic and semantic levels

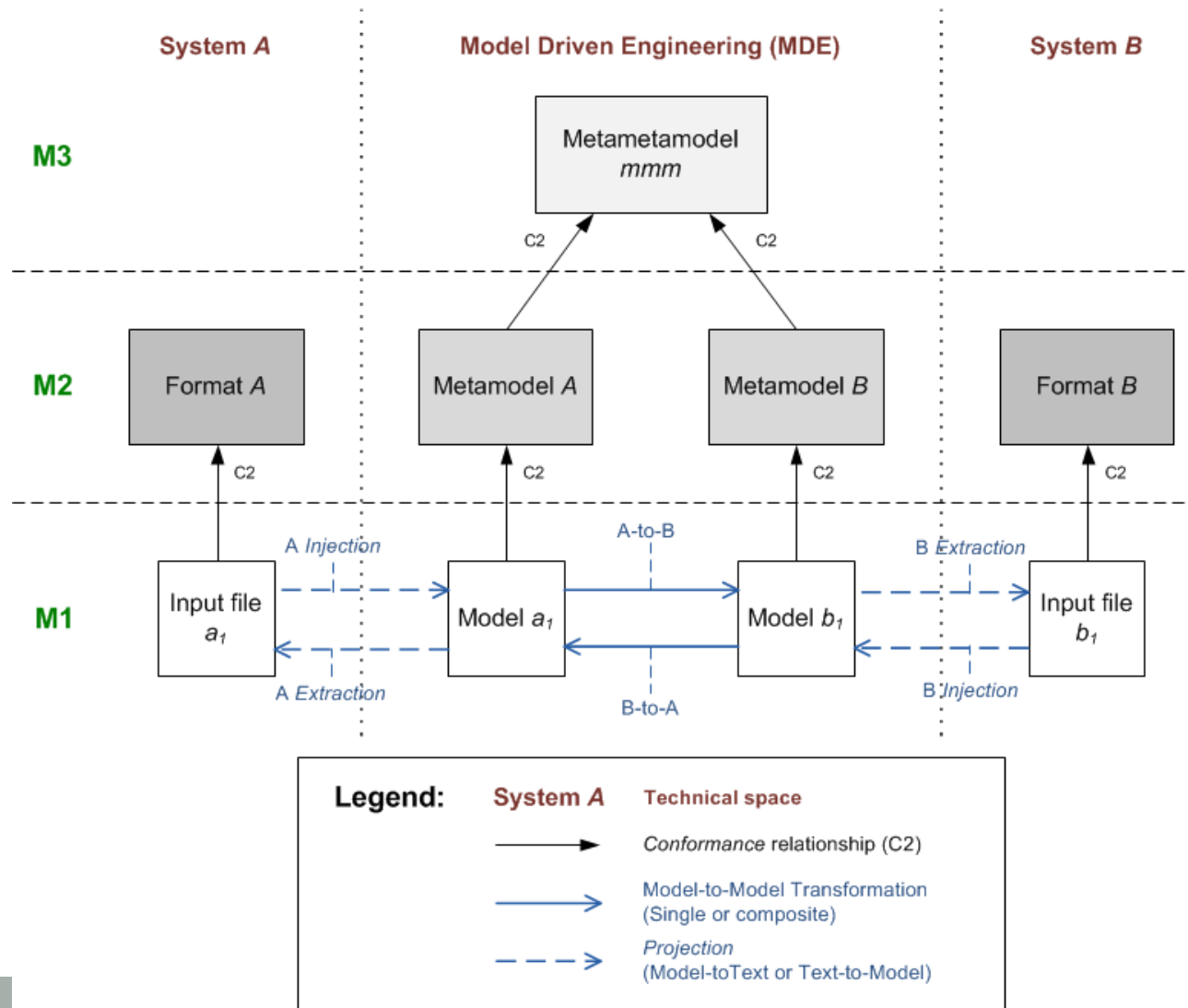


Model-Driven Interoperability

- MDSE techniques to bridge the interoperability gap
- The metamodels (i.e. “schemas”) of the two systems are made explicit and aligned
- Transformations follow the alignment to move information
 - Injectors (text-to-model) represent system A data as a model (syntactic transformation)
 - M2M transformation adapts the data to system B metamodel (semantic transformation)
 - Extractors (model-to-text) generate the final System B output data (syntactic transformation).



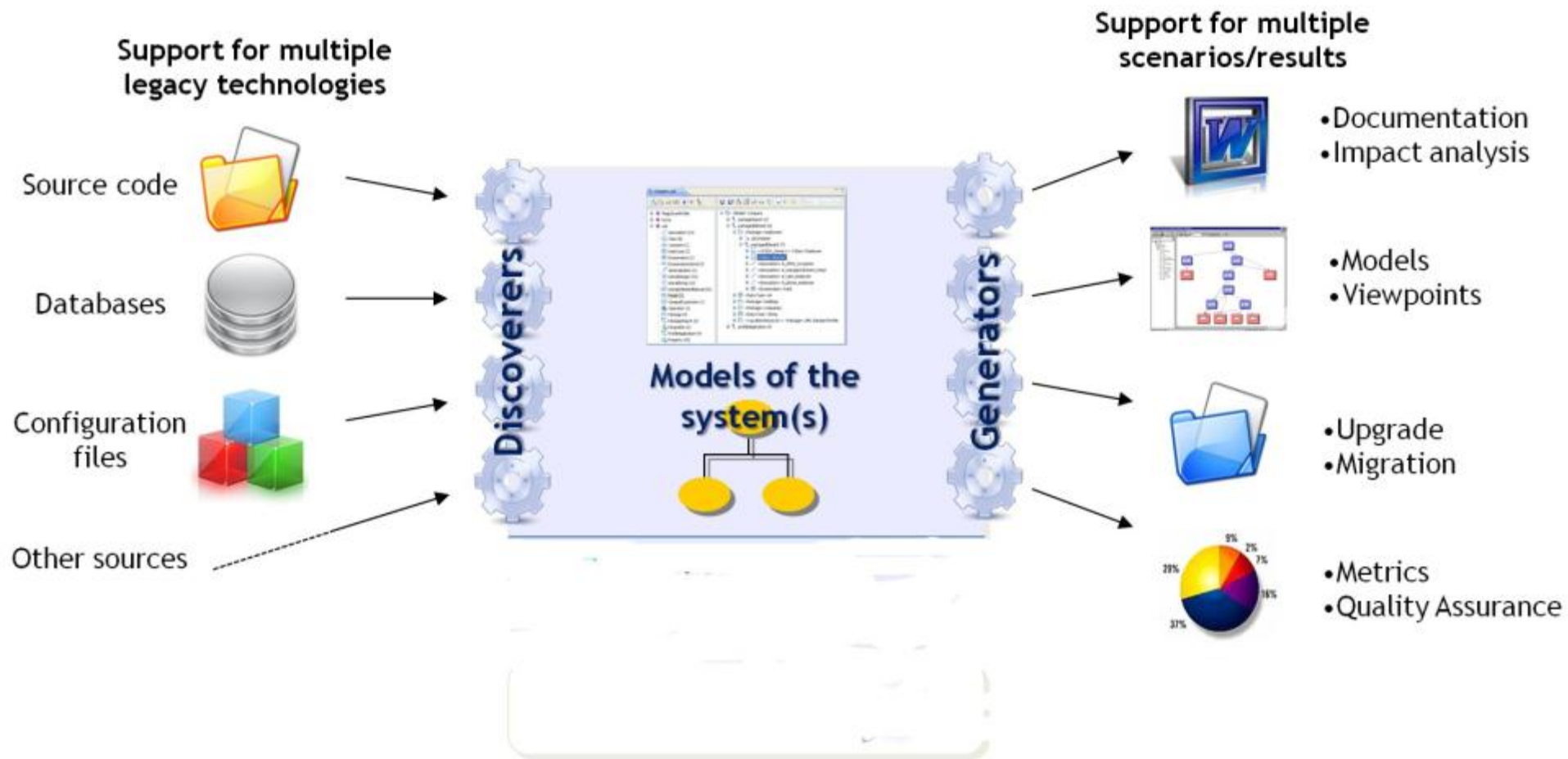
MDI: Global schema



USE CASE3 – MODEL DRIVEN REVERSE ENGINEERING



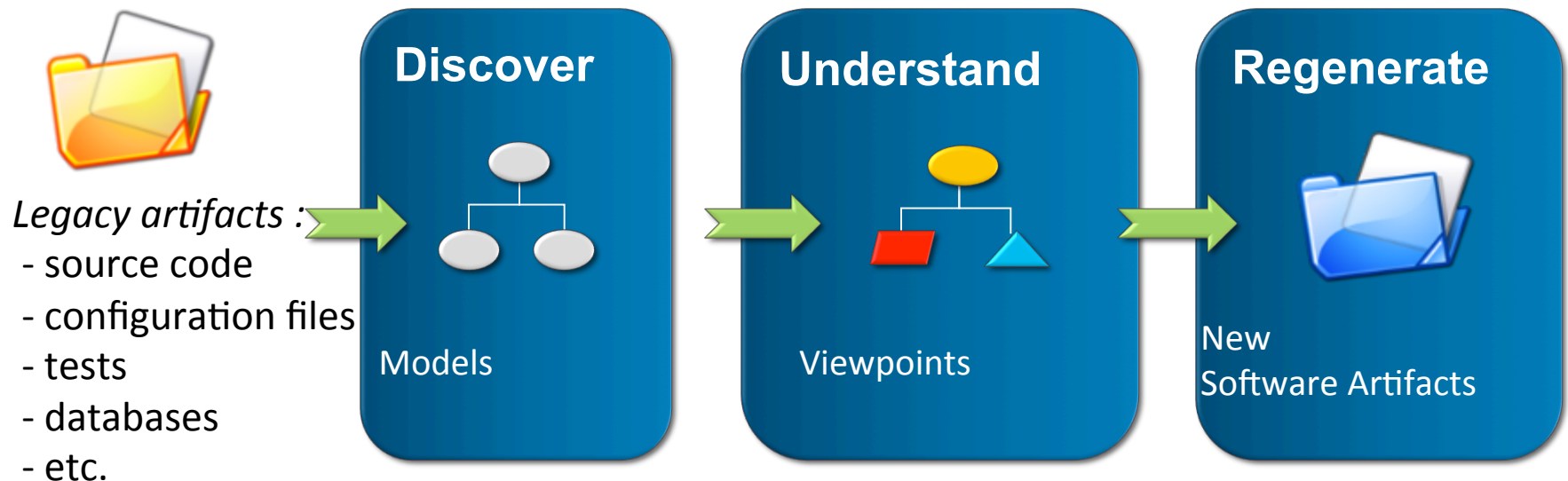
Need for reverse engineering



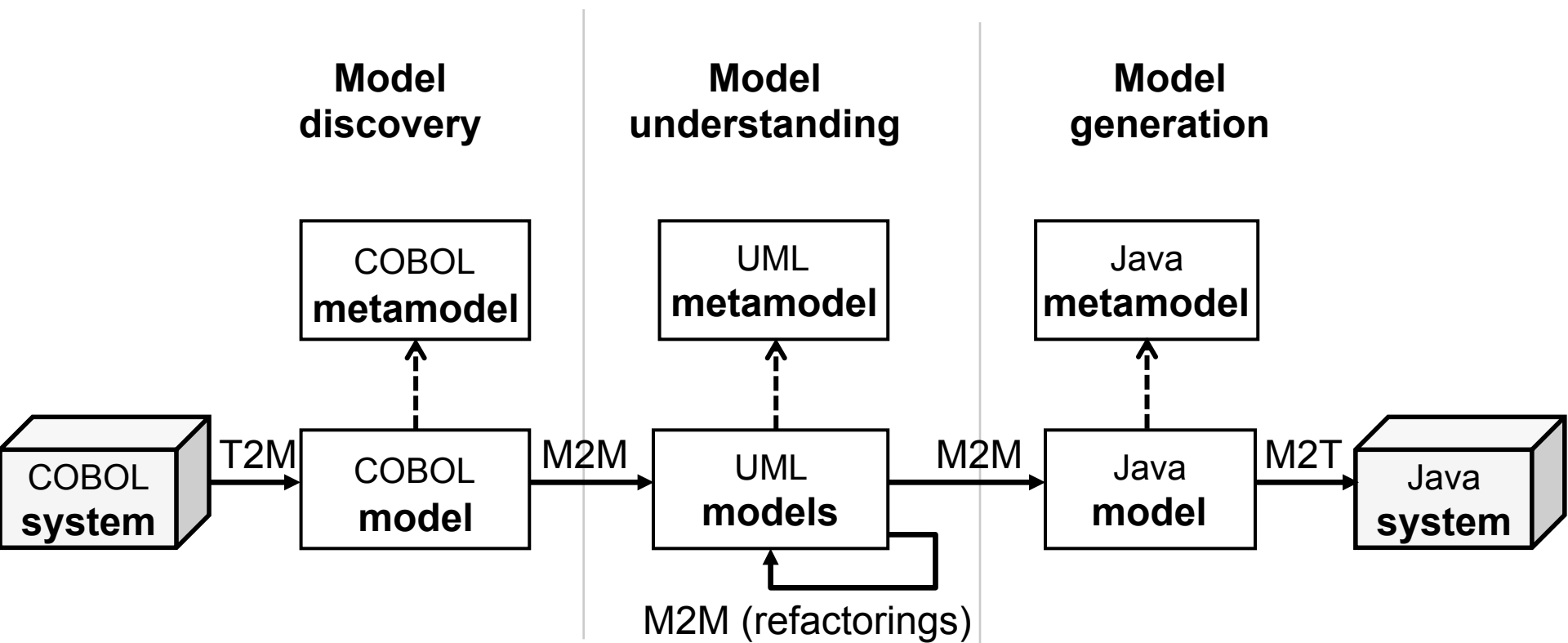
Model-driven reverse engineering

- **Why?** Models provide an homogeneous and interrelated representation of all legacy components.

No information loss: initial models have a 1:1 correspondance with the code



Model-Driven Interoperability: Example





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MODEL-DRIVEN SOFTWARE ENGINEERING IN PRACTICE

Marco Brambilla,
Jordi Cabot,
Manuel Wimmer.
Morgan & Claypool, USA, 2012.

www.mdse-book.com

www.morganclaypool.com

or buy it at: www.amazon.com

