

001-Namespace

Difficulty: Medium

Expect Time: 20min

Homework

This Programming Project explores how the unnamed namespace works. Listed below are snippets from a program to perform input validation for a username and password. The code to input and validate the username and the code to input and validate the password are shown as follow.

username.h:

```
#pragma once
#include "global.h"
#include "solution.h"
#include <iostream>
#include <string>

using namespace std;

namespace Authenticate {

inline void inputUserName() {
    do {
        cout << "Enter your username (8 letters only)" << endl;
        cin >> ::usernameRef;
    } while (!::isValidUsername());
}

inline string getUser_name() { return ::usernameRef; }
}
```

Declare an unnamed namespace in solution.h, define the **string** username and a reference to username called usernameRef and the isValidUsername() function within that namespace. The isValidUsername() function should return **true** if the username contains exactly eight letters.

password.h:

```
#pragma once
#include "global.h"
#include "solution.h"
#include <iostream>
#include <string>

using namespace std;

namespace Authenticate {

inline void inputPassword() {
    do {
        cout << "Enter your password (at least 8 characters "
            << "and at least one non-letter)" << endl;
        cin >> ::passwordRef;
    } while (!::isValidPassword());
}

inline string getPassword() { return ::passwordRef; }
}
```

Similarly, please define the **string** password and a reference to password called passwordRef and the isValidPassword() function within that namespace. The isValidPassword() function should return **true** if the input password is at least 8 characters long and contains at least one non-letter character.

At this point, the unnamed namespace in solution.h has 2 validation functions, one checks usernameRef and another checks passwordRef, and 4 variables, namely username, password, usernameRef and passwordRef. Place the following main function in an appropriate place.

```
// This file will be replaced by the Online Judge
// MUST NOT modify it.
#include <iostream>

#include "password.h"
#include "username.h"
using namespace Authenticate;
using namespace std;

int main() {
    inputUserName();
    inputPassword();
    cout << "Your username is " << getUsername()
        << " and your password is: " << getPassword() << endl;
    return 0;
}
```

Input

1. Please declare and implement the variables, functions, and namespace in [solution.h](#).
2. The input for the program will be handled by the provided code.
3. The Online Judge will replace the following files:
 - a) [main.cpp](#)
 - b) [password.h](#)
 - c) [username.h](#)
 - d) [global.h](#)
4. The following file contains test cases for Online Judge. You can input the contents of this file in **STDIN** as a test.
 - a) [in001.txt](#)
 - b) [in002.txt](#)
5. Input range
 - a) Each line contains a string.
 - i. this string contains only alphanumeric characters.
 - b) The length of this string **DOESN'T** exceed 50 characters.

Output

1. Please **DON'T** print any data to STDOUT.
2. The output will be handled by the provided code.
3. The sample output corresponding to the input file is shown as follow.
 - a) [out001.txt](#) corresponds to [in001.txt](#)
 - b) [out002.txt](#) corresponds to [in002.txt](#)